

# Introduction to build process



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# Outlines

- **Introduction**
- **Why learning build process?**
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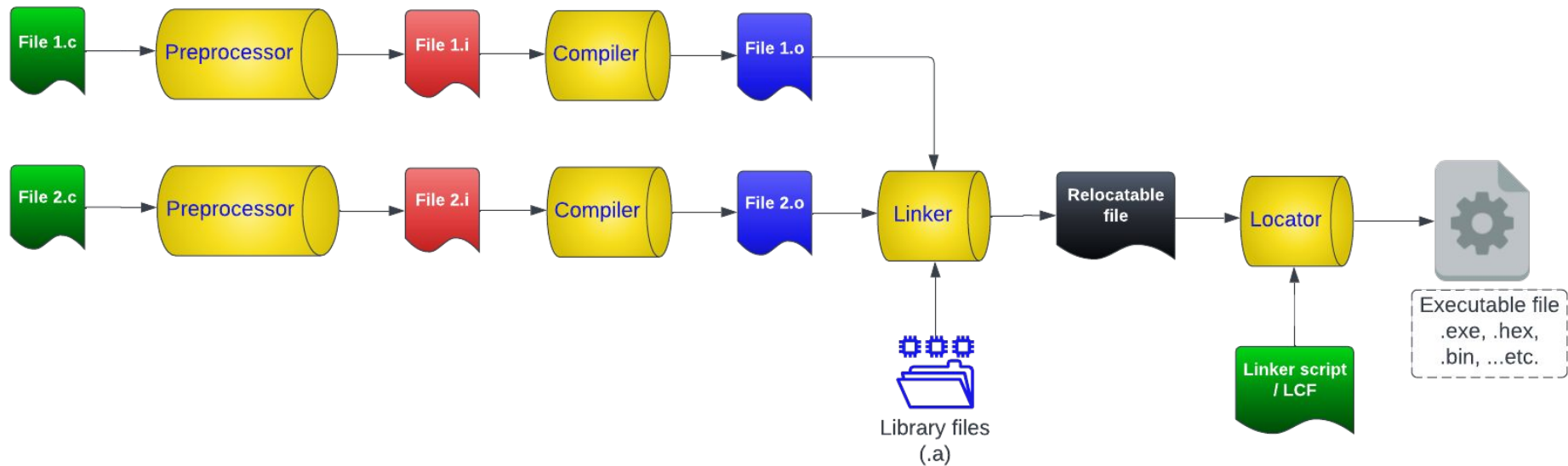
# Introduction

- In order to make your **code executable**, you must provide your code to a **language** that is **suitable** to the **microprocessor**.
- Writing a **machine language** directly is **very hard**, so we use C language because it's easier for us to understand.
- **Each processor** has its **own machine language**.
- The **C build process** can be defined as the **processes** done to **convert** your **code** to a **machine language** that is suitable for the selected targets.
- Build process make a level of **microprocessor abstraction**.

# Why learning build process?

- Learning build process will:
  - Gives you better understanding **how your code is converted to machine language.**
  - Gives you better understanding about **syntax errors** that you are facing and how to **fix them** quickly.
  - Gives you better understanding about avoiding **warnings** that you are facing and how to **eliminate them** quickly.
  - Gives you better understanding about how to easily handle **multi-file projects.**
  - Gives you better understanding about how **variables and functions** are **shared** between files or are **private** in its files.
  - Gives you better understanding about how **variables and functions** are **stored in the memory.**

# Build process stages



# Summary

- Now you know what is build process
- Learning build process will make it easier for you to implement and debug your applications
- The build process has 4 stages, preprocessor, compiler, linker, and locator.