Introduction to computer architecture

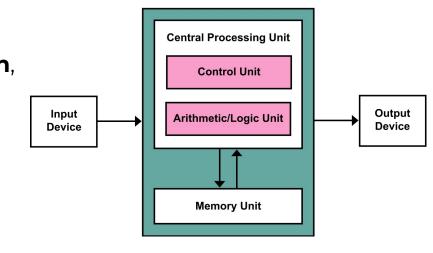
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Outlines

- What is computer architecture?
- Instruction Set Architecture (ISA)
- Von Neumann architecture
- Harvard architecture

What is computer architecture?

- It is a set of rules and methods that describe the functionality, organization, and implementation of computer systems.
- It is mainly concerned with CPU,
 memory, and I/O devices interactions.



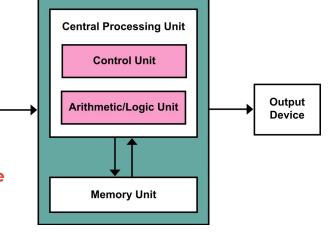
Instruction Set Architecture (ISA)

- It describes the design of a Computer in terms of the basic operations it must support.
- It defines the types of instructions to be supported by the processor.
 - Arithmetic/Logic, Data Transfer, and Branch and Jump Instructions.
- It defines the maximum length of each type of instruction.
- It defines the Instruction Format of each type of instruction.
- It is classified into:
 - Complex Instruction Set Computing (CISC)
 - Reduced Instruction Set Computing (RISC)

Von Neumann architecture

- It is one of the famous computer architectures.
- Only one memory holds data and program.

- Von Neumann bottleneck:
 - Instructions can only be done one at a time and can only be carried out sequentially.
 - Which will make enhancing performance is very hard.

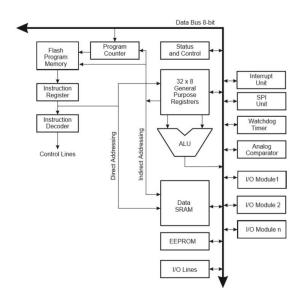


Input

Device

Harvard architecture

- It is the computer architecture that contains separate storage and separate buses for instructions and data.
- It is mainly developed to overcome Von Neumann bottleneck.
- The main advantage that the CPU can access instructions and read/write data at the same time.



Summary

- You have learned what is computer architecture
- You have learned what are CISC and RISC ISA
- You can differentiate between Von Neumann and Harvard architectures