Introduction to Communication protocols

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Outlines

- On-board communications vs. networking
- What is a communications system?
- Classifications of communications systems
- Bit rate and Baud rate
- Communications in Embedded Systems

On-board communications vs. networking

On-board communications:

- It is the communication interface that connects different parts of an embedded system.
- UART
- SPI
- I2C

Networking:

- It is the interfaces that connects the embedded system to another systems.
- Wifi
- Bluetooth
- Ethernet







What is a communications system?

A simple communications system consists of:

- Transmitter:

 It is the device that modifies/modulates the data to be able to transmit safely and securely in the transmission media.

- Transmission media:

- It is the media that the data will be transmitted through.
- Ex: air, water, wires,...etc.

Receiver:

· It is the device that retrieves the original data, it simply makes the reverse operation of the transmitter.







Wireless Communications

- Date are transmitted without need of wires and cables.
- Pros:
 - Communication devices are mobile.
 - Lower cost due to less cables.
- Cons:
 - Communication speed is lower compared to wired communications.
 - Less Secure.
 - Less noise immunity.







Wired Communications

- Data are transmitted into cables and wires.
- Pros:
 - Very high speed communications.
 - More secure.
 - More noise immune.
 - More suitable for large distances.
- Cons:
 - · Communication devices are fixed.
 - Larger cost due to long cables.

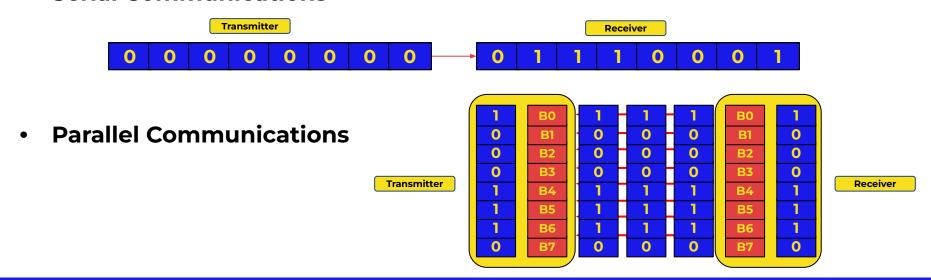








Serial Communications



Simplex

- It is a <u>one way</u> communication
- Half-duplex
 - Communication must be <u>in one direction at a time</u>
- Full-duplex
 - Communication is <u>bidirectional</u>







Synchronous

It is a communication where a <u>clock controls</u> the communication timing

Asynchronous

It is a communication where a there is <u>no clock</u> and communication is controlled by a <u>controlling</u>

data added to the original data



Bit rate and Baud rate

Bit rate

- It is the number of bits transmitted per second.
- Example: 10Mbps.

Baud rate

- It is the number of <u>bauds</u> (<u>group of bits</u>) transmitted per second.
- **Example**: 10 Mbaud/s, and baud = 3 bits, then
 - Bit rate = 10 M * 3 = 30Mbps

Communications in Embedded Systems

- Parallel: Interfacing an LCD.
- Serial: Interfacing with UART, SPI, I2C,....etc.
- Wireless: Interfacing with wifi or bluetooth, GSM,etc.
- Half-duplex: Interfacing with I2C.
- Full-Duplex: Interfacing with UART or SPI.
- Synchronous: Interfacing with SPI or I2C.
- Asynchronous: Interfacing with UART.

Summary

- You have learned what is a communication system
- Remember that there is a difference between on-board communications and networking
- Choosing the type of communication will depend on your system's need and the other devices to communicate with