

ASBAQ LAAREB

UNITY DEVELOPER

Linkedin Link

GitHub Link

(7)





Portfolio Website



9457062583

EDUCATION

2019 - 2023

 BACKSTAGE PASS INSTITUTE OF GAMING AND TECHNOLOGY, HYDERABAD
B.SC (Hons) IN GAME DEVELOPMENT

AGRA PUBLIC SCHOOL | CBSE CLASS XII 2019

AGRA PUBLIC SCHOOL | CBSE

CLASS X 2017

COURSEWORK

UNDERGRADUATE

- Data Structures & Algorithms
- Design and Analysis of Algorithms
- · Object Oriented Programming
- · Operating System
- Database Management System
- Computer Networks
- Computer Graphics
- Game World Design
- Game Design and Production Pipeline
- Game Engine Programming

SKILLS

Experienced:

- C++
- Unity Engine C#

Intermediate:

- C Java Python Solidity Web.js
- HTML CSS JavaScript MERN Stack

Tools:

- GIT VS Code Metamask
- Truffle/Hardhat IPFS Ganache

OTHERS

- · Weight Lifting
- Calisthenics
- Spirituality
- Travelling Enthusiastic
- Animal Lover

ABOUT ME

I am a quick learner, knowledgeable, and detailoriented Game Programmer eager to work in fastpaced and deadline-driven environments. I've got a knack for games and their mechanics.

ACADEMIC PROJECTS

VR_Game_Close_Grabbing_Teleportation

- UNITY XR TOOLKIT / XR SIMULATION
- VR Game in which we can teleport and grab guns and cubes.

CLICK HERE

AI_Path

- Al Guard Waypoint / Player Movement
- The player wants to reach their final position by dodging the Guards.

CLICK HERE

Photon-Multiplayer

- Photon Networking PUN2
- A Multiplayer Shooting Game in 3D World.

CLICK HERE

VR_Game_UI

- UNITY XR TOOLKIT / XR SIMULATION
- VR Game in which we can interact with UI by Ray.

CLICK HERE

Car-Customization-AR

- VUFORIA
- You Can Customize your Car by tapping Color Button Virtuality.

CLICK HERE

Dungeon_Escape

- 2D Side Scrolling Platformer Game.
- Players want to Escape the Fort by overcoming obstacles and by killing Enemies.
- Level Designing, Scene Management, Raycasting, HealthBar UI, PLayer Scripts, Checkpoints, patrolling.

CLICK HERE

For_More_Projects

- PORTFOLIO WEBSITE LINK
- GITHUB LINK
- LINKEDIN LINK