



Asbaq Laareb

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About Me

I am a quick learner, knowledgeable, and detail-oriented Game Programmer eager to work in fast-paced and deadline-driven environments. I've got a knack for games and their mechanics.

Education

Bachelor of Science
Backstage Pass Institute of Gaming and
Technology, Hyderabad

2019-2023

Skills

C++ (Proficiency Language)
C / Java (Programming Language)
Unity | C#
DSA - Intermediate
Git-Version Control

Academic Projects

[VR Game Close Grabbing-
Teleportation XR Simulation Link](#)

[VR Game Distance Grabbing XR Sim
ulaion Link](#)

[VR Game UI XR Simulaion Link](#)

[Car-Customization--AR- Vuforia Link](#)

[Video-Player--AR- Vuforia Link](#)

[AI-Path-Game Link](#)

[Field Of View Link](#)

[Multiplayer Photon Link](#)

[NetCode-For-Games-Multiplayer Link](#)

[Dungeon-Escape Link](#)

[First Marked Ar App Vuforia Link](#)

[3D-Snake Link](#)