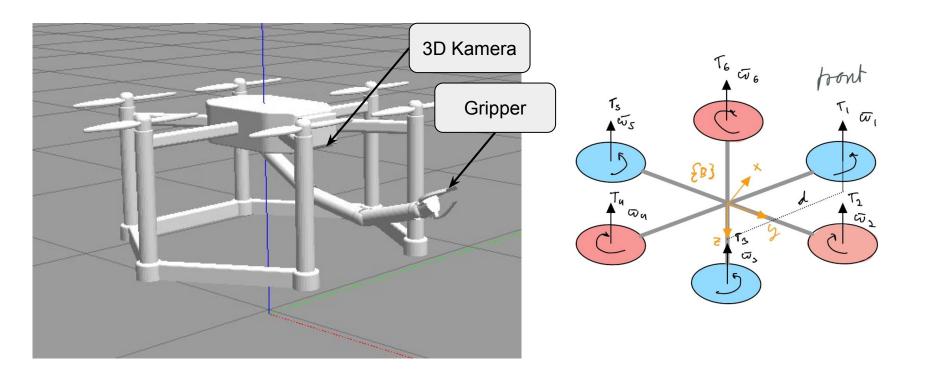
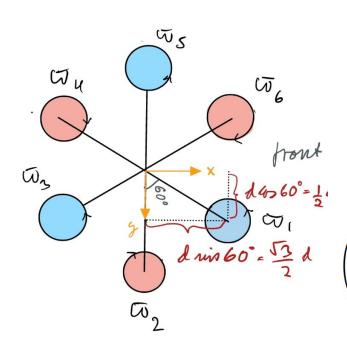
Robot design challenge 6: Hexacopter for picking fruits from trees



Kinematics av basen



$$T = b\omega_i^2$$
, $i = 1, 2, 3, 4, 5, 6$

$$\tau_x = db(\varpi_2^2 - \varpi_5^2 + \frac{1}{2}(\varpi_1^2 + \varpi_3^2 - \varpi_4^2 - \varpi_6^2))$$

$$\tau_y = db \frac{\sqrt{3}}{2} (\varpi_1^2 + \varpi_6^2 - \varpi_3^2 - \varpi_4^2)$$

$$\tau_z = k(\varpi_1^2 + \varpi_3^2 + \varpi_5^2 - \varpi_2^2 - \varpi_4^2 - \varpi_6^2)$$

b: oppdrift konstant

ω: rotorhastighet

i: antall rotorer

d: lengde fra senter til rotor

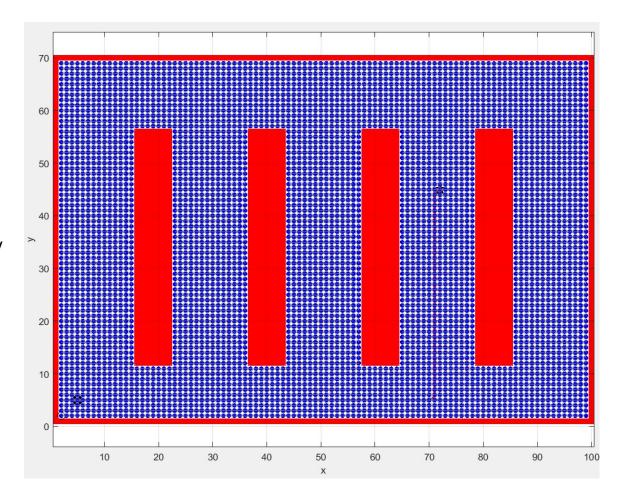
τ: dreiemoment

k: lufttetthet

$$\begin{pmatrix} T \\ \tau_x \\ \tau_y \\ \tau_z \end{pmatrix} = \begin{pmatrix} -b & -b & -b & -b & -b & -b \\ \frac{1}{2}db & db & \frac{1}{2}db & -\frac{1}{2}db & -db & -\frac{1}{2}db \\ \frac{\sqrt{3}}{2}db & 0 & -\frac{\sqrt{3}}{2}db & -\frac{\sqrt{3}}{2}db & 0 & \frac{\sqrt{3}}{2}db \\ k & -k & k & -k & k & -k \end{pmatrix} \begin{pmatrix} \varpi_1^2 \\ \varpi_2^2 \\ \varpi_3^2 \\ \varpi_4^2 \\ \varpi_5^2 \\ \varpi_6^2 \end{pmatrix} = A$$

Navigering

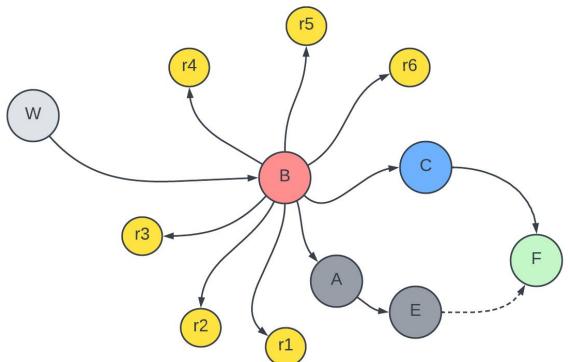
- Svingradius på 10 cm
- Frukthage størrelse 70 m²
- Navigere mellom trær
- For ikke-holonomiske kjøretøy



Transformation Mapping



- B → Robotbase
- C \rightarrow 3D kamera
- A \rightarrow Robotarm
- $E \rightarrow End effector$
- $F \rightarrow Frukt$
- $r(n) \rightarrow Rotorer$

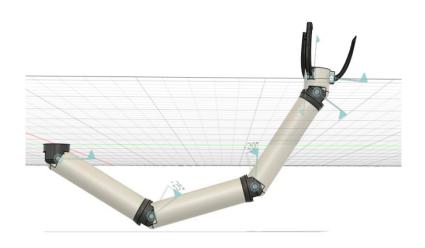


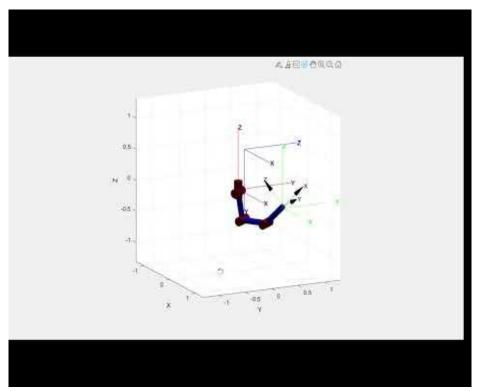
Kinematics & Inverse Kinematics

T05= T01*T12*T23*T34*T45

```
T05 = 4×4

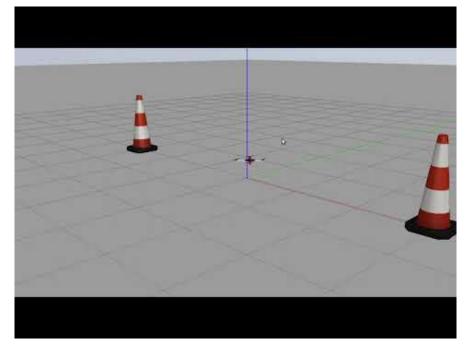
1.0000 0 0 1.4200
0 1.0000 0 0
0 0 1.0000 -0.0400
0 0 0 1.0000
```

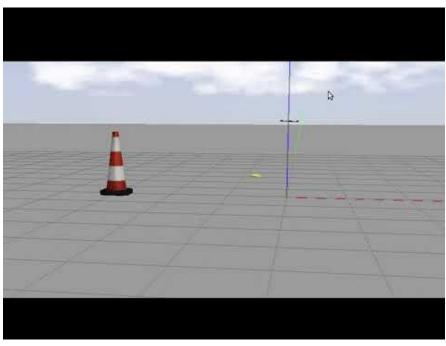




Gazebo

Med PID Uten PID





Veien videre

- Fullføre kontroller og navigasjon
- Gazebo/matlab simulering
- Trajectory planning
- Differential kinematics