# Scaffold Menu, Mouse, and Keyboard

Last updated by Daniel Patterson, Thursday, October 15, 2020

This page describes all of the menu choices, mouse behaviors, and keyboard shortcuts currently defined for Scaffold.

## Menu Options

Following is the current state of the Scaffold menu.

* File.
  + Open Node File. Open a .node.json file containing node definitions.  
    Only visible when Decision Tree is selected.
  + Save Node File. Save changes to the current node file, if a file had already been opened, or save current node information to a new .node.json file if no file was yet open.  
    Only visible when Decision Tree is selected.
  + Save Node File As.
  + Open SVG File.
  + Save SVG File.
  + Save SVG File As.
  + Convert.
    - PowerPoint To HTML.
    - PowerPoint To TinyLMS.
  + Export.
    - Decision Tree To PowerPoint.
* Edit.
  + Duplicate Selected Nodes.
* View.
  + Controls.
    - Node Control Info.
  + Zoom.
    - In.
    - Out.
    - 100%
* Tools.
  + Color Palette.
  + Clipboard.
    - Save as file...
    - Load from file...
    - Clear.
  + base64 Data Packing.
    - To HTML IMG SRC.
    - To CSS URL.
    - To Raw String.
  + base64 Data Unpacking.
    - From Clipboard.
    - From File.
  + Animation.
    - Timeline File Report.
    - Draw Frame [N] to HTML View.
    - Draw Frame [N] to SVG View.
    - Save Animation Frames to Disk.
* Window.
  + Decision Tree. Also currently known as the Node Editor.
  + Slide Editor.
  + HTML Viewer.

## Keyboard Shortcuts