# Scaffold User's Manual

Last updated by Daniel Patterson on Saturday, November 28, 2020

## Contribution

You can contribute to this document and its contents by submitting an issue on the GitHub project site at <https://www.github.com/AscendantDesign/Scaffold>, or by submitting a pull request of this document with your requested changes already completed. If you intend to create a pull request, please refer to the CONTRIBUTING document at <https://github.com/AscendantDesign/Scaffold/blob/main/Docs/CONTRIBUTING.md> for general steps on creating a fork and submitting a change.

## Limitations

The Scaffold application is still in the earliest stages of development so there are bound to be a number of limitations not documented here. Your input is welcome about the limitations you have perceived.

### Attached Media - Node Editor

Following are the current limitations on media resources.

**Audio** - Audio file attachments are currently only useful at the question level.

**Images** - Image files can be used at the question, response socket, and output socket locations.

**Links** - External links are currently only useful at the question level.

**Videos** - Video files are currently only useful at the question level.