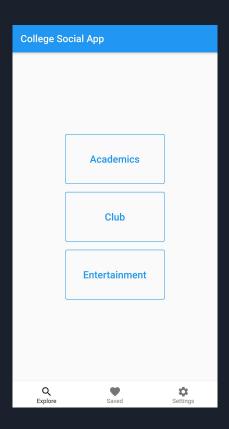
College Social App

Austin Schladant, Kyle Riley, BoFei Wang

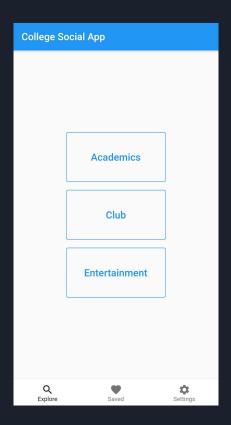
CONCEPT

- Phone application for University students.
- Facilitates online social gatherings via chat rooms with real-time messaging.
- Connects students to correct school via email domain.
- Chat rooms for academics, clubs, or entertainment.



CONCEPT

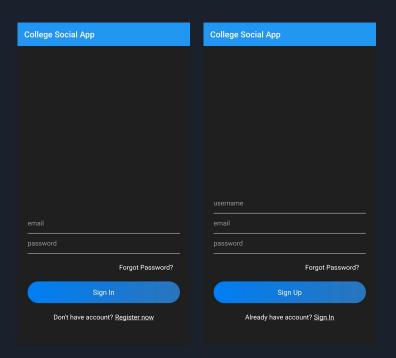
- Three broad topics to help navigate users.
- Academics
 - Rooms for specific classes
- Club
 - Rooms for Clubs
- Entertainment
 - Rooms for topics in entertainment



FUNCTIONAL REQUIREMENTS

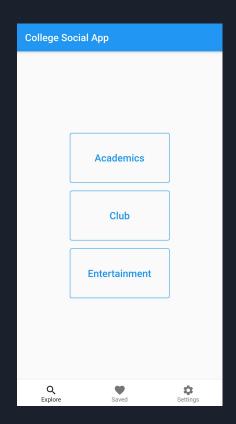
- Login
 - Login using student email and password

- Sign-Up
 - Sign up using student email, password & username



FUNCTIONAL REQUIREMENTS

- Select Topic
 - Choose one of three main chat categories
- Saved Rooms
 - View all saved chat rooms that the user has previously saved



FUNCTIONAL REQUIREMENTS

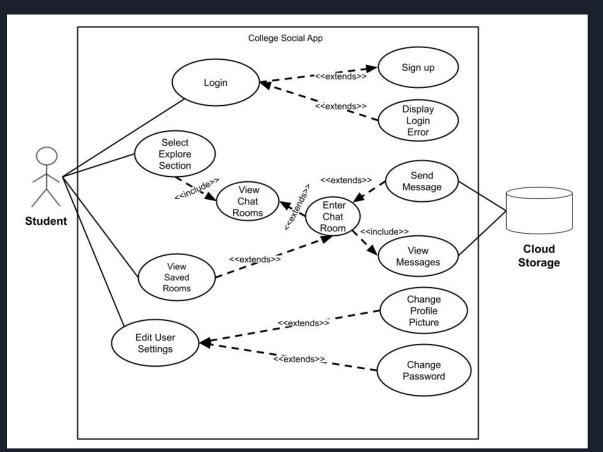
- Room Selection
 - Search, select, and favorite specific chat rooms within the selected section
- Chat room
 - View and send messages
- Settings
 - Change user information



NON-FUNCTIONAL REQUIREMENTS

- Message Send Time
 - Messages sent and received within a reasonable amount of time, i.e. 5 seconds
- Chat Room Load Time
 - All messages should be loaded within a reasonable amount of time, i.e. 5-10 seconds
- Password Recovery
 - Password recovery email should be sent to user if needed

USE CASES AND USE CASE DIAGRAM



System Constraints

- Tool Constraint
 - Firebase as Backend platform
- Language Constraint
 - Dart
- Platform Constraint
 - Android & iOS Compatibility
- Hardware Constraint
 - Firebase Cloud Storage





System Constraints





- Deployment Constraints
 - University Authorization
 - Google Play & Apple App Store Policies
- Miscellaneous Constraint
 - User Restrictions

Questions?