Max pooling

Filter #1

Filter #2

Filter #3

0.4	0.8	0.5	0.1	0.3	0.2	0.7	0.1
0.5	0.1	0.4	0.2	0.3	0.9	0.1	0.8
0.4							
		0.8	0.5	0.3	0.7		