

1D convolutions on characters

One-hot encoded characters, length ~70	_	c	a	t	_	r	u	n	s	_
	0	0	1	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0
	0	1	0	...	0	0
	1	...	1	1	1	1	...
	0	0	0	...	0	0

Filter #1

0.4	0.8	0.5	0.1	0.3	0.2	0.7	0.1
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Filter #2

0.5	0.1	0.4	0.2	0.3	0.9	0.1	0.8
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Filter #3

0.4	0.7	0.3	0.7	0.5	0.5	0.9	0.4
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~1024 filters

What's next? Let's add pooling!