Repeat 1D convolution + pooling

Pooling output

0.8	0.5	0.3	0.7

0.5	0.4	0.9	0.8

0.7	0.7	0.5	0.9

Another filter #1

0.4	0.8	0.4	0.9

Another filter #2

0.9	0.8	0.6	0.5

Another pooling output

0.8	0.9

0.9	0.6