

# Enhancing Denoising Diffusion Probabilistic Models with Performers

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October 23, 2022

# In this presentation:

We will:

- Briefly discuss the theory behind:
  - DDPMs
  - Performers
- Discuss the implementation alongside the theory
- Compare our implementation against the original one

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## 1 Theory and implementation

- Diffusion models

- Diffusion and reverse
- Training
- Sampling
- $\epsilon_\theta$

- Performers

## 2 Results

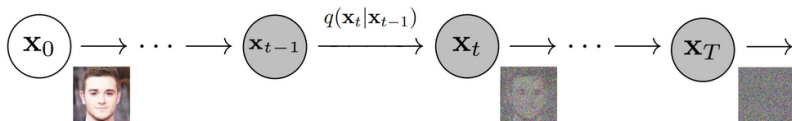
# Diffusion models:

- Latest trend in AI research
- Defined in Diffusion.py
- 2 methods:
  - `fit()` → diffusion process
  - `sample()` → reverse process

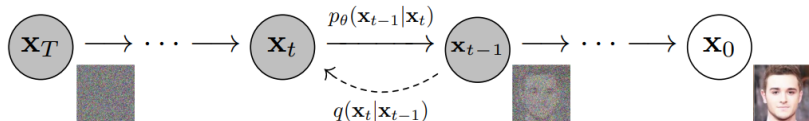
```
class Diffusion(torch.nn.Module):  
    def __init__(self, <many parameters>):  
        (...)  
  
    def fit(self, x x_vl = None):  
        (uses the diffusion process to train a neural network)  
  
    def sample(self, verbose_steps : int = 0):  
        (applies the reverse process starting from gaussian noise)
```

# The diffusion and the reverse procedures

Diffusion: gradually add noise to  $x_0 \sim q(x_0)$  for  $T$  steps:



Reverse process: reconstruct  $x_0$  from  $x_T \sim \mathcal{N}(0, I)$



We then use  $p_\theta$  to sample new images!

# Training process

$x_t$  can be obtained from  $x_0$  directly:

$$x_t = \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1 - \bar{\alpha}_t}\epsilon \quad (1)$$

- $\epsilon \sim \mathcal{N}(0, I)$
- $\bar{\alpha}_t = \prod_{s=1}^t \alpha_s$
- $\alpha_t = 1 - \beta_t$
- $\beta_i$  is a *variance scheduler* ( $\beta_1 \approx 0, \beta_T \approx 1$ )

# Training:

Idea: we train a neural network to predict  $\epsilon$

```
def fit(self, x, x_v = None):  
    (dataloader setup)  
  
    for epoch in range(self.n_iters): #for each epoch  
        tr_loss = torch.tensor([0])  
  
        enumerator = tqdm(data_loader)  
        for i, data in enumerate(enumerator): #for each minibatch  
            images, _ = data  
            images = images.to(self.device)  
  
            b = images.size(0)  
  
            (see next slide)
```

# Training:

```
#sample a timestep and the noise
t = torch.randint(low = 0, high = self.sample_iters ,
                  size = (b,))
e = torch.randn_like(images)

#extract the various alphas etc
sqrt_a          = torch.zeros((b, 1, 1, 1))
sqrt_1_minus_a  = torch.zeros((b, 1, 1, 1))

for j in range(b):
    sqrt_a[j, 0, 0, 0]          = self.a_sgn_sqrt[t[j]]
    sqrt_1_minus_a[j, 0, 0, 0] = self.one_minus_a_sgn_sqrt[t[j]]

#samples x_t from x_0, calculates the noise
net_in = sqrt_a*images + sqrt_1_minus_a*e
net_out = self.net(net_in, t)

loss = self.loss(net_out, e)

(the usual Pytorch optimization procedure follows)
```



# Sampling

$$x_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( x_t - \frac{1-\alpha_t}{\sqrt{1-\alpha_t}} \epsilon_{\theta}(x_t, t) \right) + \sigma_t Z$$

```
def sample(self, verbose_steps : int = 0):
    self.eval()
    transform = transforms.ToPILImage()

    x_T = torch.randn(size = (1, self.n_channels, self.x_sz, self.x_sz))

    for t in reversed(range(self.sample_iters)):
        if (t == 0): z = torch.zeros_like(x_T)
        else:       z = torch.randn_like(x_T)

        model_weight = self.beta[t]/self.one_minus_alpha_sqrt[t]
        alpha_sqrt = torch.sqrt(self.alphas[t])

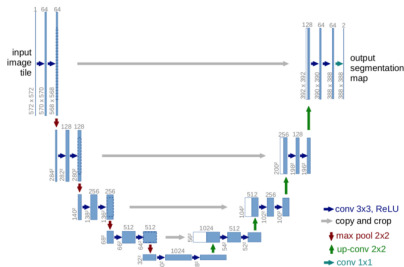
        #predicts the noise in x_t
        predicted = self.net(x_T, torch.Tensor([t]).detach())

        #samples x_{t-1} from x_t using the formula shown above
        x_T = (x_T - model_weight*predicted)/alpha_sqrt + z*self.sigma[t]

    self.train()
    return x_T[0, :, :, :]
```

$\epsilon_\theta$ 

$\epsilon_\theta$  is a Unet featuring ResNet and Attention blocks



The encoder's intermediate blocks are also connected to the decoder's blocks on the same level.

```
class Unet(torch.nn.Module):
    def __init__(
        self,
        x_sz,
        init_dim      : int = None,
        dim_mults     : int = (1, 2, 4, 8),
        channels       : int = 3,
        resnet_block_groups : int = 8,
        time_dim      : int = 256,

        h              : int = 4,
        head_sz        : int = 32,

        att_type       : str = 'FAVOR_SDP',
        m              : int = None,
        redraw_steps   : int = 1000,
        device         : str = 'cuda',

        use_original   : bool = False,
    ):
        # ... (rest of the implementation) ...
```

It also supports the original implementation's Attention.

# Standard Attention

Standard attention (class SDPAttention):

```
def forward(self, Q, K, V, mask = None):  
    prod = torch.matmul(Q, K.permute(0, 1, 3, 2)) / self.d_k_sqrt  
  
    if mask is not None:  
        prod = prod.masked_fill(mask == 0, -1e10)  
  
    att = torch.softmax(prod, dim = -1)  
    res = torch.matmul(self.dropout(att), V)  
  
    return res, att
```

Cost:  $\mathcal{O}(L^2d)$  because of the second matmul.

⇒ can we rearrange the multiplications?

# Performers ("FAVOR+")

Performers approximates the Attention with:

$$\text{Attention}(i, j) = \mathbb{E}[\phi(Q_i)^T \phi(K_j)] \quad (2)$$

$\phi$  depends on the function we are approximating (softmax):

$$\phi(x) = \frac{h(x)}{\sqrt{m}} (f_1(x\omega_1^T), \dots, f_1(x\omega_m^T), \dots, f_l(x\omega_1^T), \dots, f_l(x\omega_m^T)) \quad (3)$$

- $h : \mathbb{R}^d \rightarrow \mathbb{R}$
- $f_1 \dots f_l$  are  $l$  functions of the form  $\mathbb{R} \rightarrow \mathbb{R}$
- $\omega_1 \dots \omega_m \sim \mathcal{D} \in \mathcal{P}(\mathbb{R}^d)$  are random orthogonal vectors (FAVORplus.redraw\_proj\_matrix).

# Performers

Softmax's  $\phi$  has the following form:

$$\phi(x) = \frac{1}{\sqrt{m}} \exp\left(-\frac{\|x\|^2}{2\sqrt{d}}\right) \left(\exp\left(\frac{x}{\sqrt[4]{d}} \omega_1^T\right), \dots, \exp\left(\frac{x}{\sqrt[4]{d}} \omega_m^T\right)\right) \quad (4)$$

```
def softmax_kernel(self, x):  
    arr = x/self.sq_sq_d  
  
    arr = arr @ self.projection_matrix.permute((1, 0))  
  
    g = x**2  
    g = torch.sum(g, dim = -1, keepdim = True)  
    g = g/(2*self.sq_d)  
  
    to_return = torch.exp(arr - g + self.num_stabilizer)/self.sq_m  
  
    return to_return
```

# Performers

We can also replace softmax completely: here is a ReLU kernel

```
def relu_kernel(self, x):  
    arr = x @ self.projection_matrix.permute((1, 0))  
    arr = arr/self.sq_m  
    arr = torch.nn.functional.relu(arr) + \  
        torch.tensor([self.num_stabilizer]).to(self.device)  
  
    return arr
```

# Performers

Summarizing:

$$\widehat{Att}_{\leftrightarrow}(Q, K, V) = \widehat{D}^{-1}(Q'((K')^T V)) \quad (5)$$

where:

- $Q' = \phi(Q) \in \mathbb{R}^{L \times r}$
- $K' = \phi(K) \in \mathbb{R}^{L \times r}$
- $\widehat{D} = \text{diag}(Q'((K')^T \mathbf{1}_L))$

Cost:  $\mathcal{O}(Lrd)$

$r = ml$

$m$  is optimal when  $m = d \log d$

(after calculating  $\text{phi\_q}$  and  $\text{phi\_k}$ ):

```
phi_k_sum = phi_k.sum(dim = -2).unsqueeze(-1)

#D = Q' @ phi_k_sum
#size: [b, h, L, r]x[b, h, r, 1] = [b, h, L, 1]
D = phi_q @ phi_k_sum
D_inv = 1.0/D

#(K'^T) @ V => [b, h, r, L]x[b, h, L, head_sz]
to_return = phi_k.permute((0, 1, 3, 2)) @ v

#phi_q @ to_return => [b, h, L, r]x[b, h, r, he
to_return = phi_q @ to_return

#D^-1} * to_return => [b, h, L, 1] * [b, h, L,
to_return = D_inv * to_return

return to_return, None
```

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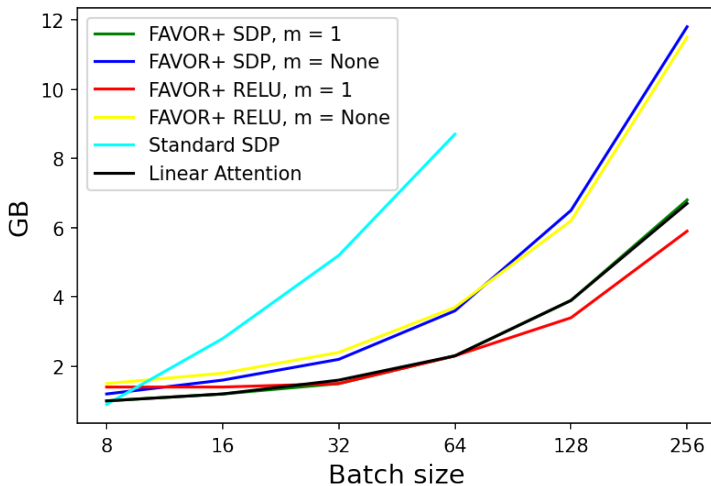
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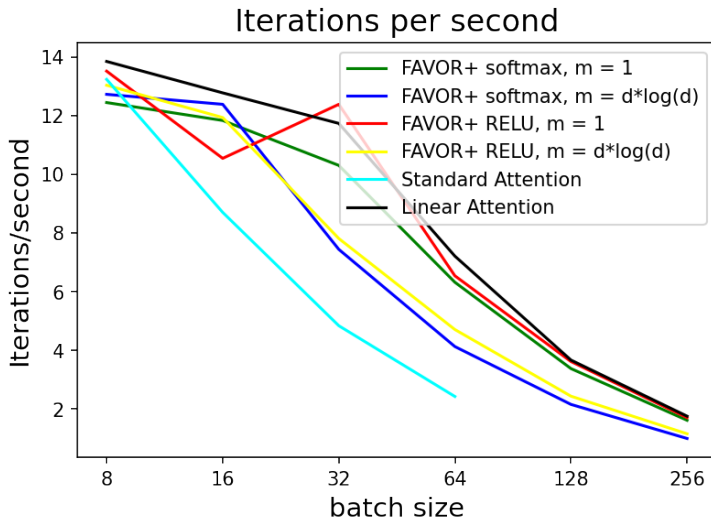
## 2 Results



# Memory consumption

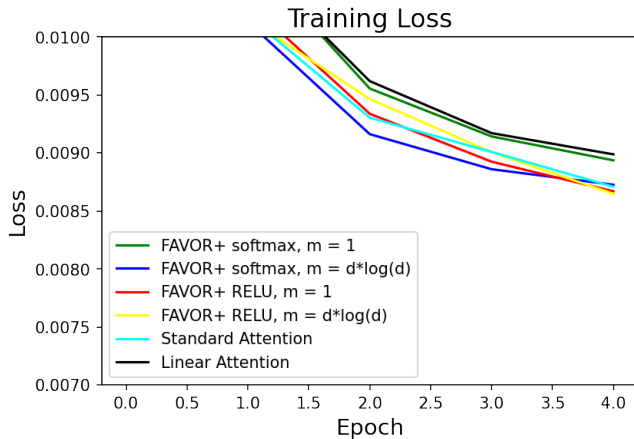


# Training times



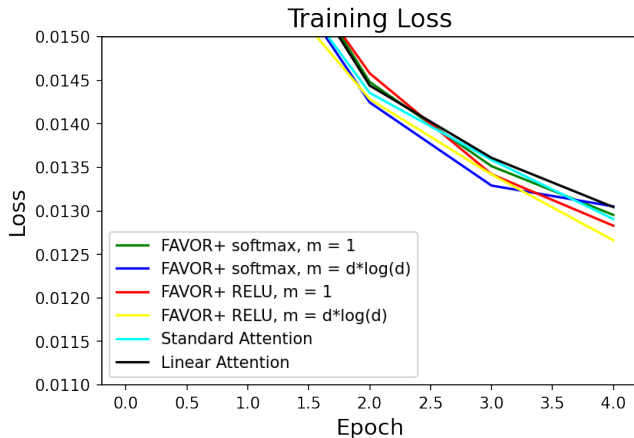
## Loss

## Zoomed-in loss for MNIST



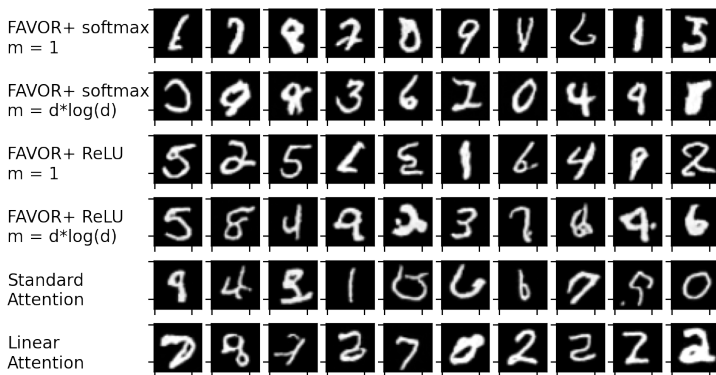
## Loss

## Zoomed-in loss for FashionMNIST



# Generated samples

## MNIST



# Generated samples

## FashionMNIST



# That's all.

Thanks for the attention!