Aseel Alshahrani

Bachelor of Computer Science | Gameplay Programmer | Game Designer | Web Developer

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Professional Summary

Motivated computer science graduate skilled in Unity, Unreal Engine, and C#. Passionate about creating interactive experiences and contributing to innovative tech or game development teams. Seeking an opportunity to grow, learn, and add value to the company's success.

Education

King Abdulaziz University | 2023
Bachelor of Computer Science
GPA: 4.35 - Second Honors
Senior Project: Developed a smart gate using face recognition technology to allow students to enter the campus with their face ID, eliminating the need for university IDs. Achieved 99% accuracy rate.

Work Experience

SISCO | Intern | June 2022 – August 2022
- Designed and implemented user-friendly website interfaces using HTML, CSS, and JavaScript
- Created a recorder application
- Programmed an RFID
- Developed an AI-powered virtual assistant

Personal Projects

- **Whispers of the Dunes** - 3D Adventure Game (Unreal Engine 5)
  - Designed and developed an atmospheric desert exploration game featuring puzzles and multi-world gate mechanics using UE Blueprints.
  - Implemented player interactions, UI widgets, and environmental logic.
- **Supernova** - Educational Space Adventure (Blender, Unity, C#)
  - Created an interactive learning game that teaches players about stars and astronomy through exploration and story-driven gameplay.
  - Developed core systems including movement, interactions, and educational UI.
- **Space Invader -** 2D Arcade Shooter (Unity, C#)
  - Built a classic-style shooter where players defeat waves of enemy invaders.
  - Implemented shooting mechanics, enemy behavior, collision detection, and scoring.
- **Keyscape** - 2D Platformer (Unity, C#)
  - Developed a fast-paced platformer where the player avoids enemies, collects keys, and unlocks doors to progress through levels.
  - Designed level flow, enemy logic, and collectible/key systems.

Skills

Technical Skills: Python, Java, JavaScript, PHP, HTML, CSS, SQL, C#, 3D Integration
Soft Skills: Communication, Teamwork and Collaboration, Attention to Detail, Time Management, Creativity, Problem-Solving, Adaptability, Critical Thinking, Flexibility
Tools: Microsoft Office, Visual Studio, Eclipse, NetBeans, PyCharm, MySQL, MATLAB, Cisco Packet Tracer, Microsoft Project, Unity, Blender, Unreal, Maya, Gaea, GitHub, Adobe Substance 3D Painter

Certifications

- Himmah Game Development Bootcamp | SDA | 2025
- Artificial Intelligence Fundamentals | IBM | 2025
- Game Development Platform | SDA | 2024
- Unity Foundation OnDemand Learning Plan | SDA | 2023
- Artificial Intelligence Track | King Abdulaziz University | 2023
- Deep Learning Specialization | Coursera | 2022
- Introduction to Cybersecurity | Cisco | 2022
- CCNA Introduction to Networks | Cisco | 2022

Languages

Arabic (Native) - English (Fluent)