Aseel Alshahrani

Bachelor of Computer Science

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Professional Summary

Creative and technically skilled Computer Science graduate with a strong foundation in game development, artificial intelligence, and software engineering. Experienced in building interactive, educational, and action-packed video games using Unity and C#. Adept at turning innovative ideas into functional digital experiences. Seeking to join a forward-thinking video game studio where I can contribute my development skills and passion for immersive gameplay.

Education

King Abdulaziz University — 2023
Bachelor of Computer Science
Senior Project: Developed a smart gate using face recognition technology to allow students to enter the campus with their face ID, eliminating the need for university IDs.

Work Experience

SISCO — June 2022 - August 2022
Intern
- Designed and developed an online store
- Created a recorder application
- Programmed a RFID
- Developed an AI-powered virtual assistant

Personal Projects

- **Space Invader**
  2D Arcade Shooter
  - Designed and programmed a classic-style shooting game where players fight waves of alien invaders.
  - Implemented game logic, collision detection using Unity and C#.
- **Supernova**
  Educational Space Adventure Game
  - Developed an interactive game aimed at teaching players about stars and astronomy through a story-driven experience.
- **Keyscape**
  Platformer Adventure Game
  - Built a fast-paced runner game where the player avoids enemies, collects keys, and unlocks doors to progress through levels.

Skills

Languages: C#, Python, Java, JavaScript, PHP, HTML, CSS, SQL
Tools: Unity, Visual Studio, Blender, NetBeans, Microsoft Office, Microsoft Project, Cisco Packet Tracer
Soft Skills: Creativity, Problem-Solving, Communication, Teamwork, Critical Thinking, Attention to Detail, Time Management, Adaptability

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Certifications

- Game Development Platform (SDA)
- Unity Foundations OnDemand Learning Plan (SDA)
- Artificial Intelligence Track (King Abdulaziz University)
- Deep Learning Specialization (Coursera)
  - Sequence Models
  - Convolutional Neural Networks
  - Structuring Machine Learning Projects
  - Improving Deep Neural Networks: Hyperparameter Tuning Regularization and Optimization
  - Neural Networks and Deep Learning
- Introduction to Cybersecurity (Cisco)
- CCNA Introduction to Networks (Cisco)
- Build Your Own Game (Google Developer Student Clubs)

Languages

Arabic (Native), English (Fluent)