

eTainter: Detecting Gas-Related Vulnerabilities in Smart Contracts

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Ethereum smart contracts



Increasing adoption

- Finance (DeFi), gaming (NFTs), etc
- Hold nearly 23% of Ethereum supply (~\$30B) [1]



Attack incidents

• DAO: \$60M theft

Parity: \$300M lost

Smart contracts

```
1 contract PIPOT {
                                                                                 PUSH1 0x64
           struct order {
             address player;
                                                                                  SWAP1
             uint betPrice;
                                                                                 CALLVALUE
       5
                                                                                 MUL
          mapping (uint => order[]) orders;
                                                                                  PUSH1 0x02
                                                                                  SLOAD
          function buyTicket (uint betPrice) public payable {
                                                                                  PUSH1 0x00
             orders[game].push(order(msg.sender, betPrice));
                                                                    Compiled
Entry
             //some code
                                                                                  SWAP1
points 11
                                                                                 DUP<sub>2</sub>
                                                                                 MSTORE
           function pickTheWinner(uint winPrice) public{
                                                                                  PUSH1 0x08
              //some code
       14
                                                                                 PUSH1 0x20
       15
              for(uint i=0; i< orders[game].length; i++){</pre>
                 if (orders[game][i].betPrice == winPrice){
                                                                                 MSTORE
       16
       17
                    orders[game][i].player.transfer(toPlayer);
                                                                                 EVM bytecode opcodes
       18
       19
       20
```

Smart contracts: Gas concept

Gas cost

- Executing contract costs gas
- Gas cost for every EVM low-level instruction (opcode)
- Contract's users pay the gas cost

User specifies

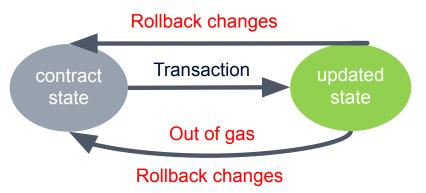
| Function to call |
| Max gas user wants to spend on executing the function |

PUSH1 0x64	3
SWAP1	3
CALLVALUE	2
MUL	5
PUSH1 0x02	3
SLOAD	100-2100
PUSH1	3
SWAP1	3
DUP2	3
MSTORE	X
PUSH1 0x08	3
PUSH1 0x20	3
MSTORE	X

EVM bytecode opcodes

Smart contracts: Gas concept

Exceeding block gas limit



- Ethereum enforces block gas limit
 - To ensure that blocks can't be arbitrarily large
 - Transactions get reverted as well when exceeding the limit

Gas-related attacks and consequences

Deper GovernMental's 1100 force unwanted von gas can result in vulnerabilities OS) 1/2 Found a critical bug today that could have blocked all future actions from a contract-owning governance ock because it system.

Gas-related vulnerabilities

Unbounded Loop

```
1 contract PIPOT {
    struct order {
      address player;
      uint betPrice;
5
6
   mapping (uint => order[]) orders;
    function buyTicket (uint betPrice) public payable {
      orders[game].push(order(msg.sender, betPrice));
9
       //some code
10
11
    function pickTheWinner(uint winPrice) public {
       // arbitrary length iteration
13
                                                          Bounded by dynamic array
       for(uint i=0; i< orders[game].length; i++){</pre>
14
           if (orders[game][i].betPrice == winPrice){
15
16
               orders[game][i].player.transfer(toPlayer);
17
18
19
20
```

Gas-related vulnerabilities

2. Dos with Failed Call

```
1 contract PIPOT {
    struct order {
      address player;
      uint betPrice;
5
6
   mapping (uint => order[]) orders;
8
    function buyTicket (uint betPrice) public payable {
9
      orders[game].push(order(msg.sender, betPrice));
       //some code
10
11
    function pickTheWinner(uint winPrice) public {
13
       // arbitrary length iteration
       for(uint i=0; i< orders[game].length; i++){</pre>
14
           if (orders[game][i].betPrice == winPrice){
15
16
               orders[game][i].player.transfer(toPlayer);
17
18
19
20
```

Transfer ETH within the loop

Related work

MadMaX [OOPSLA, 2018]

- Uses pre-specified code patterns and rules
- Fails to detect variations in the patterns; results in high false-positives

```
for(uint i=0; i< orders[game].length] i++){

.decl PossibleArrayIterator(loop: Block, resVar:Variable, arrayId:Value)
// A loop, looping through an array
// Firstly, the loop has to be dynamically bound by some storage var(resVar)
// And this must be the array's size variable.
PossibleArrayIterator(loop, resVar, arrayId):-
StorageDynamicBound(loop, resVar),
PossibleArraySizeVariable(resVar, arrayId).
```

Our goal

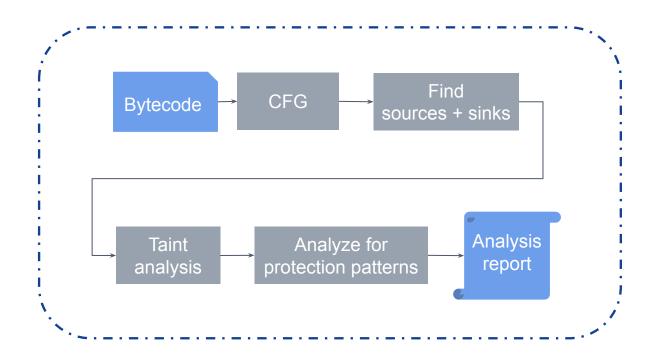
Goal:

 An approach for detecting smart contract gas-related vulnerabilities using static taint analysis

Observation:

- Gas-related vulnerabilities:
 - ☐ Caused by dependency on user data sources manipulated by users
 - Can be discovered by tracking taints without any pre-existing rules

Proposed approach: eTainter



Research challenges

- Patterns of use (e.g., implicit benign dynamic loops to handle strings)
- Propagating taints through persistent contract storage
- Unconventional way to access storage dynamic items (e.g. arrays) through hash calculation

```
1 contract PIPOT {
    struct order {
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5
    mapping (uint => order[]) orders;
    function buyTicket (uint betPrice) public payable {
8
      orders[game].push(order(msg.sender, betPrice));
9
10
       //some code
11
12
    function pickTheWinner(uint winPrice)
                                           public {
       //some code
14
       for(uint i=0; i< orders[game].length; i++){</pre>
16
          if (orders[game][i].betPrice == winPrice){
17
             orders[game][i].player.transfer(toPlayer);
18
19
20
```

Taint tracking

Sink: i< orders[game].length
Sources:

msg.sender
betPrice
winPrice

```
1 contract PIPOT {
    struct order {
      address player;
      uint betPrice;
5
    mapping (uint => order[]) orders;
    function buyTicket (uint betPrice) public payable {
8
      orders[game].push(order(msg.sender, betPrice));
9
       //some code
10
11
12
    function pickTheWinner(uint winPrice)
                                           public {
       //some code
14
       for(uint i=0; i< orders[game].length; i++){</pre>
16
          if (orders[game][i].betPrice == winPrice){
17
             orders[game][i].player.transfer(toPlayer);
18
19
20
```

Taint tracking

```
Sink: i< orders[game].length
Sources:

msg.sender
betPrice
winPrice
orders[game]<needs validation>
```

Storage sink: orders[game]

```
1 contract PIPOT {
    struct order {
      address player;
     uint betPrice;
5
    mapping (uint => order[]) orders;
    function buyTicket (uint betPrice) public payable {
      orders[game].push(order(msg.sender, betPrice));
10
       //some code
11
                          Taint written to orders[game] array
12
    function pickTheWinner(uint winPrice) public {
       //some code
14
       for(uint i=0; i< orders[game].length; i++){</pre>
15
          if (orders[game][i].betPrice == winPrice){
16
17
             orders[game][i].player.transfer(toPlayer);
18
19
20
```

Taint tracking

```
Sink: i< orders[game].length
Sources:

msg.sender
betPrice
winPrice
orders[game]<needs validation>
```

Storage sink: orders[game] tainted

```
1 contract PIPOT {
    struct order {
      address player;
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    function buyTicket (uint betPrice) public payable {
      orders[game].push(order(msg.sender, betPrice));
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       //some code
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                          Taint written to orders[game] array
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    function pickTheWinner(uint winPrice) public {
       //some code
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       for(uint i=0; i< orders[game].length; i++){</pre>
15
          if (orders[game][i].betPrice == winPrice){
16
17
             orders[game][i].player.transfer(toPlayer);
18
19
20
```

Taint tracking

```
Sink: i< orders[game].length
Sources:

msg.sender
betPrice
winPrice
orders[game]<source of taints>
```

Storage sink: orders[game] tainted

```
Taint tracking
1 contract PIPOT {
    struct order {
                                                                    Sink: i< orders[game].length
      address player;
                                                                    Sources:
      uint betPrice;
5
                                                                      msg.sender
    mapping (uint => order[]) orders;
                                                                      betPrice
    function buyTicket (uint betPrice) public payable
8
                                                                      winPrice
      orders[game].push(order(msg.sender, betPh
                                                     Loop is
                                                                      orders[game]<source of taints>
       //some code
10
                                                   unbounded
11
                                                                    Storage sink: orders[game] tainted
12
    function pickTheWinner(uint winPrice) public {
       //some code
14
                                                            Taint reaches sink (loop exit condition)
       for(uint i=0; i< orders[game].length; i++){</pre>
16
          if (orders[game][i].betPrice == winPrice){
17
             orders[game][i].player.transfer(toPlayer);
18
19
20
```

RQ1: Effectiveness of eTainter compared to prior work (MadMax)?

RQ2: Performance of eTainter?

RQ3: Prevalence of gas-related vulnerabilities in the wild?

Dataset	Contract Num.	Used for
Annotated dataset	28	RQ1
Ethereum dataset	60, 612	RQ2 & RQ3
Popular–contracts dataset	3,000	RQ3

RQ1 (Effectiveness compared to MadMax)

	MadMax	eTainter
Precision	64.9%	90.4%
Recall	74%	94%
F1 score	69.2%	92.2%

eTainter achieves better recall and precision

RQ2 (Performance of eTainter)

- Average analysis time: 8 seconds
- Memory: 118 MB

Practical analysis time

< 60 seconds for 97% of successfully analyzed contracts

RQ3 (Prevalence of gas-related vulnerabilities)

Vulnerability	Ethereum dataset	Popular-contracts dataset
Unbounded loops	4.1%	1.8%
DoS with failed call	1.2%	0.8%
Total vulnerable contracts	2,763	71

Gas-related vulnerabilities are prevalent in both datasets

Summary

Goal: Effective approach for detecting gas-related vulnerabilities

- Introduced eTainter; a static taint analyzer
- eTainter achieved 92% F1 score compared to 69% for MadMax
- Flagged 2,763 contracts on Ethereum as vulnerable

eTainter code & artifact: https://github.com/DependableSystemsLab/eTainter



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