

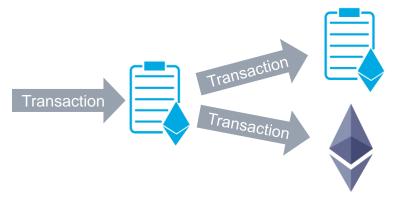
Towards Effective Static Analysis Approaches for Security Vulnerabilities in Smart Contracts

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Ethereum smart contracts



Increasing adoption

- Finance, supply chain, gaming, etc
- Hold nearly 23% of Ethereum supply (~\$161B), as of Sep 2022 [1] [2]

Security vulnerabilities in smart contracts

Several attack incidents



Vulnerability example

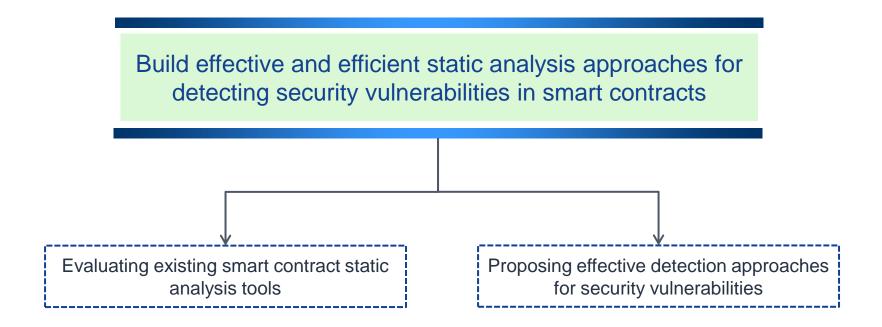


```
1 contract ProfitSharingRewardPool{
   address operator = msg.sender;
   bool initialized = false;
    modifier onlyOperator {
      require (operator == msg.sender);
    function initialize() public {
       require (!initialized);
       // omitted code
       operator = msg.sender;
                                    initialized = true;
13
     function governanceRecoverUnsupported external onlyOperator{
        //omitted code
16
17
18
19
```

Static analysis tools: current state

- Tools with high false-negatives and false-positives
- Our evaluation shows that static tools:
 - Search for predefined syntactic patterns
 - → Fail on simple variations
 - → Over-approximate
 - Enumerate symbolic traces
 - → Sequence of transactions to trigger most vulnerabilities
 - → Path explosion and scalability issues

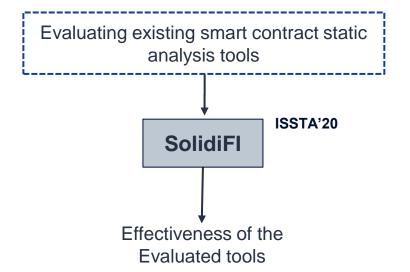
Thesis goal

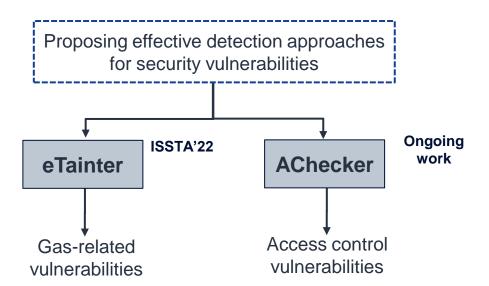


Solution insight

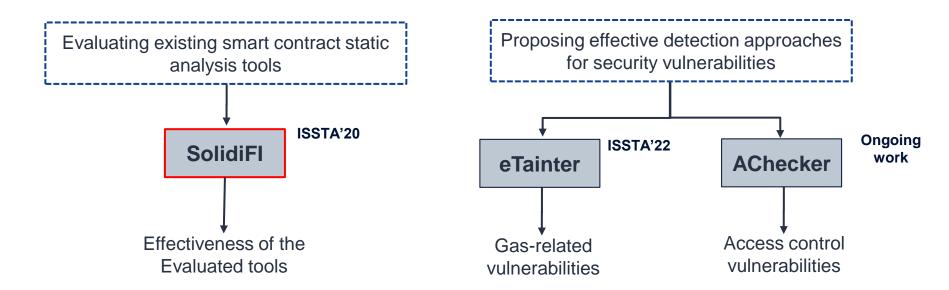
Find generic security properties and use lightweight static analysis to find violations of these properties

Contributions overview





Contributions overview



SolidiFI source code: https://github.com/DependableSystemsLab/SolidiFI

Goal

Oyente











- Code vulnerabilities are still reported frequently
- No evaluation methodology of static analyzers

A systematic approach for evaluating efficacy of smart contract static analysis tools on detecting bugs

• Key Idea: inject bugs into the source code of smart contracts

Findings summary

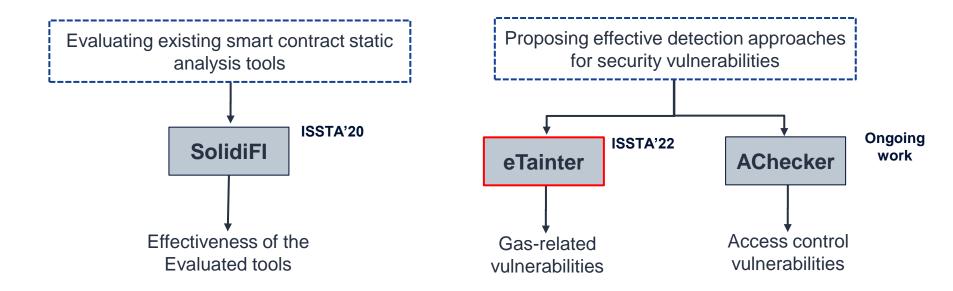
- All tools have many undetected cases
- All tools reported false positives
- Tools with low false negatives reported high false positives

Analyzers that detect bugs with low false positives are needed

SolidiFI artifact:



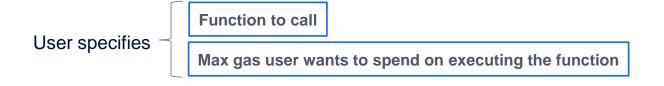
Contributions overview



eTainter source code: https://github.com/DependableSystemsLab/eTainter

Smart contracts: Gas concept

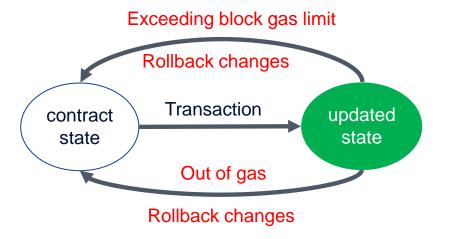
- Executing contract costs gas
- Gas cost for every EVM low-level instruction (opcode)
- Contract's users pay the gas cost



	Gas cost
PUSH1 0x64	3
SWAP1	3
CALLVALUE	2
MUL	5
PUSH1 0x02	3
SLOAD	100/2100
PUSH1	3
SWAP1	3
DUP2	3
MSTORE	X
PUSH1 0x08	3
PUSH1 0x20	3
MSTORE	Χ

EVM bytecode opcodes

Gas-related attacks and consequences



- Dependency on gas can result in vulnerabilities
- Attackers increase gas cost to force unwanted behavior (e.g., DoS)

```
1 contract PIPOT {
    struct order {
      address player;
      uint betPrice;
5
    mapping (uint => order[]) orders ;
    function buyTicket (uint betPrice) public payable {
8
      orders[game].push(order(msg.sender, betPrice));
       //some code
10
11
12
    function pickTheWinner(uint winPrice) public {
       //some code
14
       for(uint i=0; i< orders[game].length; i++){</pre>
16
          if (orders[game][i].betPrice == winPrice){
17
              orders[game][i].player.transfer(toPlayer);
18
19
20
```

Taint tracking

Sink: i< orders[game].length

Sources:
msg.sender
betPrice
winPrice

```
1 contract PIPOT {
    struct order {
      address player;
      uint betPrice;
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          if (orders[game][i].betPrice == winPrice){
17
              orders[game][i].player.transfer(toPlayer);
18
19
20
```

Taint tracking

```
Sink: i< orders[game].length

Sources:

msg.sender
betPrice
winPrice
orders[game]<needs validation>

Storage sink: orders[game]
```

```
1 contract PIPOT {
    struct order {
      address player;
      uint betPrice;
    mapping (uint => order[]) orders ;
    function buyTicket (uint betPrice) public payable {
      orders[game].push(order(msg.sender, betPrice));
10
       //some code
11
                          Taint written to orders[game] array
12
    function pickTheWinner(uint winPrice) public {
14
       //some code
15
       for(uint i=0; i< orders[game].length; i++){</pre>
16
          if (orders[game][i].betPrice == winPrice){
             orders[game][i].player.transfer(toPlayer);
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18
19
20
```

Taint tracking

```
Sink: i< orders[game].length

Sources:
   msg.sender
   betPrice
   winPrice
   orders[game]<needs validation>
```

Storage sink: orders[game] tainted

```
1 contract PIPOT {
    struct order {
      address player;
      uint betPrice;
    mapping (uint => order[]) orders ;
    function buyTicket (uint betPrice) public payable {
      orders[game].push(order(msg.sender, betPrice));
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       //some code
11
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    function pickTheWinner(uint winPrice) public {
14
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16
          if (orders[game][i].betPrice == winPrice){
             orders[game][i].player.transfer(toPlayer);
17
18
19
20
```

Taint tracking

Sink: i< orders[game].length

Sources:

msg.sender
betPrice
winPrice
orders[game]<source of taints>

Storage sink: orders[game] tainted

```
Taint tracking
1 contract PIPOT {
    struct order {
                                                                     Sink: i< orders[game].length
      address player;
      uint betPrice;
                                                                     Sources:
                                                                       msg.sender
    mapping (uint => order[]) orders ;
                                                                       betPrice
    function buyTicket (uint betPrice) public payable {
8
                                                                       winPrice
      orders[game].push(order(msg.sender, betp)
                                                     Loop is
                                                                       orders[game]<source of taints>
       //some code
10
                                                    unbounded
11
                                                                     Storage sink: orders[game] tainted
12
    function pickTheWinner(uint winPrice) public {
14
       //some code
                                                            Taint reaches sink (loop exit condition)
       for(uint i=0; i< orders[game].length; i++){</pre>
16
           if (orders[game][i].betPrice == winPrice){
17
              orders[game][i].player.transfer(toPlayer);
18
19
20
```

Findings summary

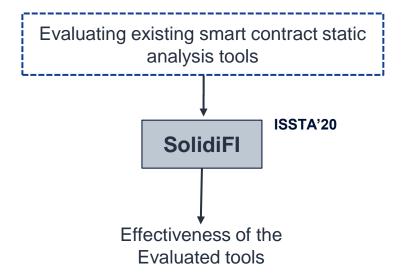
- eTainter achieved 92% F1 score compared to 69% for prior work (MadMax)
- Practical analysis time (8 seconds)
- Flagged 2,800 unique contracts on Ethereum as vulnerable
- Flagged 71 contracts of the most frequently used contracts on Ethereum

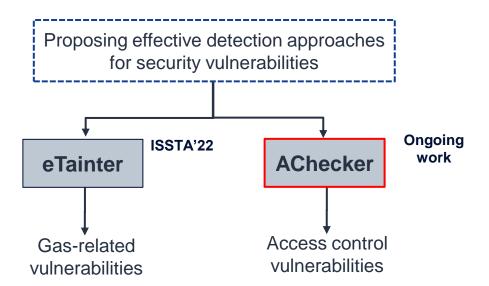
eTainter artifact:





Contributions overview





Smart contracts: Access control

- Lack of built-in permission-based security model
- Access control implemented in ad-hoc manner
- Results in several access control vulnerabilities
 - Weak AC checks
 - Unprotected code statements

AChecker approach: Example

```
1 contract Wallet{
    address owner = msg.sender;
    modifier onlyOwner {
      require (owner == msg.sender);
                                            Vulnerability
    function owner () public {
                                 Anyone can write 'owner'
      owner = msg.sender;
11
    function withdraw(uint256 amount) onlyOwner public{
      //some code
13
14
         msg.sender.transfer(amount);
15
16
17
```

Step 1: Data-flow analysis to identify AC checks

AC data items: owner

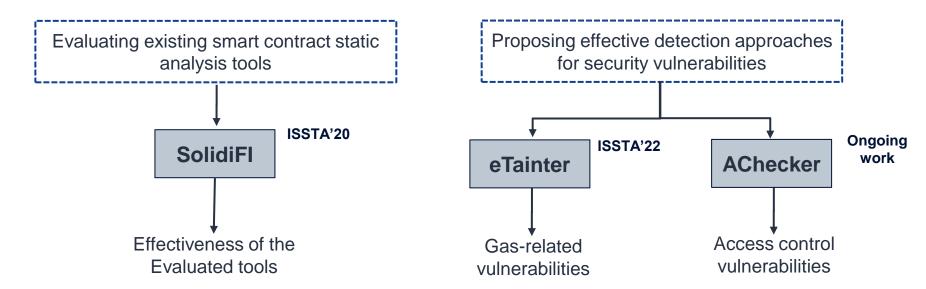
Step 2:Taint analysis to detect AC vulnerabilities

Sinks: owner tainted

Findings summary

- Compared AChecker with eight static analysis tools
- AChecker outperformed all tools in both recall and precision
- Average analysis time (11 seconds)
- Flagged vulnerabilities in 21 popular real-world contracts with 90% precision

Summary



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