

Section 1: Metadata

to be filled by the student

1.1. Project Information to be filled by the student

| | |
|---|------------------------|
| Title: VENUE MAESTRO (Banquets Management System) | |
| Section: L1 | Instructor: Umer Tariq |

1.2. Student(s) Information

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|--------------------------------|-------------|
| Name: Syed Muhammad Kazim Raza | ID: sr09142 |
| Section: L1 | Batch: 2027 |

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| Name: Abdul Karim | ID: ak08731 |
| Section: L1 | Batch: 2027 |

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| Name: Mohammad Sufyan Siddique | ID: ms09020 |
| Section: L1 | Batch: 2027 |

Submission guideline: Save your project proposal as a pdf file and rename as Project Proposal_L1_ProposedTitle where L1 is to be replaced with your section

Section 2: The Project

to be filled by the student

2.1. Project Description: *Please provide a brief introduction of the project including its scope.*

How effectively do I communicate project goals and scope?

For my project, Venue Maestro, I clearly outline the goals and scope by focusing on several key aspects:

1. **User Roles and Capabilities:** I define two primary user roles—owners and customers. Each role has specific capabilities, such as owners being able to manage halls and bookings, and customers being able to book halls. This clear delineation helps in understanding the system's functionality and user interactions.
2. **Automation of Data Processes:** My project aims to automate data processes, which is a crucial goal for improving efficiency. By automating tasks like booking management and data storage, the system reduces manual effort and minimizes errors.
3. **Efficient Data Storage and Retrieval:** I emphasize efficient data storage and retrieval to ensure that the system can handle large volumes of data seamlessly. This is essential for maintaining performance and reliability.
4. **Scalability and Flexibility:** The project scope includes the ability to add and edit halls, indicating that the system is designed to be scalable and adaptable to changing needs.

How is my project useful in addressing real-world issues and what impact can it potentially have?

Venue Maestro addresses several real-world issues and has the potential to make a significant impact:

1. **Streamlining Operations:** By automating the booking and management processes, the system helps venue owners streamline their operations. This leads to better resource management and increased efficiency.
2. **Enhanced User Experience:** For customers, the ability to easily book halls and manage their bookings online improves their overall experience. This convenience can lead to higher customer satisfaction and repeat business.
3. **Data-Driven Decisions:** With efficient data storage and retrieval, venue owners can access valuable insights and analytics. This data can be used to make informed decisions, such as optimizing pricing strategies or identifying popular booking times.
4. **Reducing Administrative Burden:** Automating routine tasks reduces the administrative burden on venue owners, allowing them to focus on more strategic activities. This can lead to better business outcomes and growth.
5. **Scalability:** The system's ability to handle multiple venues and bookings makes it scalable for different sizes of businesses, from small banquet halls to large event venues.

Overall, Venue Maestro has the potential to transform how banquet halls and event venues operate, making the process more efficient, user-friendly, and data-driven.

2.2 Functional Requirements

This section describes each function/feature provided by your system. These functions are logically grouped into modules based on their purposes. The users in your system must be categorized such as client, customer or administrator etc. These users will be accessing the database with the level of access that they are authorized with.

Sample functional Requirements:

Module 1: Registrations

- Function 1: Register an account

The system lets users register an account on the website as a client and as a customer.

– Function 1a: Register as a client The register form prompts the user to enter their details i.e. Name, Email, Password. The form is submitted and an unverified client account is created. The user receives a link on their email address which completes account verification.

– Function 1b: Register as a customer The register form prompts the user to enter their details i.e. Name, Email, Password. The form is submitted and an unverified customer account is created. The user receives a link on their email address which completes account verification.

Module 2: Buying and Selling

- Function 1: Only client type users can upload item(s) to sell .A registered client can upload an item to sell through the mobile application. The system prompts the client for item photos, item category and item details and the item is added to the item inventory.
- Function 2: Add item to cart. A certain button on the item page prompts the system to add the item to the user's cart. All consequent item(s) added without checkout, are added to the same cart unless cleared.
- Function 3: Clear item from cart .The system allows the user to remove a previously added item from the cart. If cart is empty, the checkout link is no longer accessible.

Module 1: Registrations

- Function 1: Register an account

The system lets users register an account on the website as a banquet owner and as a customer.

- Function 1a: Register as a banquet Owner. The register form prompts the user to enter their details i.e. Name, Email, Password. The form is submitted and an unverified client account is created. **The user receives a link on their email address which completes account verification.**

- Function 1b: Register as a customer. The register form prompts the user to enter their details i.e. Name, Email, Password. The form is submitted and an unverified customer account is created. The user receives a link on their email address which completes account verification.

Module 2: Managing Halls and Bookings by Owners

- Function 1: Owner can edit and Add Halls

- Function 1a: Only the owner type users can use this module to **add** any new halls, with all relevant details including price type, name, province, city and Area. The pictures of the halls are also added.

- Function 1b: Only the owner type users can use this module where they can also choose to **edit** the information of the existing halls by selecting the desired hall that needs an update.

- Function 2: Owner Can Manage the bookings made by customers

- Function 2a: Only the owner type users can use this module, where they can see the **bookings made by the customer for any specific hall, the details would include, time, name of hall, name of customer, price, city and Area.** The owner is able to **change the booking or cancel it** in case of an emergency.

- Function 2b: The owner can also update the table of bookings that is being displayed in case a customer has cancelled a booking or changed the timings of the hall already booked.

Module 3: Booking and Managing Hall Bookings by customer

- Function 1: The customer can book a hall as per their requirements.

- Function 1a: Only the customer type users can use this module to book a new hall, with a range of **relevant filters to cater the customer's requirements such as province, city and area.** As the user enters the criteria a table of relevant halls is shown having basic information such as price type, name, province, city and Area

- Function 2: Customer Can Manage their hall bookings, or cancel it.

- Function 2a: : A user is also shown a form with a calendar of available dates for any hall selected by the customer in order to select the most suitable time and date slot. Once the user proceeds with the desired date a message box is displayed to the user in order to confirm the time of the day and an agreement to privacy policy.

- Function 2b: Only the customer type users can use this module, where they can see their bookings made a hall. This form allows the user to basically cancel their booking if required or make changes to the specific booking made.

2.3. Planned Schedule: *Kindly list the start/end dates and the timeline for the achievement of any intermediate milestones and the expected contribution to be made by the participant(s).*

Week 4 to Week 12 => we will implement all of the functionalities of one user type atleast and will try our best to start on the second one also.

Week12 to Final submission => We will complete our project by making all the functionalities of the second user type as well and interlinking their databases with each other.

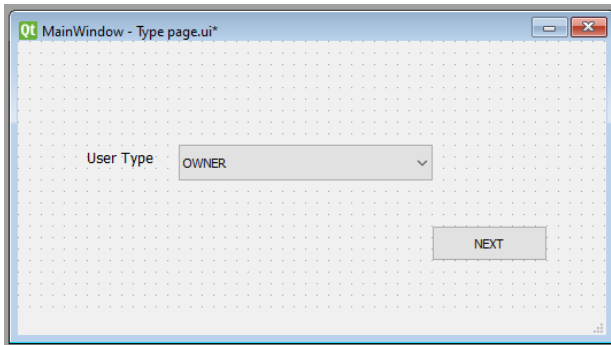
We will divide our work in a way that every one would have an equal contribution like for example Owner user type can be handled by 1st member, Customer user type can be handled by the 2nd member and the the interlinking of their databases or any other work would be handeled by last member.

2.4. Technology Stack: *If you are utilizing any language or database besides PyQt and SQL Server, please complete this section; otherwise, leave it blank. Specify the programming language and database management system intended for constructing this application, as well as the application type (Desktop, Web, or Mobile).*

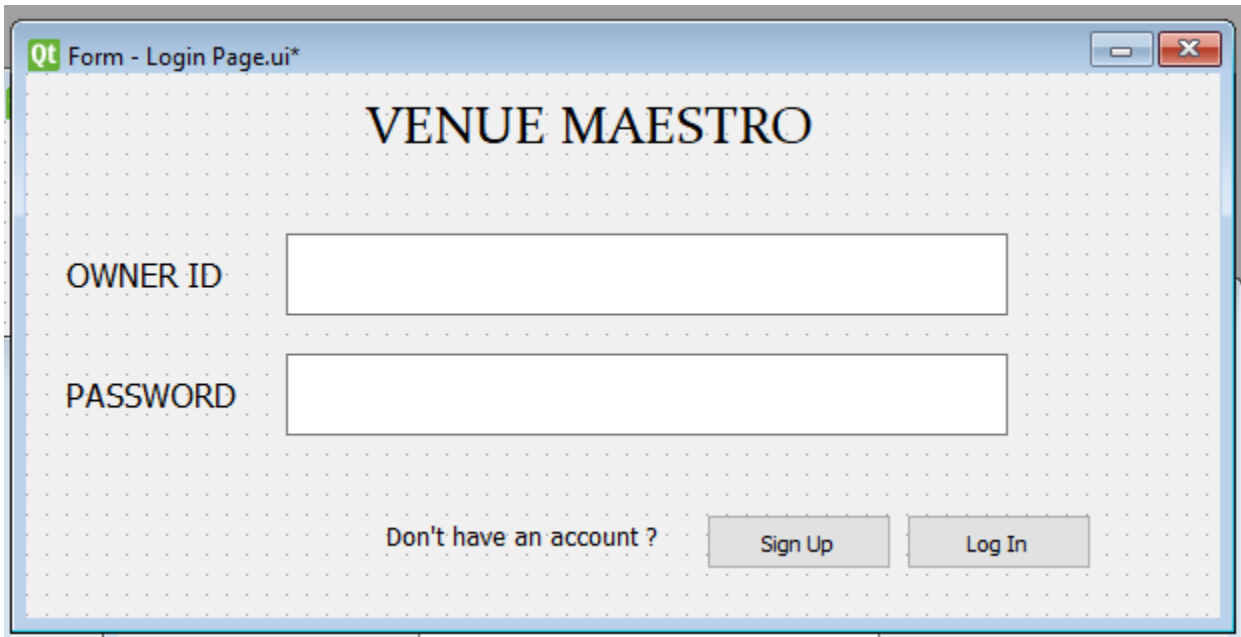
2.5. Screens: *Provide images of all application screens, showcasing clear input and corresponding outputs. Ensure each image includes a concise caption explaining user action and expected/observed output. You can create these screens using Qt Designer.*

Function 1: (Registrations) The user preference will be asked first and the person have to select between the owner and customer. After that the login screen will appear if the user doesnot have any account so he/she has to signup and make his/her Login ID and password.

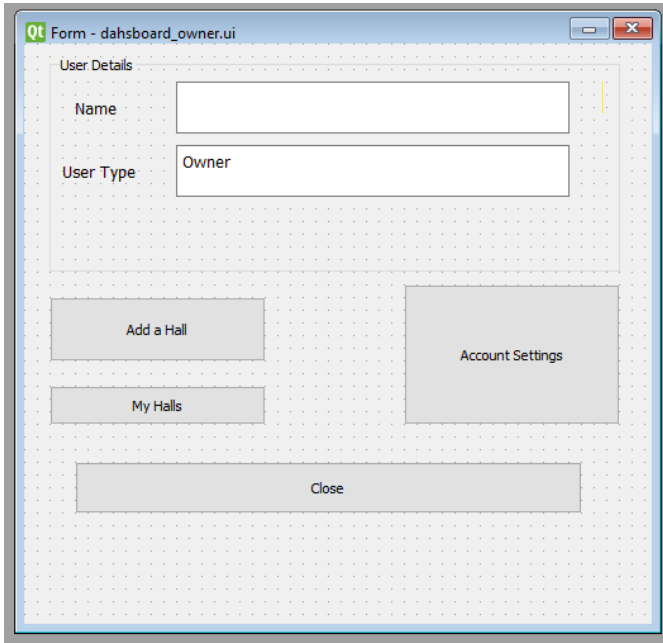
For Owners:

A screenshot of a Qt application window titled "MainWindow - Type page.ui*". The window has a light blue border and a white background with a dotted grid. It contains a "User Type" label followed by a dropdown menu showing "OWNER". Below the dropdown is a "NEXT" button.

After clicking the next button :

A screenshot of a Qt application window titled "Form - Login Page.ui*". The window has a light blue border and a white background with a dotted grid. At the top center, the text "VENUE MAESTRO" is displayed in a large, bold, serif font. Below this, there are two input fields: "OWNER ID" and "PASSWORD". At the bottom, there is a link "Don't have an account ?" followed by two buttons: "Sign Up" and "Log In".

IF Owner has an account so he /she will login and they will be redirect to the dashboard:



Qt Form - dashboard_owner.ui

User Details

Name

User Type

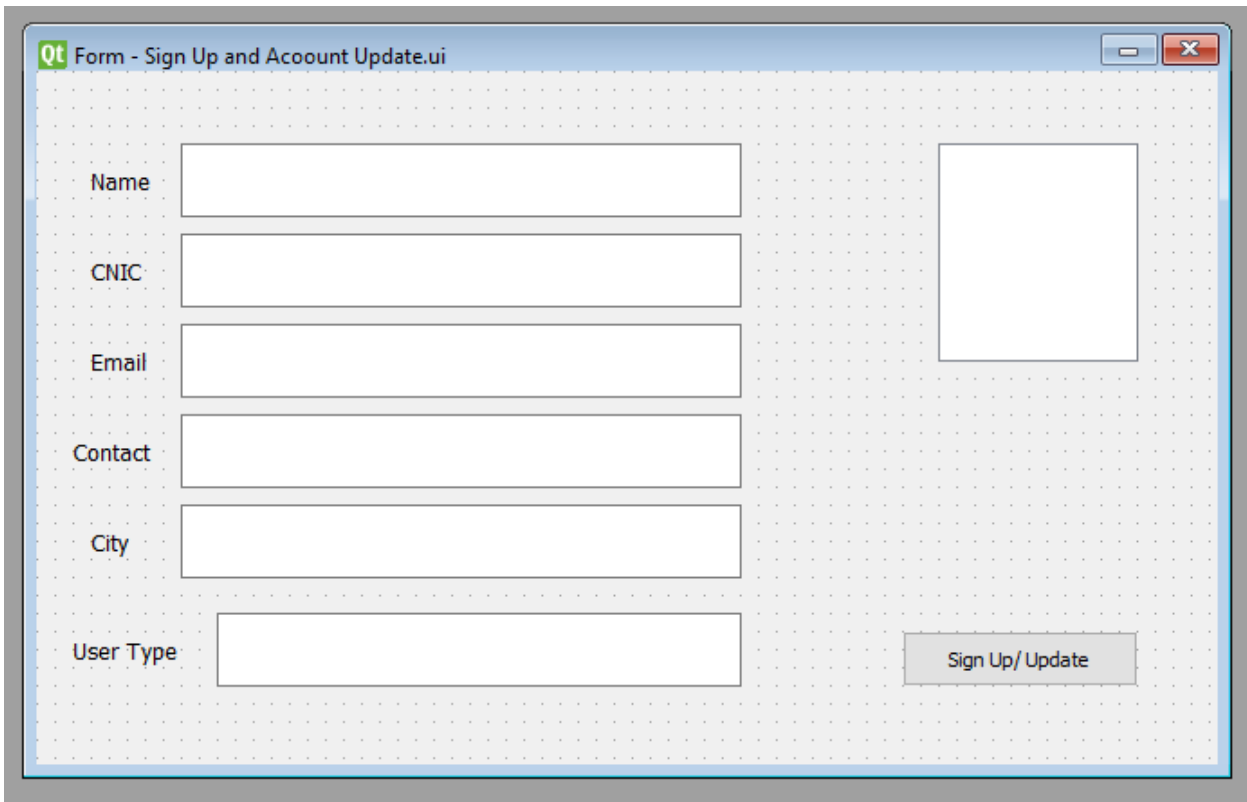
Add a Hall

My Halls

Account Settings

Close

IF owner doesnot have and account so they can signup:



Qt Form - Sign Up and Acoount Update.ui

Name

CNIC

Email

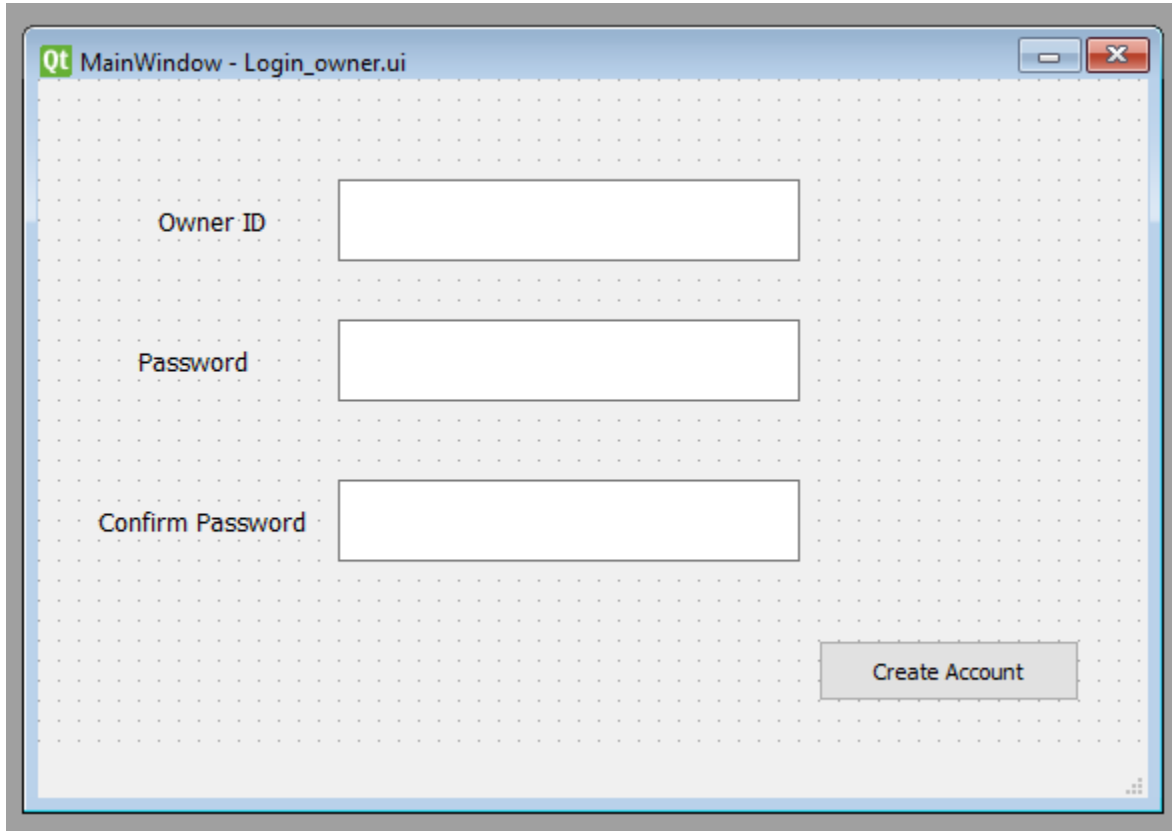
Contact

City

User Type

Sign Up/ Update

After that confirmation page will open:



Qt MainWindow - Login_owner.ui

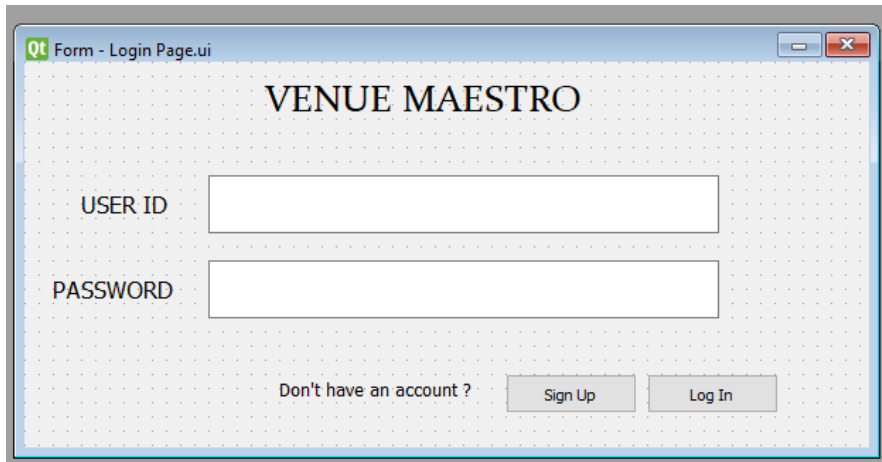
Owner ID

Password

Confirm Password

Create Account

After pressing “Create Account” the account will be created successfully and now user can now login so the user will be redirected again on login page:



Qt Form - Login Page.ui

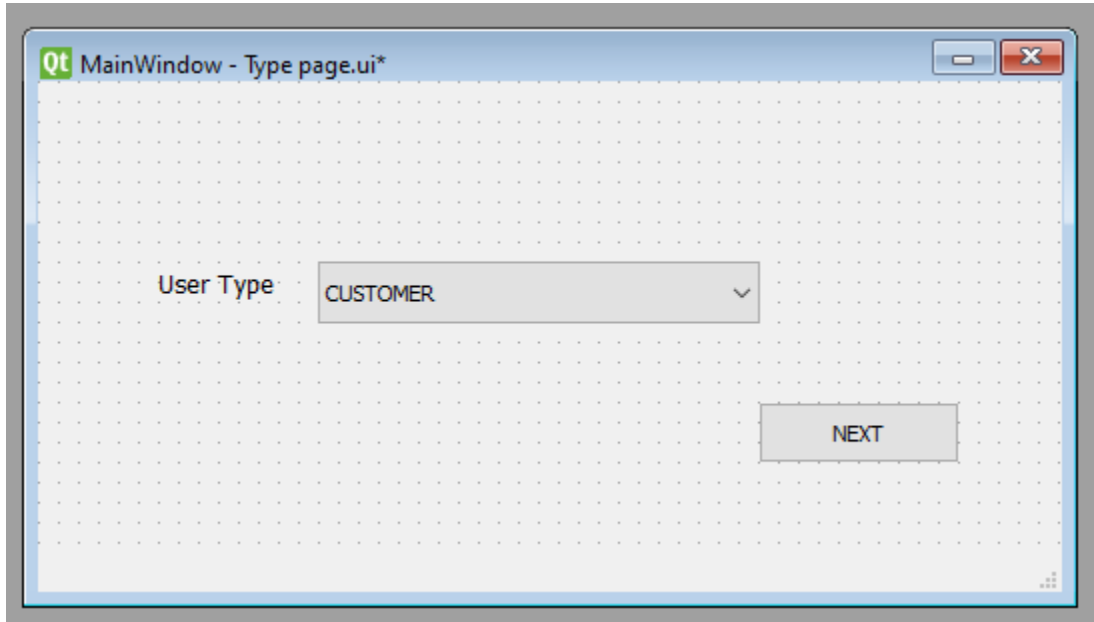
VENUE MAESTRO

USER ID

PASSWORD

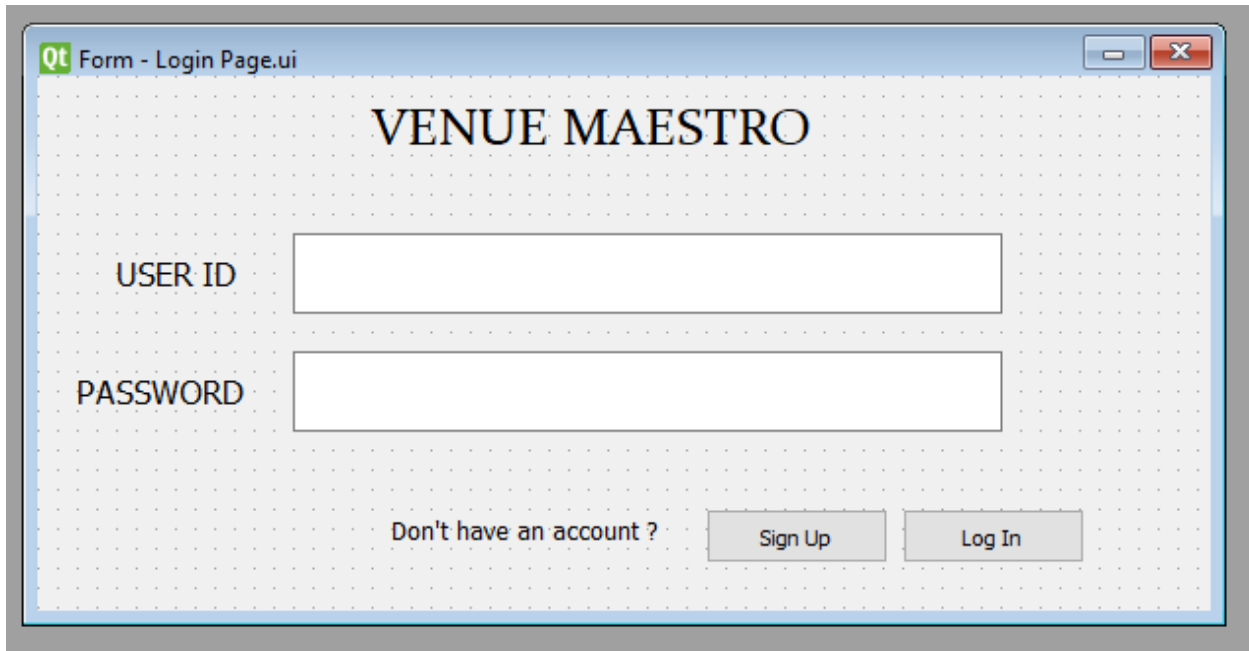
Don't have an account ?

For Customers:



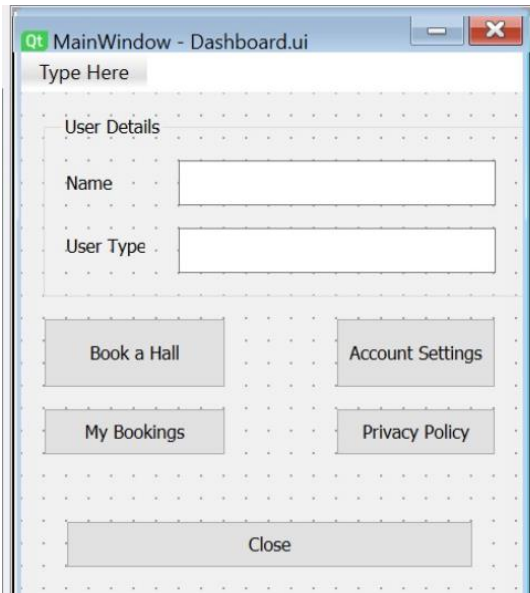
A screenshot of a Qt application window titled "MainWindow - Type page.ui*". The window contains a "User Type" label followed by a dropdown menu showing "CUSTOMER". To the right of the dropdown is a "NEXT" button.

After clicking the next button :



A screenshot of a Qt application window titled "Form - Login Page.ui". The window displays the title "VENUE MAESTRO" at the top. Below the title are two input fields: "USER ID" and "PASSWORD". At the bottom, there is a link "Don't have an account ?" followed by two buttons: "Sign Up" and "Log In".

IF customer has an account so he /she will login and they will be redirect to the dashboard:



Qt MainWindow - Dashboard.ui

Type Here

User Details

Name

User Type

Book a Hall

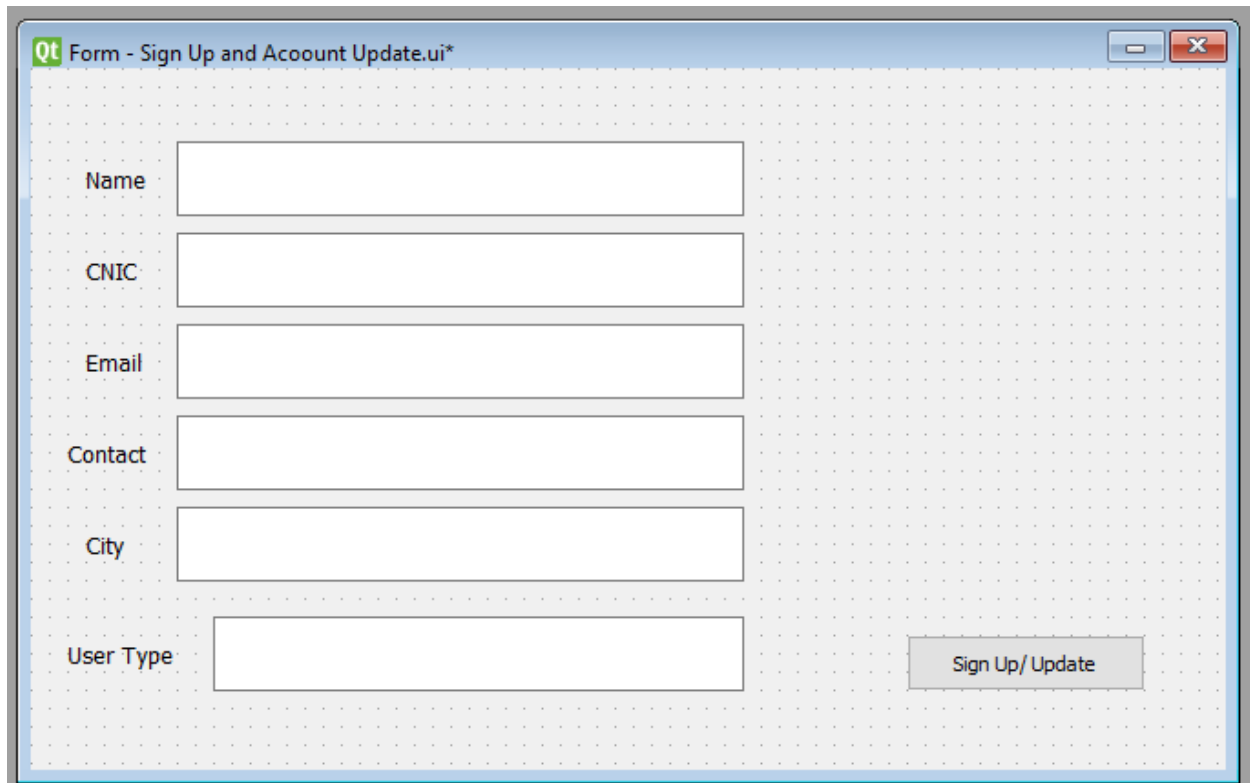
Account Settings

My Bookings

Privacy Policy

Close

IF customer doesnot have and account so they can signup:



Qt Form - Sign Up and Acoount Update.ui*

Name

CNIC

Email

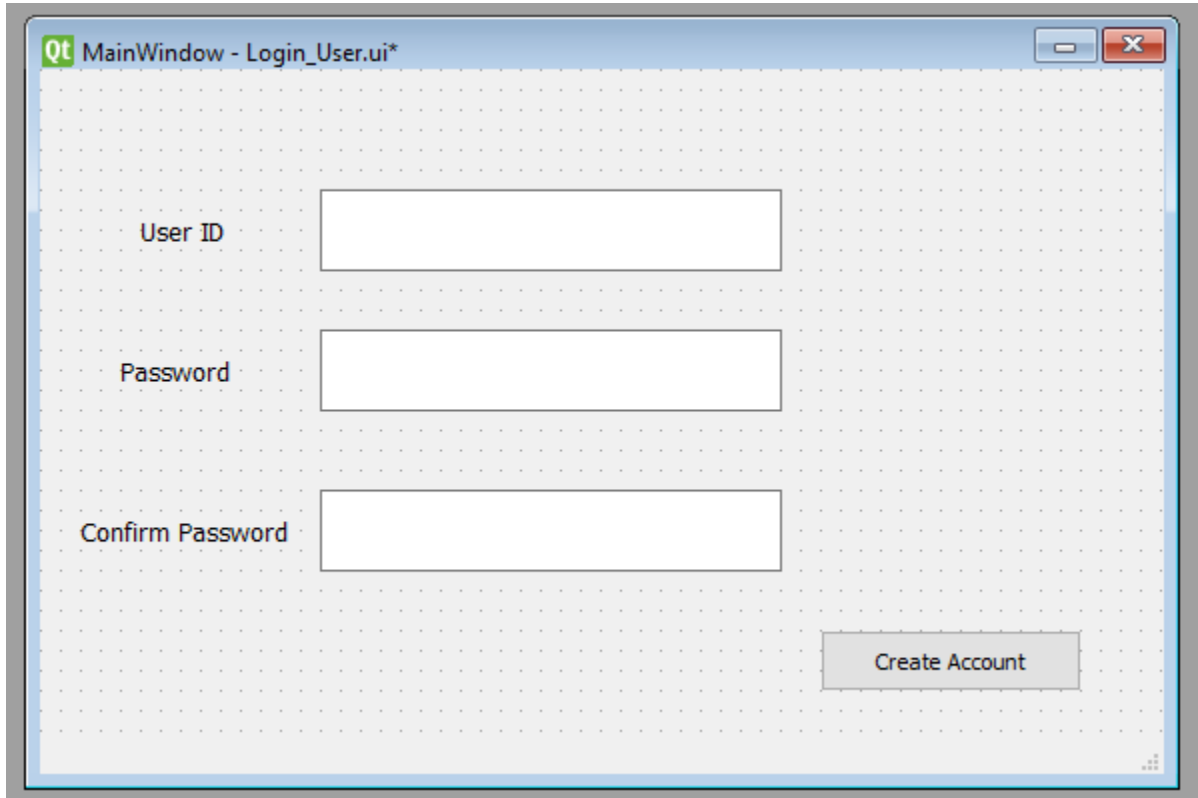
Contact

City

User Type

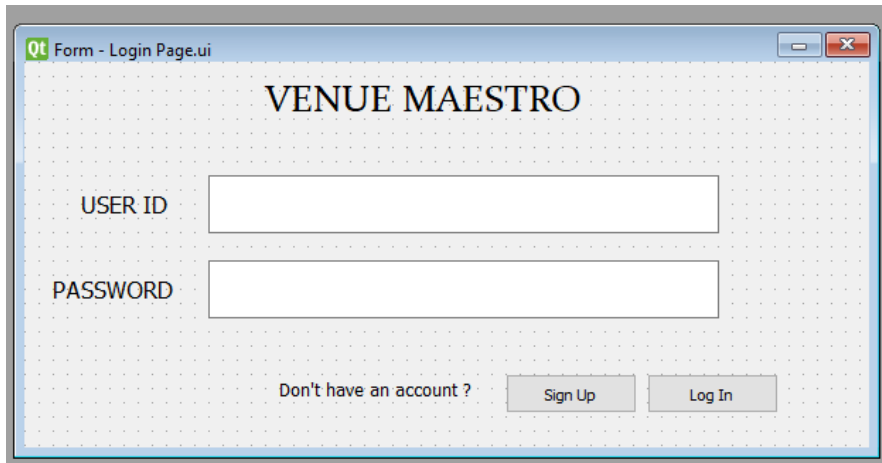
Sign Up/ Update

After that confirmation page will open:



The image shows a Qt window titled "MainWindow - Login_User.ui*". The window contains a registration form with three text input fields labeled "User ID", "Password", and "Confirm Password". A "Create Account" button is located at the bottom right of the form.

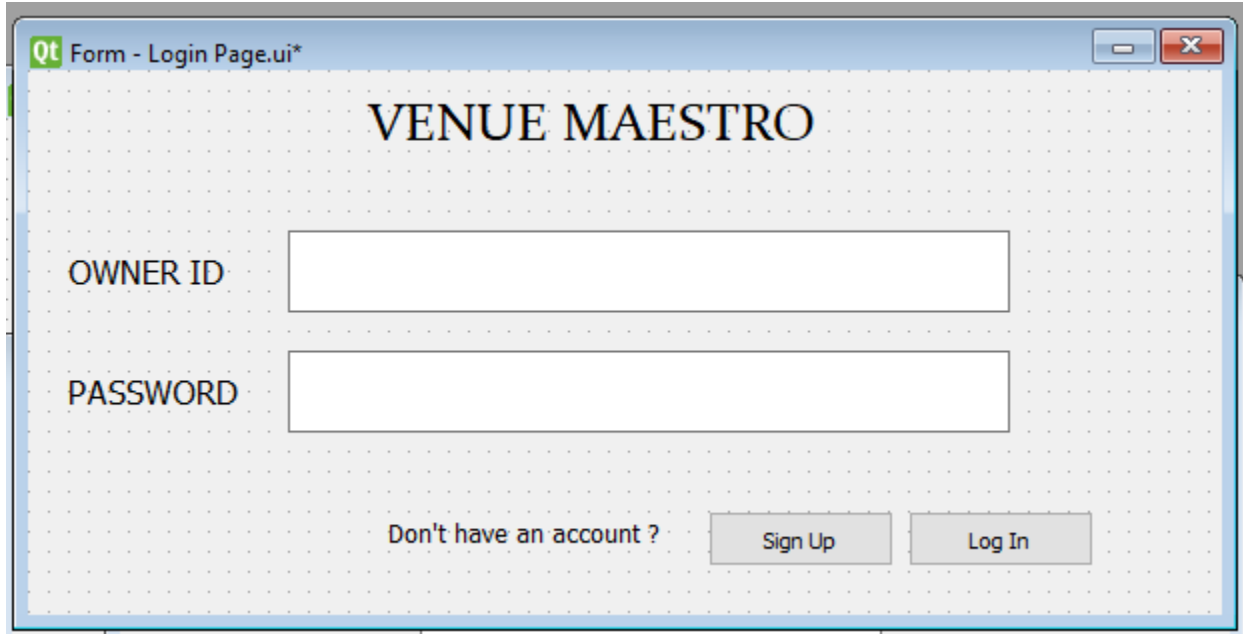
After pressing "Create Account" the account will be created successfully and now user can now login so the user will be redirected again on login page:



The image shows a Qt window titled "Form - Login Page.ui". The window displays the text "VENUE MAESTRO" at the top. Below it are two text input fields labeled "USER ID" and "PASSWORD". At the bottom, there is a link "Don't have an account ?" and two buttons labeled "Sign Up" and "Log In".

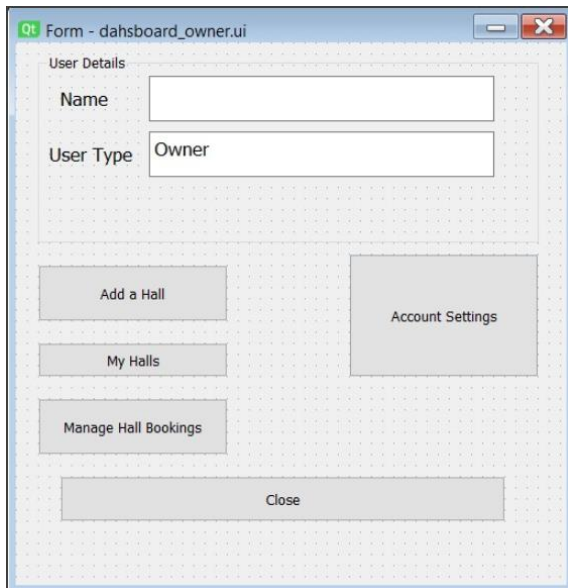
Function 2: (Adding a Hall) The owner type user could add a hall only

The owner will login :



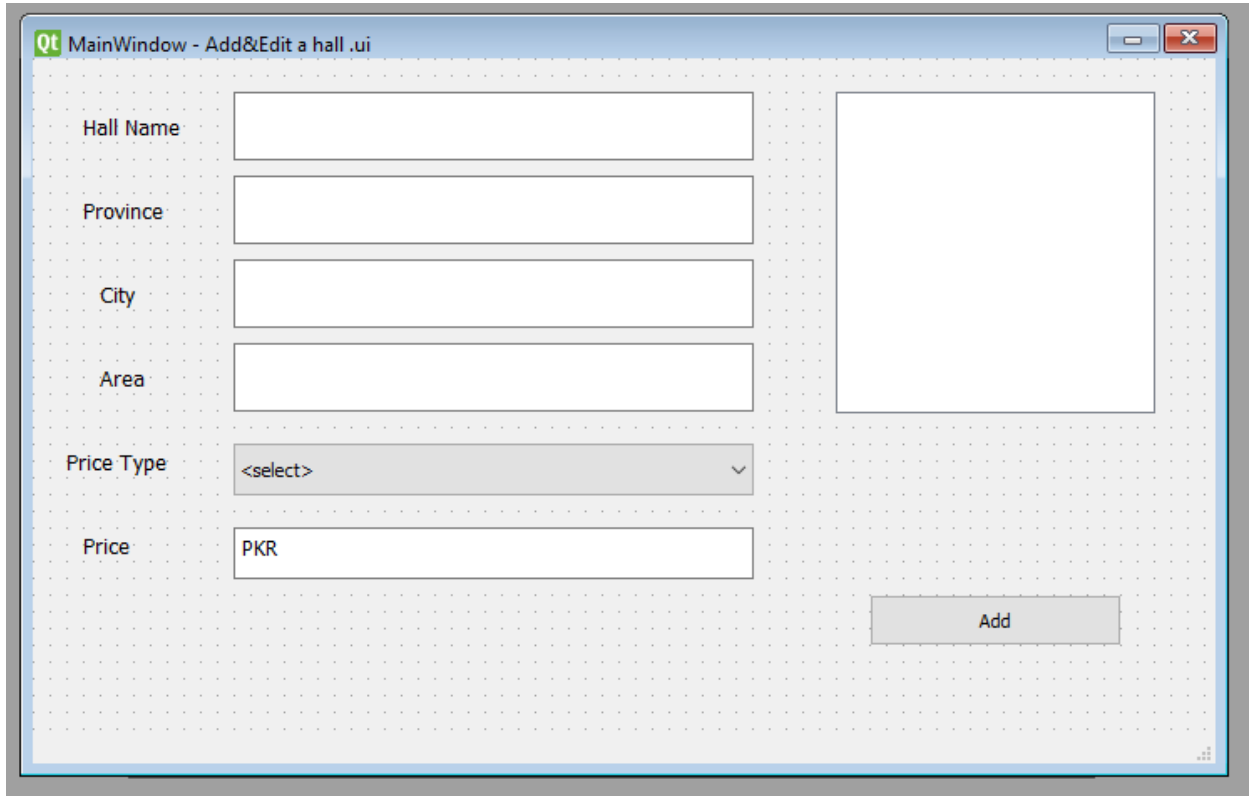
The image shows a Qt window titled "Qt Form - Login Page.ui". The window has a title bar with standard minimize, maximize, and close buttons. The main content area has a light gray background with a dotted grid pattern. At the top center, the text "VENUE MAESTRO" is displayed in a large, bold, serif font. Below this, there are two input fields. The first is labeled "OWNER ID" and the second is labeled "PASSWORD". Both labels are in a bold, sans-serif font. Below the input fields, there is a link "Don't have an account ?" and two buttons labeled "Sign Up" and "Log In".

After that dashboard will be opened:



The image shows a Qt window titled "Qt Form - dashboard_owner.ui". The window has a title bar with standard minimize, maximize, and close buttons. The main content area has a light gray background with a dotted grid pattern. At the top left, there is a section titled "User Details". Below this, there are two input fields: "Name" and "User Type". The "User Type" field contains the text "Owner". Below the input fields, there are four buttons: "Add a Hall", "My Halls", "Manage Hall Bookings", and "Account Settings". At the bottom center, there is a button labeled "Close".

Here "Add a Hall" option is shown so user will click it:



Qt MainWindow - Add&Edit a hall .ui

Hall Name

Province

City

Area

Price Type

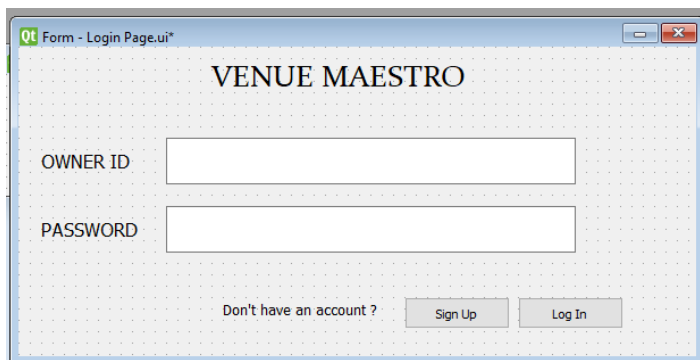
Price

The owner now can add a hall

Function 3: (Managing Halls and Bookings) The owner type only could manage the halls and manage the bookings of the customer:

For managing Halls:

The owner will login first:



Qt Form - Login Page.ui*

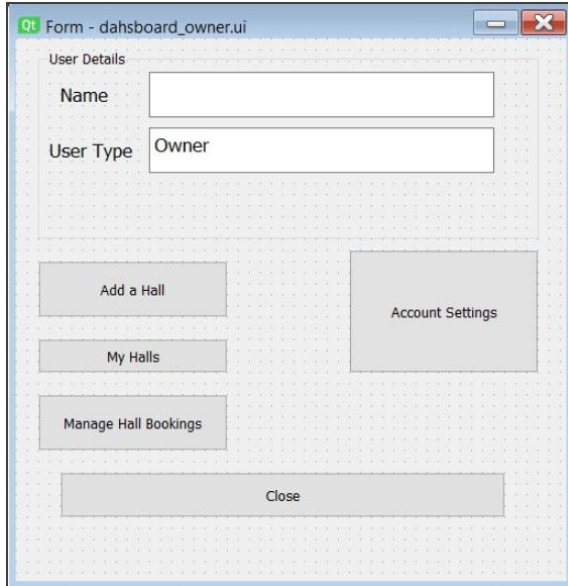
VENUE MAESTRO

OWNER ID

PASSWORD

Don't have an account ?

After that dashboard will be opened:



Qt Form - dashboard_owner.ui

User Details

Name

User Type

Add a Hall

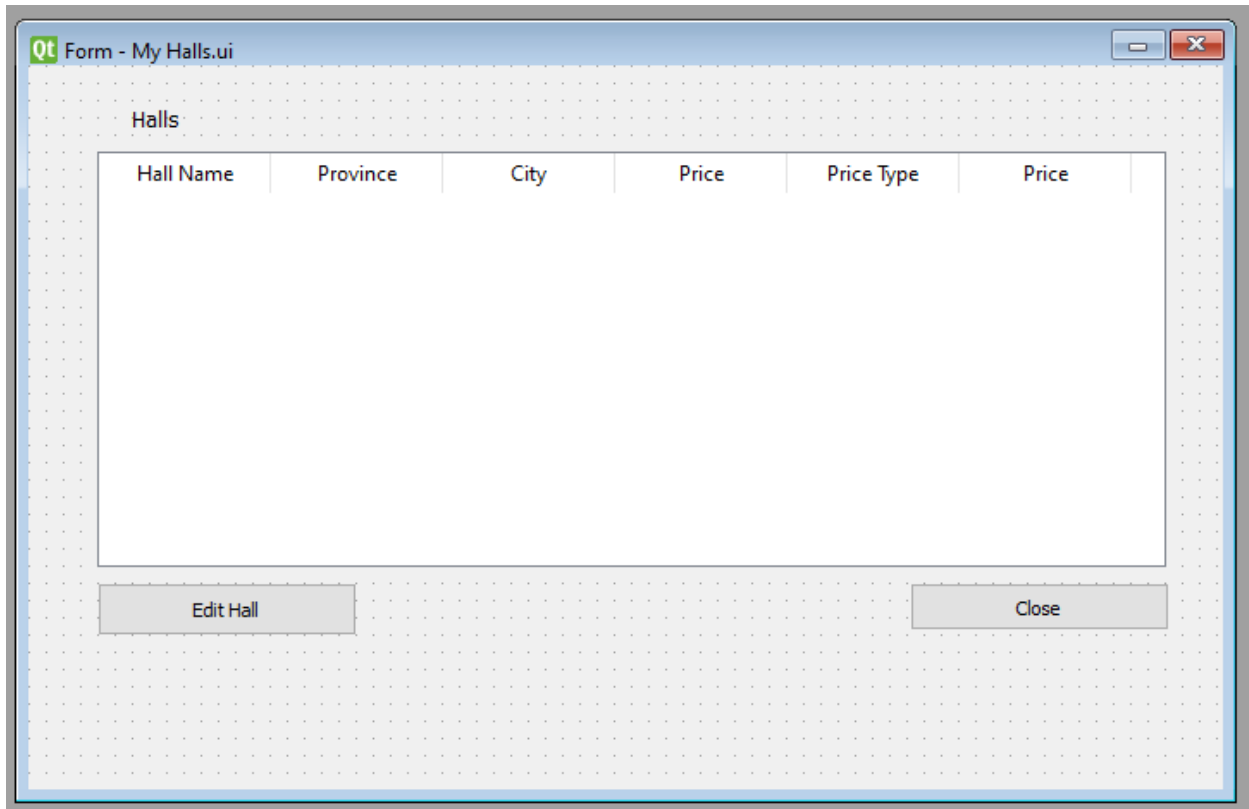
My Halls

Manage Hall Bookings

Account Settings

Close

Here the “MY Halls” is shown the use will click it:



Qt Form - My Halls.ui

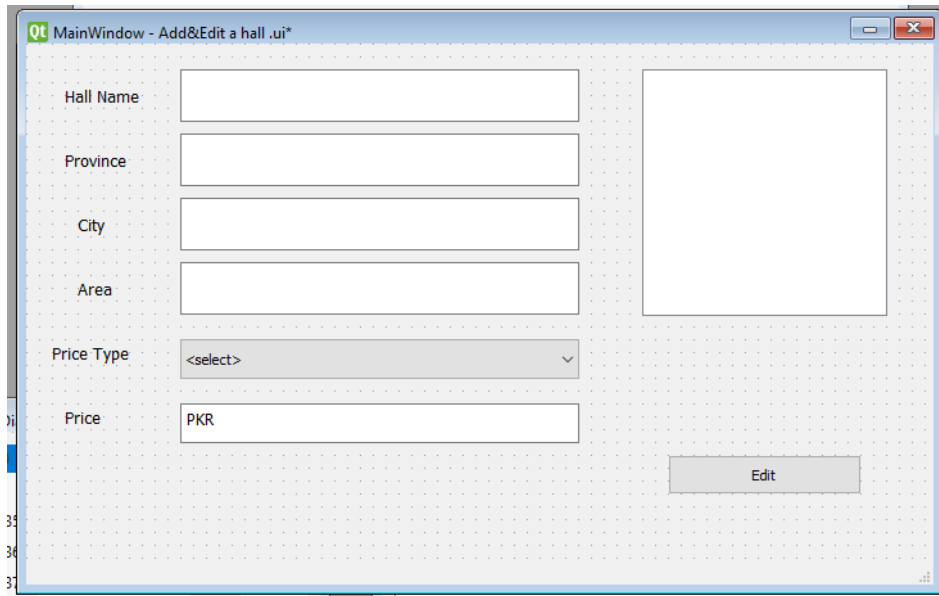
Halls

| Hall Name | Province | City | Price | Price Type | Price |
|-----------|----------|------|-------|------------|-------|
|-----------|----------|------|-------|------------|-------|

Edit Hall

Close

Here all the banquets and halls of the owner will be showed up if he wants to edit he can select any and click “Edit Hall” he will redirect to this:



Qt MainWindow - Add&Edit a hall.ui*

Hall Name

Province

City

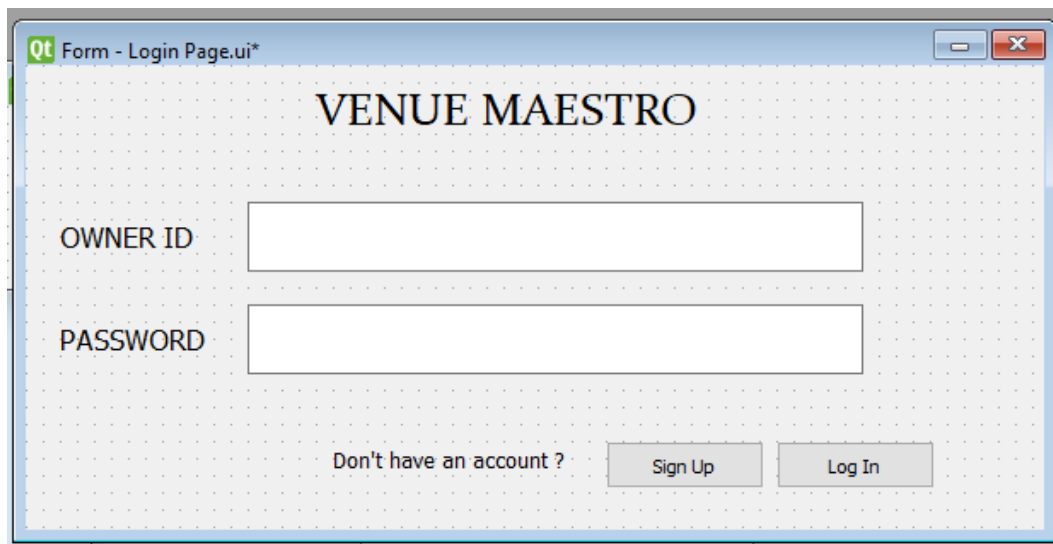
Area

Price Type <select> ▼

Price

For Bookings:

The user will first login:



Qt Form - Login Page.ui*

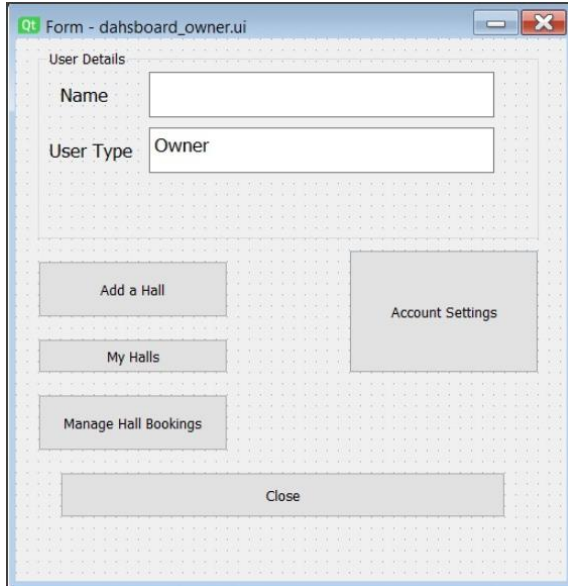
VENUE MAESTRO

OWNER ID

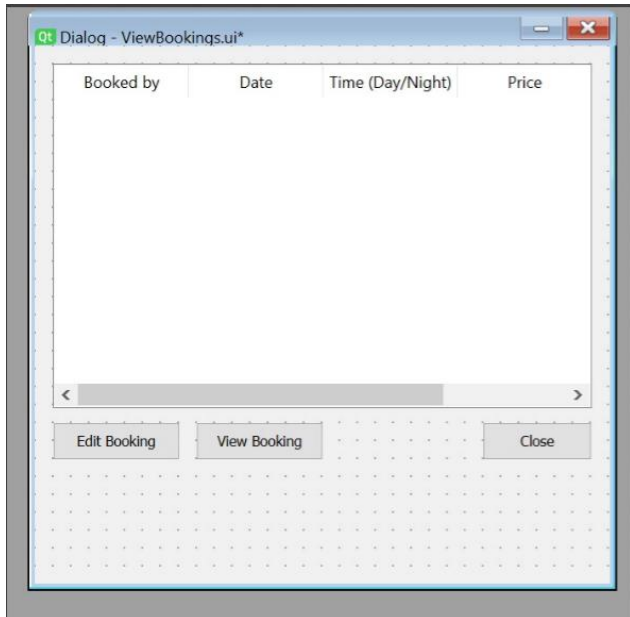
PASSWORD

Don't have an account ?

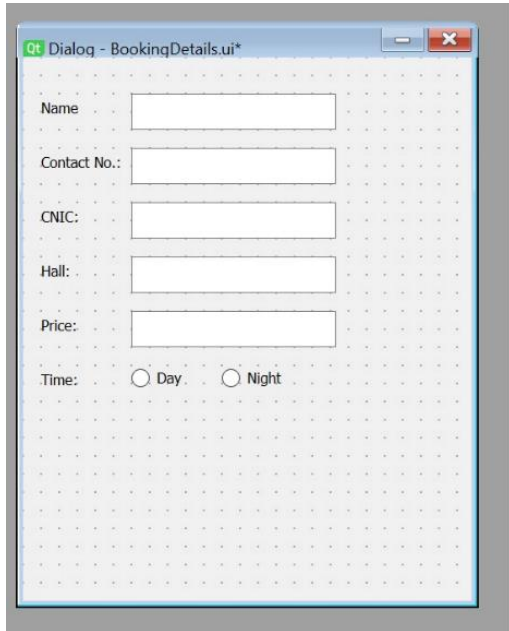
After that the dashboard will be opened:



The owner will click the “Manage Hall Bookings”:



On clicking “Edit Booking” this screen will be shown where owner can edit and
On clicking “View Booking” this screen would be read only the owner can not edit it



Qt Dialog - BookingDetails.ui*

Name:

Contact No.:

CNIC:

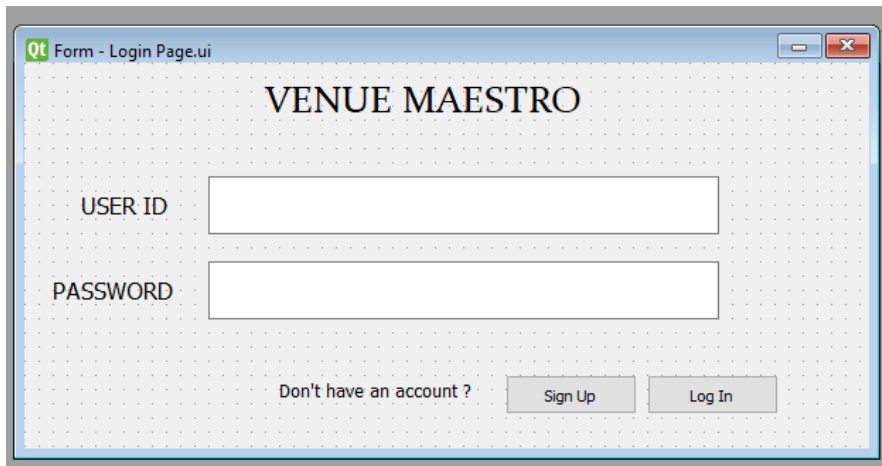
Hall:

Price:

Time: ☐ Day ☐ Night

Function 4: (Booking a hall) Here the customers can easily book a hall

Firstly the customer will log in:



Qt Form - Login Page.ui

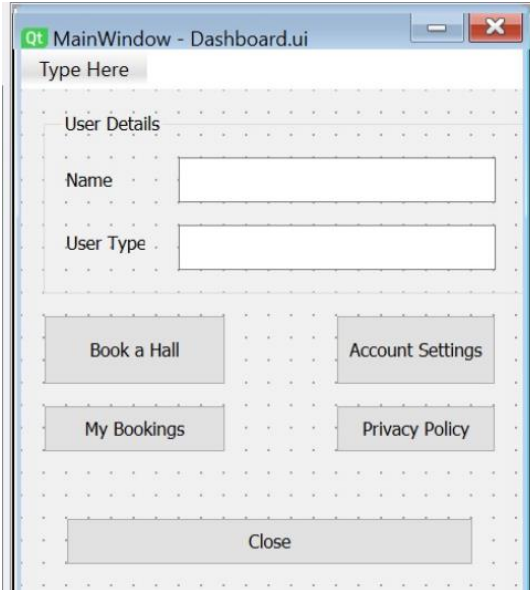
VENUE MAESTRO

USER ID:

PASSWORD:

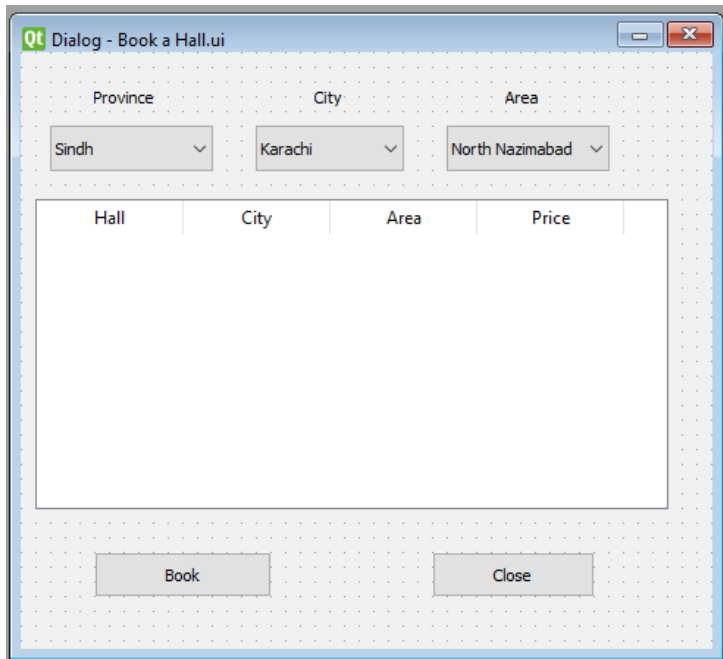
Don't have an account ?

Then the dashboard will be opened up:



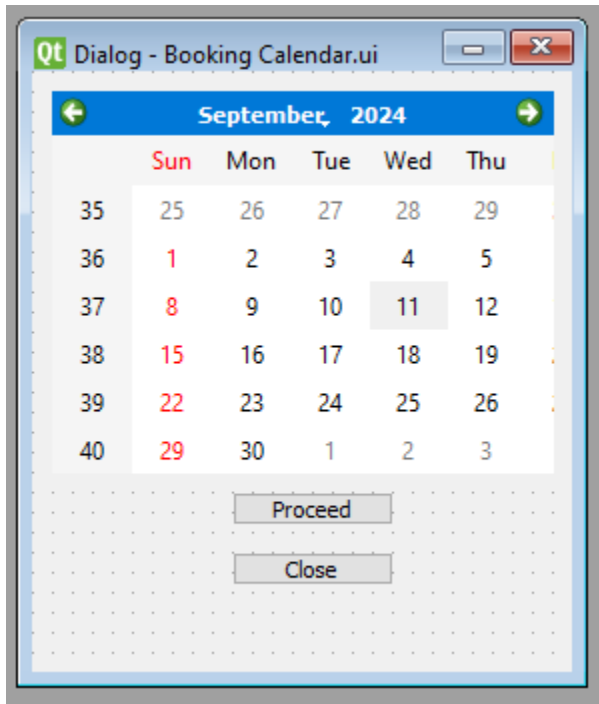
The screenshot shows a Qt window titled "MainWindow - Dashboard.ui". It features a search bar at the top with the placeholder text "Type Here". Below the search bar is a section titled "User Details" containing two input fields: "Name" and "User Type". At the bottom of the window, there are five buttons arranged in a grid: "Book a Hall", "Account Settings", "My Bookings", "Privacy Policy", and a larger "Close" button at the bottom center.

After that the customer will click “Book a Hall” button this screen will be showed up where the customer can search according to the area city price etc:

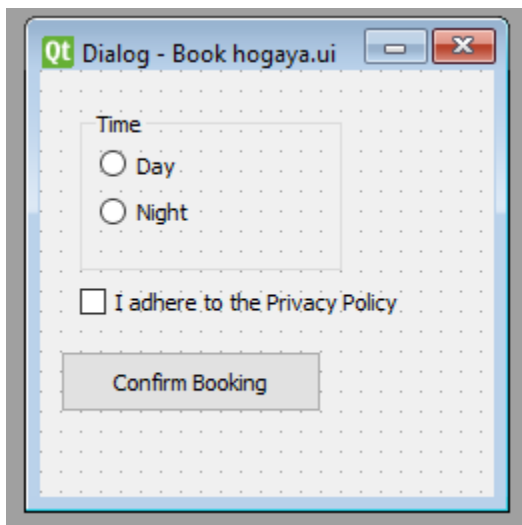


The screenshot shows a Qt dialog box titled "Dialog - Book a Hall.ui". It contains three dropdown menus for location selection: "Province" (set to "Sindh"), "City" (set to "Karachi"), and "Area" (set to "North Nazimabad"). Below these is a table with four columns: "Hall", "City", "Area", and "Price". The table is currently empty. At the bottom of the dialog, there are two buttons: "Book" and "Close".

After selecting the hall the customer will click “Book” button so the calender will be opened:



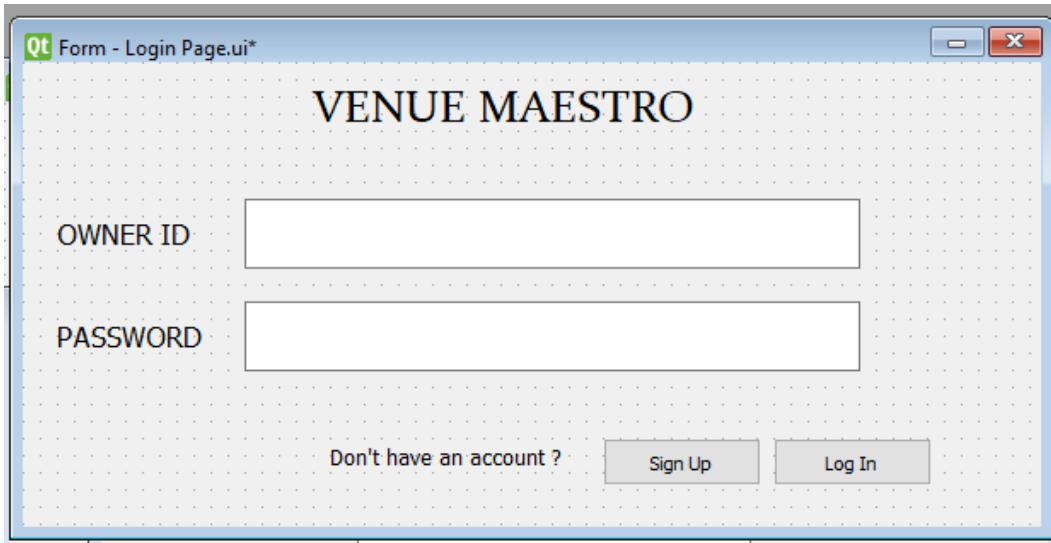
After finding the suitable day the customer will click to “Proceed”:



After deciding the time between day or night the customer can confirm his/her booking by accepting the privacy policy and “confirm Booking” button

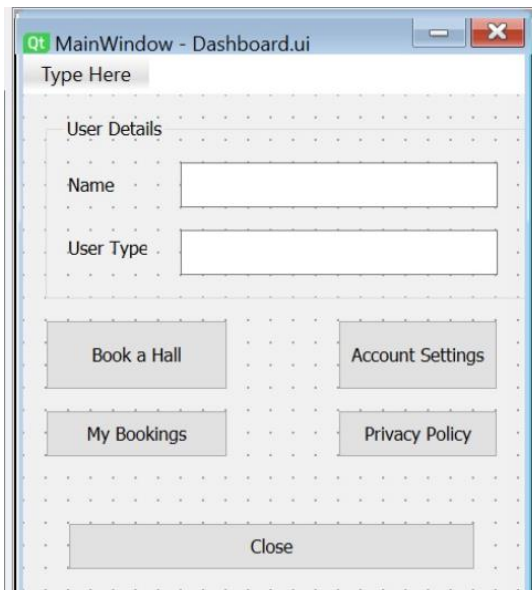
Function 5: (My Bookings) The customer type only users can see and manage their bookings

The customer will log in first:



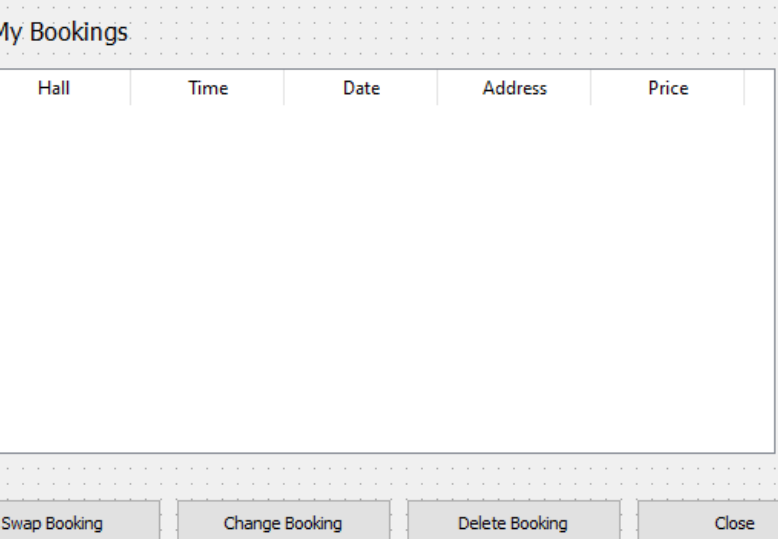
The image shows a Qt window titled "Qt Form - Login Page.ui*". The window has a title bar with standard minimize, maximize, and close buttons. The main content area has a light blue background with a grid pattern. At the top center, the text "VENUE MAESTRO" is displayed in a large, bold, black serif font. Below this, there are two input fields. The first is labeled "OWNER ID" and the second is labeled "PASSWORD". Both labels are in a black serif font. Below the input fields, there is a link that says "Don't have an account ?" in a small black font. To the right of this link are two buttons: "Sign Up" and "Log In", both in a black serif font.

After that the dashboard will opened:



The image shows a Qt window titled "Qt MainWindow - Dashboard.ui". The window has a title bar with standard minimize, maximize, and close buttons. The main content area has a light blue background with a grid pattern. At the top, there is a text input field with the placeholder text "Type Here". Below this, there is a section titled "User Details" in a black serif font. Under "User Details", there are two input fields: "Name" and "User Type". Below these input fields, there are four buttons arranged in a 2x2 grid: "Book a Hall", "Account Settings", "My Bookings", and "Privacy Policy". At the bottom center, there is a "Close" button.

Now the Customer will click the “My Bookings” button so this screen will be showed up:



The screenshot shows a Qt application window titled "Dialog - My Bookings.ui". The window has a light blue title bar with standard Windows-style window controls (minimize, maximize, close). The main content area is white and contains a table with 5 columns: "Hall", "Time", "Date", "Address", and "Price". The table is currently empty. Below the table, there are four buttons arranged horizontally: "Swap Booking", "Change Booking", "Delete Booking", and "Close". The buttons are light gray with black text. The window is set against a background with a light gray grid pattern.

| Hall | Time | Date | Address | Price |
|------|------|------|---------|-------|
|------|------|------|---------|-------|

Swap Booking Change Booking Delete Booking Close

If the user click “Change Booking” so he/she will be redirected to the calender again:

Qt Dialog - Booking Calendar.ui

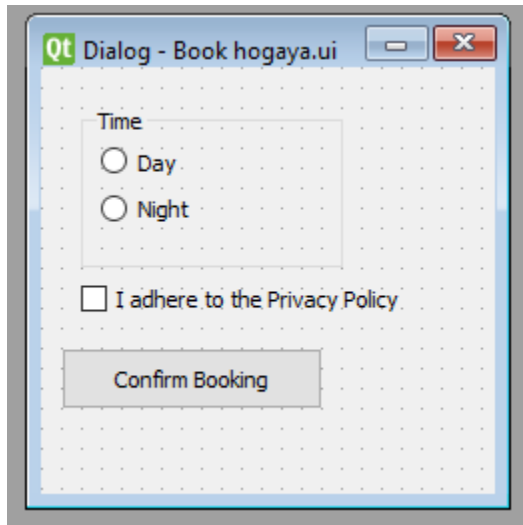
September, 2024

| | Sun | Mon | Tue | Wed | Thu |
|----|-----|-----|-----|-----|-----|
| 35 | 25 | 26 | 27 | 28 | 29 |
| 36 | 1 | 2 | 3 | 4 | 5 |
| 37 | 8 | 9 | 10 | 11 | 12 |
| 38 | 15 | 16 | 17 | 18 | 19 |
| 39 | 22 | 23 | 24 | 25 | 26 |
| 40 | 29 | 30 | 1 | 2 | 3 |

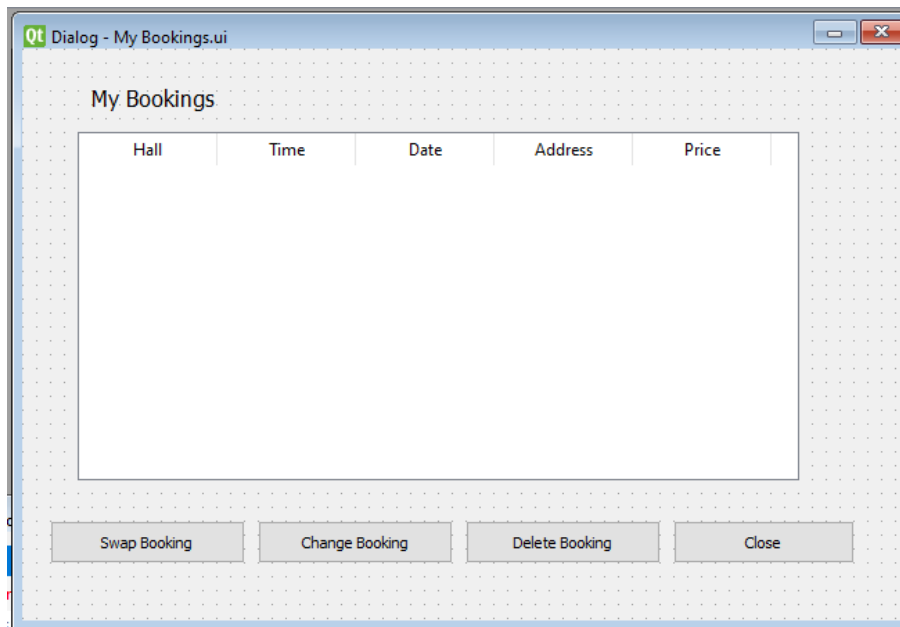
Proceed

Close

The user can rebook the slot and can click to “proceed” and after that this screen will opened:



The user can choose timing, click the privacy policy and can confirm booking by clicking “Confirm Booking”



Here if user choses the Change booking so he/she will be redirected to this screen where the customer can search according to the area city price etc:

The screenshot shows a Qt Designer window titled "Qt" with a sub-window titled "Dialog - Book a Hall.ui". The design area has a dotted grid background. At the top, there are three dropdown menus labeled "Province", "City", and "Area". The "Province" dropdown shows "Sindh", the "City" dropdown shows "Karachi", and the "Area" dropdown shows "North Nazimabad". Below these dropdowns is a table with four columns: "Hall", "City", "Area", and "Price". The table is currently empty. At the bottom of the design area, there are two buttons: "Book" and "Close".

After selecting the hall the customer will click “Book” button so the calender will be opened:

Qt Dialog - Booking Calendar.ui

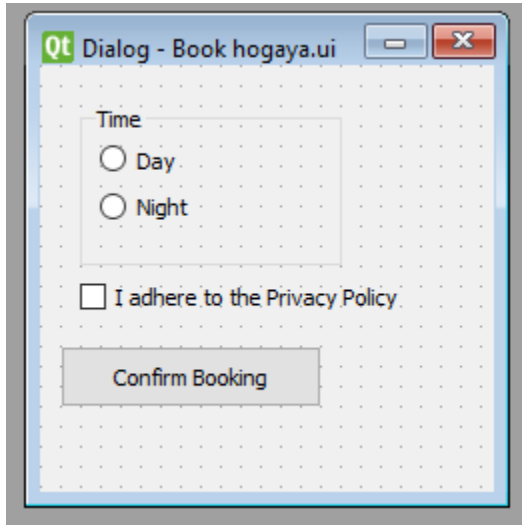
September, 2024

| | Sun | Mon | Tue | Wed | Thu |
|----|-----|-----|-----|-----|-----|
| 35 | 25 | 26 | 27 | 28 | 29 |
| 36 | 1 | 2 | 3 | 4 | 5 |
| 37 | 8 | 9 | 10 | 11 | 12 |
| 38 | 15 | 16 | 17 | 18 | 19 |
| 39 | 22 | 23 | 24 | 25 | 26 |
| 40 | 29 | 30 | 1 | 2 | 3 |

Proceed

Close

After finding the suitable day the customer will click to “Proceed”:



Qt Dialog - Book hogaya.ui

Time

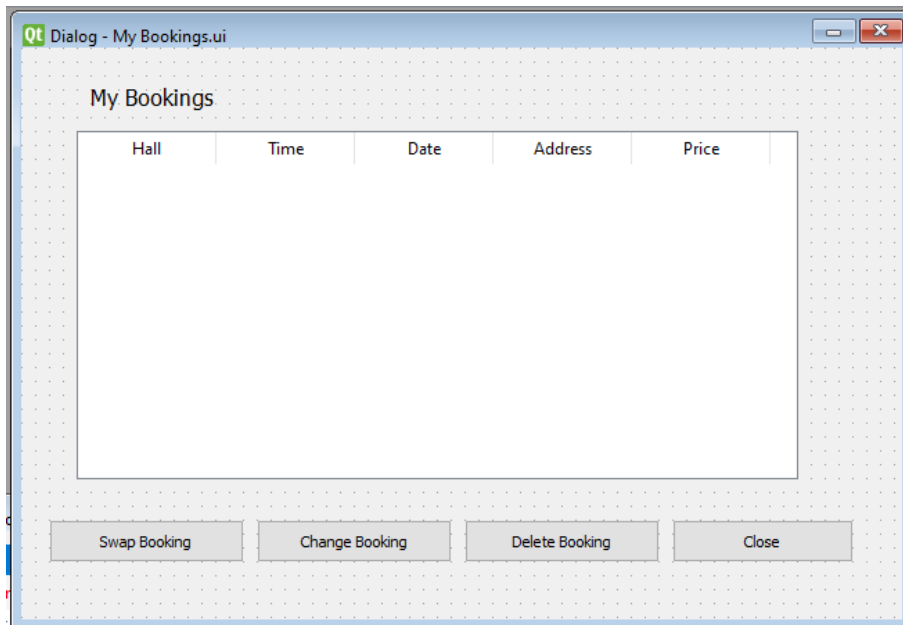
☐ Day

☐ Night

☐ I adhere to the Privacy Policy

Confirm Booking

After deciding the time between day or night the customer can confirm his/her booking by accepting the privacy policy and “confirm Booking” button



Qt Dialog - My Bookings.ui

My Bookings

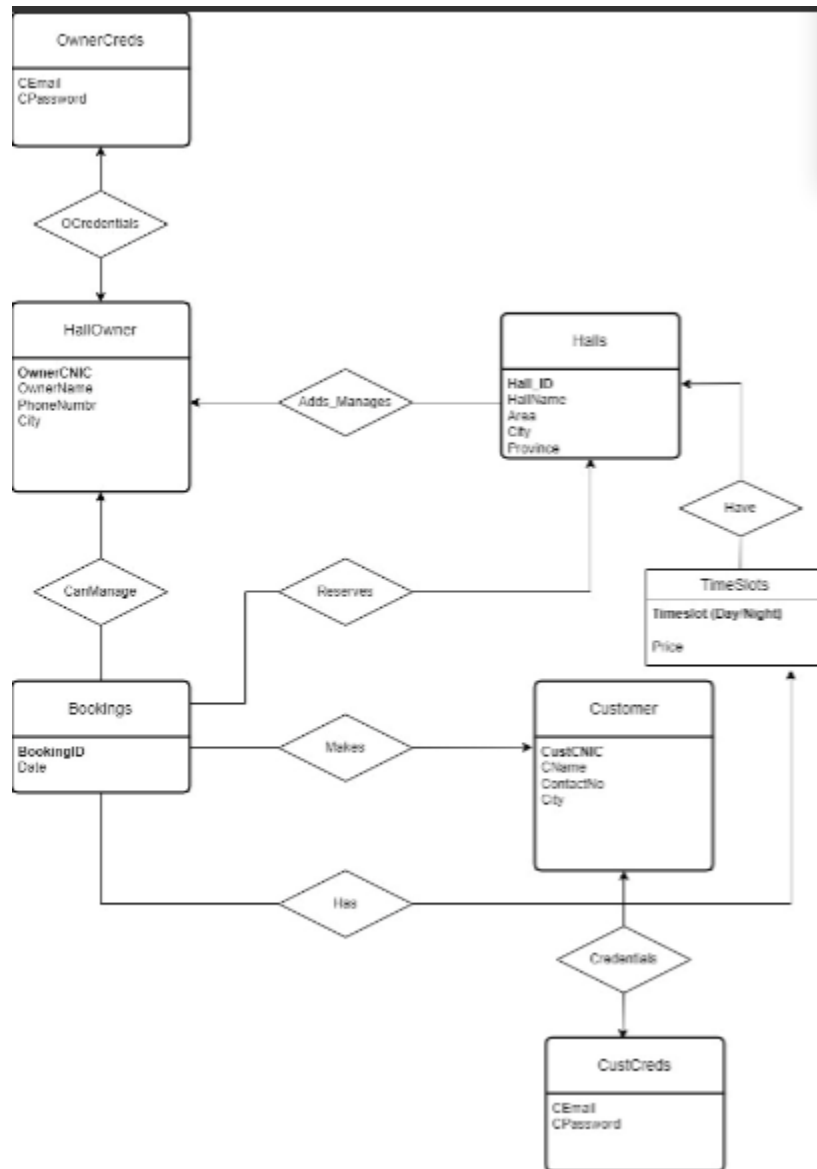
| Hall | Time | Date | Address | Price |
|------|------|------|---------|-------|
| | | | | |

Swap Booking Change Booking Delete Booking Close

Here if the user wants to delete the booking so they can simply do it by select that booking and after selecting just click the “Delete Booking” button.



ERD:



SCHEMA:

