

Introduction to Digital Filters

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$$\{a_k, b_k\} \xrightarrow{\text{Analysis}} H(\omega)$$

$$\{a_k, b_k\}$$
 Design $H(\omega)$

DT LTI Systems (Described by LCCDEs)

$$\sum_{k=0}^{N} a_k y(n-k) = \sum_{k=0}^{M} b_k x(n-k) \qquad a_0 \triangleq 1$$

DT LTI Systems as Frequency
Selective Filters
(Frequency Response)

$$h(n) \xrightarrow{DTFT} H(\omega)$$

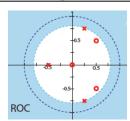
Sharp $|H_{LP}(\omega)|$

Transition Passband Stopband

 \longleftrightarrow

Rational z-Transforms (Pole-Zero Plots)

$$H(z) = \frac{Y(z)}{X(z)} = \frac{\sum_{k=0}^{M} b_k z^{-k}}{\left[1 + \sum_{k=1}^{N} a_k z^{-k}\right]}$$



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Big Picture Till Now

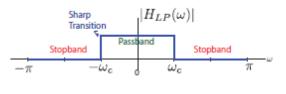
$$y[n] = x[n] * h[n] \stackrel{\mathcal{F}}{\leftrightarrow} Y(e^{j\omega}) = X(e^{j\omega}) H(e^{j\omega})$$

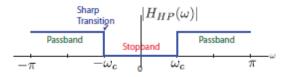
- An LTI system can only change the amplitude and phase of a sinusoidal signal. It cannot change the frequency.
- Fourier Transform (frequency components) of the output of an LTI system is the Fourier Transform (frequency components) of the input, multiplied by the frequency response of the system
- This creates the possibility to change the relative amplitude of the frequency components in a signal.
- This process is referred to as filtering.

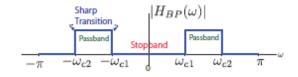


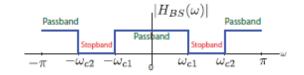


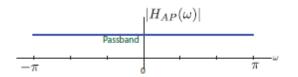
- A filter is a device that discriminates, according to some attribute of the input, what passes through it.
- For LTI systems, given $Y(\omega) = X(\omega)H(\omega)$, $H(\omega)$ acts as a kind of weighting function or spectral shaping function of the different frequency components of the signal.















An ideal lowpass filter is given by:

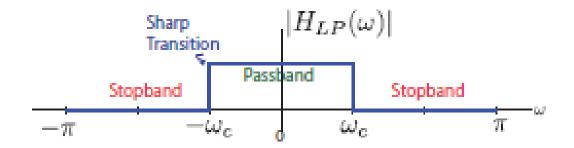
$$H(\omega) = \begin{cases} 1 & |\omega| \le \omega_c \\ 0 & \omega_c < |\omega| \le \pi \end{cases}$$

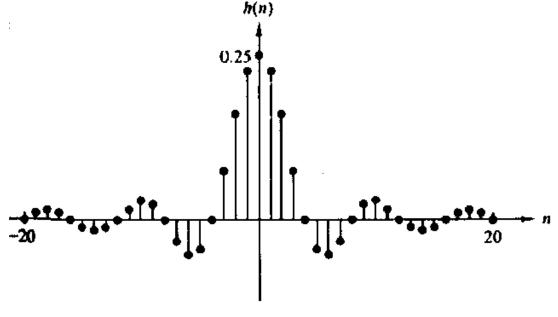
The impulse response is given by:

$$h(n) = \begin{cases} \frac{\omega_c}{\pi} & n = 0\\ \frac{\omega_c}{\pi} \frac{\sin(\omega_c n)}{\omega_c n} & n \neq 0 \end{cases}$$

$$h(n) \neq 0$$
 for $n < 0$.

• Ideal filters are non-causal and hence cannot be realized in practice.

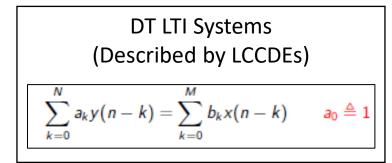


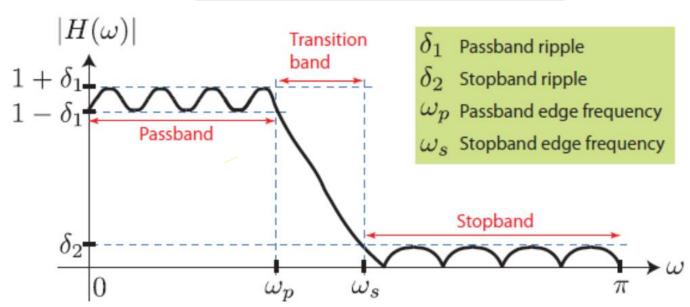




Practical Filters (Described by LCCDE's)

- Ideal filter characteristics of sharp transitions and flat gains may not be absolutely necessary for most practical applications.
- Relaxing these conditions allows us to realize causal finite parameter filters that can approximate ideal filters.

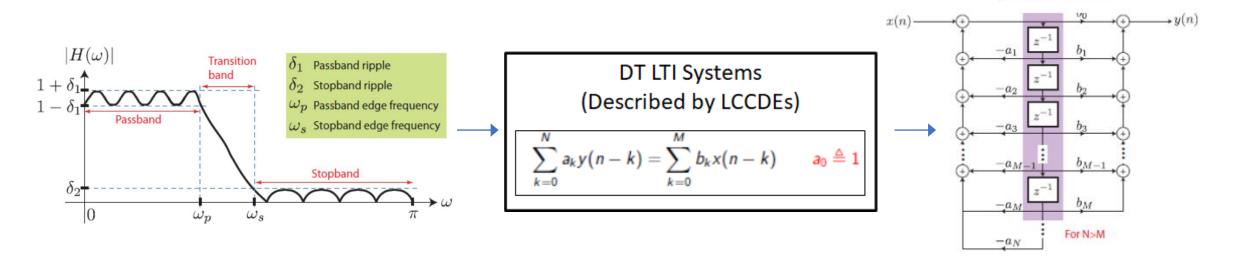








- 1. Specifications (determined by applications)
- **2. Approximation** (come up with a filter description or coefficients to approximate the given specifications)
- 3. Implementation (realize a difference equation as hardware/software)



Direct Form II





• R_p is the passband ripple in dB:

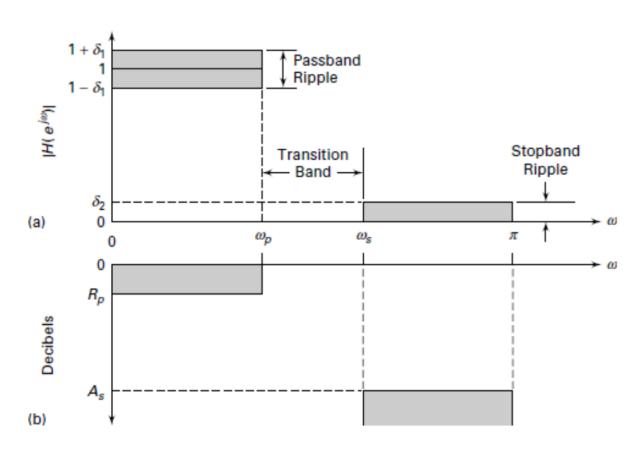
$$R_p = -20 \log_{10} \frac{1 - \delta_1}{1 + \delta_1} > 0 (\approx 0)$$

• A_s is the stopband attenuation in dB:

$$A_s = -20 \log_{10} \frac{\delta_2}{1 + \delta_1} > 0 (\gg 1)$$

• Decibel scale:

dB scale =
$$-20 \log_{10} \frac{|H(e^{j\omega})|}{|H(e^{j\omega})|_{\text{max}}} \ge 0$$



filter specifications: (a) absolute (b) relative



Magnitude Specification: Example

 \Box Given the passband tolerance $\delta_1=0.01$ and the stopband tolerance $\delta_2=0.001$, determine the passband ripple and the stopband attenuation.

Solution:

$$R_p = -20 \log_{10} \frac{1 - \delta_1}{1 + \delta_1} = -20 \log_{10} \frac{1 - 0.01}{1 + 0.01}$$

$$R_p = 0.1737 \text{ dB}$$

$$A_s = 50 = -20 \log_{10} \frac{\delta_2}{1 + \delta_1} = -20 \log_{10} \frac{0.001}{1 + 0.01}$$

$$\delta_2 = 60 \text{ dB}$$



Magnitude Specification: Example

 \Box In a certain filter's specifications, the passband ripple is 0.25 dB and the stopband attenuation is 50 dB. Determine δ_1 and δ_2 .

Solution:

$$R_p = 0.25 = -20 \log_{10} \frac{1 - \delta_1}{1 + \delta_1}$$
$$\delta_1 = 0.0144$$

$$A_{s} = 50 = -20 \log_{10} \frac{\delta_{2}}{1 + \delta_{1}} = -20 \log_{10} \frac{\delta_{2}}{1 + 0.0144}$$
$$\delta_{2} = 0.0032$$