

ADIL FEROZE

WEB/GAME DEVELOPER

CONTACT



0312-0430315



adilferoze321@gmail.com

LINKS

PORTFOLIO:

<https://ash4477.github.io/Personal-Portfolio-Project/>

LINKEDIN:

<https://www.linkedin.com/in/adil-feroze-242a99253/>

GITHUB:

<https://github.com/Ash4477>

ITCH.IO:

<https://itch.io/profile/adil-feroze>

EDUCATION

Bachelors in Computer Science

COMSATS UNIVERSITY, ISLAMABAD CAMPUS

Current Semester: 5th

CGPA: 3.66

Expected Graduation 2025

FSC College / High School Diploma

D.J. Govt. Science College, Karachi

2019-2021

TECHNICAL SKILLS

- Full Stack Web Development (JavaScript & jQuery with PHP Laravel)
- Game Development (Unity & C#)
- Programming languages: HTML, CSS, JavaScript, PHP, Java (with GUI), C++, C#, Python, SQL, C# Game Programming
- Knowledge of OOPS, DSA, DBMS, Computer Networks, Operating Systems
- Tools: Unity, Git, VS Code, Canva, Photoshop
- MS Office (Word, PowerPoint, Excel)

PROFILE

Hi, I'm Adil, CS Senior @ COMSATS University, Isb. I'm a passionate web developer with proficiency in Java and JavaScript. I also do a bit of game development on the side as I've been into games my whole life. Aside from my development experience, I also excel academically as I have mostly secured A or A+ grades throughout my university life (CGPA: 3.66). My goal for summer break is to learn the complete MERN stack with Next.js and TypeScript. I haven't had much exposure in the industry, so I've been looking for opportunities for me to grow and meet the industry standards.

WORK EXPERIENCE

Game Programmer Apprenticeship

Mindstorm Studios

Summer 2023

- I learned game development techniques and business models from Industry professionals in this program.
- I also participated in a game jam at the end of the program where my team had created a 3D Tower Defence Category game supervised by Yasir Awan, CEO of Mindstorm Studios.
- I've received certificates and letters of appreciation from the company by the end of my internship

PROJECTS

- Movie Browser/Recommender (Java Swing + MySQL)
- Tic-Tac-Toe Game with Single Player, Multiplayer, and Unbeatable Mode (Python)
- Rock Paper Scissors Game with Nice GUI (HTML, CSS, Vanilla JavaScript)
- Calculator with Nice GUI (HTML, CSS, Vanilla JS)
- Portfolio and Landing Page (HTML, CSS, Vanilla JS)
- Airline Reservation System (Java)
- Mini GUI-Based Projects: Text Editor, Clock App, Stopwatch, Weather App, etc.
- 2D Platformer Game and 2D Shooter (Unity)
- Implemented various sorting and searching algorithms in C++ as a part of a DSA course project.
- A 2D Shooter Game purely on Java using Swing.
- Implementation of various data structures (such as graphs, linked lists, stacks, queues, etc.) on multiple datasets.

CERTIFICATIONS

- Responsive Web Design (freeCodeCamp)
- Web & Development Foundations (The Odin Project)
- Game Design & Development 1 : 2D Shooter (Coursera)
- Game Design & Development 2: 2D Platformer (Coursera)
- Rust Bootcamp Certificate (By Rise In and GDSC)
- Intro to Python (Datacamp)
- Intermediate Python (Datacamp)
- AI Fundamentals (Datacamp)