

# TOP VIEW PIXEL RPG

Our game is a Role Playing Game which uses “pixelated” graphics. We will be using Game Maker Studio 2 as our software as we can make our own sprites and input them into our game. Our game will hopefully have a story that is enjoyable for our players. Our game will use “AWSD” keys for movement and features like attacking animations and dashing to give the game a better feel to it. Game Maker Studio 2 uses it’s own language which is good for making games.