# Collaborative Science with git

#### Motivation

- "Software Is Eating The World" Marc Andreessen
- Geoscientists of the future and present will have to know how to code
- git is an essential tool for coders

# What is git?

- git is a version control system (VCS)
- ▶ What is a VCS?
- Records changes to a set of related files over time
- More specifically git is a distributed VCS
- ▶ DVCS enable collaboration in addition to version control

# Why use DVCS and git?

- Backup
- Collaboration (e.g., work w/ colleagues on Python APIs and Notebooks)
- Open access
- Reproducibility

#### Getting started

- git is available on all modern platforms
- On Unix flavors, git is available via your favorite package manager
- ▶ On Windows, you will have to download a "git client"
- ▶ For the workshop, we have git installed for you

# Interacting with git

- ► There are a variety of tools
- ► Command line is what we will use for the workshop

# Configuration

- At a minimum you'll need to configure a user name and email
- ▶ git config --global user.name "YOUR NAME"
- git config --global user.email "YOUR EMAIL ADDRESS"
- ► See git configuration (i.e., cat ~/.gitconfig)

# What does a git repository contain?

- ► A series of snapshots of a working directory
- ► Snapshots associated with a unique identifiers (e.g., 4f52d95)

#### git repository

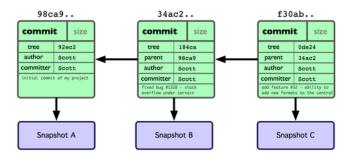


Figure 1:git repository

source: http://nyuccl.org/pages/GitTutorial/

## Creating a git repository

- git init <repository>
- cd into repository
- Note the .git directory that contains the history of the repository

#### git file states

- untracked, git knows nothing of this file
- modified, git sees the file has changed since previous commit
- **committed**, the file is in the git version control

#### git staging area

- Assembly point en route to an eventual commit
- untracked and modified files must go through staging area before they are committed
- ► Confusing for beginners but useful as you gain experience

#### git status

- git status indicates state of modified or untracked files in repository
- ▶ As you interact with your repo, you will use git status a lot

#### git add

- ► Add untracked and modified files to **staging** area
- ▶ git add <file>
- ▶ git reset <file> will remove a file from staging area

#### git commit

- Once staged, you are ready to commit
- ▶ A commit snapshots the entire repo at that point
- ▶ git commit -m "my change"
- Keep commit messages, concise and meaningful
- "under the hood" git stores data efficiently and packs better than SVN

#### git history

- ▶ git log
- "HEAD" is simply a pointer to the latest commit

# git branching

Starts a new series of commits rooted from wherever you are branching from

# git branch

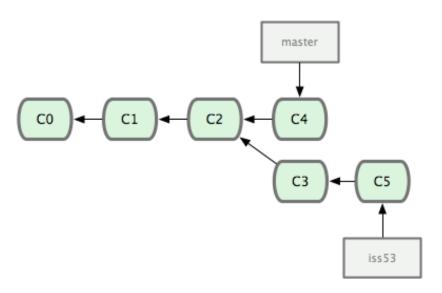


Figure 2:git branch

# Why branch?

- ► Gather a series of commits tied to an idea or theme (e.g., feature, bug fix, experiment)
- ► Branching in git is lightweight (especially compared to SVN) so you branch and merge all the time

#### How to branch

- git has a default branch called "master", but there is really nothing special about it. It is just another branch.
- ▶ To create a branch: git branch <branch>

## Branching continued

- ► The branch command will root the new branch in the current working branch, whatever that branch maybe (e.g., master, feature branch)
- ► The branch command will create the branch, but will not switch to it

# Checking out a branch

- git checkout <branch>
- caveat: git will complain if checkout will stomp on one or more files in the new branch
- ▶ In this situation, run git status, and resolve the problems by checking in or discarding the offending files
- ▶ Then try to checkout the branch again

# Working on the branch

- ► Continue the add, commit life cycle as you normally would
- ▶ Once you are done, you will (sometimes) want to merge

# As you get comfortable w/ branching



Figure 3:git branches

source: http://www.rittmanmead.com/2013/07/mds-xml4/

## git merging

- When you are ready to grab work from branch you will need to merge
- Checkout the branch you wish to merge back onto
- Merge branch

git checkout master
git merge <branch>

## git merge

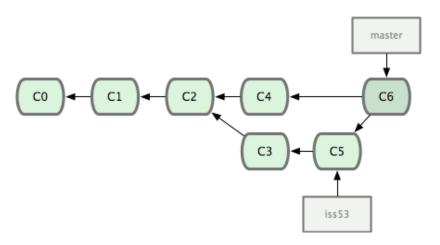


Figure 4:git merge

source: http://git-scm.com/book/en/Git-Branching-Basic-

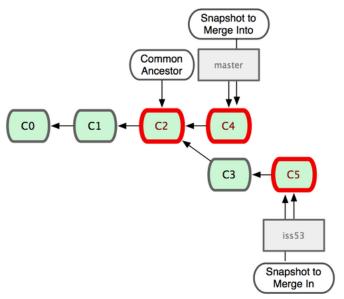
Branching-and-Merging



### dealing with merge conflicts

- Merge conflicts happen when the same part of a file has been modified in different ways on two branches and you are trying to merge those branches together
- Not very common, but not unusual either
- ▶ Don't tear your hair out even though you will be tempted
- Remain calm :-)

# git merge conflict



#### merge conflict workflow

- ▶ git merge <branch>
- Conflict reported by git
- ▶ Edit file (or use merge tool) to resolve conflict
- When editing deal with and remove <<<<< ====== >>>>>> that describe the conflict
- ▶ git add <file>
- ▶ git commit or git commit -m "my message"
- Done

# git cloning, remote repositories, and collaboration

- ► Why?
- Collaborate
- Experiment with and build code
- Backup at remote location
- Collaboration happens through remote repositories
- Must know how to manage remote branches to collaborate

# What is github?

- ▶ It is a web-based hosting service for git repos
- Generally free, though repositories must be public
- There are free student tiers
- \$ for private repos (though it never hurts to ask for free stuff)

#### git clone

- Clones a repository into a local working directory
- ► Also automatically creates **remote** tracking branches

git clone https://github.com/Unidata/conda-recipes

## More on Remote repositories

- Remote repos is how you collaborate via git
- Remote repository must be somewhere on the network
- Or even on the local file system
- But is often a repository at github.com
- git is by no means tied or limited to github

### git cloning continued and remote branches

- ▶ Remote branches are references to a remote repository
- ▶ In this case, the repository you have cloned from
- ▶ After we have cloned let's look at our "remotes" w/ the git remote -v command:

#### git remote -v

```
git clone https://github.com/unidata/conda-recipes
cd conda-recipes
git remote -v
origin https://github.com/unidata/conda-recipes (fetch)
origin https://github.com/unidata/conda-recipes (push)
```

Note that we have a remote named "origin"

#### git remote show <remote>

Will provide additional information on remote

```
remote origin

Fetch URL: https://github.com/unidata/conda-recipes

Push URL: https://github.com/unidata/conda-recipes

HEAD branch: master

Remote branch:
    master tracked

Local branch configured for 'git pull':
    master merges with remote master

Local ref configured for 'git push':
    master pushes to master (fast-forwardable)
```

#### Remote branches

- ▶ Note, remotes are just branches
- ► To list all branches including remote branches:

git branch -a

master
remotes/origin/HEAD -> origin/master
remotes/origin/master

#### git fetch

- To get work of a collaborator, git fetch
- ▶ git fetch, will sync up your remote branches
- Can now merge remotes with local branches (e.g., master),
   but there is an easier way

#### git pull

- git pull is actually git fetch and a git merge
- ► Again, git pull will bring in the work of collaborators
- ➤ You may encounter a **merge conflict** here. Deal with merge conflict as before.

#### git push

- git push is how you share your contributions
- Remote branches can be read only or read/write
- ▶ If you have write access, you can push

# What happens when a push get rejected

- Sometimes you are beat to the punch
- Don't pull you hair out
- ▶ git pull
- may have to deal w/ merge conflicts
- ▶ git push

# github forking to enable collaboration via "pull request"

- github allows copying of repositories at github with the fork button
- you can then work with this "forked" repo and eventually collaborate via "pull requests"

# Working with origin and upstream remotes for collaboration

- ► For example, if forking https://github.com/Unidata/dummy
- ▶ git clone https://github.com/YOUR-USERNAME/dummy
- pgit remote add upstream
  https://github.com/unidata/dummy.git
- ▶ git fetch upstream
- git push origin master
- Once you have pushed your changes to you origin master (or better yet a feature branch), issue a pull request

#### pull requests

- for a variety of reasons including not having write permissions, it is best to issue a pull request to a collaborator
- pull requests are a github not git concept
- ► There may be a period of discussion before the pull request is accepted

#### Common problems

- merge conflicts (either for local or remote branches)
- pushes that are rejected

#### What we did not cover

- stashing
- rebasing

#### Resources

```
http://nyuccl.org/pages/GitTutorial/
http://www.sitepoint.com/git-for-beginners/
http://rogerdudler.github.io/git-guide/
http://illustrated-git.readthedocs.org
```