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Quick Start Guide

- i. Shopforge is built to help you convert your WooCommerce shop to mobile apps both Android and iOS, it simply works by adding your shop URL to the source code and run it, everything has been put in place to accommodate your shop.
- ii. Running the app is as simple as just unzipping the files you got from Codecanyon, to your preferred directory, then run **flutter pub get**, then change directory to iOS folder and run **pod install**, then go back to the main folder and run **flutter run** to run the app.

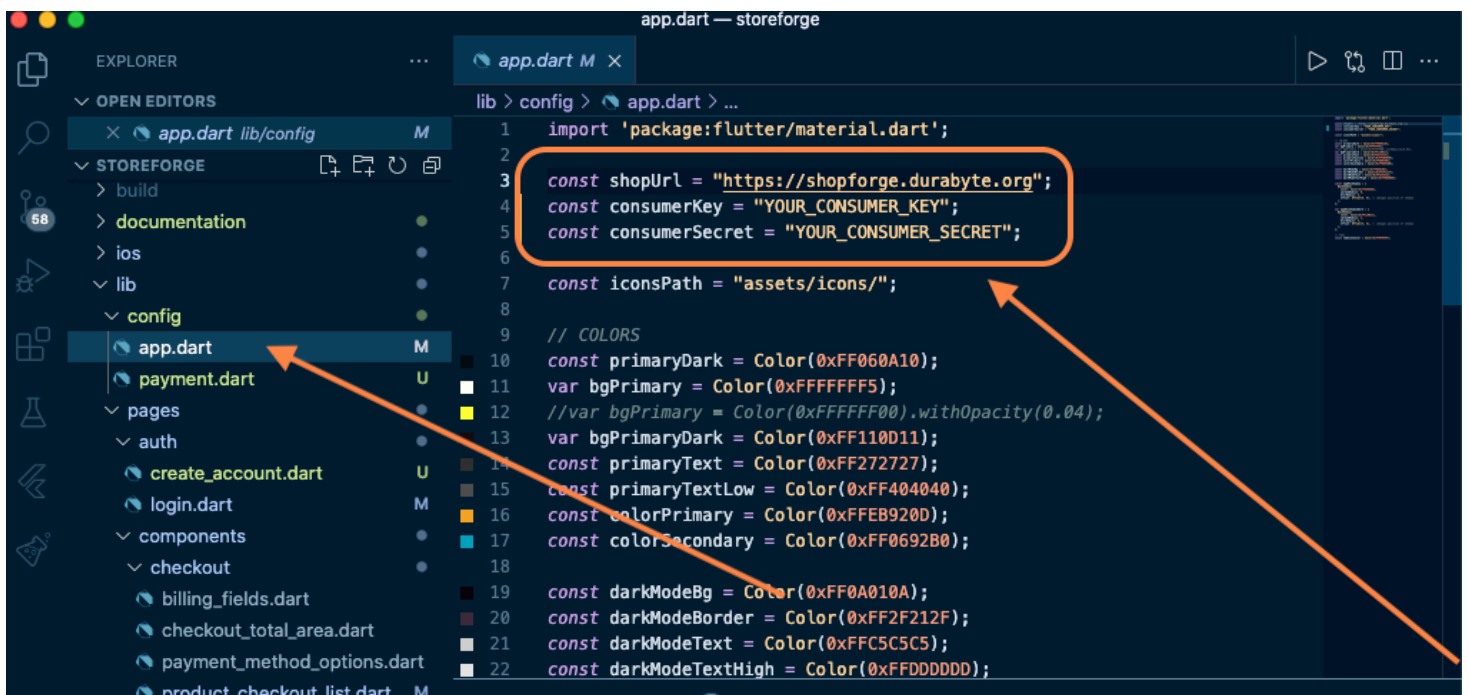
Requirements

- A WordPress site, preferably the recent versions of WordPress, with [WooCommerce](#) plugin installed in it.
- JWT Authentication Plugin, [click here to download it](#). For login in into the app.
- Solosignal Plugin, [inside the documentation folder], this will help you handle push notification using Onesignal
- A little knowledge of Flutter, and make sure Flutter environment is correctly installed on your machine, check their official website to learn more: <https://flutter.dev/docs/get-started/install>

- Simulator/Emulator or a real device to test your app.

Installation

- Unzip the source code to your preferred directory, and open with any text editor of your choice, preferably Visual Studio Code. You should see some errors at first, this is because of the missing dependencies.
- Open the terminal and run **flutter pub get** to install the missing dependencies.
- Change directory to the iOS folder, and run **pod install** to install the Podfile dependencies.
- Run **flutter run** to run on your preferred device
- To connect your app to your shop, open **lib/config/app.dart**, like this:



- Change the shopUrl to yours and both the consumerKey and consumerSecret are required too before your shop can be fully connected. You can get them in your WooCommerce dashboard, like so:

The screenshot shows the WooCommerce Settings page. The 'Advanced' tab is selected. In the 'REST API' section, there is a table with the following data:

Description	Consumer key ending in	User	Permissions	Last access
<input type="checkbox"/> First API	...4965825	mixpeal	Read/Write	September 29, 2021 at 2:20 pm

- If you don't have any key, you can add new one.

Customization

- To change the app name, go to **android/app/src/main/AndroidManifest.xml**, and change the android:label vale to your shop name.
- To change the app domain for publishing to playstore, you have to search **org.durabyte.shopforge** and replace domain with yours.
- To change the color schemes, you can see that in **lib/config/app.dart**

Payment Integration

- i. The payment method that needs configuration is Paypal, before your customers can see the Paypal payment method, you need to activate it in your WooCommerce dashboard, in the payments tab.
- ii. On the Shopforge end, there is a file that needs to be configured **lib/config/payment.dart**, you should be able to see everything you need there, you can easily add for both sandbox and live mode. [Learn more here](#).
- iii. Other mode of payments needs to be activated on the admin end before it can be displayed for customers to use.

Social Login (Facebook)

- i. For Facebook login, we used [flutter facebook auth](#), you can see the full documentation here.
- ii. Please follow the documentation, you should be able to see for both Android and iOS Installation. Note that, these processes are very important before your login can work.
- iii. We have added what you need for the AndroidManifest.xml and string.xml, you just need to change your **facebook_app_id** and **facebook_login_protocol_scheme** at **android/app/src/main/res/values/strings.xml** to your own.

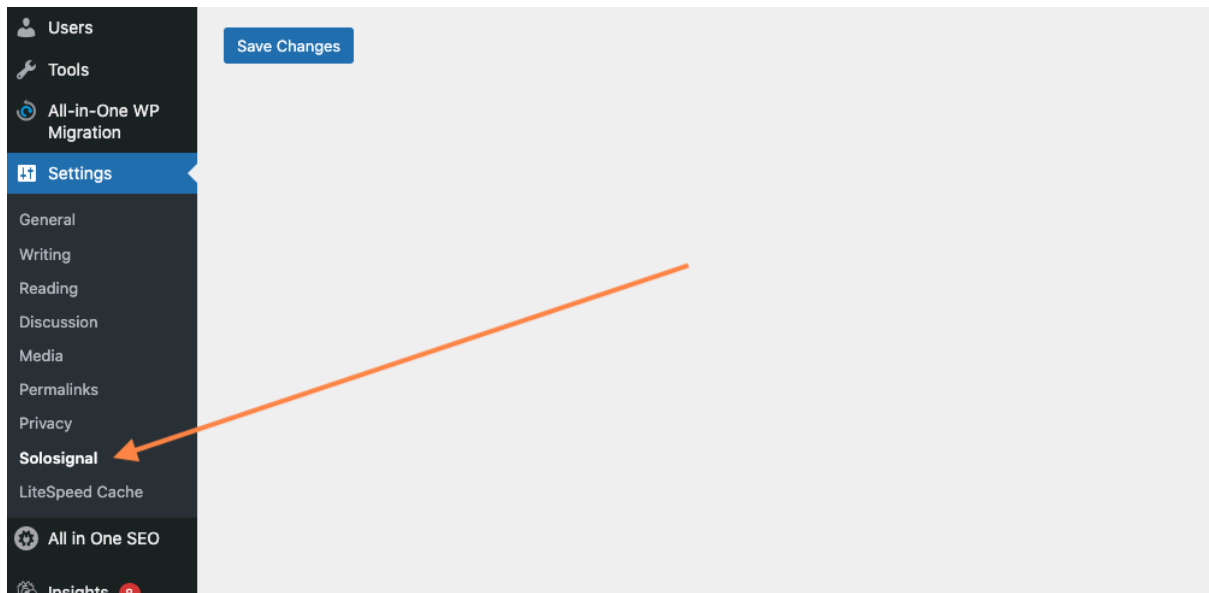
- iv. It may still not work when you are done with all the process, don't panic, it may be because you are running it in debug mode, try running the app as release with **flutter run --release**

Social Login (Google)

- i. For Google login, we used [google sign in](#), you can see the full documentation on the page.
- ii. We have added mostly what you need.
- iii. For iOS, feel free to add it yourself, because it requires adding signin with apple too, so we ignore it.

Push Notification

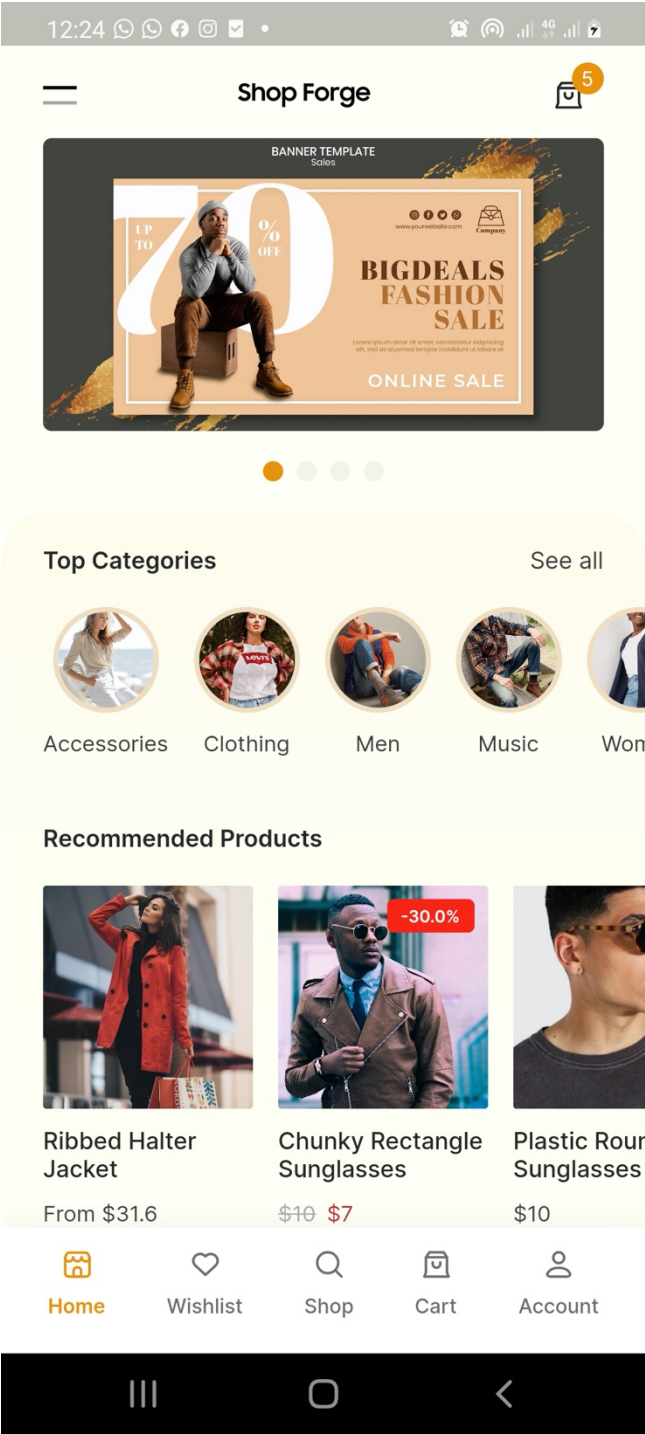
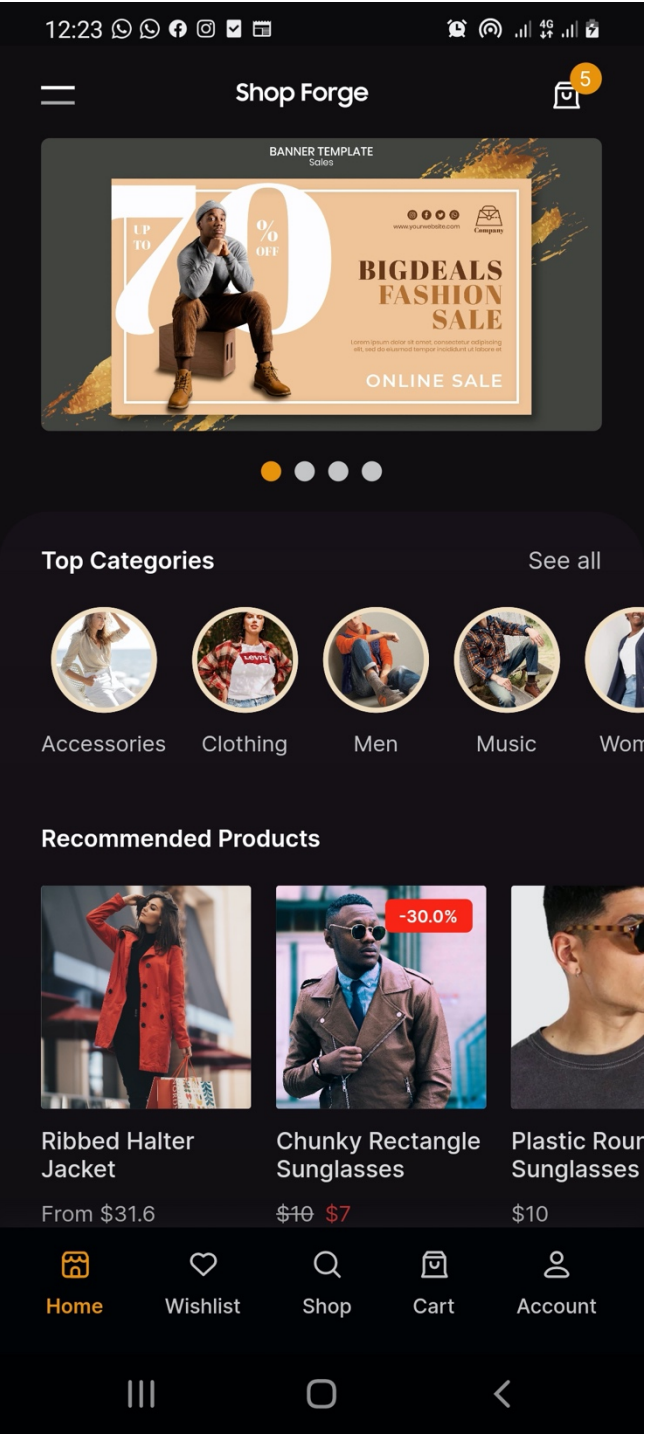
- i. We are using [Onesignal](#), we have configured for Android, you need to configure for iOS, [please check here for more info](#).
- ii. You need to install Solosignal plugin, [inside the documentation folder], upload it to your server as a regular plugin and activate it.
- iii. Once activated, you should see it in the settings menu like this:



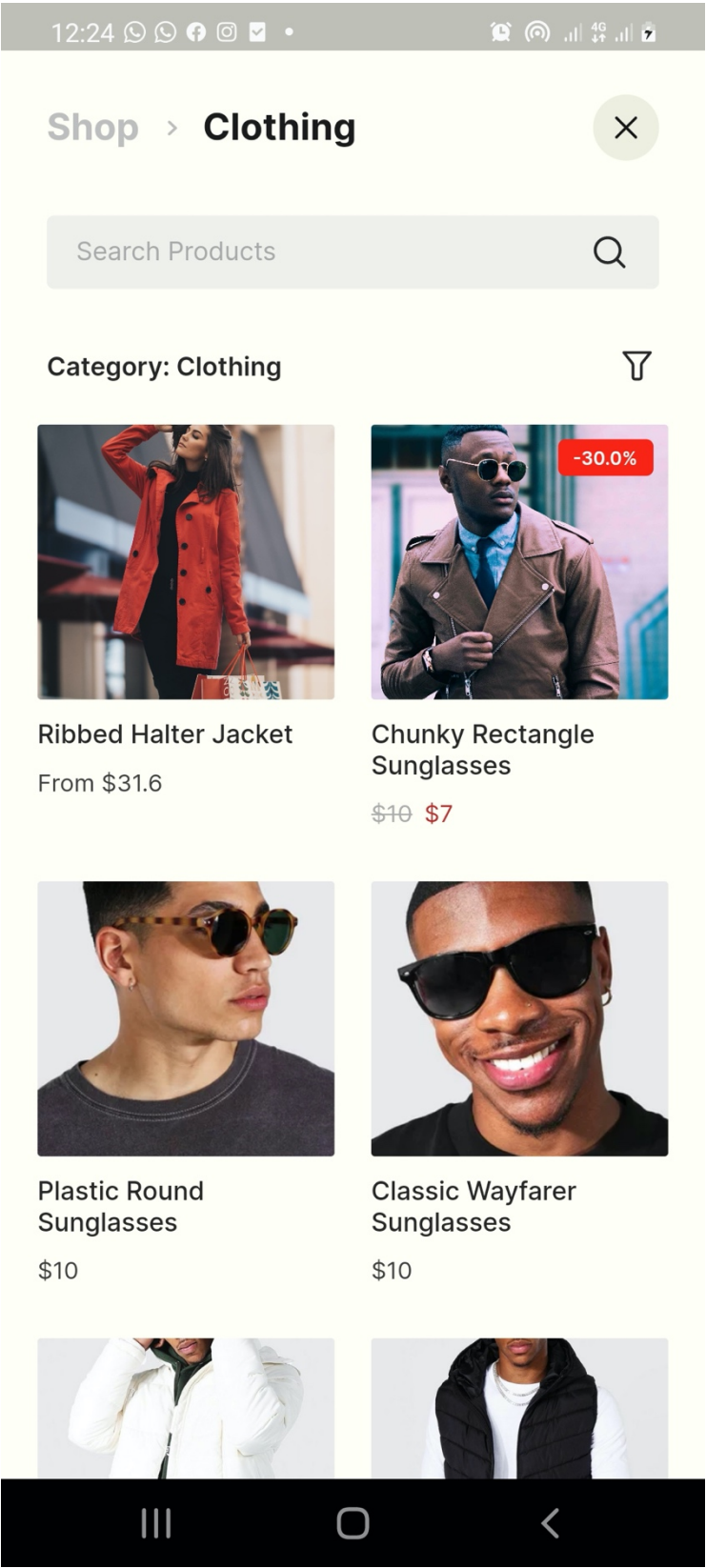
- iv. On the Solosignal page, you should see a form that asks for App ID and API Key, you need to get these from your Onesignal portal.
- v. On the app end, you need to add your Onesignal app id to **lib/config/modules.dart**, this is very important.

Features

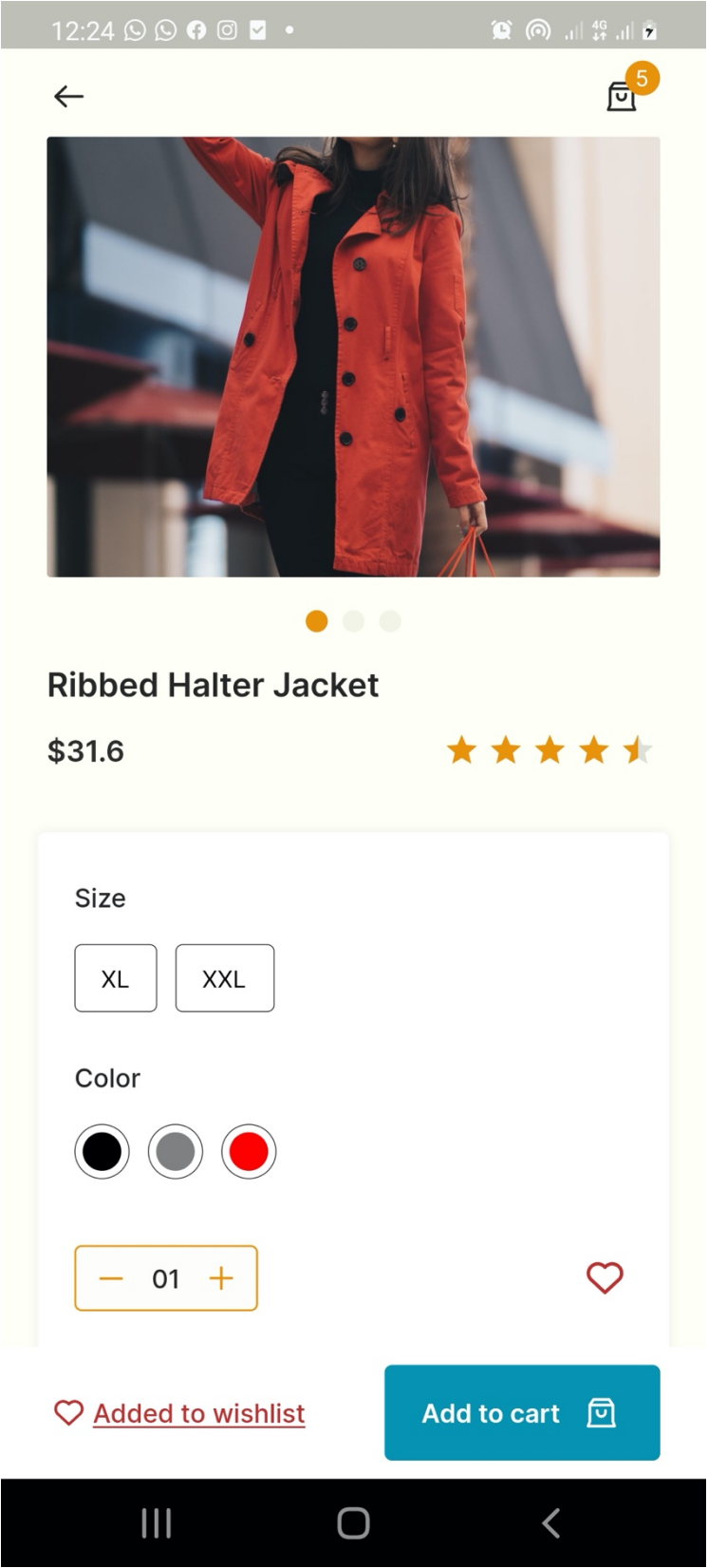
Light & Dark Mode



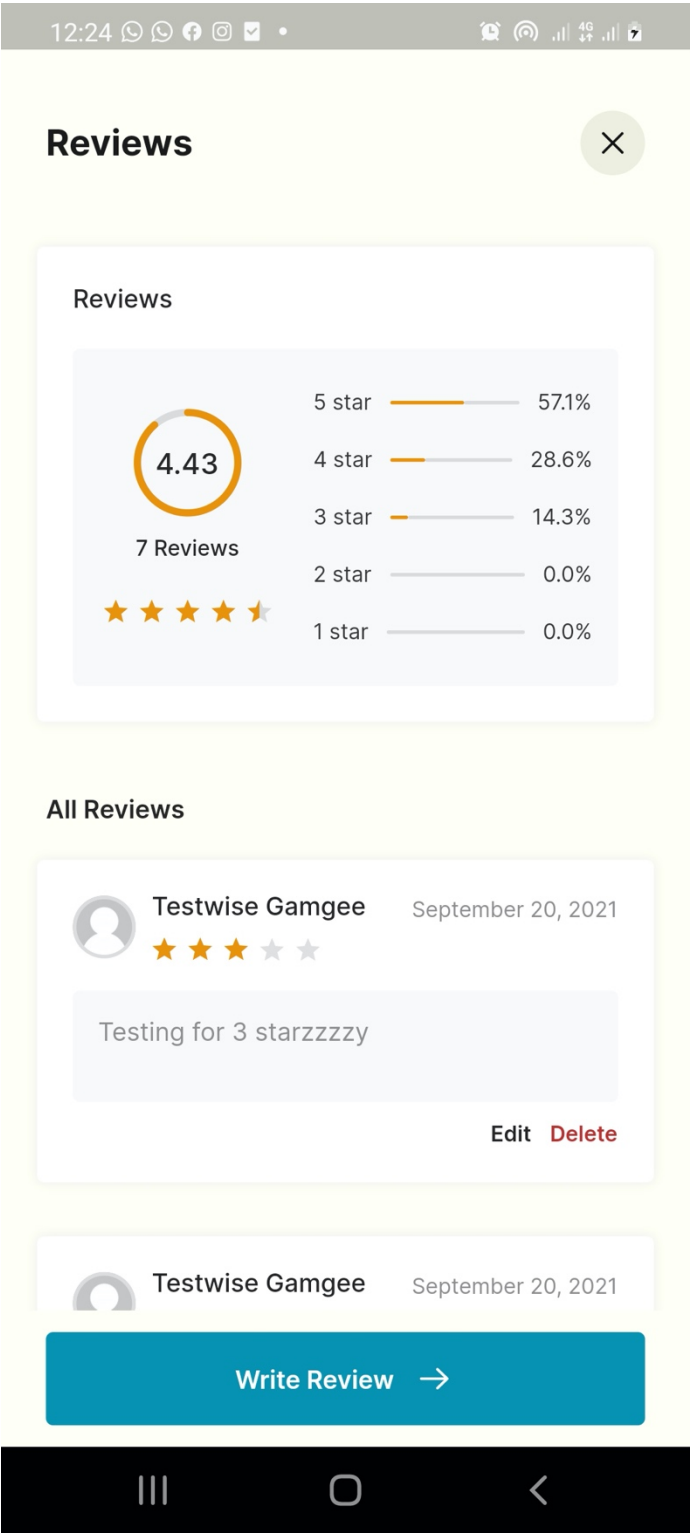
Product Categories



Product Variations: Sometimes, product prices are generated from combined options, if your WooCommerce product has variants, we've got you covered.



Product Reviews



Thanks once again, if you run into any issue, feel free to shoot us an email, we promise an instant support.