

# Storing Transactions in Blocks

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# Overview



**Blocks with a single transaction**

**Blocks with multiple transactions**

**Transaction pools, HMAC and digital signatures**

**Block versioning**





Theory

Practice





Non-developers welcome!

```
stephenhaunts — BlockWithProofOfWork.dll — -bash — 113x24

Difficulty Level 3 - Nonce = 891969 - Elapsed = 00:00:01.24 - 000Qi14yJtclAq6zfAoaJqBpsUTjWmdLT7+D+6AI9g0=
Difficulty Level 3 - Nonce = 43429 - Elapsed = 00:00:00.06 - 000a70JZc6M3TnorqSXrtCoVFVf9FWoQXmB+j8jSWD4=
Difficulty Level 3 - Nonce = 66050 - Elapsed = 00:00:00.10 - 000F4IILEIs0xTcPq+xJBBr0+OmkSCg9/z08cNZz+2M=
Difficulty Level 3 - Nonce = 14904 - Elapsed = 00:00:00.02 - 000QqAK7+TcJBk56vv57ce4Zd66Nd/BNO7hzM2hBrfk=
Block Number 0 : PASS VERIFICATION
Block Number 1 : PASS VERIFICATION
Block Number 2 : PASS VERIFICATION
Block Number 3 : PASS VERIFICATION
Blockchain integrity intact.

Block Number 0 : PASS VERIFICATION
Block Number 1 : FAILED VERIFICATION
Block Number 1 : Invalid Digital Signature
Block Number 2 : FAILED VERIFICATION
Block Number 2 : Invalid Digital Signature
Block Number 3 : FAILED VERIFICATION
Block Number 3 : Invalid Digital Signature
Blockchain integrity NOT intact.

Press any key to continue...■
```

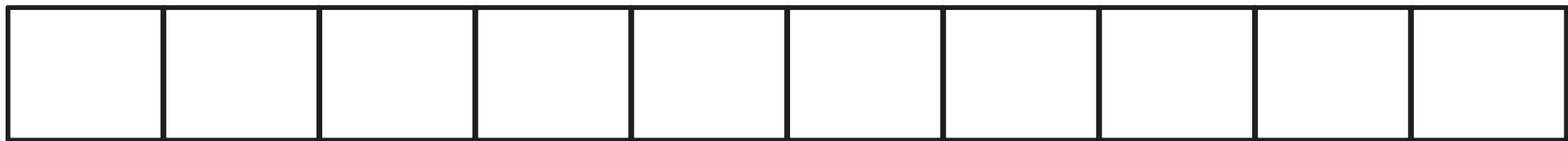
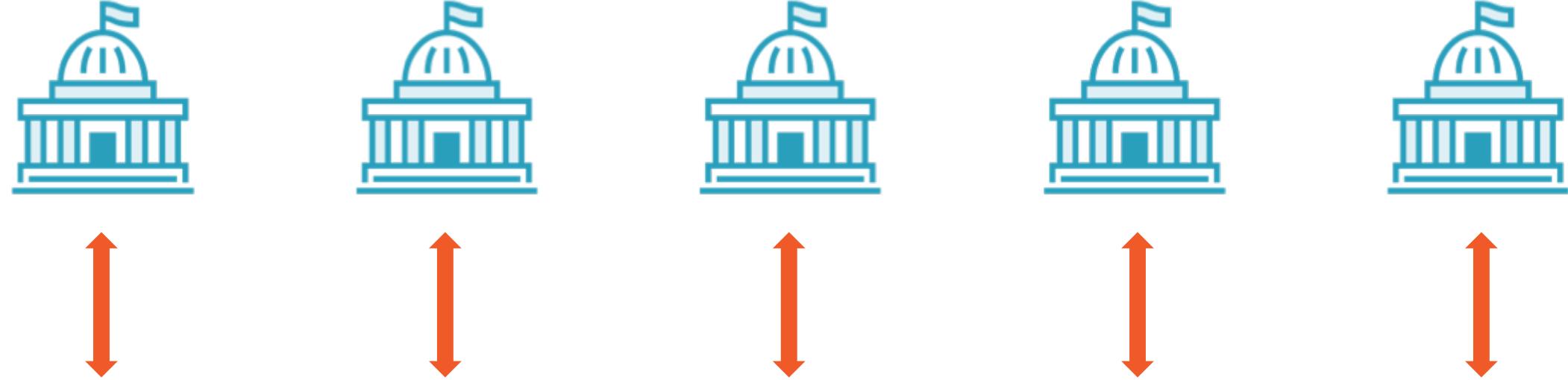


# .NET Standard 2.0 & .NET Core 2.0

Visual Studio 2017 on Windows  
Visual Studio for Mac  
JetBrains Rider  
Visual Studio Code







Blockchain



# Globomantics Data to Record

**Claim number**

**Settlement amount**

**Settlement date**

**Car registration**

**Mileage**

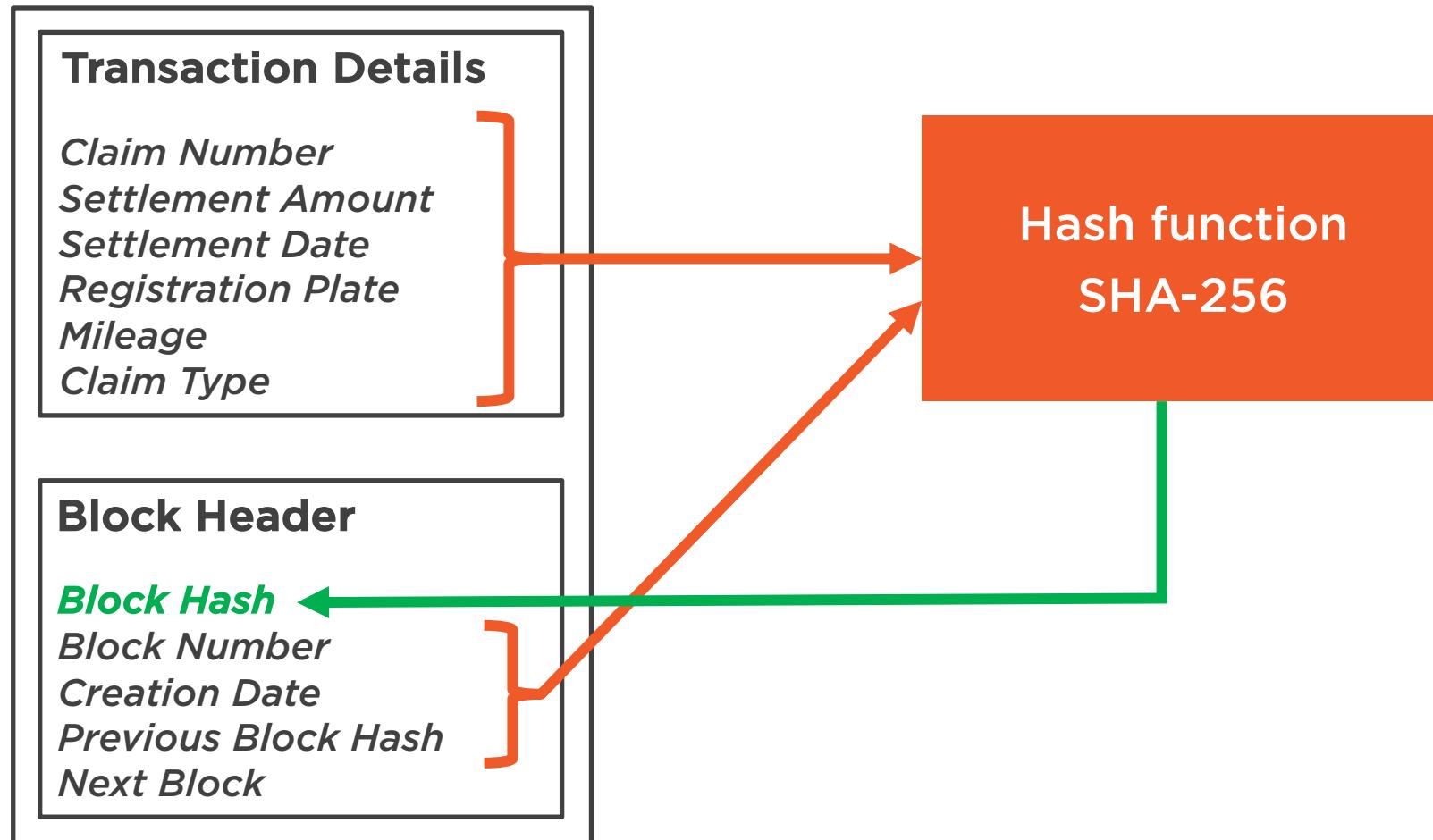
**Claim type**



# Blocks with a Single Transaction

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## Transaction Details

*Claim Number  
Settlement Amount  
Settlement Date  
Registration Plate  
Mileage  
Claim Type*

## Block Header

*Block Number  
**Block Hash**  
Creation Date  
Previous Block Hash  
Next Block*

## Transaction Details

*Claim Number  
Settlement Amount  
Settlement Date  
Registration Plate  
Mileage  
Claim Type*

## Block Header

*Block Number  
**Block Hash**  
Creation Date  
Previous Block Hash  
Next Block*

## Transaction Details

*Claim Number  
Settlement Amount  
Settlement Date  
Registration Plate  
Mileage  
Claim Type*

## Block Header

*Block Number  
**Block Hash**  
Creation Date  
Previous Block Hash  
Next Block*



## **Transaction Details**

*Claim Number  
Settlement Amount  
Settlement Date  
Registration Plate  
Mileage  
Claim Type*

## **Block Header**

*Block Number 1  
**Block Hash**  
Creation Date  
Previous Block Hash (*null*)  
**Next Block***

## **Transaction Details**

*Claim Number  
Settlement Amount  
Settlement Date  
Registration Plate  
Mileage  
Claim Type*

## **Block Header**

*Block Number 2  
**Block Hash**  
Creation Date  
Previous Block Hash  
**Next Block***

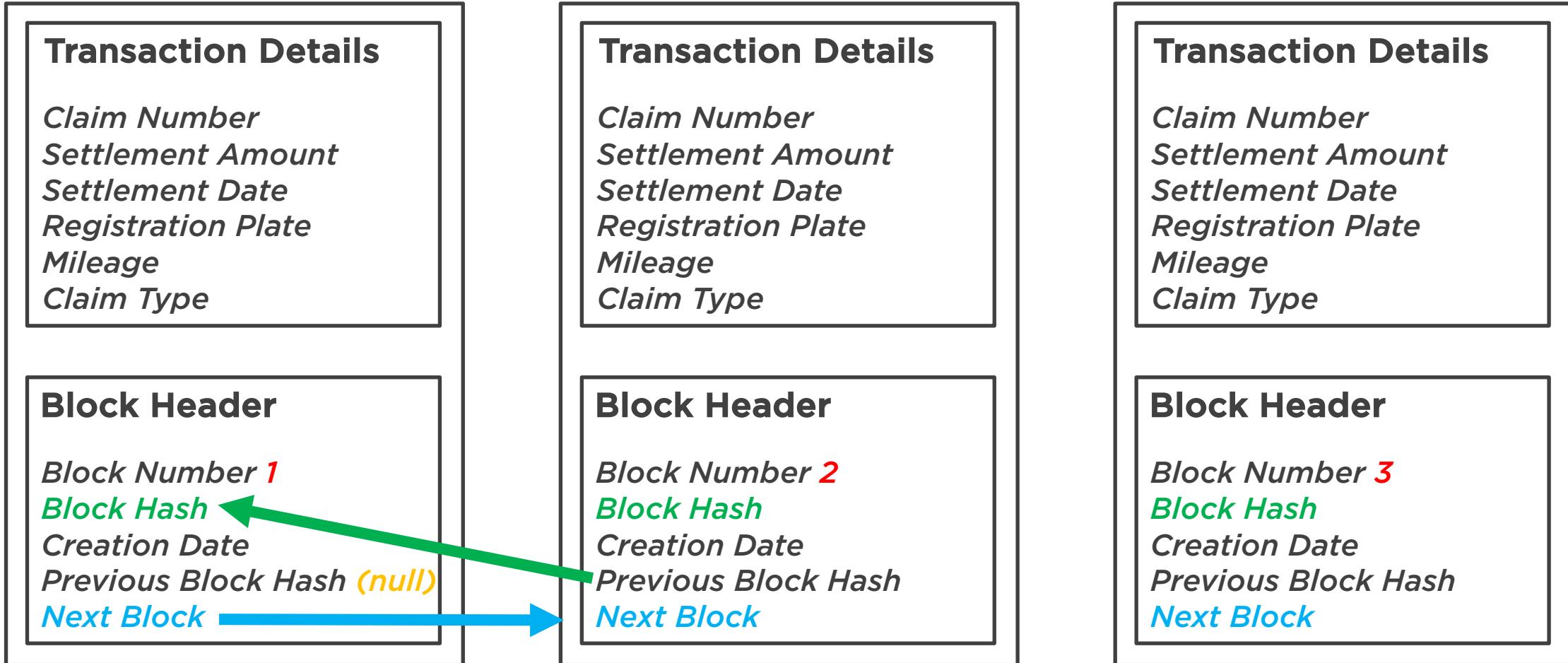
## **Transaction Details**

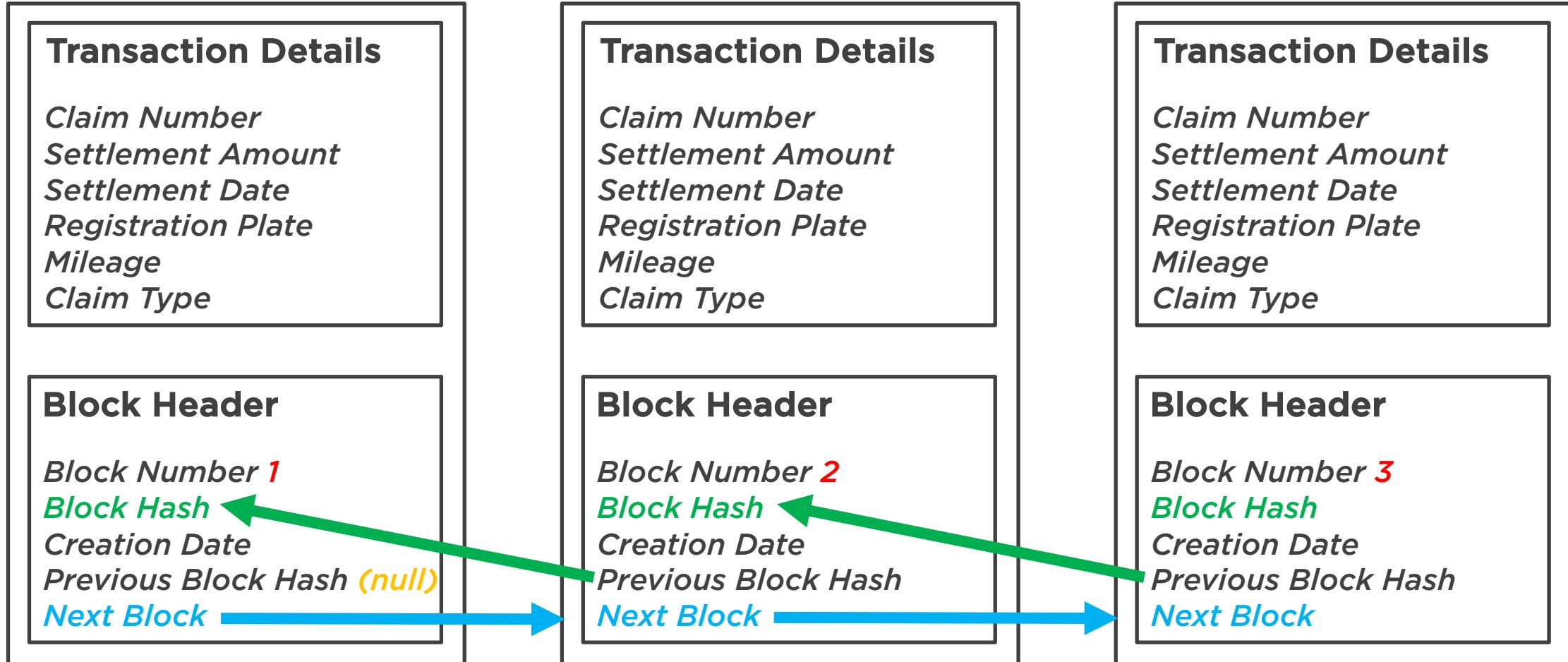
*Claim Number  
Settlement Amount  
Settlement Date  
Registration Plate  
Mileage  
Claim Type*

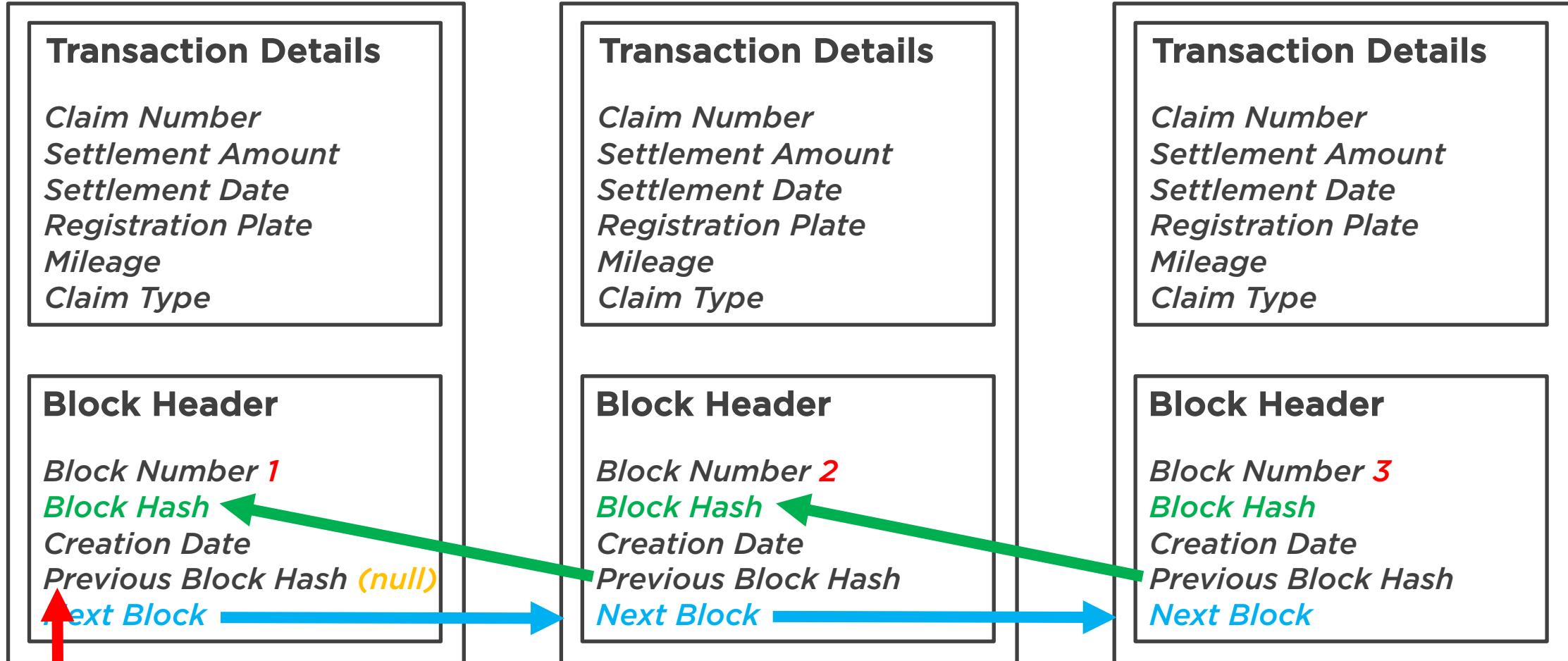
## **Block Header**

*Block Number 3  
**Block Hash**  
Creation Date  
Previous Block Hash  
**Next Block***





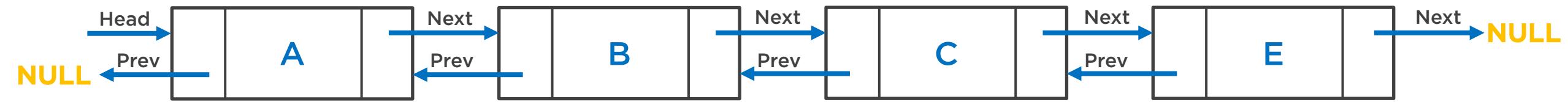




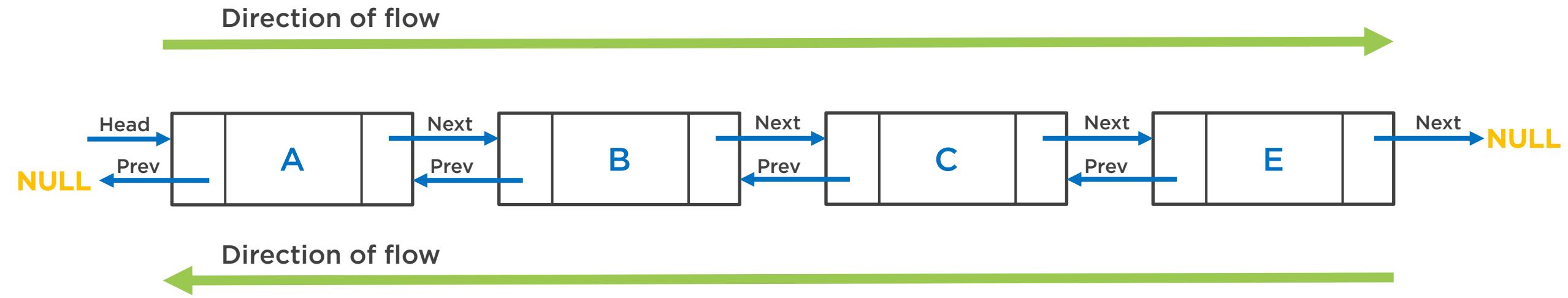
Has no parent so equals null



# Double Linked List



# Double Linked List

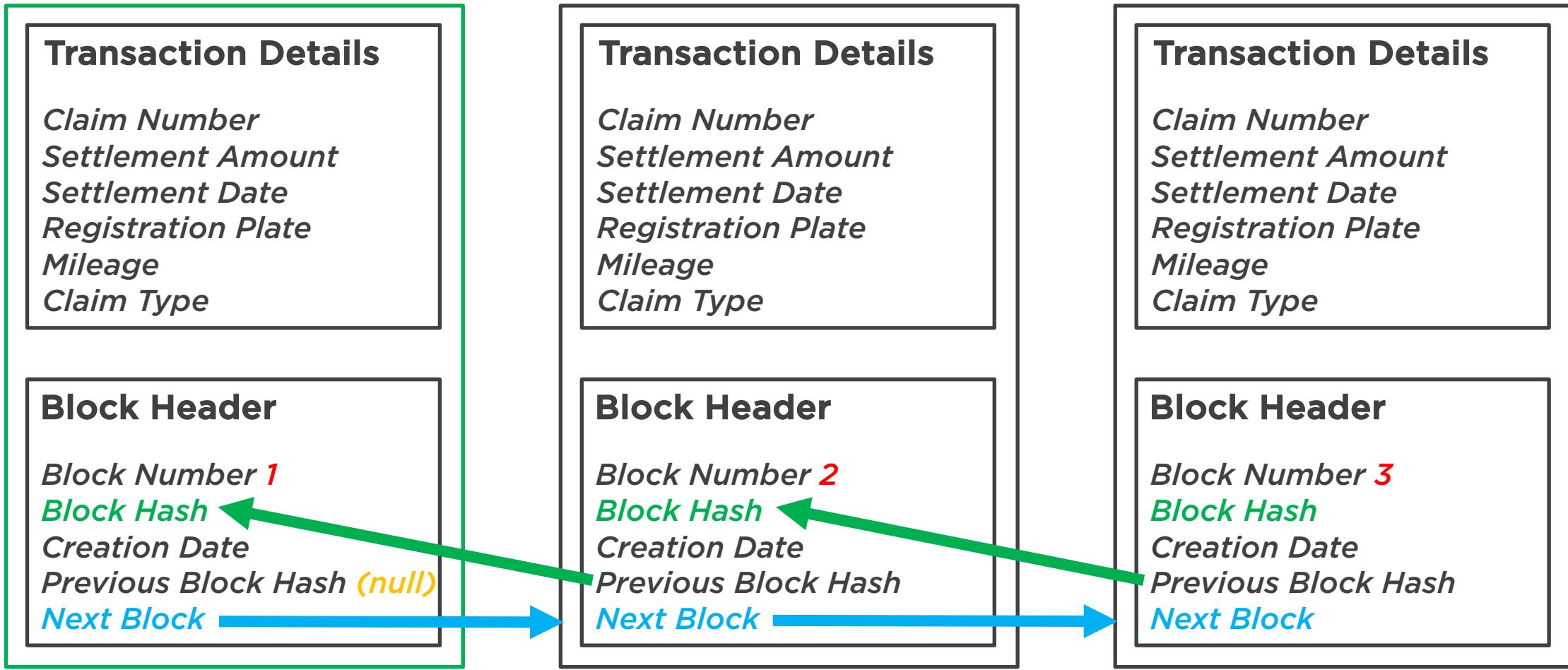


**Blockchain flows in one direction**





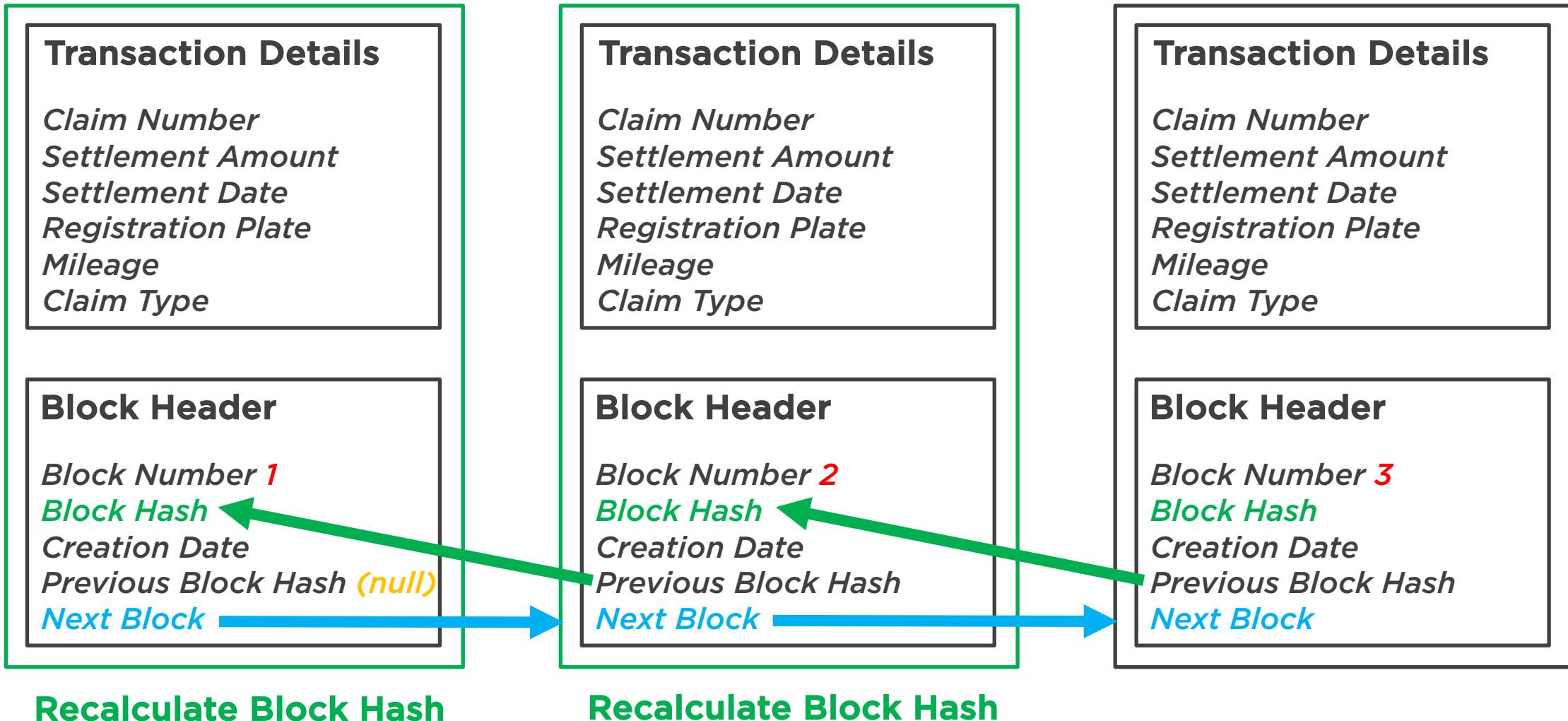
# Happy Path



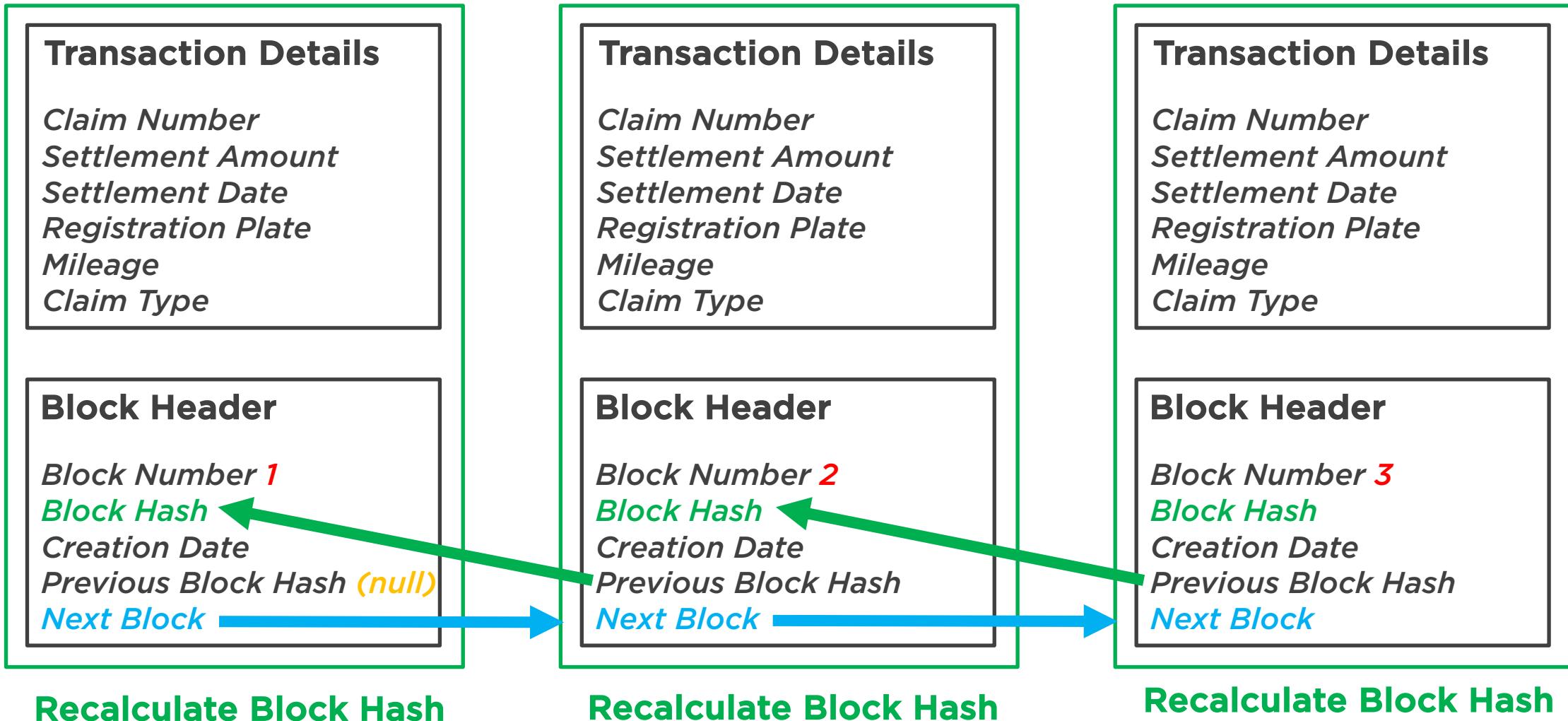
Recalculate Block Hash



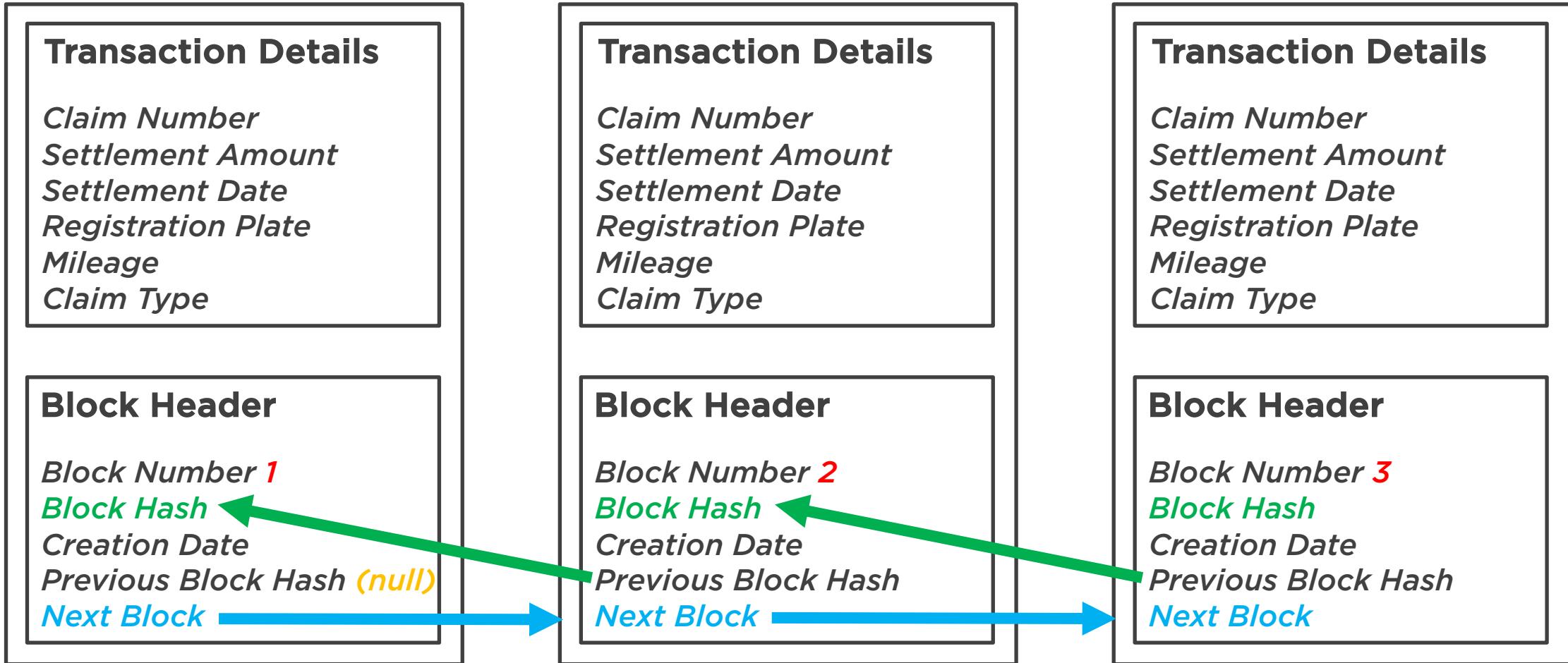
# Happy Path



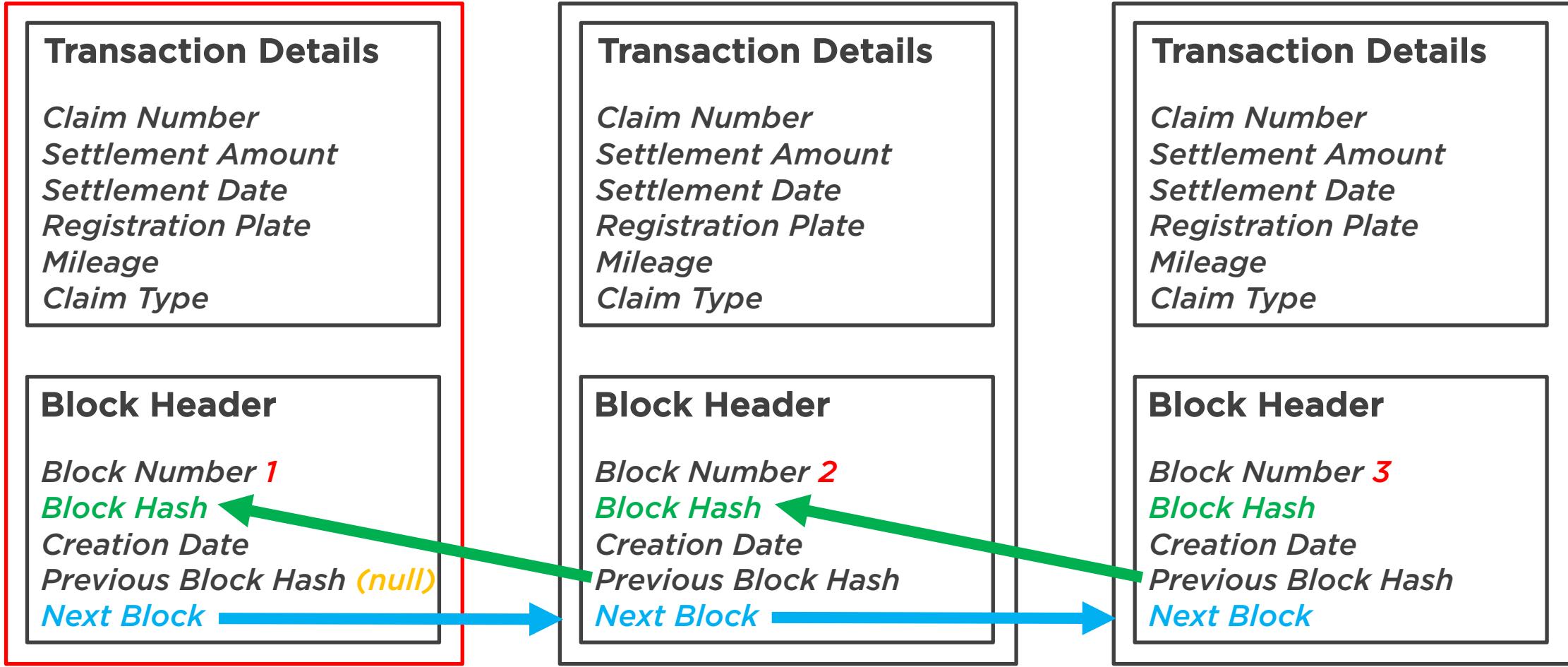
# Happy Path



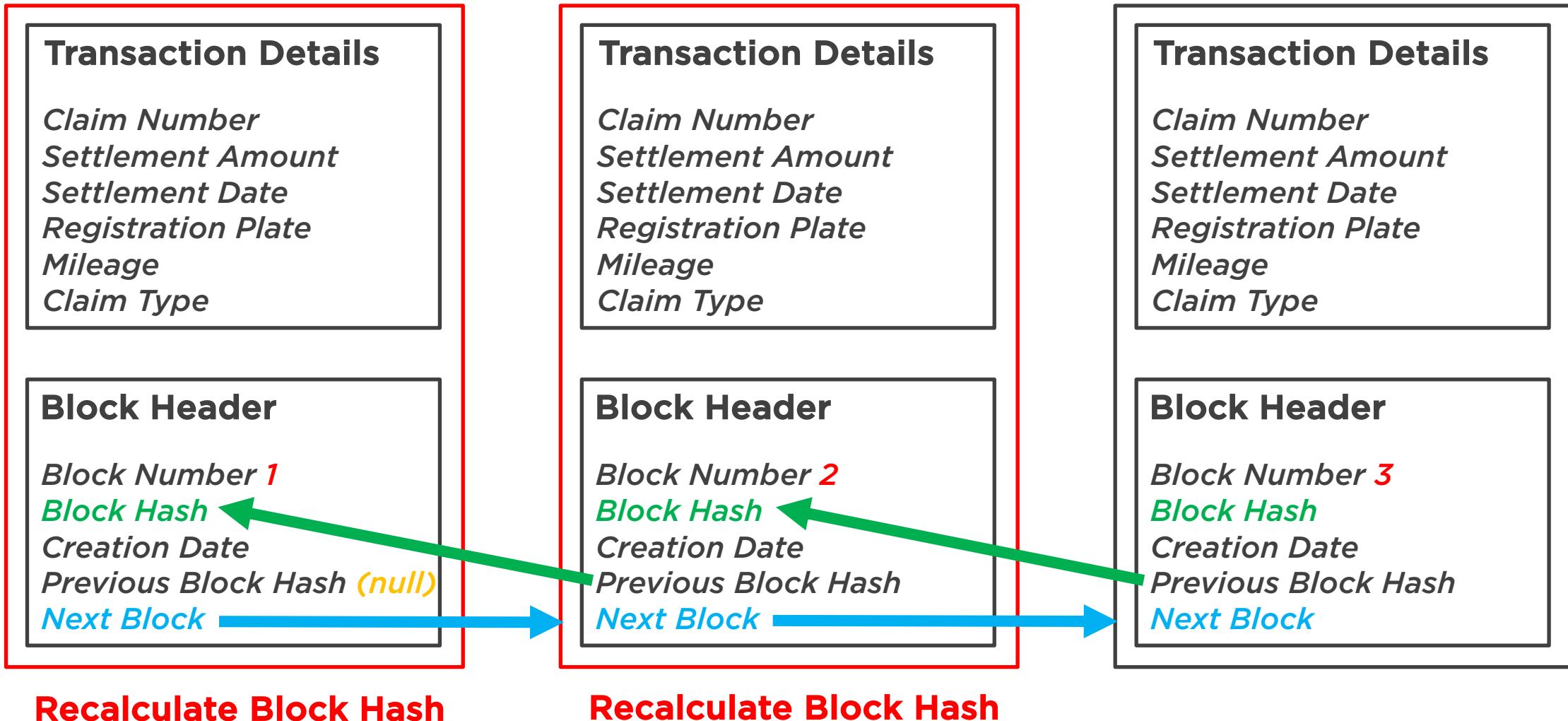
# Verification Failure



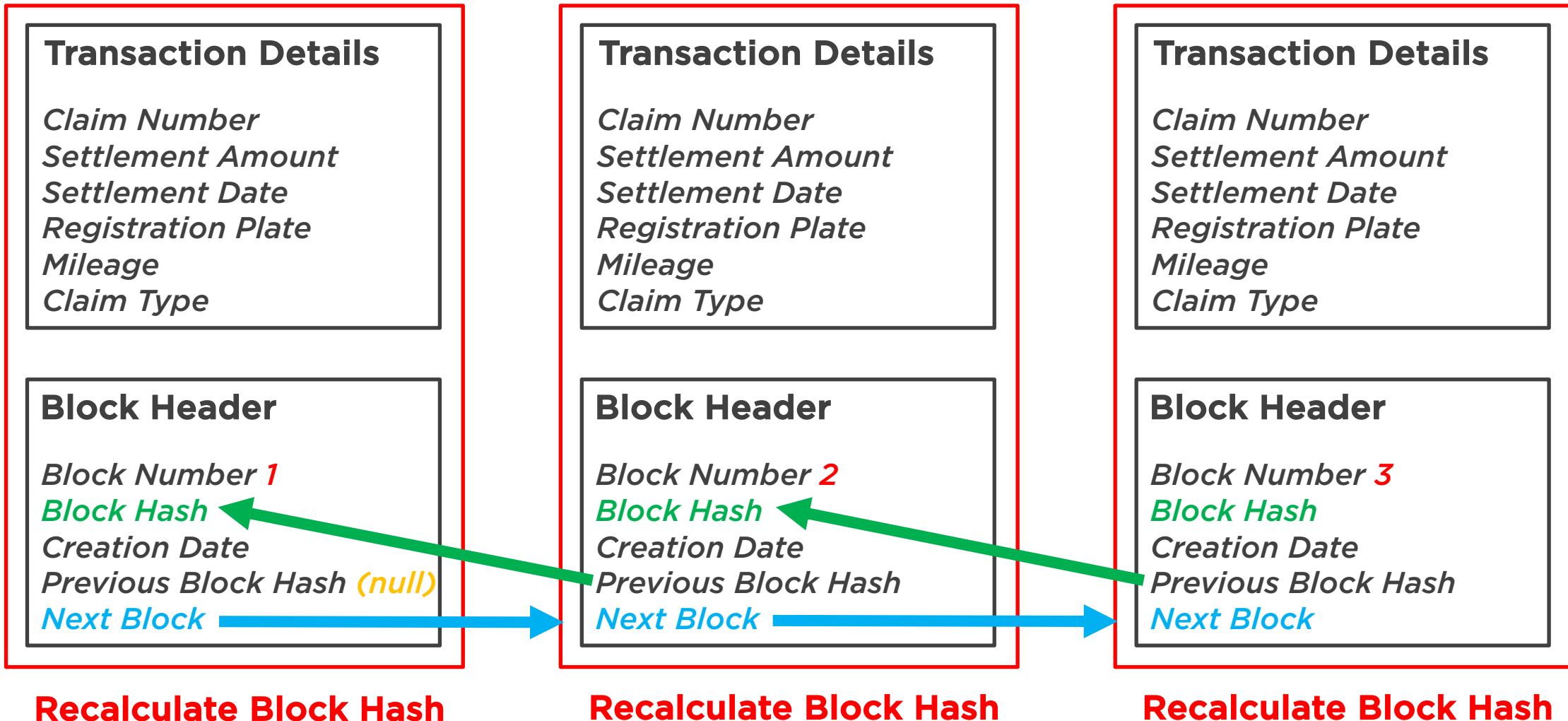
# Verification Failure



# Verification Failure



# Verification Failure



Demo



**.NET Standard 2.0+ & .NET Core 2.0+**

**Cross platform**

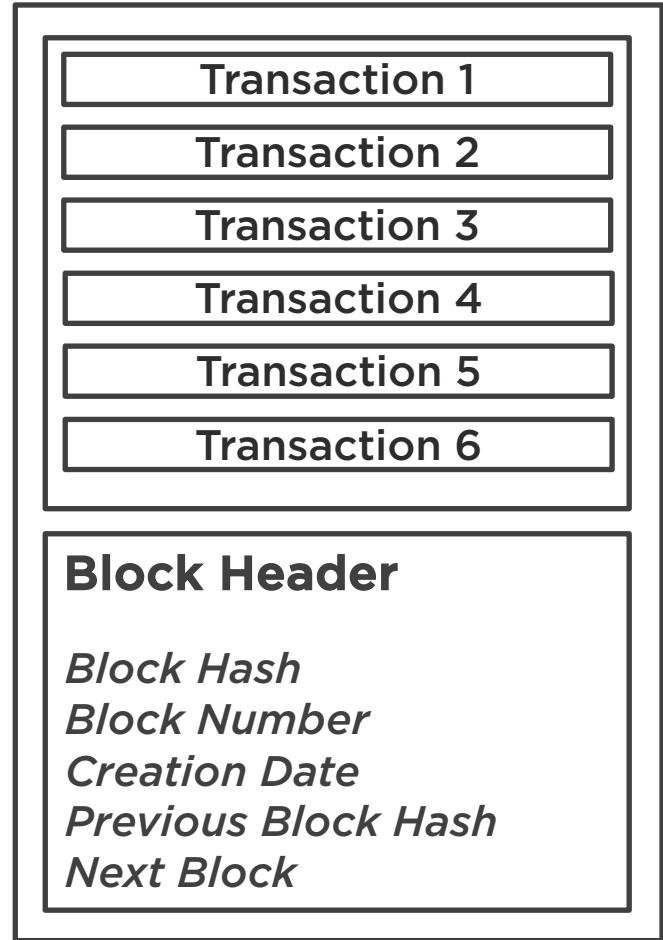
**Demos in Visual Studio for Mac**

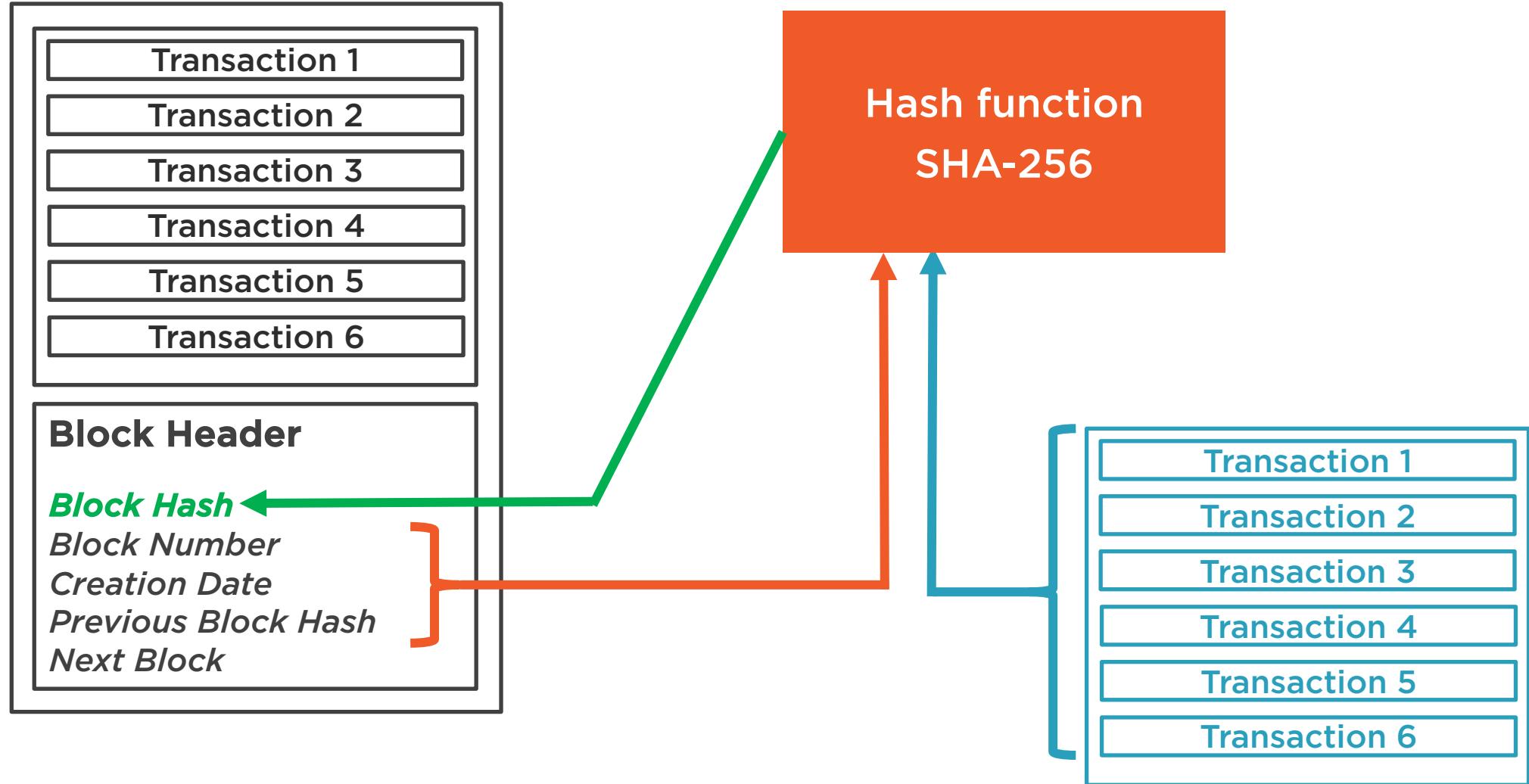


# Blocks with Multiple Transactions

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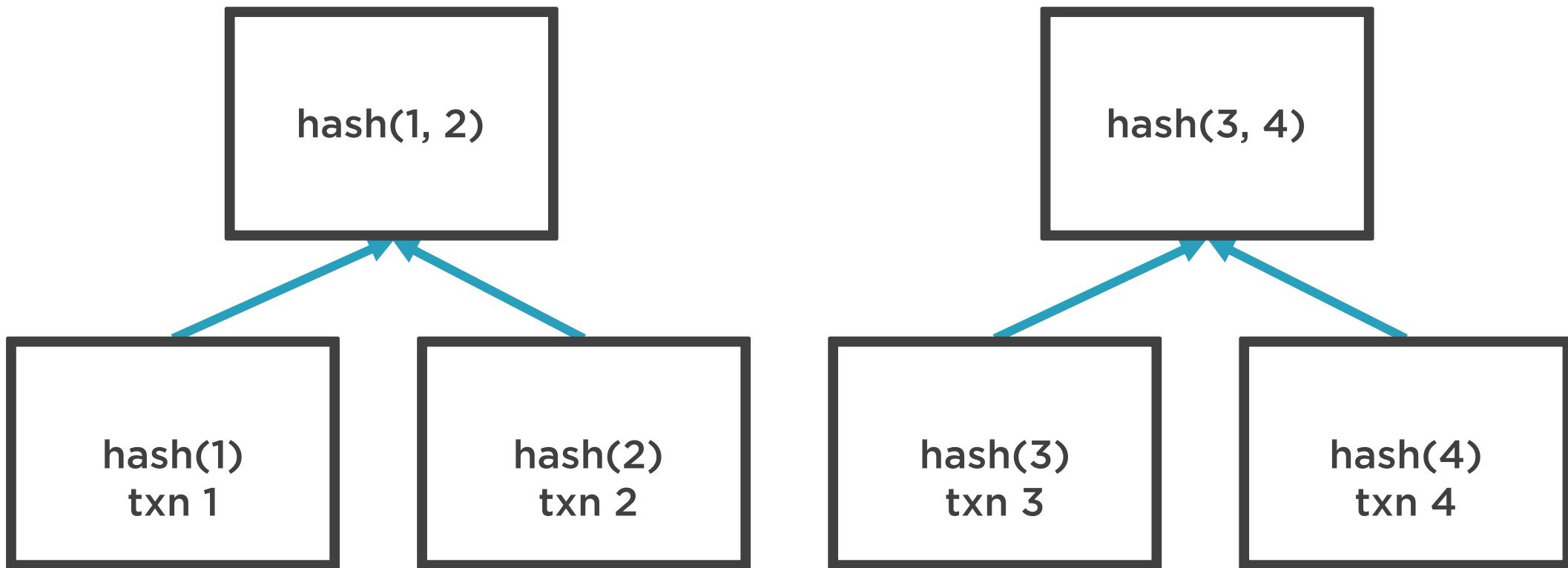
**hash(1)**  
**txn 1**

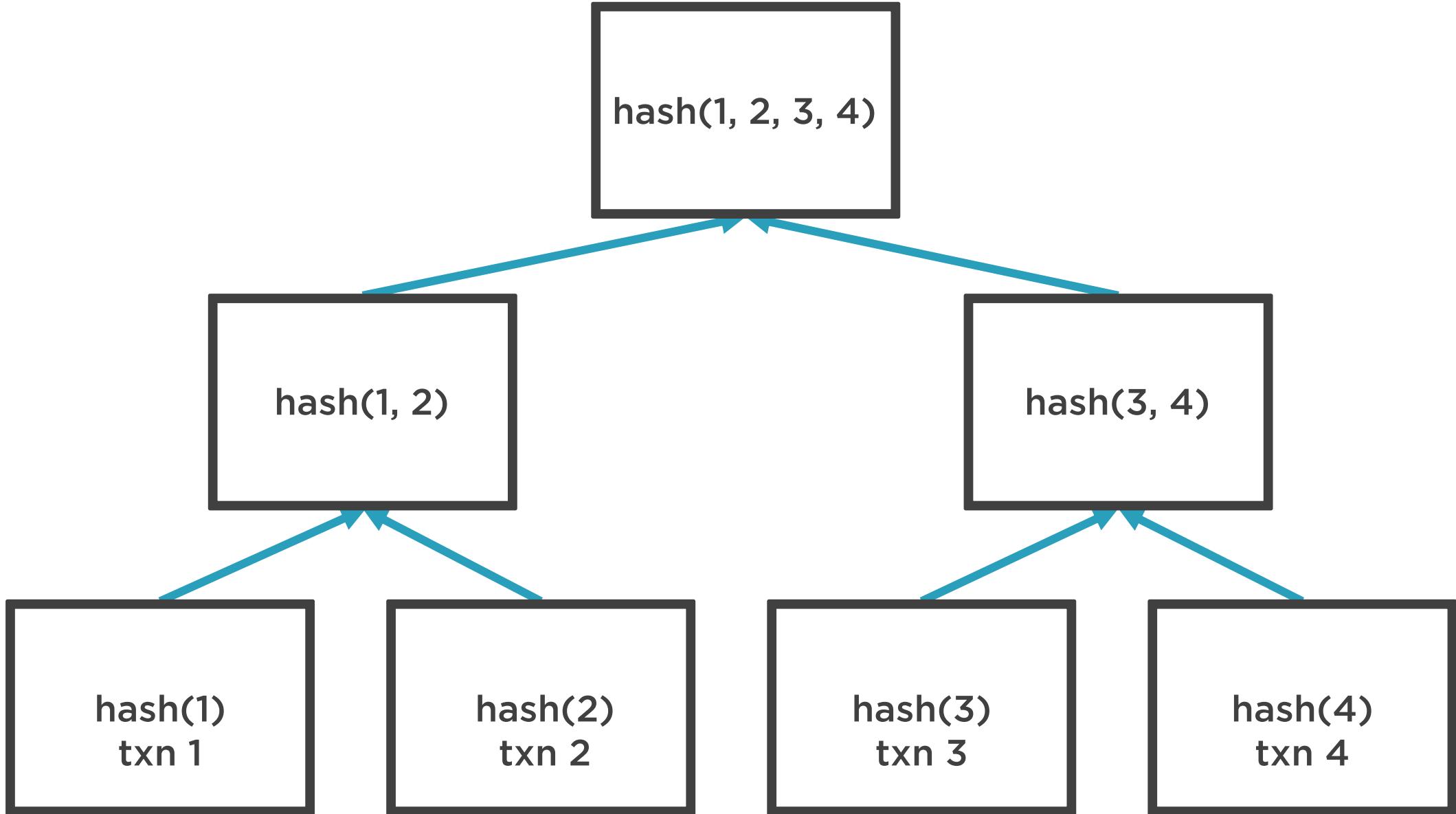
**hash(2)**  
**txn 2**

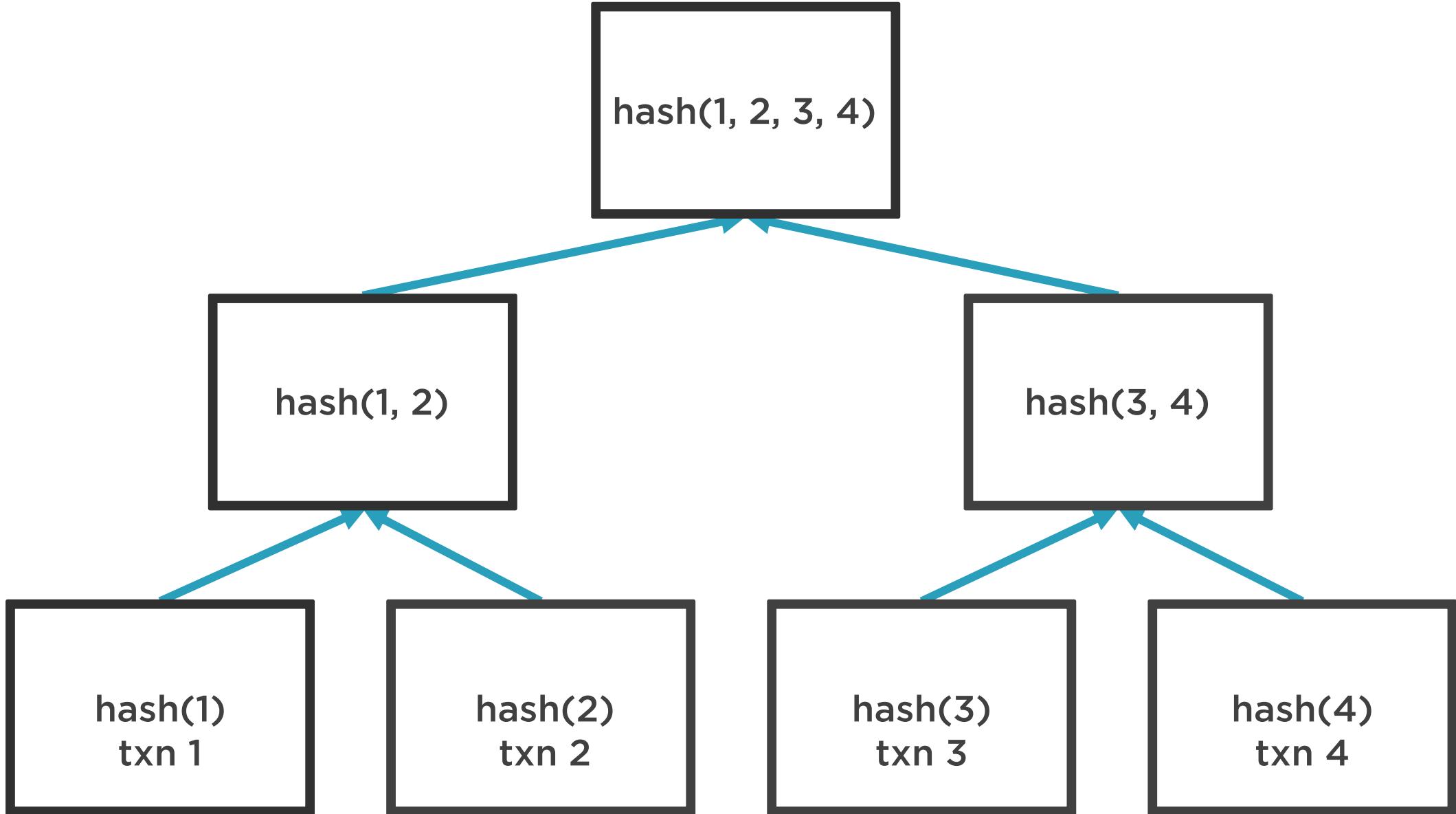
**hash(3)**  
**txn 3**

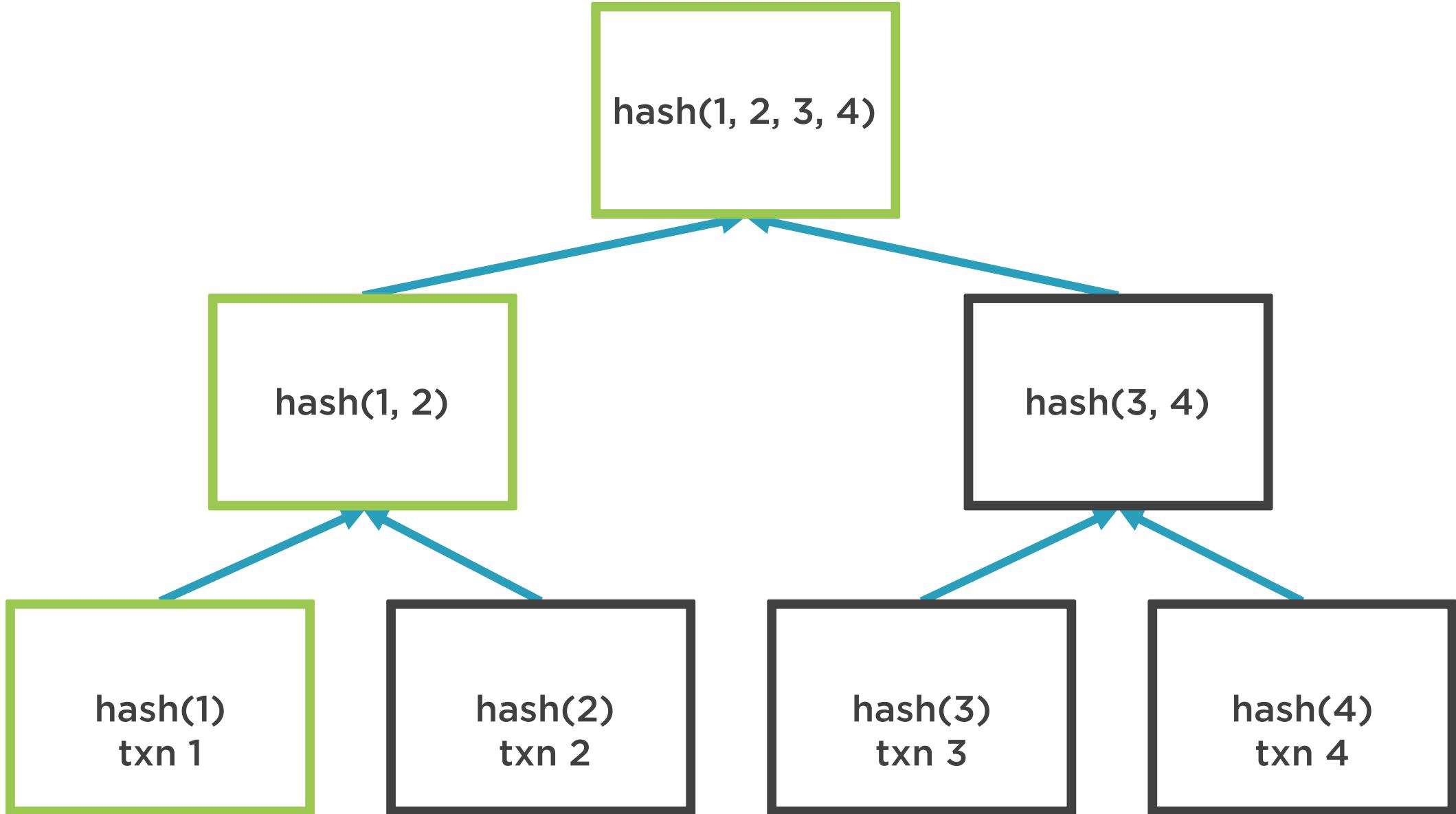
**hash(4)**  
**txn 4**

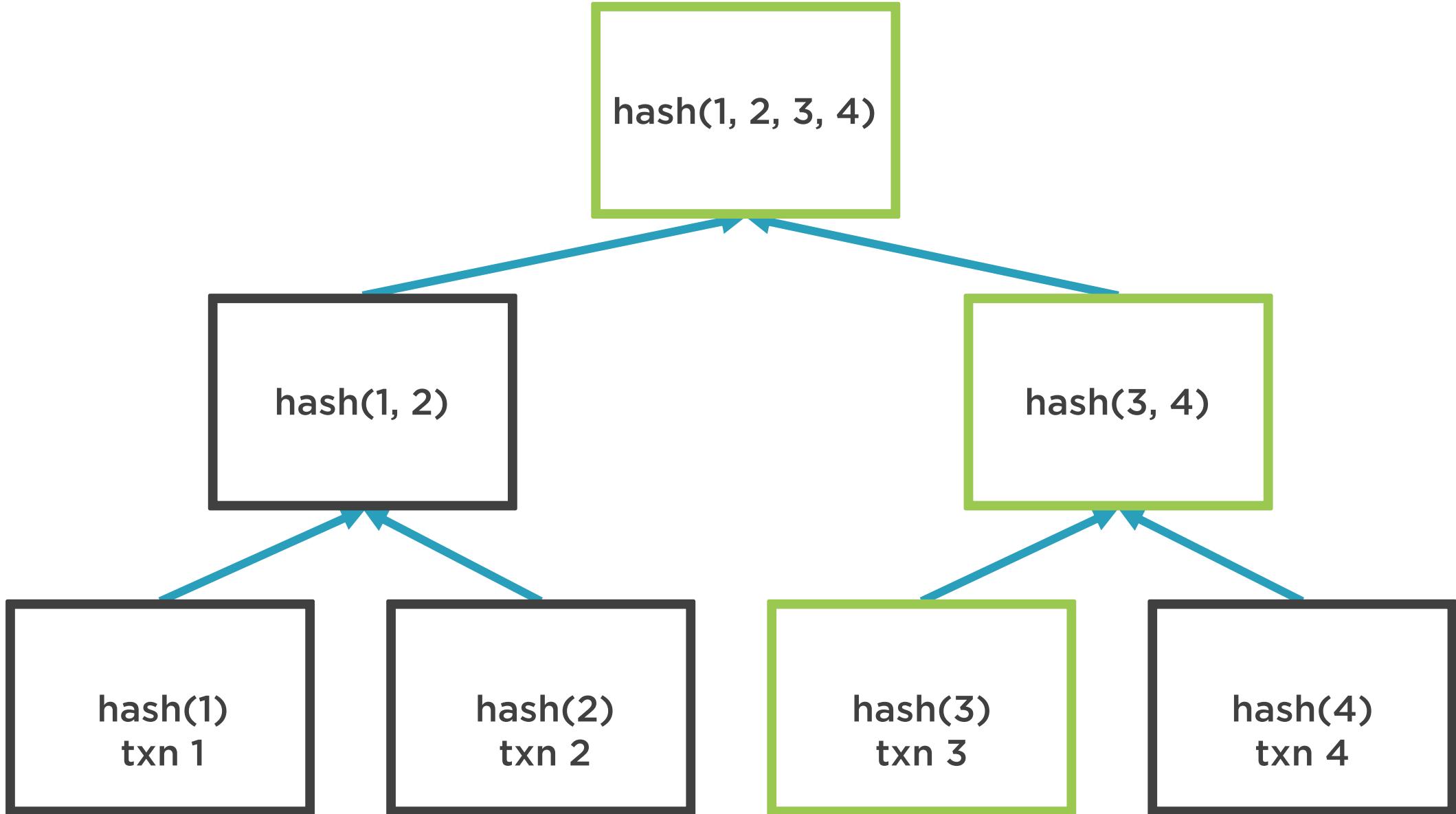


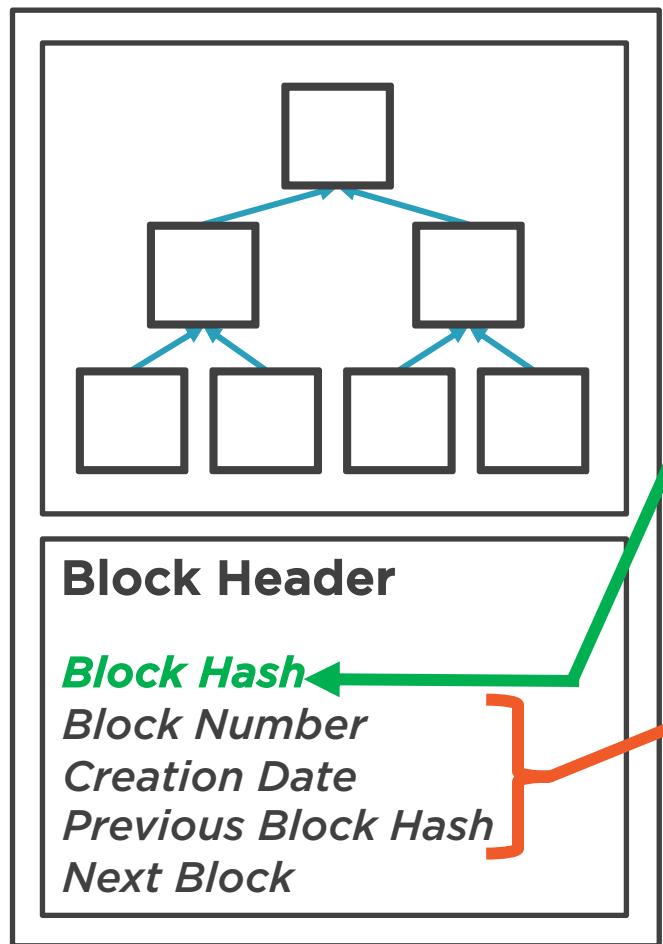












**Hash function**  
**SHA-256**

hash(1, 2, 3, 4)

hash(1, 2)

hash(3, 4)

hash(1)  
txn 1

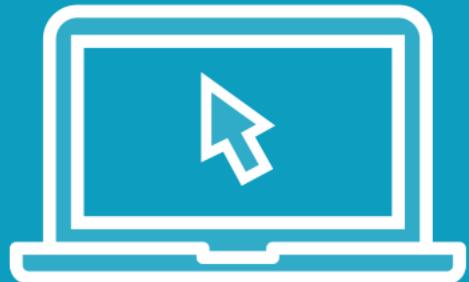
hash(2)  
txn 2

hash(3)  
txn 3

hash(4)  
txn 3



Demo



Incorporate a Merkle tree

We will use an open source Merkle tree

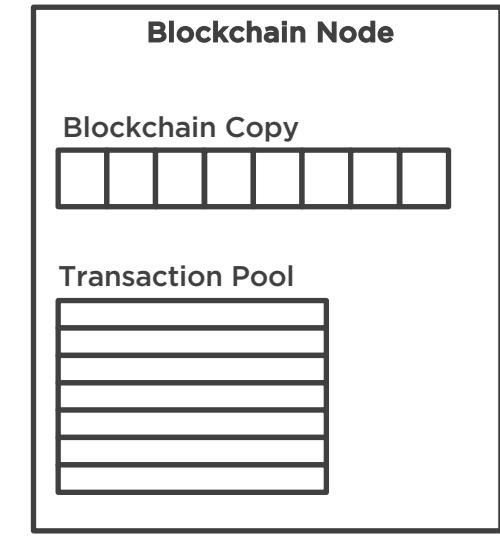
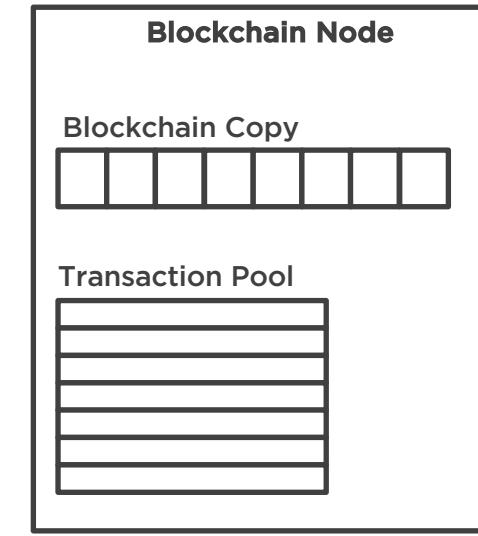
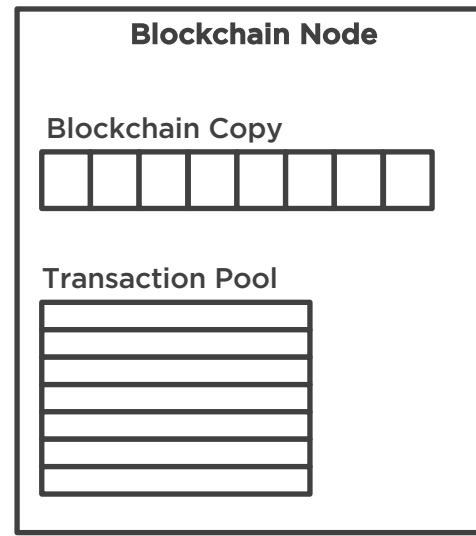
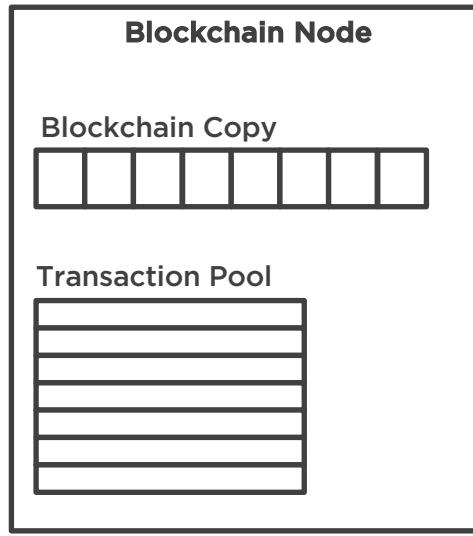


# Transaction Pools, Authenticated Hashes and Digital Signatures

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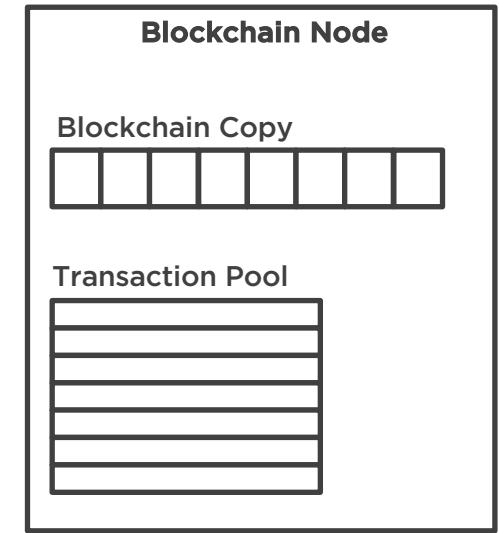
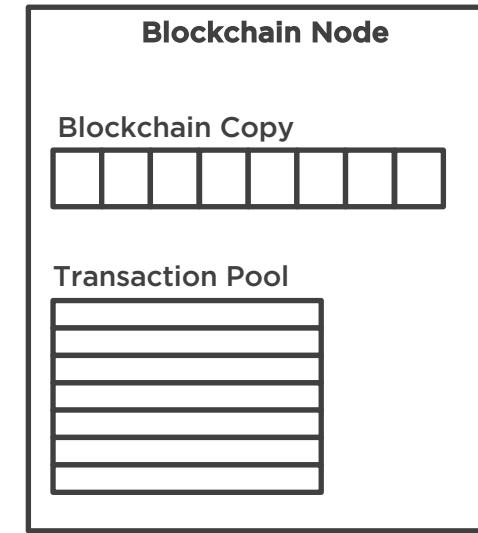
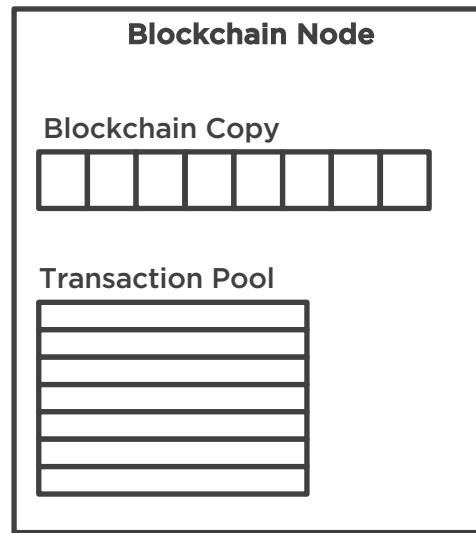
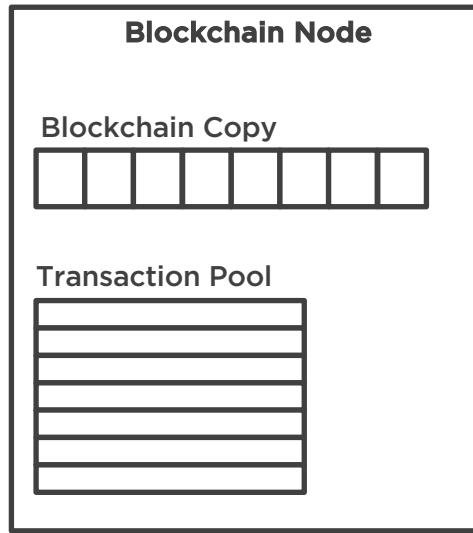
# Public Fully Distributed Blockchain



Complete copy of the Blockchain  
Complete list of transactions  
Transactions sent between all nodes



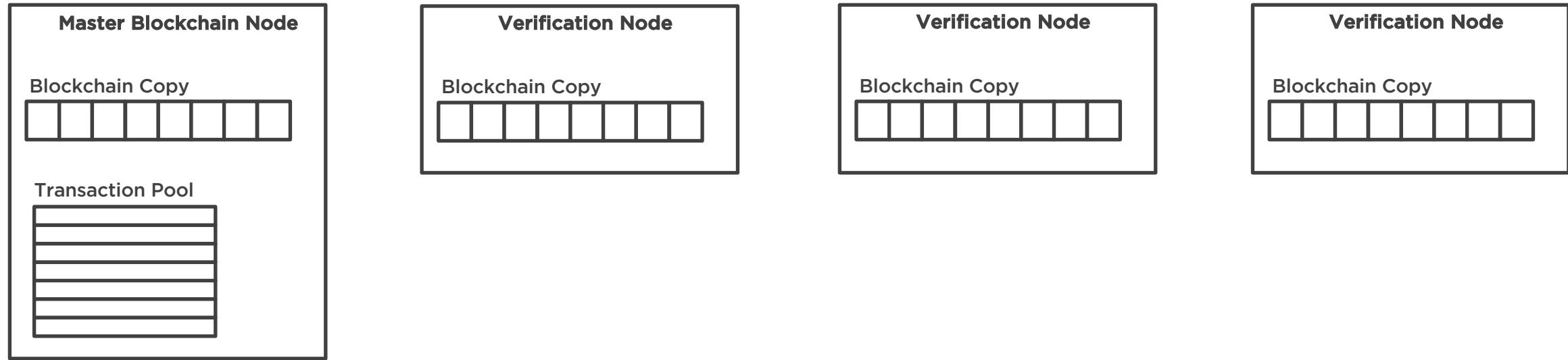
# Private Fully Distributed Blockchain



**Same as public Blockchain but access limited**  
**Complete copy of the Blockchain**  
**Complete list of transactions**  
**Transactions sent between all nodes**



# Private Partial Distributed Blockchain



**Transactions managed by central authority**  
**Central authority creates blocks**  
**Nodes contain complete copy of the Blockchain**  
**Nodes perform verification of chain copy**



# Adding Authentication

Confidentiality

Integrity

Authentication

Non-repudiation

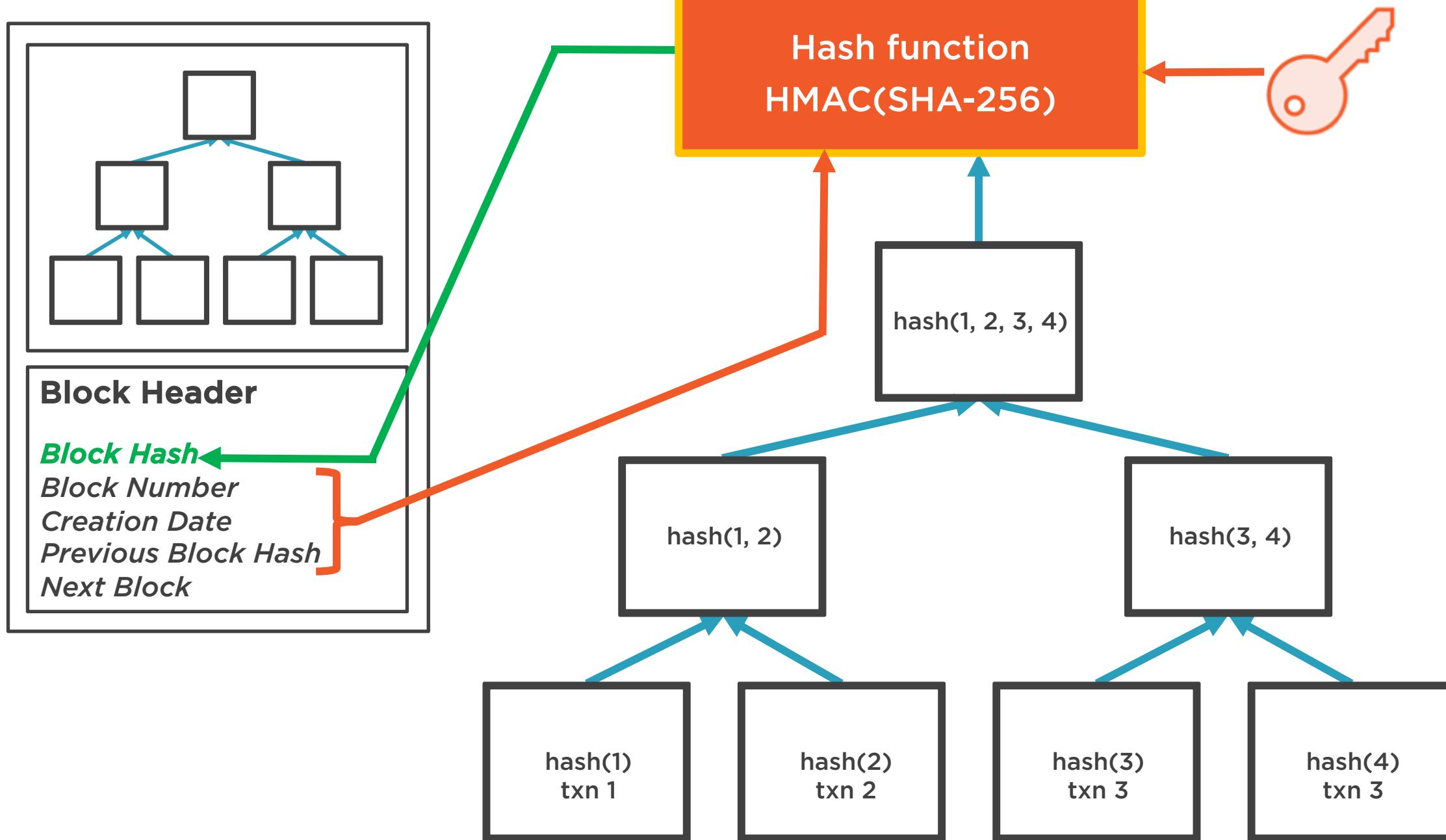


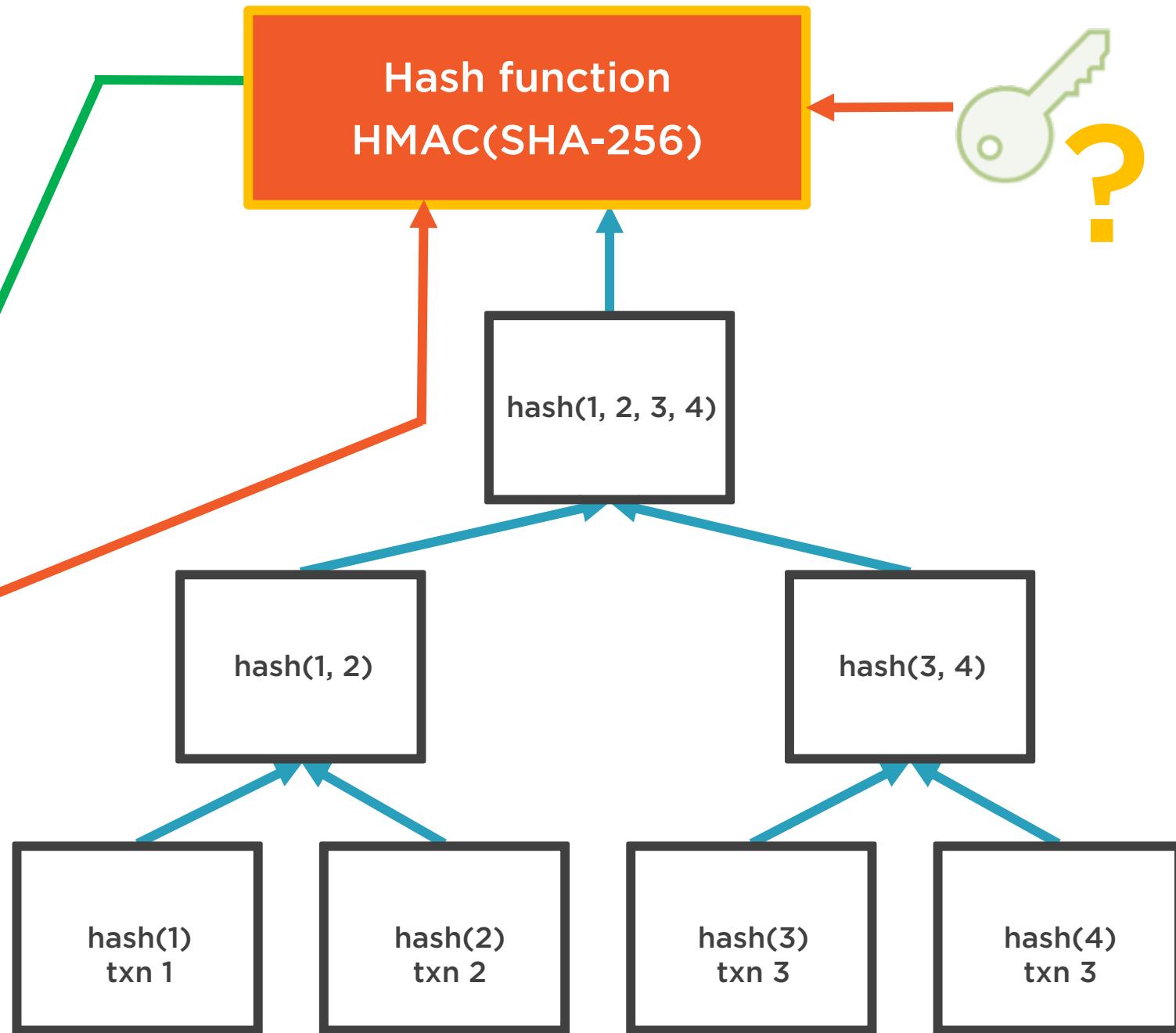
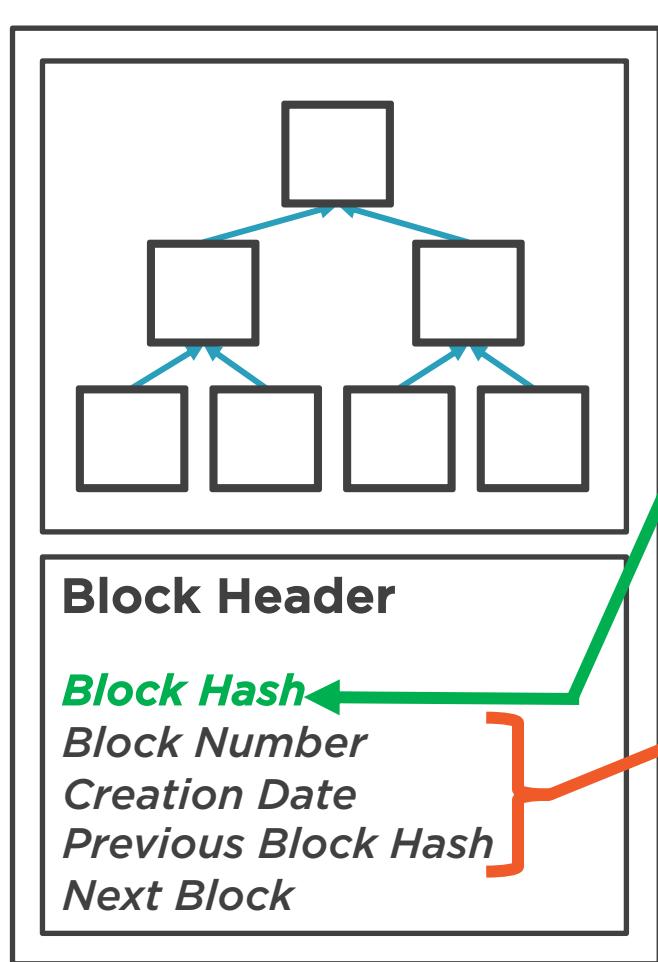
# Adding Authentication

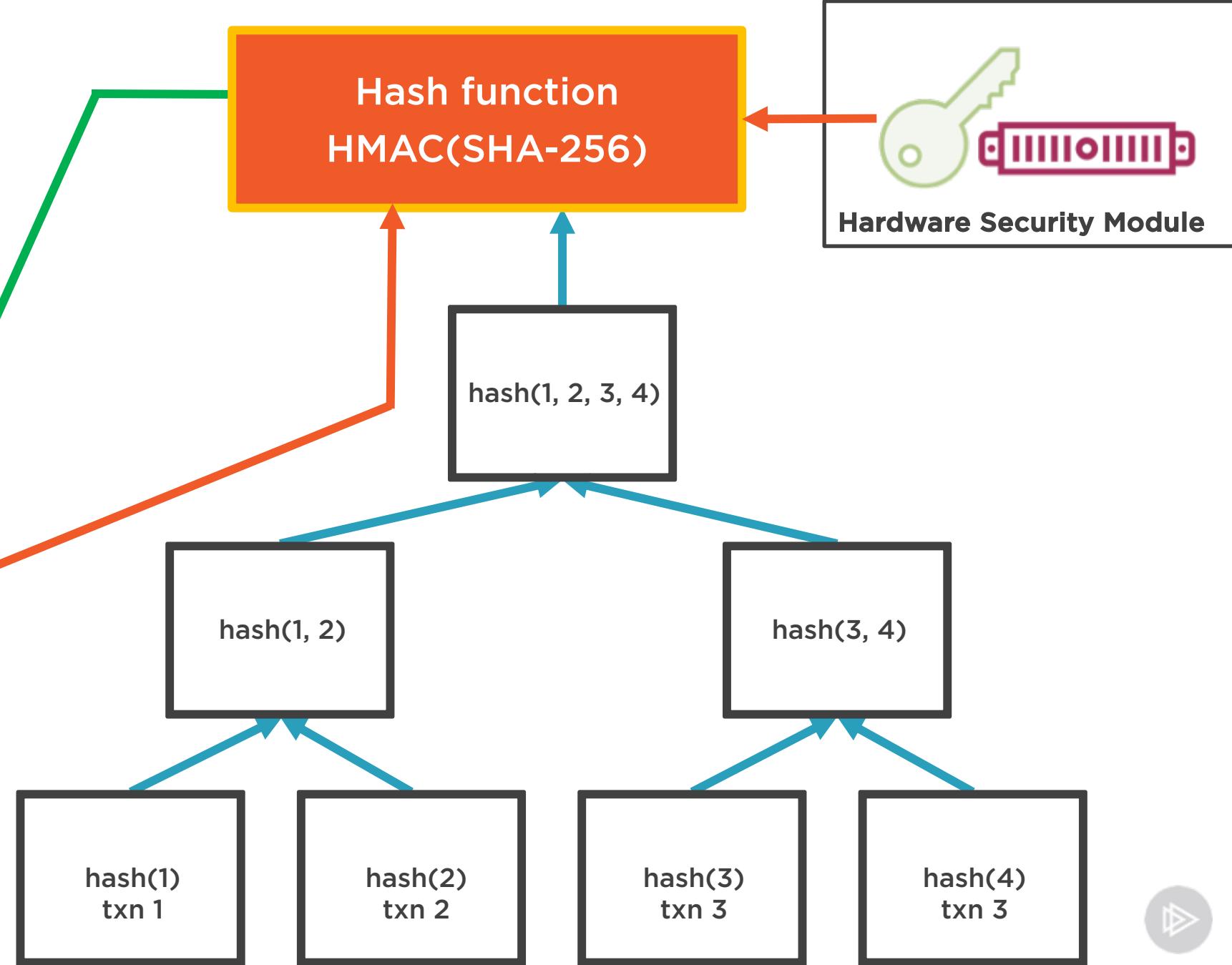
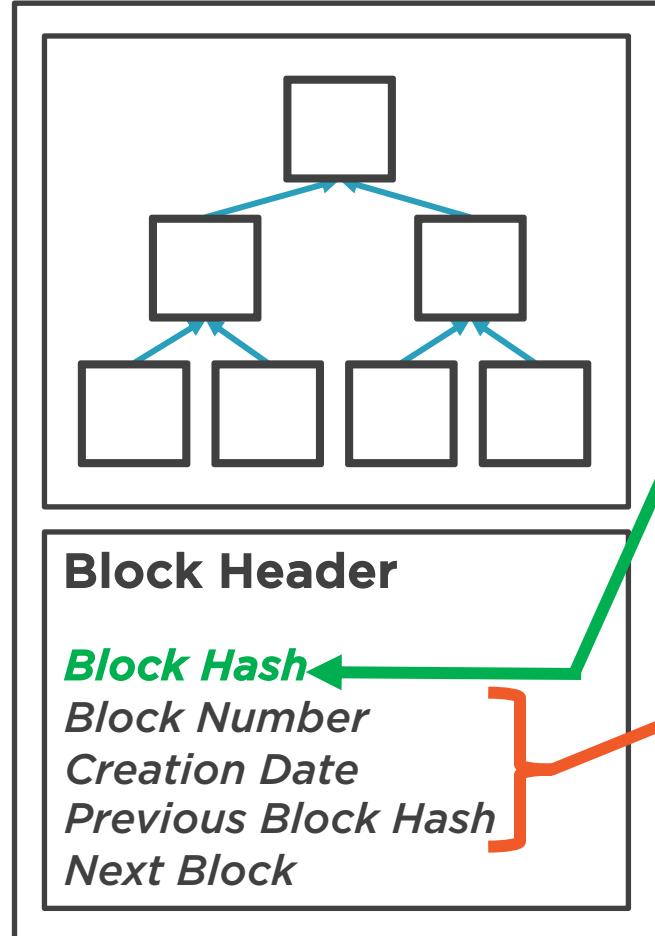
**Hashing solves integrity**

**Authenticated hashing solves  
authentication and integrity**









# Practical Cryptography in .NET

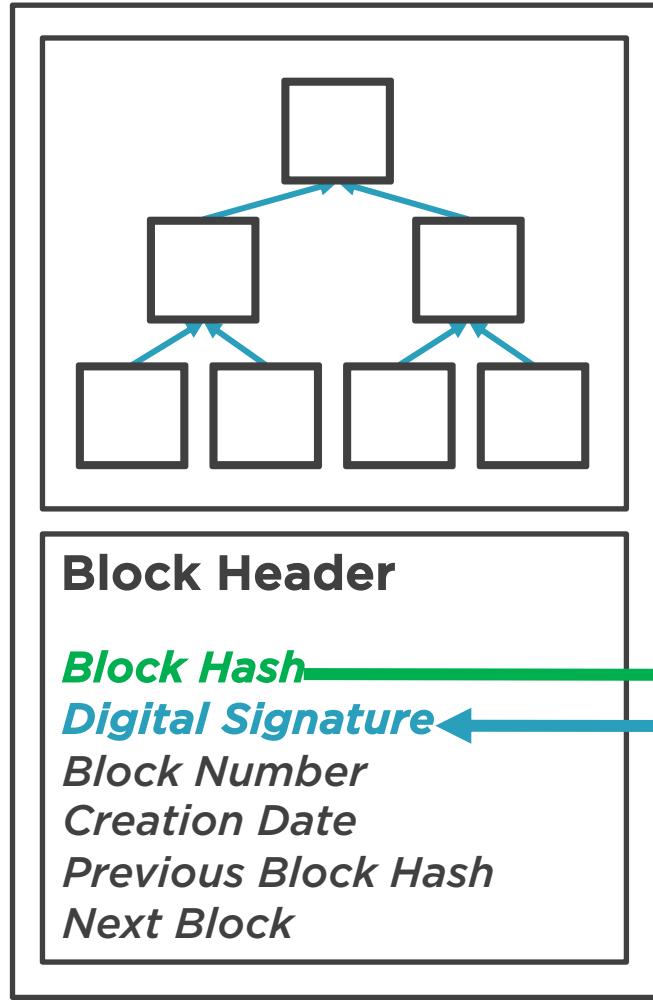
Play by Play : Enterprise Data Encryption with Azure Revealed



# Adding Non-Repudiation

	<b>Public Key</b>	<b>Private Key</b>
<b>Encryption (RSA)</b>	<b>Encrypt</b>	<b>Decrypt</b>
<b>Digital signatures</b>	<b>Verify signature</b>	<b>Sign message</b>





# Blocks

Integrity protection

Non-repudiation

# Authentication

Blockchain validation



**Non-repudiation = Proof**



# Key Rotation and Block Versioning

**Changing encryption keys over time is good practice**

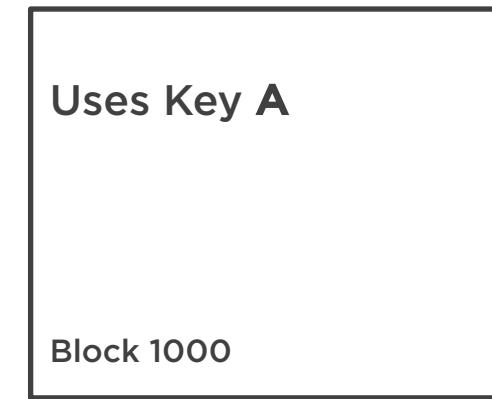
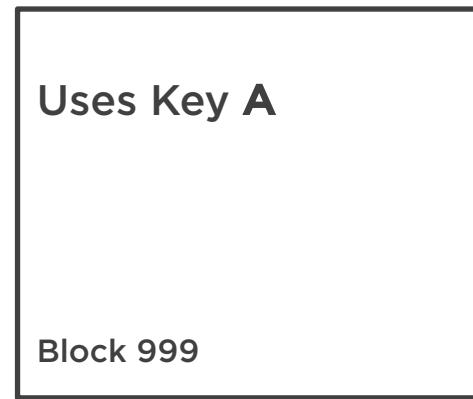
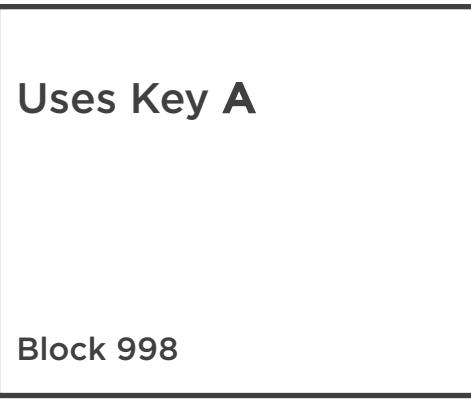


# Key Rotation and Block Versioning

**Changing encryption keys over time is good practice**



Key A



# Key Rotation and Block Versioning

**Changing encryption keys over time is good practice**



Uses Key A

Block 998

Uses Key A

Block 999

Uses Key A

Block 1000

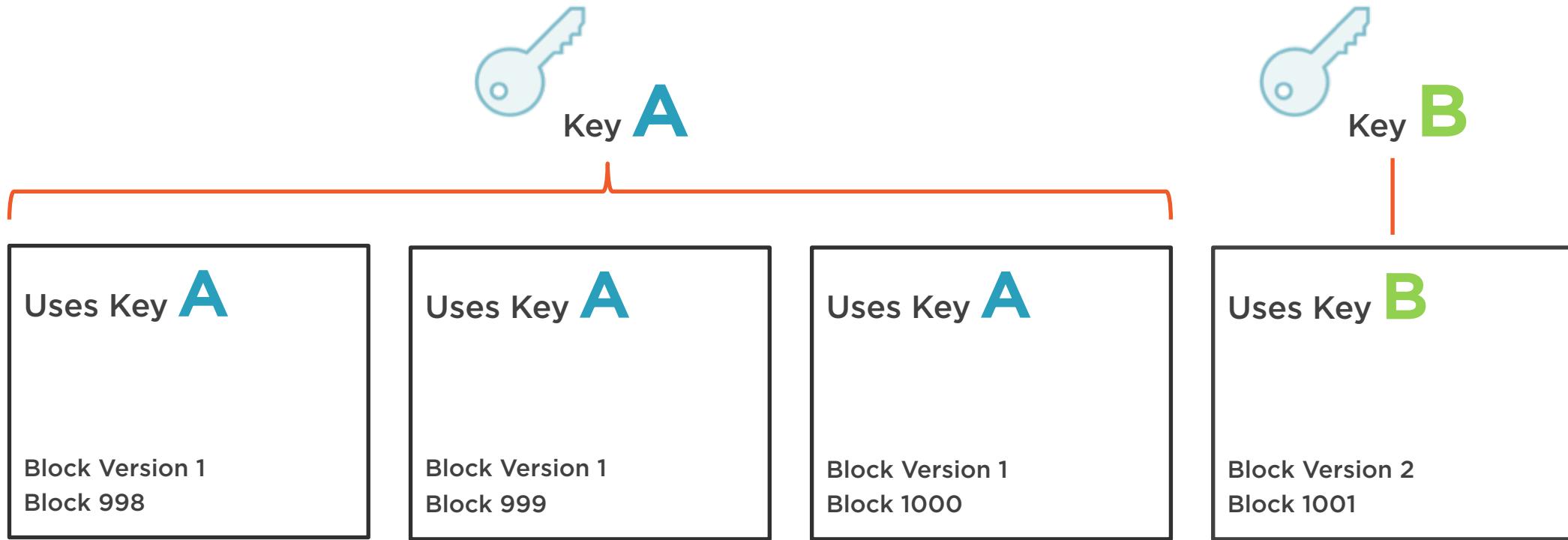
Uses Key B

Block 1001



# Key Rotation and Block Versioning

**Changing encryption keys over time is good practice**



# Key Rotation and Block Versioning

**Q. Why not just recalculate every block hash?**



# Key Rotation and Block Versioning

**Q. Why not just recalculate every block hash?**

**A. It's very inefficient!**





Demo



**Transaction pool**

**Message authentication**

**Digital signatures**



# Summary



**Blocks containing a single transaction**

**Blocks containing multiple transactions**

**Merkle trees**

**Authentication and non-repudiation**

**Block versioning**

