complete set of gesture-label pairs:

| pair | ID |
|-----------------------|----|
| to bounce a ball | 0 |
| to brush hair | 1 |
| to brush teeth | 2 |
| to carry | 3 |
| to clean | 4 |
| to climb | 5 |
| to drive | 6 |
| to drum | 7 |
| to eat | 8 |
| to give | 9 |
| to hit | 10 |
| to knock on a door | 11 |
| to lift weights | 12 |
| to mix | 13 |
| to open the curtains | 14 |
| to open the door | 15 |
| to paint | 16 |
| to play the accordion | 17 |
| to play the guitar | 18 |
| to pull | 19 |
| to push | 20 |
| to put on a hat | 21 |
| to put on a jacket | 22 |
| to put on a seatbelt | 23 |
| to row | 24 |
| to saw | 25 |
| to shake | 26 |
| to swim | 27 |
| to tear something | 28 |
| to throw | 29 |
| to use a rolling pin | 30 |
| to zip up a jacket | 31 |

example iconic language:

| Gesture_ID | Label_ID |
|------------|----------|
| 19 | 19 |
| 11 | 11 |
| 12 | 12 |
| 14 | 14 |
| 15 | 15 |
| 26 | 26 |
| 22 | 22 |
| 29 | 29 |
| 25 | 25 |
| 0 | 0 |
| 28 | 28 |
| 20 | 20 |
| 9 | 9 |
| 5 | 5 |
| 6 | 6 |
| 3 | 3 |

example arbitrary language:

| Gesture_ID Label_ID | |
|---------------------|----|
| 12 | 0 |
| 3 | 1 |
| 13 | 2 |
| 10 | 6 |
| 18 | 7 |
| 11 | 8 |
| 25 | 15 |
| 30 | 16 |
| 22 | 17 |
| 26 | 19 |
| 31 | 20 |
| 4 | 21 |
| 14 | 24 |
| 5 | 27 |
| 9 | 28 |
| 23 | 29 |