Center for Artificial Intelligence

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Assignment-6 in Python

To Diksha Ma'am

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Python Assignment -6

Q1. Write a program that has a class Fraction with attributes numerator and denominator. Enter the values of the attributes and print the fraction in simplified form.

```
class Fraction:
    def init (self, numerator, denominator):
        if denominator == 0:
            raise ValueError("Denominator cannot be zero")
        self.numerator = numerator
        self.denominator = denominator
        self.simplify()
    def gcd(self, a, b):
        """Calculate the Greatest Common Divisor of a and b."""
            a, b = b, a \% b
        return a
    def simplify(self):
        """Simplify the fraction to its lowest terms."""
        # Handle negative numbers
        sign = -1 if self.numerator * self.denominator < 0 else 1</pre>
        # Convert to positive numbers for GCD calculation
        num = abs(self.numerator)
        den = abs(self.denominator)
        # Calculate GCD and simplify
        common = self.gcd(num, den)
        self.numerator = sign * (num // common)
        self.denominator = den // common
    def __str__(self):
    """Return string representation of the fraction."""
        if self.denominator == 1:
            return str(self.numerator)
        return f"{self.numerator}/{self.denominator}"
# Example usage
def main():
    try:
        # Get input from user
        num = int(input("Enter numerator: "))
        den = int(input("Enter denominator: "))
        # Create fraction object
        fraction = Fraction(num, den)
        # Print simplified fraction
        print(f"Simplified fraction: {fraction}")
```

```
except ValueError as e:
    print(f"Error: {e}")
    except Exception as e:
        print(f"An error occurred: {e}")

if __name__ == "__main__":
    main()

Enter numerator: 14
    Enter denominator: 6
    Simplified fraction: 7/3
```

Q2. Write a program that has a class store which keeps record of code and price of each product.

Display a menu of all products to the user and prompt him to enter the quantity of each item required. Generate a bill and display the total amount.

```
class Product:
   def __init__(self, code, name, price):
        self.code = code
        self.name = name
        self.price = price
class Store:
   def __init__(self):
        # Initialize store with some sample products
        self.products = {
            'P001': Product('P001', 'Laptop', 999.99),
            'P002': Product('P002', 'Mouse', 29.99),
            'P003': Product('P003', 'Keyboard', 59.99),
            'P004': Product('P004', 'Monitor', 299.99),
            'P005': Product('P005', 'Headphones', 79.99)
        }
        self.cart = {}
   def display_menu(self):
        """Display all available products"""
        print("\n=== Available Products ===")
        print("Code\tName\t\tPrice")
        print("-" * 30)
        for product in self.products.values():
            print(f"{product.code}\t{product.name:<12}\t${product.price:.2f}")</pre>
   def add to cart(self, code, quantity):
        """Add a product to cart with specified quantity"""
        if code in self.products:
            self.cart[code] = quantity
            return True
        return False
   def generate_bill(self):
        """Generate and display the bill"""
        if not self.cart:
            print("\nCart is empty!")
            return
        print("\n======= BILL =======")
        print("Product\t\tQty\tPrice\tTotal")
```

```
print("-" * 40)
        grand total = 0
        for code, qty in self.cart.items():
            product = self.products[code]
            total = qty * product.price
            grand total += total
            print(f"{product.name:<12}\t{qty}\t${product.price:.2f}\t${total:.2f}")</pre>
        print("-" * 40)
        print(f"Grand Total:\t\t\${grand total:.2f}")
        print("=" * 40)
def main():
   store = Store()
   while True:
        print("\n=== Store Management System ===")
        print("1. Display Products")
        print("2. Add to Cart")
        print("3. Generate Bill")
        print("4. Exit")
        choice = input("\nEnter your choice (1-4): ")
        if choice == '1':
            store.display_menu()
        elif choice == '2':
            store.display menu()
            code = input("\nEnter product code: ").upper()
            try:
                quantity = int(input("Enter quantity: "))
                if quantity < 0:
                    print("Quantity cannot be negative!")
                    continue
                if store.add_to_cart(code, quantity):
                    print("Product added to cart successfully!")
                else:
                    print("Invalid product code!")
            except ValueError:
                print("Invalid quantity!")
        elif choice == '3':
            store.generate_bill()
        elif choice == '4':
            print("\nThank you for shopping with us!")
            break
        else:
            print("\nInvalid choice! Please try again.")
if __name__ == "__main__":
   main()
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```

```
Mouse
2004
                   $29.99
      Keyboard
P003
                   $59.99
P004
      Monitor
                    $299.99
      Headphones
=== Store Management System ===
1. Display Products
2. Add to Cart
3. Generate Bill
4. Exit
Enter your choice (1-4): 2
=== Available Products ===
Code Name Price
-----
P001 Laptop $999.99
P002 Mouse
    Keyboard $59.99
Monitor $299.99
P003
P004
     Headphones $79.99
Enter product code: P005
Enter quantity: 1
Product added to cart successfully!
=== Store Management System ===
1. Display Products
2. Add to Cart
3. Generate Bill
Enter your choice (1-4): 3
Product Qty Price Total
Headphones 1 $79.99 $79.99
Grand Total: $79.99
=== Store Management System ===

    Display Products

2. Add to Cart
3. Generate Bill
4. Exit
Enter your choice (1-4): 4
Thank you for shopping with us!
```

Q3. Write a class that stores a string and all its status details such as number of uppercase characters, vowels, consonants, spaces etc.

```
class StringAnalyzer:
   def __init__(self, text):
        self.text = text
        self.uppercase = 0
        self.lowercase = 0
        self.vowels = 0
        self.consonants = 0
        self.spaces = 0
        self.digits = 0
        self.special_chars = 0
        self.analyze()
   def is_vowel(self, char):
        """Check if a character is a vowel"""
        return char.lower() in 'aeiou'
   def is consonant(self, char):
        """Check if a character is a consonant"""
        return char.isalpha() and not self.is_vowel(char)
```

```
def analyze(self):
        """Analyze the string for various characteristics"""
        for char in self.text:
            # Count uppercase letters
            if char.isupper():
                self.uppercase += 1
           # Count lowercase letters
            elif char.islower():
                self.lowercase += 1
            # Count spaces
            if char.isspace():
                self.spaces += 1
            # Count digits
            elif char.isdigit():
                self.digits += 1
            # Count vowels and consonants
            if self.is vowel(char):
                self.vowels += 1
            elif self.is consonant(char):
                self.consonants += 1
           # Count special characters
            elif not char.isalnum() and not char.isspace():
                self.special chars += 1
   def display_stats(self):
        """Display all string statistics"""
        print("\nString Analysis Results:")
        print("-" * 30)
        print(f"Original Text: {self.text}")
        print(f"Length: {len(self.text)} characters")
        print("\nCharacter Counts:")
        print(f"Uppercase Letters: {self.uppercase}")
        print(f"Lowercase Letters: {self.lowercase}")
        print(f"Vowels: {self.vowels}")
        print(f"Consonants: {self.consonants}")
        print(f"Digits: {self.digits}")
        print(f"Spaces: {self.spaces}")
        print(f"Special Characters: {self.special chars}")
        # Calculate percentages for additional insights
        total_chars = len(self.text)
        if total chars > 0:
            print("\nPercentages:")
            print(f"Letters: {((self.uppercase + self.lowercase) / total chars * 100):.1f}%")
            print(f"Vowels: {(self.vowels / total_chars * 100):.1f}%")
            print(f"Consonants: {(self.consonants / total_chars * 100):.1f}%")
            print(f"Digits: {(self.digits / total_chars * 100):.1f}%")
            print(f"Spaces: {(self.spaces / total_chars * 100):.1f}%")
            print(f"Special Characters: {(self.special chars / total chars * 100):.1f}%")
def main():
   while True:
        text = input("\nEnter a string to analyze (or press Enter to exit): ")
        if not text:
            print("Goodbye!")
```

break

```
analyzer = StringAnalyzer(text)
          analyzer.display stats()
if __name__ == "__main__":
     main()
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    Enter a string to analyze (or press Enter to exit): Hi This is Danish from SpaceX crew dragon capsule.!!
    String Analysis Results:
    Original Text: Hi This is Danish from SpaceX crew dragon capsule.!!
    Length: 52 characters
    Character Counts:
    Uppercase Letters: 5
    Lowercase Letters: 36
    Vowels: 14
    Consonants: 27
    Digits: 0
    Spaces: 8
    Special Characters: 3
    Percentages:
    Letters: 78.8%
    Vowels: 26.9%
    Consonants: 51.9%
    Digits: 0.0%
    Spaces: 15.4%
    Special Characters: 5.8%
    Enter a string to analyze (or press Enter to exit):
    Goodbye!
```

Q4. Write a program that has a class person. Inherit a class Faculty from person which also has class Publications.

```
class Person:
   def __init__(self, name, age, gender):
        self.name = name
        self.age = age
        self.gender = gender
   def display_info(self):
        """Display basic person information"""
        print("\nPerson Information:")
        print("-" * 20)
        print(f"Name: {self.name}")
        print(f"Age: {self.age}")
        print(f"Gender: {self.gender}")
class Publications:
   def __init__(self):
        self.publications = []
   def add_publication(self, title, year, journal):
        """Add a new publication"""
        publication = {
            'title': title,
            'year': year,
            'journal': journal
        self.publications.append(publication)
```

```
def display publications(self):
        """Display all publications"""
        if not self.publications:
            print("\nNo publications available.")
            return
        print("\nPublications:")
        print("-" * 50)
        for i, pub in enumerate(self.publications, 1):
            print(f"\nPublication {i}:")
            print(f"Title: {pub['title']}")
            print(f"Year: {pub['year']}")
            print(f"Journal: {pub['journal']}")
class Faculty(Person, Publications):
   def __init__(self, name, age, gender, department, designation):
        Person.__init__(self, name, age, gender)
        Publications.__init__(self)
        self.department = department
        self.designation = designation
        self.courses = []
   def add course(self, course name):
        """Add a course taught by faculty"""
        self.courses.append(course name)
   def display_faculty_info(self):
        """Display complete faculty information"""
        # Display basic person information
        self.display_info()
        # Display faculty-specific information
        print("\nFaculty Information:")
        print("-" * 20)
        print(f"Department: {self.department}")
        print(f"Designation: {self.designation}")
        # Display courses
        if self.courses:
            print("\nCourses Teaching:")
            for i, course in enumerate(self.courses, 1):
                print(f"{i}. {course}")
        # Display publications
        self.display_publications()
def main():
   # Create a faculty member
   faculty = Faculty(
        name=input("Enter faculty name: "),
        age=int(input("Enter age: ")),
        gender=input("Enter gender: "),
        department=input("Enter department: "),
        designation=input("Enter designation: ")
   )
   # Menu-driven program
   while True:
        print("\n=== Faculty Management System ===")
        print("1. Add Course")
        print("2. Add Publication")
```

```
print("3. Display Faculty Information")
         print("4. Exit")
         choice = input("\nEnter your choice (1-4): ")
         if choice == '1':
              course = input("Enter course name: ")
              faculty.add course(course)
             print("Course added successfully!")
         elif choice == '2':
             title = input("Enter publication title: ")
             year = input("Enter publication year: ")
              journal = input("Enter journal name: ")
              faculty.add publication(title, year, journal)
             print("Publication added successfully!")
         elif choice == '3':
              faculty.display_faculty_info()
         elif choice == '4':
             print("\nExiting program. Goodbye!")
             break
         else:
             print("\nInvalid choice! Please try again.")
if __name__ == "__main__":
    main()

→ Enter faculty name: Diksha Ma'am

    Enter age: 32
    Enter gender: Female
    Enter department: AI
    Enter designation: Asst. Teacher
    === Faculty Management System ===
    1. Add Course
    2. Add Publication
    3. Display Faculty Information
    Enter your choice (1-4): 3
    Person Information:
    Name: Diksha Ma'am
    Age: 32
    Gender: Female
    Faculty Information:
    Department: AI
    Designation: Asst. Teacher
    No publications available.
    === Faculty Management System ===
    1. Add Course
    2. Add Publication
    3. Display Faculty Information
    4. Exit
    Enter your choice (1-4): 4
    Exiting program. Goodbye!
```

Q5. Write a program that overloads the + operator so that it can add a specified number of days to a given date.

```
class Date:
   # Number of days in each month (non-leap year)
   DAYS_IN_MONTH = [0, 31, 28, 31, 30, 31, 30, 31, 30, 31, 30, 31]
   def init (self, day, month, year):
        if not self.is valid date(day, month, year):
            raise ValueError("Invalid date")
        self.day = day
        self.month = month
        self.year = year
   def is leap year(self, year):
        """Check if the given year is a leap year"""
        return year % 4 == 0 and (year % 100 != 0 or year % 400 == 0)
   def get days in month(self, month, year):
        """Get the number of days in a given month"""
        if month == 2 and self.is leap year(year):
            return 29
        return self.DAYS IN MONTH[month]
   def is valid date(self, day, month, year):
        """Validate the date"""
        if not (1 <= month <= 12):
            return False
        if not (1 <= day <= self.get_days_in_month(month, year)):</pre>
            return False
        if year < 1: # Assuming we don't handle dates before year 1
            return False
        return True
   def add (self, days):
        """Overload + operator to add days to the date"""
        if not isinstance(days, int):
            raise TypeError("Can only add integer number of days")
        if days < 0:
            raise ValueError("Cannot add negative days")
        new day = self.day
        new month = self.month
        new_year = self.year
        while days > 0:
            # Days left in current month
            days in current month = self.get days in month(new month, new year)
            days_left_in_month = days_in_current_month - new_day + 1
            if days < days_left_in_month:</pre>
                # If remaining days fit in current month
                new day += days
                davs = 0
            else:
                # Move to next month
                days -= days left in month
                new day = 1
                new month += 1
                # Handle year rollover
                if new month > 12:
                    new_month = 1
```

```
new year += 1
        return Date(new_day, new_month, new_year)
    def __str__(self):
        """Return string representation of the date"""
        return f"{self.day:02d}/{self.month:02d}/{self.year}"
def main():
    while True:
        try:
             print("\n=== Date Calculator ===")
             print("Enter date (or press Enter to exit):")
            date_input = input("Date (DD/MM/YYYY): ")
             if not date_input:
                 print("Goodbye!")
                 break
             # Parse date input
             day, month, year = map(int, date_input.split('/'))
             date = Date(day, month, year)
             # Get number of days to add
             days = int(input("Enter number of days to add: "))
             # Calculate and display new date
             new date = date + days
            print(f"\nOriginal date: {date}")
             print(f"After adding {days} days: {new_date}")
        except ValueError as e:
             print(f"Error: {e}")
        except Exception as e:
             print(f"An error occurred: {e}")
if __name__ == "__main__":
    main()
    === Date Calculator ===
   Enter date (or press Enter to exit):
   Date (DD/MM/YYYY): 25/11/2024
   Enter number of days to add: 5
   Original date: 25/11/2024
   After adding 5 days: 30/11/2024
   === Date Calculator ===
   Enter date (or press Enter to exit):
   Date (DD/MM/YYYY):
   Goodbye!
```

Q6. Write a program to overload -= operator to subtract two Distance objects

```
class Distance:
   def __init__(self, feet=0, inches=0):
        """Initialize distance with feet and inches"""
        self.feet = feet
        self.inches = inches
        self.normalize()
   def normalize(self):
        """Convert excess inches to feet"""
```

```
CONTROL CARCESS INCHES TO LCCC
        if self.inches >= 12:
            self.feet += self.inches // 12
            self.inches = self.inches % 12
        # Handle negative values
        elif self.inches < 0:
            while self.inches < 0:
                self.feet -= 1
                self.inches += 12
   def isub (self, other):
        """Overload -= operator to subtract two distances"""
        if not isinstance(other, Distance):
            raise TypeError("Can only subtract Distance objects")
        # Convert both distances to inches for easier subtraction
        total inches1 = self.feet * 12 + self.inches
        total_inches2 = other.feet * 12 + other.inches
        # Perform subtraction
        result inches = total inches1 - total inches2
        if result_inches < 0:</pre>
            raise ValueError("Result cannot be negative")
        # Convert back to feet and inches
        self.feet = result_inches // 12
        self.inches = result inches % 12
        return self
   def __str__(self):
        """Return string representation of the distance"""
        if self.feet == 0:
            return f"{self.inches} inches"
        elif self.inches == 0:
            return f"{self.feet} feet"
        else:
            return f"{self.feet} feet {self.inches} inches"
def get_distance_input(prompt):
    '""Helper function to get feet and inches input"""
   while True:
        try:
            print(prompt)
            feet = int(input("Enter feet: "))
            inches = int(input("Enter inches: "))
            if feet < 0 or inches < 0:
                print("Distance cannot be negative!")
                continue
            return Distance(feet, inches)
        except ValueError:
            print("Please enter valid numbers!")
def main():
   while True:
        print("\n=== Distance Calculator ===")
        print("1. Subtract Distances")
        print("2. Exit")
        choice = input("\nEnter your choice (1-2): ")
```

```
if choice == '1':
              try:
                  # Get first distance
                  d1 = get_distance_input("\nEnter first distance:")
                  print(f"First distance: {d1}")
                  # Get second distance
                  d2 = get_distance_input("\nEnter second distance:")
                  print(f"Second distance: {d2}")
                  # Perform subtraction using -=
                  print("\nPerforming d1 -= d2...")
                  d1 -= d2
                  print(f"\nResult: {d1}")
             except ValueError as e:
                  print(f"Error: {e}")
              except Exception as e:
                  print(f"An error occurred: {e}")
         elif choice == '2':
              print("\nGoodbye!")
             break
         else:
              print("\nInvalid choice! Please try again.")
if __name__ == "__main__":
    main()
\overline{2}
    === Distance Calculator ===

    Subtract Distances

    2. Exit
    Enter your choice (1-2): 28
    Invalid choice! Please try again.
    === Distance Calculator ===
    1. Subtract Distances
    2. Exit
    Enter your choice (1-2): 1
    Enter first distance:
    Enter feet: 28
    Enter inches: 5
    First distance: 28 feet 5 inches
    Enter second distance:
    Enter feet: 20
    Enter inches: 11
    Second distance: 20 feet 11 inches
    Performing d1 -= d2...
    Result: 7 feet 6 inches
    === Distance Calculator ===
    1. Subtract Distances
    2. Exit
    Enter your choice (1-2): 2
    Goodbye!
```