

Overview

In this lesson, you'll explore the **foundations of linear systems** — sets of linear equations — and understand their **geometric meaning** in two and three dimensions. You'll learn how solutions to these systems correspond to **points of intersection** between lines or planes, and gain insight into when solutions exist, are unique, or don't exist at all.

By the end of this lesson, you will:

- Define a system of linear equations.
 - Solve simple 2×2 systems algebraically and geometrically.
 - Interpret solutions geometrically (intersecting, parallel, coincident lines).
 - Understand the three possible outcomes for linear systems.
 - Extend intuition to 3D (planes in space).
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1. What Is a Linear System?


A **system of linear equations** is a collection of two or more linear equations involving the same set of variables.

Example (2×2 System):

$$(1) \quad 2x + y = 5$$

$$(2) \quad x - y = 1$$

We seek values of x and y that satisfy **both equations simultaneously**.

 A **solution** to a linear system is an assignment of values to the variables that makes **all equations true** at once.

2. Solving a System Algebraically

Let's solve the above system using **substitution** or **elimination**.

Using Elimination:

Add equations (1) and (2):

$$(2x + y) + (x - y) = 5 + 1 \Rightarrow 3x = 6 \Rightarrow x = 2$$

Plug $x = 2$ into equation (2):

$$2 - y = 1 \Rightarrow y = 1$$

✓ Solution: $(x, y) = (2, 1)$

This is the **only pair** that satisfies both equations.



3. Geometric Interpretation in 2D

Each linear equation in two variables (x, y) represents a **line** in the 2D coordinate plane.

So, solving a 2×2 system means:

🔍 Finding the point(s) where the two lines intersect.

Let's plot our example:

- Line 1: $2x + y = 5 \rightarrow$ Passes through (0,5) and (2.5,0)
- Line 2: $x - y = 1 \rightarrow$ Passes through (0,-1) and (1,0)

They intersect at (2, 1) — exactly our algebraic solution!



Three Possible Cases in 2D:

Case	Geometry	Number of Solutions	Description
1	✓ Intersecting lines	One unique solution	Lines cross at one point
2	✗ Parallel lines	No solution	Same slope, different intercepts
3	↺ Coincident lines	Infinitely many solutions	Same line, just different forms

Example: No Solution (Parallel)

$$x + y = 3$$

$$x + y = 5$$

\rightarrow Parallel lines \rightarrow ✗ No intersection

Example: Infinite Solutions (Same Line)

$$2x + 3y = 6$$

$$4x + 6y = 12 \quad (\text{just doubled})$$

→ Both represent the same line →  Every point on the line is a solution

4. Extending to 3D: Planes in Space

Now consider three variables: x, y, z . Each linear equation represents a **plane** in 3D space.

A system of three equations defines **three planes**. The solution is the point (or set of points) where **all three planes intersect**.

Example (3×3 System):




$$\begin{aligned}x + y + z &= 6 \\2x - y + z &= 3 \\x + z &= 4\end{aligned}$$

Solving this (via substitution or matrix methods) gives:

$x = 1, y = 2, z = 3 \rightarrow$ A single point: $(1, 2, 3)$

Geometrically: The three planes meet at a **single point**.

Possible Cases in 3D:

-  **One solution:** Planes intersect at a single point.
-  **No solution:** Planes are parallel or form a "triangular prism" with no common point.
-  **Infinite solutions:** Planes intersect along a line or are identical.

 Just like in 2D, consistency and independence determine the nature of the solution.

Key Concepts Summary

Concept	Meaning
Linear Equation	An equation like $ax + by = c$, graphed as a straight line (or plane)
System of Equations	Multiple equations to solve together
Solution Set	All variable assignments that satisfy every equation
Consistent System	Has at least one solution
Inconsistent System	Has no solution
Independent Equations	Each adds new information (not redundant)

Concept	Meaning
Dependent Equations	One can be derived from others → infinite solutions

Real-World Connection

Linear systems model real situations:

- Balancing chemical equations
- Finding break-even points in business
- Computer graphics (intersection of surfaces)
- GPS triangulation (solving for position)

Understanding the **geometry** behind them helps you **visualize and verify** solutions.

Check Your Understanding

Q1: What is the geometric meaning of the solution to a 2×2 linear system?

A: The point where the two lines intersect.

Q2: Can two lines in a plane have exactly two intersection points? Why or why not?

A: No. Two distinct lines can only intersect 0 times (parallel), 1 time (crossing), or infinitely many (same line). Lines are straight — they can't "curve back".

Q3: If three planes in 3D space are parallel, how many solutions does the system have?

A: Zero — no common point of intersection.

What's Next?

In the next lesson, we'll formalize solving linear systems using:

- **Row operations**
- **Augmented matrices**
- **Gaussian elimination**

This will give you a powerful algorithmic tool to solve larger systems (4×4 , 10×10 , or more!) efficiently.



Additional Resources

- [Khan Academy: Systems of Equations](#)
- Interactive 3D graphing: [GeoGebra 3D Calculator](#)