Caching Simulation

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#include <bits/stdc++.h>
#include <windows.h>
#include <conio.h>
#define n 8
#define symbol ' '
#define WINDOWS 1
using namespace std;
void clrscr() {
  #ifdef WINDOWS
  system("cls");
  #endif
  #ifdef LINUX
  system("clear");
  #endif
}
// variables
bool flag;
int no_of_page_ref;
int *page ref array;
int hit = 0, miss = 0;
int cache memory[n+1][n+1];
// functions
void read cache() {
    ifstream fin;
    fin.open("Cache Memory.txt");
    for(int i=1; i<=n; i++)
    for(int j=1; j<=n; j++){
    int data;
    fin.read((char*)&data, sizeof(int));
    cache memory[i][j]=data;
    fin.close();
}
void write cache(){
    ofstream fout;
    fout.open("Cache Memory.txt");
    int data;
    for(int i=1; i<=n; i++) {
    for(int j=1; j<=n; j++){
    data = cache memory[i][j];
    fout.write((char*) &data, sizeof(int));
    }
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}
    fout.close();
}
void print cache() {
         cout<<"Cache Memory:\n";</pre>
         for(int i = 1;i<=n;i++)
         {
             for(int j = 1; j \le n; j++)
                  if (cache memory[i][j] == -1)
                  cout << setw (5) << symbol << " ";
                  else
                  cout<<setw(5)<<cache_memory[i][j]<<" ";</pre>
             }
             cout << endl;
         }
}
void read input() {
cout<<"How many pages you want?"<<endl;</pre>
    cin>>no_of_page_ref;
    if(no of page ref <= 0 ) return;</pre>
    page ref array = new int[no of page ref];
    cout<<"Enter the page references you want:"<<endl;</pre>
    for (int i = 1; i \le no of page ref; i++)
         cin>>page ref array[i];
}
void page_referencing(){
    int o = no of page ref;
    int a = 1;
      cout<<"Hit count: "<<hit<<endl;</pre>
      cout<<"Miss count: "<<miss<<endl;</pre>
    while (o--)
    {
         int temp = page ref array[a];
         // cache hit case:
         flag = 0;
         for (int i = 1; i <= n; i++)
             for(int j = 1; j \le n; j++) {
                  if(cache memory[i][j] == temp)
                      cout<<" STATUS: cache hit"<<endl;</pre>
                      hit++;
                      flag = 1;
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}
            }
        }
        state1:
        if(flag == 1)
             a++;
             print cache();
          clrscr();
          cout<<"How many pages you want?"<<endl;</pre>
          cout<<no of page ref<<endl;</pre>
          cout<<"Enter the page references you want:"<<endl;</pre>
          for(int i =1;i<=no_of_page_ref;i++)</pre>
          {
              cout<<page_ref_array[i]<<" ";</pre>
         cout << endl;
         cout<<"Current hit: "<<hit<<endl;</pre>
         cout<<"Current miss: "<<miss<<endl;</pre>
            continue;
        // cache miss case:
        // If matrix is incompletely filled
        cout<<"STATUS: cache miss "<<endl;</pre>
        miss++;
        flag = 0;
         for (int i = 1; i <= n; i++)
             for (int j = 1; j <= n; j++)
                 if(cache memory[i][j] == -1)
                      flag = 1;
                     cache memory[i][j] = page ref array[a];
                     goto state1;
                 }
                  }
        }
         //state2:
        // if matrix is completely filled and we have to replace
        int index = -1;
        flag= 0;
        int idx max = INT MIN;
                                                             //index of
farthest incoming page reference
                                                             //index of
        pair<int, int> idx of cacheMem;
cache Memory which is going to be replaced
```

goto state1;

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for(int i =1; i<=n; i++)
      for(int j=1; j<=n;j++)
      {
          flag= 0;
          int temp = cache_memory[i][j];
          //traversing the page reference array
          for(int k=a+1; k<=no of page ref; k++)</pre>
               if(temp == page ref array[k])
                   flag = 1;
                   index = k;
                   break;
               }
          }
          // If required page will not come in future
          if(flag == 0)
               cache_memory[i][j] = page_ref_array[a];
              goto statement;
          }
          // find farthest data
          else
          {
              if(index > idx_max )
                   idx max = index;
                   idx of cacheMem.first = i;
                   idx of cacheMem.second = j;
               }
     }
  }
  // Replacing farthest data
  int x, y;
  x = idx of cacheMem.first;
  y = idx of cacheMem.second;
  cache_memory[x][y] = temp;
  statement:
  a++;
  print cache();
  Sleep(2000);
clrscr();
cout<<"How many pages you want?"<<endl;</pre>
cout<<no of page ref<<endl;</pre>
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```
cout<<"Enter the page references you want:"<<endl;</pre>
      cout<<"****\n";
         for(int i =0;i<no_of_page_ref;i++)</pre>
          {
              cout<<page_ref_array[i]<<" ";</pre>
          }
          cout<<endl;</pre>
       cout<<"****\n";
    }
}
int main() {
    read cache();
    do{
    read_input();
    page_referencing();
    }while(no of page ref > 0);
   write_cache();
   cout<<"Total hit is: "<<hit<<endl;</pre>
   cout<<"Total miss is: "<<miss<<endl;</pre>
   return 0;
}
```