# ASHAY TAKSANDE

Nagpur | Mob No. 9370187262 | ashaytaksande8@gmail.com

# **ABOUT ME**

Highly motivated and results-oriented Computer Science student at the Indian Institute of Information Technology Nagpur (IIITN) with a strong foundation in programming languages, algorithms, and data structures. Eager to leverage academic knowledge and personal projects to contribute to a software development team in a fast-paced environment.

# **PROJECTS**

• MUSIC PLAYER APP - ANDROID STUDIO (JAVA)

Developed a music player application for Android using Java and Android Studio. This application offered functionalities including:

- Media Library Integration: Scanned and displayed local music files on the device.
- Playback Control: Provided play/pause, stop, rewind, and fast-forward functionalities.
- User Interface: Designed a user-friendly interface with features like song title, artist information, and album art display (if available).
- SNAKE GAME with Reinforcement Leraning (PYGAME, PYTHON)

Developed a Snake game using Python and the Pygame library, implementing reinforcement learning to train an Al to play the game effectively. Here's a breakdown of the project:

- Game Mechanics: Built a classic Snake game with features like snake movement, fruit collection, and collision detection
- Reinforcement Learning Integration: Implemented a reinforcement learning algorithm (e.g., Q-Learning) to train an AI agent.
- State Representation: Designed a system for the AI to perceive the game state (e.g., snake position, fruit location, obstacles).
- Action Space: Defined the available actions for the AI (e.g., move up, down, left, right).
- Reward System: Established a reward system to guide the Al's learning (e.g., reward for eating fruit, penalty for hitting walls).

#### **AWARDS & ACKNOWLEDGEMENTS:**

- B.V.M OVERALL EXCELLENCE AWARD 2017,2018,2019
- CLASS XII 94.5%
- CLASS X 95.4%
- BTECH CGPA-8.0

#### **INTERESTS:**

DRAWING, SKETCHING, READING, PLAYING OUTDOOR – BADMINTON, TABLE TENNIS, PHOTOSHOP PHOTO EDITING, BLENDER 3D MODELING, CYCLING, TREKKING, ETC.

### **EDUCATION**

#### Indian Institute of Information Technology, Nagpur

BTech CSE Degree Dec 2021 – Present

#### Dr. Ambedkar College, Nagpur

Maharashtra State Board of Secondary and Higher Secondary Education (MSBSHSE) Higher Secondary Certificate (HSC) Education Year passing – 2021

#### Bhavan's B.P Vidya Mandir, Nagpur

Central Board of Secondary Education (CBSE) Secondary School Certificate (SSC) Education Year passing – 2019

# **SKILLS**

Python, Machine Learning, Deep Learning, Reinforcement Learning, Data Science, Data Analysis, C++, Java, HTML, CSS, JavaScript, React.js, Node.js, MongoDB, Bootstrap, Tailwind-CSS, Full Stack Web Development, Unix, GitBASH, Linux/Unix.

- Data Structures and Algorithms
- Software design and architecture
- Testing and debugging
- Agile software development methodologies
- Communication and teamwork
- Problem-solving and critical thinking
- Adaptability and resilience
- Leadership quality and Honesty
- Innovative and Strategic Thinking

# **CERTIFICATIONS**

 I have successfully completed a Bootcamp for Full Stack Web Development from Udemy under the Instructor Dr. Angela Yu.

Certificate: https://udemy-certificate.s3.amazonaws.com/pdf/UC-1f78af4d-1e6c-47a2-8503-2dd3a5116aba.pdf

• I have also successfully completed a Bootcamp for Data Science and Machine Learning from Udemy under the Instructor Jose Portilia.

Certificate: https://udemy-certificate.s3.amazonaws.com/pdf/UC-aad010d1-4d5c-45f2-a3c6-cb071b2de1c4.pdf