

Test Case ID	FR ID	Test Scenario	Test Steps	Test Data	Expected Results	Actual Results
ETE_C_1	FR01	Application Download	<ol style="list-style-type: none"> <li>1. Launch Google Play/Apple Store</li> <li>2. Find Livero</li> <li>3. Download</li> </ol>		App should be downloaded, installed and ready to run on any mobile device.	
ETE_C_2	FR02	Application Update	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Get notified of an update</li> <li>3. Redirected to the Play Store/Apple Store</li> <li>4. Download the update</li> </ol>		Updated App should be downloaded, installed and ready to run on any mobile device.	
ETE_C_3	FR08	Selecting a vendor	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Sign in</li> <li>3. Select a Vendor from the map (only vendors in a 3km perimeter are displayed)</li> </ol>	Vendor list	Vendor exists. User can proceed to his orders	
ETE_C_4	XXXXX	Sorting Vendor list	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Sign in</li> <li>3. Sort vendor list by criterias(distance, rating, alphabetical, ...)</li> </ol>	Vendor list	Vendors displayed depending on user's sorting	
ETE_C_5	FR08-F	Searching a vendor by doing a valid search	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Sign in</li> <li>3. Search for a vendor by name</li> </ol>	User input, Vendor list	Returns list of vendors matching user's input	
ETE_C_6	FR08-F	Searching a vendor by doing an invalid search	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Sign in</li> <li>3. Search for a vendor using an invalid search (e.g SQL injection)</li> </ol>	User input, Vendor list	Returns "Vendor cannot be found"	
ETE_C_7	XXXXXX	Searching a product by category	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Sign in</li> <li>3. Select a Vendor</li> <li>4. Select a category</li> </ol>	Item list	Items of the category selected by user are displayed	
ETE_C_8	XXXXXX	Searching a product by doing a valid search	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Sign in</li> <li>3. Select a vendor</li> <li>4. Search of an Item with a valid search</li> </ol>	User input, Product list	Returns list of products matching user's input	

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ETE_C_9	XXXX	Searching a product by doing an invalid search	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Sign in</li> <li>3. Select a vendor</li> <li>4. Search for a product using an invalid search (e.g SQL injection)</li> </ol>	User input, Product list	Returns "Product cannot be found"	
ETE_C_10	XXXXX	Select items to order - brand and quantity	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Sign in</li> <li>3. Select a Vendor</li> <li>4. Select products &amp; quantities</li> <li>5. Confirm list</li> </ol>	Item list	List sent to the vendor, List received by the vendor	
ETE_C_11	FR09	Customer gets notified of the availability and price of products requested	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Sign in</li> <li>3. Select a Vendor</li> <li>4. Select products &amp; quantities</li> <li>5. Confirm list</li> </ol>	Item list & quantity, Product availability & price from vendor	Customer gets a table with the items he has ordered, the quantity available & the price	
ETE_C_12	FR10	Customer confirms the item list sent by the vendor	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Sign in</li> <li>3. Select a Vendor</li> <li>4. Select products &amp; quantities</li> <li>5. Confirm list</li> <li>6. Confirm quantity &amp; price set by the vendor</li> </ol>	Item list & quantity, Product availability & price from vendor	Vendor gets notified of user's validation and delivery notice gets broadcasted to available deliverers in the vendor's area	
ETE_C_13	FR11	Customer get's notified of the delivery price and accepts.	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Sign in</li> <li>3. Select a Vendor</li> <li>4. Select products &amp; quantities</li> <li>5. Confirm list</li> <li>6. Confirm quantity &amp; price set by the vendor</li> <li>7. Customer accepts delivery price</li> </ol>	Item list, quantity, Product availability & price from vendor	Vendor gets notified of of the deliverer details & prepares the goods	
ETE_C_14	FR11-F	Customer get's notified of the delivery price and refuses.	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Sign in</li> <li>3. Select a Vendor</li> <li>4. Select products &amp; quantities</li> <li>5. Confirm list</li> <li>6. Confirm quantity &amp; price set by the vendor</li> <li>7. Customer refuses delivery price</li> </ol>	Item list, quantity, Product availability & price from vendor	Vendor gets notified of user's refusal and process is aborted. Customer get a form to know the reasons of the cancellation.	

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ETE_C_15	FR12	Customer delivery tracking	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Sign in</li> <li>3. Select a Vendor</li> <li>4. Select products &amp; quantities</li> <li>5. Confirm list</li> <li>6. Confirm quantity &amp; price set by the vendor</li> <li>7. Customer accepts delivery price</li> <li>8. Customer makes the payment through the gateway</li> </ol>		Customer gets redirected to the map where he can see the delivery process in real time.	
ETE_C_16	FR12	Customer gets notified that the deliver collected the goods	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Sign in</li> <li>3. Select a Vendor</li> <li>4. Select products &amp; quantities</li> <li>5. Confirm list</li> <li>6. Confirm quantity &amp; price set by the vendor</li> <li>7. Customer accepts delivery price</li> <li>8. Customer makes the payment through the gateway</li> </ol>	Deliverer ID, products	Customer gets notified of of the deliverer details & that the goods are under his possession through the map.	
ETE_C_17	FR13	Customer gets products delivered. Deliverer scans customers QR Code.	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Sign in</li> <li>3. Select a Vendor</li> <li>4. Select products &amp; quantities</li> <li>5. Confirm list</li> <li>6. Confirm quantity &amp; price set by the vendor</li> <li>7. Customer accepts delivery price</li> <li>8. Customer makes the payment through the gateway</li> <li>9. Deliverer scans generated QR code on delivery</li> </ol>	QR Code	Upon successful scan of the QR code, the vendor & customer get a notification of successful delivery	

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ETE_C_18	FR14	Customer makes the payment	<ol style="list-style-type: none"> <li>1. Launch the App</li> <li>2. Sign in</li> </ol>	Item list, quantity, Product	Map displayed with deliverer location and	

			<div><div>3. Select a Vendor</div><div>4. Select products &amp; quantities</div><div>5. Confirm list</div><div>6. Confirm quantity &amp; price set by the vendor</div><div>7. Customer accepts delivery price</div><div>8. Customer makes the payment through the gateway</div></div>	<div>availability &amp; price from vendor,</div> <div>Delivery price,</div> <div>Customer bank account details</div>	<div>estimated arrival time.</div> <div>A delivery confirmation QR code is generated.</div>	
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