

ALEX HOLLANDER

Software Engineer & Aspiring Data Scientist

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📍 Philadelphia, PA 🔗 alex-hollander.com 🌐 Ashen-Vaults



EXPERIENCE

Skylesse Game Studios

Lead Game Programmer

📅 November 2013 – April 2018 📍 Philadelphia, PA

- Designed architecture for all projects
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Skylesse Game Studios

Programmer

📅 March 2013 – November 2013 📍 Philadelphia, PA

- Designed architecture for all projects
- Designed architecture for all projects
- Designed architecture for all projects
- Designed architecture for all projects
- Designed architecture for all projects

Mirrors of Grimaldi

Game AI Programmer

📅 May 2015 – June 2016 📍 Philadelphia, PA

- 1st Place in Gameplay Intel GDC
- Designed architecture for all projects
- Designed architecture for all projects
- Designed architecture for all projects
- Designed architecture for all projects

RGB

Game Programmer

📅 May 2015 – June 2016 📍 Philadelphia, PA

- Shader
- Designed architecture for all projects
- Designed architecture for all projects
- Designed architecture for all projects
- Designed architecture for all projects

ACCOMPLISHMENTS



Mirrors of Grimaldi Winning 1st Place In Gameplay

Intel University Games Showcase (GDC 2016)



Dean's List

Drexel University 2016



Valedictorian

Bending Oaks High School 2010

STRENGTHS

Linux

Git

Perforce

Unity3d

Statistical Analysis & Hypothesis Testing

Artificial Intelligence

Shaders

LaTeX

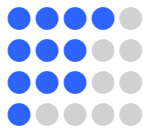
LANGUAGES

C#

Python

Java

R



EDUCATION

B.A. in Computer Science with Concentrations in Game AI and HCI

Drexel University, Philadelphia, PA

📅 September 2012 – June 2016

INTERESTS

Bioinformatics

Game AI

