

3 : Basic Statistics

IT5506 – Mathematics for Computing II

Level III - Semester 5

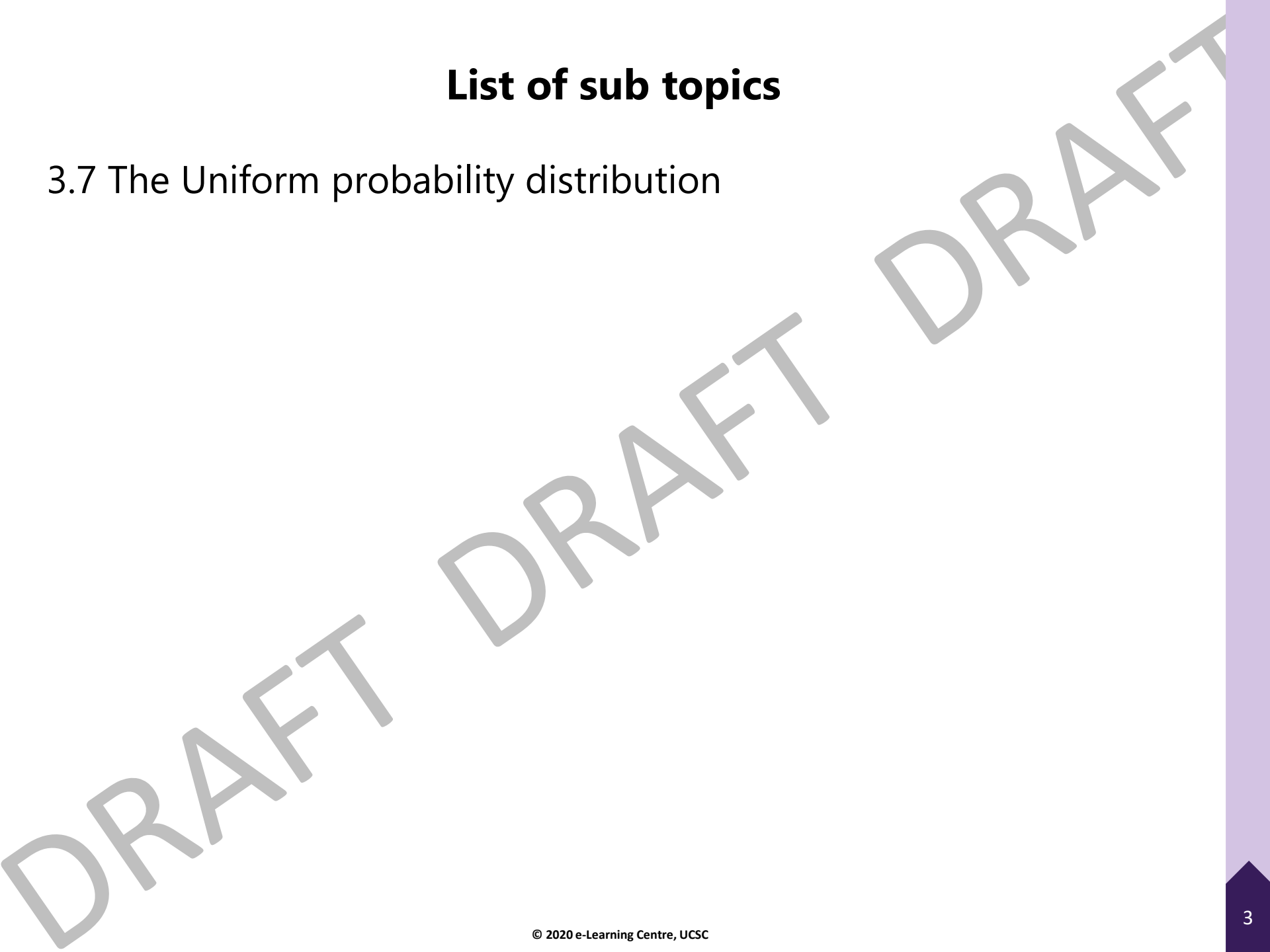
Intended Learning Outcomes

At the end of this lesson, you will be able to;

- define uniform random variables and how they are used.
- compute the mean and the variance of a uniform random variables .
- use and interpret uniform random variables.
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List of sub topics

3.7 The Uniform probability distribution



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- Let a and b be real numbers with $a < b$. A uniform random variable on the interval $[a, b]$ is, roughly speaking, “equally likely to be anywhere in the interval”.
- In other words, its probability density function is constant (say c) on the interval $[a, b]$ (and zero outside the interval). What should the constant value c be?
- It can be shown that $c = 1/(b - a)$, because the p.d.f. should be $f(x) = c$ when $a \leq x \leq b$, and it should satisfy:

$$\int_a^b c \, dx = 1 \Rightarrow c \cdot [x]_a^b = 1 \Rightarrow c \cdot (b - a) = 1 \Rightarrow c = \frac{1}{b - a}$$

3.7 The Uniform probability distribution

- The p.d.f. of the Uniform distribution is

$$f(x) = \begin{cases} 1/(b - a) & \text{if } a \leq x \leq b \\ 0 & \text{otherwise} \end{cases}$$

- The Uniform distribution is usually denoted by $U(a, b)$.

3.7 The Uniform probability distribution

- Further calculation (or the symmetry of the p.d.f.) shows that the expected value of Uniform probability distribution is given by

$$E(X) = (a + b) / 2 \text{ (the midpoint of the interval), and}$$
$$V(X) = \frac{(b-a)^2}{12}.$$

- The uniform random variable doesn't really arise in practical situations.
- However, it is very useful for simulations.
- Most computer systems include a random number generator, which apparently produces independent values of a uniform random variable on the interval $[0, 1]$.