

Intro to Java Week 5 Coding Assignment

Points possible: 70

Category	Criteria	% of Grade
Functionality	Does the code work?	25
Organization	Is the code clean and organized? Proper use of white space, syntax, and consistency are utilized. Names and comments are concise and clear.	25
Creativity	Student solved the problems presented in the assignment using creativity and out of the box thinking.	25
Completeness	All requirements of the assignment are complete.	25

Instructions: In Eclipse, or an IDE of your choice, write the code that accomplishes the objectives listed below. Ensure that the code compiles and runs as directed. Take screenshots of the code and of the running program (make sure to get screenshots of all required functionality) and paste them in this document where instructed below. Create a new repository on GitHub for this week's assignments and push this document, with your Java project code, to the repository. Add the URL for this week's repository to this document where instructed and submit this document to your instructor when complete.

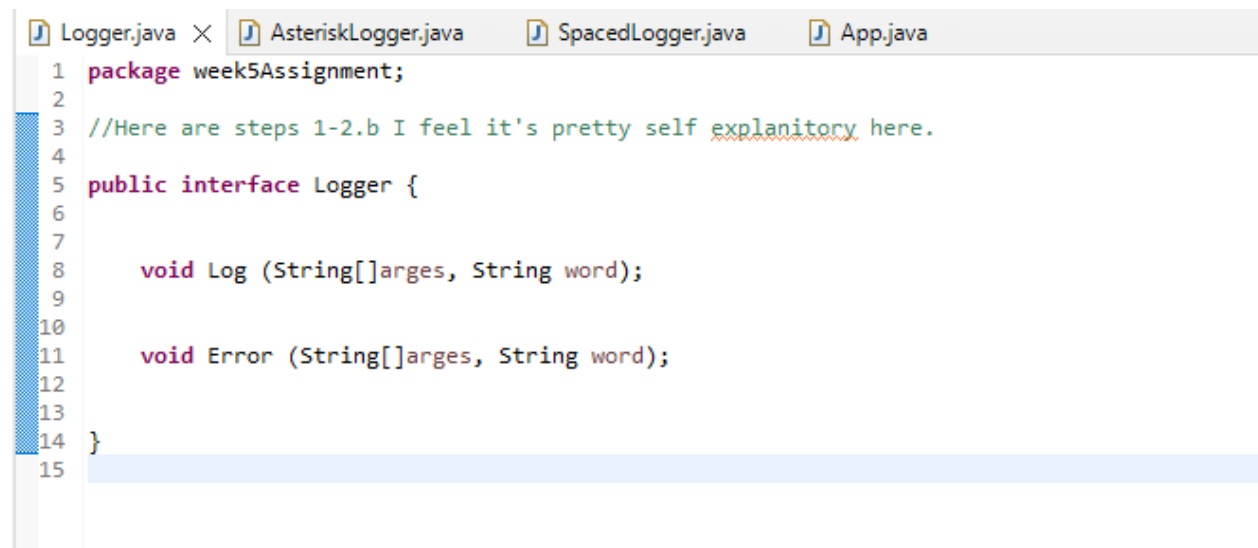
Coding Steps:

1. Create an interface named `Logger`.
2. Add two void methods to the `Logger` interface, each should take a `String` as an argument
 - a. `Log`
 - b. `Error`
3. Create two classes that implement the `Logger` interface
 - a. `AsteriskLogger`
 - b. `SpacedLogger`
4. The `log` method on the `AsteriskLogger` should print out the `String` it receives between 3 asterisks on either side of the `String` (e.g. if the `String` passed in is "Hello", then it should print `***Hello***` to the console).
5. The `error` method on the `AsteriskLogger` should print the `String` it receives inside a box of asterisks, with the `String` preceded by the word "ERROR:". For example, if "Hello" is the argument, the following should be printed:

Error: Hello

6. The SpacedLogger should add spaces between each character of the String argument passed into its methods.
7. If the log method received “Hello” as an argument, it should print H e l l o
8. The error method should do the same, but with “ERROR:” preceding the spaced out input (i.e. ERROR: H e l l o)
9. Create a class named App that has a main method.
10. In this class instantiate an instance of each of your logger classes that implement the Logger interface.
11. Test both methods on both instances, passing in Strings of your choice.

Screenshots of Code:



```
1 package week5Assignment;
2
3 //Here are steps 1-2.b I feel it's pretty self explanatory here.
4
5 public interface Logger {
6
7
8     void Log (String[]arges, String word);
9
10
11     void Error (String[]arges, String word);
12
13
14 }
15
```

Logger.java AsteriskLogger.java X SpacedLogger.java App.java

```
1 package week5Assignment;
2
3 //Step 3a.
4
5 public class AsteriskLogger implements Logger {
6
7     //Step 4, super simple.
8     public void Log(String[] arges, String word) {
9
10         System.out.println("***"+word+"***");
11     }
12
13
14     //Step 5, Still simple, but extra code to ensure that the box of
15     //Asterisks is always even. Regardless of String length.
16     public void Error(String[] arges, String word) {
17
18         String concat = "";
19
20         for ( int i = 0; i < word.length(); i++ ) {
21             concat += "*";
22         }
23
24         System.out.println("***"+concat+"***");
25         System.out.println("***"+word+"***");
26         System.out.println("***"+concat+"***");
27     }
28 }
29
30
```

```
Logger.java AsteriskLogger.java SpacedLogger.java X App.java
1 package week5Assignment;
2
3 //Step 3b.
4
5 public class SpacedLogger implements Logger {
6
7     //Step 6/7. Used a concat method to make step 8 easier and keep the
8     //code uniform. Otherwise I would have used a maybe simpler method here.
9     public void Log(String[] args, String word) {
10
11         String concat = " ";
12
13         for ( int i = 0; i < word.length(); i++ ) {
14             concat += word.charAt(i)+" ";
15         }
16         System.out.println(concat);
17
18     }
19
20     //Step 8. Using the above concat code, all I had to do was add "ERROR" and a " " at the beginning.
21     public void Error(String[] args, String word) {
22
23         String concat = " ";
24
25         for ( int i = 0; i < word.length(); i++ ) {
26             concat += word.charAt(i)+" ";
27         }
28         System.out.println("ERROR:"+concat);
29
30     }
31
32 }
33
34 }
```

```
Logger.java  AsteriskLogger.java  SpacedLogger.java  App.java X
1 package week5Assignment;
2
3 //Here is steps 9 through 11.
4 // I used 4 different strings to instantiate all four methods.
5
6
7 public class App {
8
9     public static void main(String[] args) {
10
11         AsteriskLogger classObj1 = new AsteriskLogger();
12         String word1 = "Hello";
13         String word2 = "Java";
14         classObj1.Log(args, word1);
15         classObj1.Error(args, word2);
16
17         SpacedLogger classObj2 = new SpacedLogger();
18         String word3 = "Interface";
19         String word4 = "Alexandra";
20         classObj2.Log(args, word3);
21         classObj2.Error(args, word4);
22
23     }
24 }
25
```

Screenshots of Running Application:

```
@ Javadoc  Declaration  Console X  Git Staging
<terminated> App [Java Application] C:\Program Files\Java\jdk-11.0.15\bin\javaw.exe (Jul 29, 2022, 11:56:02 AM – 11:56:03 AM) [pid: 24168]
***Hello***
*****
***Java***
*****
I n t e r f a c e
ERROR: A l e x a n d r a
```

URL to GitHub Repository: