## Dav2

December 17, 2023 1:32 PM

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209. Minimum Size Subarray Sum
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Medium
12K
374
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Given an array of positive integers nums and a positive integer target, return the **minimal length** of a subarray

whose sum is greater than or equal to target. If there is no such subarray, return 0 instead.

Example 1:

Example 1:
Input: target = 7, nums = [2,3,1,2,4,3]
Output: 2
Example 2:
Input: target = 4, nums = [1,4,4]
Output: 1:
Example 2:
Input: target = 4, nums = [1,4,4]
Output: 1
Example 3:
Input: target = 11, nums = [1,1,1,1,1,1,1]
Output: 0

## Constraints:

- 1 <= target <= 10° 1 <= nums.length <= 10°
- 1 <= nums[i] <= 104

Follow up: If you have figured out the O(n) solution, try coding another solution of which the time complexity is O(n log(n))

From <https://leetcode.com/problems/minimum-size-subarray-sum/>

- Use two for loops to go through the array and find the sub array that meet the conditions.
- Use two for loops to go through the
   Use something like sliding window.

In one for loop, we keep redefining the starting position once the sub array is satisfied the condition.

```
pseudo code:
Result = nums.length i=0
For (j = 0; j<nums.length; j++):
       Sum += nums[i]
       While(sum >= target):
                Result = min(result,subL)
               Sum = sum - nums[i]
```

## 35. Search Insert Position

Given a sorted array of distinct integers and a target value, return the index if the target is found. If not, return the index where it would be if it were inserted in order. You must write an algorithm with  $O(\log n)$  runtime complexity.

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Example 1:
Input: nums = [1, 3, 5, 6], target = 5
```

Output: 2

Example 2: Input: nums = [1, 3, 5, 6], target = 2

Output: 1

Example 3:

Input: nums = [1, 3, 5, 6], target = 7 Output: 4

Thought:

Binary search

Left = 0 Right = nums.length

Result = 0 While(left <= right):

Middle = (left + right) /2
Result = middle
If(nums[middle] < target):

Right = middle-1 Else if( nums[middle] > target):

Left = middle +1 Else:

Return middle Return result

69. Sart(x)

Given a non-negative integer x, return the square root of x rounded down to the nearest

integer. The returned integer should be non-negative as well.

• For example, do not use pow(x, 0.5) in c++ or x \*\* 0.5 in python.

Example 1: Input: x = 4 Output: 2 Explanation: The square root of 4 is 2, so we return 2.

Example 2: Input: x = 8

utput: 2

Explanation: The square root of 8 is 2.82842..., and since we round it down to the nearest integer, 2

Leetcode Page 1

Constraints: •  $0 \le x \le 2^{31} - 1$ 

From <a href="https://leetcode.com/problems/sartx/description/">https://leetcode.com/problems/sartx/description/</a>

Given a positive integer n, generate an  $n \times n$  matrix filled elements from 1 to n² in spiral order

# Example 1: 2 3 8 9 4 6 5

Input: n = 3
Output: [[1,2,3],[8,9,4],[7,6,5]]

Input: n = 1
Output: [[1]]

## 12 13 14 11 16 15

## 34. Find First and Last Position of Element in Sorted

## Array

Given an array of integers nums sorted in non-decreasing order, find the starting and ending position of a given target value.

If target is not found in the array, return [-1. -1]. You must write an algorithm with O(log n) runtime complexity.

Example 1:

Input: nums = [5,7,7,8,8,10], target = 8

Output: [3, 4]

Example 2: Input: nums = [5,7,7,8,8,10], target = 6

Output: [-1,-1]

Example 3: Input: nums = [], target = 0 Output: [-1,-1]

- 0 <= nums. length <= 10<sup>5</sup>
   -10<sup>5</sup> <= nums[i] <= 10<sup>5</sup>
   nums is a non-decreasing array.
- -10° <= target <= 10°

From <a href="https://leetcode.com/problems/find-first-and-last-position-of-element-in-first-and-last-positi

Note: Using left + (right - left) / 2 instead of (left + right) / 2 to calculate the middle index in a binary search algorithm is a best practice to avoid

- integer overflow. Let me explain why this is important:

  1. Integer Overflow Issue: When you are working with very large integers, the sum left+right could exceed the maximum value that can be stored in an integer variable (in many programming languages, this is 2031-1for a 32-bit signed integer). If this happens, it results in integer overflow, meaning the value wraps around and becomes negative, which could cause your program to behave unexpectedly or even crash.
- 2. Safe Calculation: By using left + (right left) / 2, you avoid this potential overflow. This is because (right-left) will never be larger than the maximum value of an integer (as long as left and right are within valid integer bounds), and left is added after the division, so the total will not exceed the integer limit.

For example, consider a case where left and right are very large positive integers. Using (left + right) / 2 could result in a sum that overflows. However,  $left + (right - left) \, / \, 2$  will not overflow since the subtraction is performed first, yielding a smaller intermediate result that is safe to

In summary, left+(right-left)/2 is a more robust way to calculate the middle index, especially in scenarios where you are dealing with large indices or when working in languages with fixed-size integer types.