# Docker

Sunday, February 19, 2023 9:28 AM

### **Docker Resources**

https://www.mankier.com/1/docker-run https://dockerlabs.collabnix.com/

# Docker Engine vs Docker Desktop

Docker Desktop has more... Docker Engine is open source

Sometimes you may exceed the amount of image pulls

If you login, Docker lets you pull more... you can pay and get unlimited pulls Controlling daemon locally

You don't have to literally work on your remote machine, you can work locally

Sometimes you want to do all of your work on your local machine

You used to only have TCP connection to connect to the daemon, and it is unauthenticat

Now - can do an SSH connection if you have authentication to the server, and you don't is public ports

Brew install docker only installs the client - Mac kernals don't support containers, and on command line

Instructions for installing client only - <a href="https://docs.docker.com/engine/install/binaries/#iand-client-binaries-on-windows">https://docs.docker.com/engine/install/binaries/#iand-client-binaries-on-windows</a>

You can just install Docker Desktop if you want

Need to set a DOCKER\_HOST env variable

Tells Docker CLI which server to talk to!

https://code.visualstudio.com/docs/remote/ssh-tutorial

#### **Docker Daemon**

Docker Daemon running in background

Management commands:

Docker <management command> <command>

Docker container run vs docker run

### **Docker Container Run**

Docker container run nginx

--publish 80:80

ed nave to have

ly installs the

nstall-server-

Opens port 80 on host IP (left), routes traffic to the container IP on port 80 of container --detach, -d

Lets it run in the background

--name, -n <name>

Specify a name for the container

--rm

Automatically remove container upon exiting

--entrypoint

Lets you overwrite entrypoint of image

--link=<container>

Lets you create manual link between two containers in the default bridge vnet

--network <network>

Let's you connect container to vnet upon startup

--net-alias

Allows you set a net alias in the container creation

### **Container Inspection commands:**

docker container top <container>

Shows you basic process info

docker container inspect <container>

Shows you details configuration of the container - but not like the running contained docker container stats

Gives you streaming view about all live containers

Docker images - view all images

Docker container Is

Lists the running containers

Docker container Is -a

Shows the containers that have been stopped

Docker ps - see all containers spun up (processes)

docker network Is

Show networks

docker network inspect

inspect a network... or a container

#### **Actions**

Docker container rm 63f 690 ... -f (force delete running container) Let's you remove deleted containers

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Docker Connect
     docker network connect <network> <container>
     docker run -itd --network=<network> <image>
           Automatically connect to network upon creating container
     --ip <ip>
           Specify IP address assigned to container interface
     --link <container1> <network> <container2>
           Connects two containers to the same subnet
     --alias <alias1> --alias <alias2> <network> <container>
           Connects container to subnet under an alias, so that anything trying to find can cal
           containers with the same alias namespace
           Allows you to have multiple containers that can be accessed on one call, since cont
           have duplicate names
Routing
     sudo docker container port webhost
           Shows the port mappings
     docker container inspect --format {{config file thing}}
           Formats output of commands using Go Templates
           docker container inspect --format'{{ .NetworkSettings.IPAddress }}' webhost
     docker network create --driver
           Create a network
           --network
     docker network connect < network > < container >
           attach network to container
           or can do docker run.... --network my_app_net
           (creates NIC in container on existing virtual network)
           NIC - enables computer to connect to network
           Can be attached to TWO containers
     detach network from container
           docker network disconnect
```

### Routing

Each container is connected to private virtual network "bridge"

When you start a container - you are connecting to a Docker network, the bridge networ These networks can be routed out through the NAT firewall on the host IP, which is done daemon

Don't have to use -p (assign a port on the container) when containers are just talking to each on the same virtual network

l multiple

ainers cannot

k by the Docker

each other on

a ..... ... .... .... ... .... ....

Best practice is to create a new virtual network for every app Non-Default adjustments:

Make new virtual networks

Attach containers to multiple virtual networks

Skip virtual networks and use host IP

Use different Docker network drivers

Not always the case that the IP address is the VM host

Anything coming out from container is going to be NATTED, and a port has to be exposed bridge/docker0 is default to virtual network, container is attached to this vnet, and this vattached to the host

Telling it -p 80:80 opens up 80 on mac, and to route everything from port 80 through the container, on the container's exposed port (80)

Another container, by default can talk to the other container on its exposed port b

running docker network inspect bridge:

shows that the subnet IP defaults to 172.17.0.0/16, and the gateway default networks:

bridge - subnet

host - skips virtual network, but sacrifices security of subnet, high thoroughput tho none - just isn't attached to anything

subnet - logical partitioned piece of a larger IP network (range of IP addresses in vir

Network driver - built in or 3rd party extensions that give you vnet features, creates virtulocally with its own subnet

vnet is divided into multiple subnets)

IP - method of sending data from one computer to another over internet

IP - method of sending data from one computer to another over internet Default driver is bridge

### **DNS** Resolution

Docker defaults the hostname to the container's name

docker exec -it my\_nginx ping webhost

If we attached these to the same virtual network, then this ping command should a two containers to interact with each other

"webhost" and "my\_nginx" are automatically made the DNS namespace, allowing to command to work

"bridge" does not have a DNS server in there by default

-- link when creating a container allows you to make a manual link in a default bridge net better to just create a default bridge network

Docker compose makes automatic links between containers

"DNS" is better than using IPs for linking containers through custom networks

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allow these

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work... but its

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Running Commands in a Running Container:
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**Docker-exec command** 

https://dev.mysql.com/doc/mysql-installation-excerpt/8.0/en/docker-mysql-getting-star

Docker exec --interactive -i --tty -t container\_name /bin/bash

Runs interactive shell in a running container

docker exec --detach container name command

Runs command in background of running container

- -t, tty simulates a real terminal like what ssh does
- -i, -interactive keeps session open and allows us to execute more commands docker container run -it <Image> bash

bash will take you to a bash shell and give you a bash to work with

If you do ls -al, it will literally show you the file directory structure of the container if you run docker container ls, it will show the start command to be bash

docker container run -it --name ubuntu ubuntu

would download the whole ubuntu image to the container (don't have to specify sldefault)

This will be a much more minimal version of ubuntu

when you exit the shell, it stops the container

docker container start -ai

start previously existing container that had a shell attached, -a attaches STDOUT or docker container exec -it <container> bash

Runs an ADDITIONAL interactive process (or I guess any process) inside a RUNNING with a shell

docker container exec -it mysql bash

Puts you in interactive bash on container where mysql is running Run ps :

Will show you the mysql process

AND will show you you the bash process being ran in the container When you exit, mysql is still running. That is because the bash script is an ADDITIOI

# Alpine!

Very very small linux distro (only 5 mg)

can do docker pull alpine

Comes with package manager - so you can download stuff on alpine docker container run -it alpine bash

error... because it does not even have bash in it need to use "sh"

Can use apk to install stuff



nell bc that is

something

container

NAL process

What happens when we run a container?

- 1 Looks for image locally in image cache
- 2 If it doesn't find, it defaults Docker Hub to check
- 3 Will store latest version by default
- 4 Creates new container based on that image and prepares it to start
- 5 Gives it new virtual IP on a private network inside the docker engine
- 6 Opens up port 80 on the host and forwards to virtual port 80 on the container
- 7 starts container using the CMD in the image Dockerfile

# Mini Assignment:

Running and connecting nginx, mysql, and httpd server

Httpd: HTTPD server daemon which listens for network requests and responds to them, server is Apache Tomcat

Nginx: Asynchroneous approach for handling web requests, similar to running httpd or a

# MySQL Access:

https://dev.mysql.com/doc/mysql-installation-excerpt/8.0/en/docker-mysql-getting-star

#### Container Vs VM:

Containers are not VMs: They are just processes, are limited to what resources they can they exit when the process stops

# **Container Images**

### Commands:

docker history nginx:latest

# What is an image?

App binaries and dependencies

Metadata about image data and how to run the image

Not the complete OS! No kernal or kernal modules (drivers)

Can be small as a static binary or big as an Ubuntu distro with apt, Apache, PHP and more Image Layers

similar HTTP

pache

ted.html

access, and

e installed

Images are stacked in layers, and the same layers can be reused in other images
Containers don't have to download the same layer more than once... I don't think
"Copy on write" - containers are reusing the same code from the image - when one conta
code or a file, then it will copy the new file and place it in that container replacing the im
In the image list (history), you can see as the image layers have gotten changed over time
layers are not assigned an id since they are just layers inside of the image

# **Azure Container Registry**

Push images to the ACR - ACR allows you to host your images, like DockerHub Can download Image onto your VM, and run it there

But, if you delete your VM, you can run Azure Container Instances to run these container VM

Create a "Container Resource" instance Can deploy

# **Azure Container Groups**

Use Azure CLI commands to deploy an "Azure Container Group"

YAML config for app deployment details what a container is (name of image and renumber of compute resource to have, what port to expose, what os Type, assiging imageRegistry login details)

Can upland the app yaml file directly which creates the container instance

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