

CS7301: Advanced Topics in Optimization for Machine Learning

Lecture 2.2: Gradient Descent and Family

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<https://github.com/rishabhk108/AdvancedOptML>

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- Lipschitz Continuity, Strong Convexity and Lipschitz Smoothness
- Gradient Descent and Analysis: Continuous, Smooth and Strongly Convex (and their combinations)
- Accelerated Gradient Descent and Lower Bounds



Recap



Lipschitz Continuity

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 - If f_1 is L_1 -Lipschitz continuous and f_2 is L_2 -Lipschitz continuous, then $f_1 + f_2$ is $L_1 + L_2$ Lipschitz continuous
 - Product of two Lipschitz continuous and bounded functions is also Lipschitz continuous.



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- Lemma: If a convex function f is smooth (i.e. has Lipschitz continuous gradients) then:

$$f(y) \leq f(x) + \nabla^\top f(x)(y - x) + \frac{L}{2}\|y - x\|^2$$



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- Is $f(x) = x^4$ Lipschitz smooth? What about $f(x) = x^3/3$? Lets study the latter. $\nabla f(x) = x^2$. Lipschitz continuity implies does there exists a L such that $|x^2 - y^2| \leq L|x - y|$ which implies $|x + y| \leq L$. This means that globally, this is not Lipschitz continuous though it can be locally!



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- Is $f(x) = x^4$ Lipschitz smooth? What about $f(x) = x^3/3$? Lets study the latter. $\nabla f(x) = x^2$. Lipschitz continuity implies does there exists a L such that $|x^2 - y^2| \leq L|x - y|$ which implies $|x + y| \leq L$. This means that globally, this is not Lipschitz continuous though it can be locally!
- Message: Only functions of asymptotically at most quadratic growth can be smooth globally.



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- Since $|f'(x) - f'(y)| = ||x| - |y|| \leq |x - y|$,
 f is Lipschitz continuous with $L = 1$
- However, it is not differentiable everywhere (not at 0). Such functions are called differentiable almost everywhere.
- Is every sub-quadratic function Lipschitz smooth? Consider $f(x) = |x|^{3/2}$ on a closed set X s.t. $0 \in X$. Is this function smooth? Note that the gradient of $f'(x)$ is ∞ at $x = 0$.



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- Recall that a function is Lipschitz continuous if the norm of the (sub)gradient is bounded!
- Also it holds that over a closed and bounded subset of \mathbb{R}^n that f is Lipschitz continuous $\supseteq f$ is convex



More reading on Lipschitz Continuity

- Juha Heinonen, *Lectures on Lipschitz Analysis*,
<http://www.math.jyu.fi/research/reports/rep100.pdf>
- https://ljk.imag.fr/membres/Anatoli.Iouditski/cours/convex/chapitre_3.pdf
- Wikipedia:
https://en.wikipedia.org/wiki/Lipschitz_continuity
- Nice Blog on Lipschitz Continuity:
<https://xingyuzhou.org/blog/notes/Lipschitz-gradient>.
The author has a similar blog on Strong Convexity:
<http://xingyuzhou.org/blog/notes/strong-convexity>



More on Strong Convexity, Lipschitz Continuity and Smoothness

- Recall that a function f is strongly convex if there exists a $\mu > 0$ such that $f(x) - \mu/2\|x\|^2$ is convex.



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- In fact there is an interesting duality between the two (more on that later).



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- Multi-class Logistic Regression:
 $L(\theta_1, \dots, \theta_k) = \sum_{i=1}^n -\theta_{y_i}^T x_i + \log(\sum_{c=1}^k \exp(\theta_c^T x_i))$: Lipschitz Smooth



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- L2 Regularization: Lipschitz Smooth and Strongly Convex!



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- L2 Regularization: Lipschitz Smooth and Strongly Convex!
- L1 Regularization: Lipschitz Continuous



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- L1 Regularized Least Squares: Lipschitz Continuous and Strongly Convex (bounded set)



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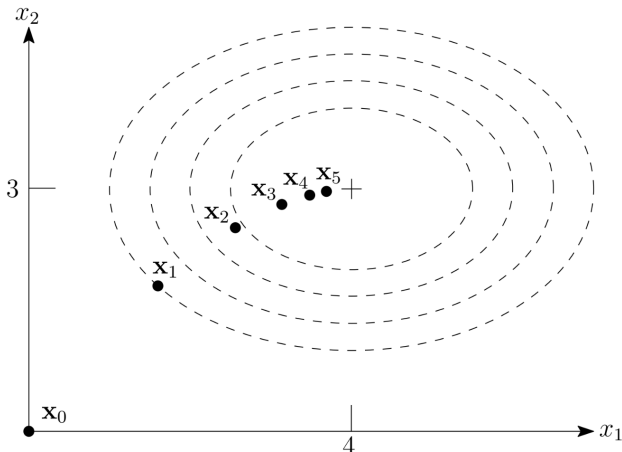
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- Let f be Lipschitz continuous with parameter B . If f is smooth, let ∇f be Lipschitz continuous with parameter L .



Gradient Descent Illustration



Source: Martin Jaggi (CS 439)



Acknowledgements

In the following slides, I heavily borrow from the notes of Sebastian Bubeck and the slides of Martin Jaggi (EPFL).



Analysis I

- Define $g_t = \nabla f(x_t)$. From the definition of GD:

$$g_t^T (x_t - x^*) = \frac{1}{\gamma} (x_t - x_{t+1})^T (x_t - x^*)$$



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- Summing this up over

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t iterations:

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- Combining both, we have:

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- Recall final result:

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- Let $\|x_0 - x^*\| \leq R$ and $\|\nabla f(x)\| \leq B$ for all x . Set $\gamma = \frac{R}{B\sqrt{T}}$.
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- Last iterate not necessarily the best!
- Choose $\hat{x} = \operatorname{argmin}_i f(x_i)$ as the final iterate. Show that $|f(\hat{x}) - f(x^*)|$ satisfies the above bound (**exercise**).



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- Which implies:

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- Which implies:

$$T \geq \frac{R^2 B^2}{\epsilon^2}$$

- Final Result:** Given a Lipschitz continuous function f , Gradient descent with step size $\gamma = \frac{R}{B\sqrt{T}}$ achieves a solution \hat{x} s.t $|f(\hat{x}) - f(x^*)| \leq \epsilon$ in $\frac{R^2 B^2}{\epsilon^2}$ iterations.



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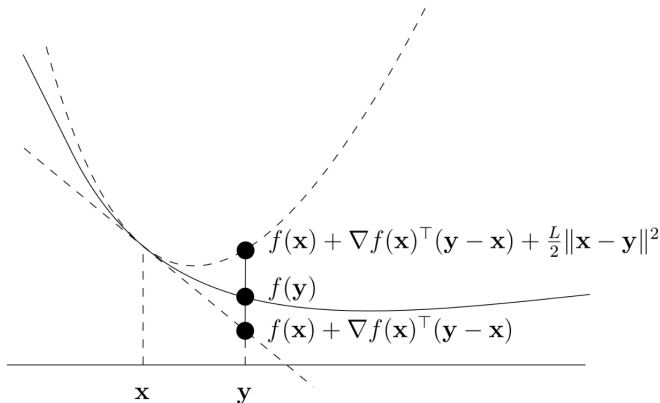


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- Advantages of this bound: a) Goes to zero as T gets large, and b) Dimension Independent!
- Disadvantages: Slow convergence. To achieve a an error of 0.01, we require $10^4 R^2 B^2$ iterations. To achieve an error of 0.0001, the number of iterations is $10^8 R^2 B^2$!



Smooth Functions



Source: Martin Jaggi (CS 439)

Recap: Smoothness vs Continuity

- Bounded gradients \iff Lipschitz continuous f



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 - Can you use this to derive a bound on the value of L for ∇f where f is the Logistic Loss?
- Recall:

$$f(y) \leq f(x) + \nabla^T f(x)(y - x) + \frac{L}{2}\|y - x\|^2$$



Gradient Descent for Smooth Functions: I

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- Note $x_{t+1} - x_t = -\gamma g_t$. Also substituting $y = x_{t+1}$ and $x = x_t$ above and doing some math, we obtain

$$f(x_{t+1}) \leq f(x_t) + g_t^\top (x_{t+1} - x_t) + L/2 \|x_{t+1} - x_t\|^2 \quad (1)$$

$$\leq f(x_t) - \gamma \|g_t\|^2 + L/2 \gamma^2 \|g_t\|^2 \quad (2)$$



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- Set the step size as $\gamma = 1/L$. The above result becomes:

$$f(x_{t+1}) \leq f(x_t) - \frac{1}{2L} \|g_t\|^2$$



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- This means GD is guaranteed to decrease the function value at every iteration!

Gradient Descent for Smooth Functions: II

- Lets start with:

$$f(x_{t+1}) \leq f(x_t) - \frac{1}{2L} \|g_t\|^2 \Rightarrow \frac{1}{2L} \|g_t\|^2 \leq f(x_t) - f(x_{t+1})$$



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- Summing this from $t = 1$ to $T - 1$:

$$\frac{1}{2L} \sum_{t=1}^{T-1} \|g_t\|^2 \leq \sum_{t=1}^{T-1} (f(x_t) - f(x_{t+1})) = f(x_0) - f(x_T)$$



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- Next, recall from Analysis II (and after setting $\gamma = 1/L$)

$$\begin{aligned} \sum_{t=0}^{T-1} (f(x_t) - f(x^*)) &\leq \frac{1}{2L} \sum_{t=1}^{T-1} \|g_t\|^2 + \frac{L}{2} (\|x_0 - x^*\|^2) \\ &\leq f(x_0) - f(x_T) + \frac{L}{2} \|x_0 - x^*\|^2 \end{aligned}$$



Gradient Descent for Smooth Functions: III

- We had:

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- This implies that (**why?**):

$$f(x_T) - f(x^*) \leq \sum_{t=1}^T \frac{(f(x_t) - f(x^*))}{T} \leq \frac{L}{2T} \|x_0 - x^*\|^2$$



Convergence rate for Smooth Functions

- Putting everything together: $f(x_T) - f(x^*) \leq \frac{L}{2T} \|x_0 - x^*\|^2 = \frac{LR^2}{2T}$



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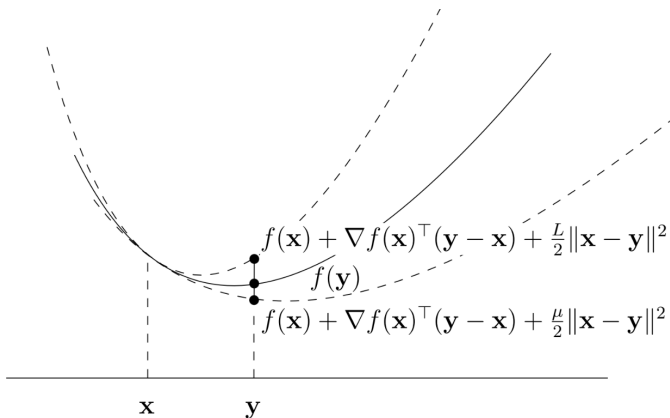


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- **Final Result:** Given a L smooth convex function f , Gradient descent with step size $\gamma = \frac{1}{L}$ achieves a solution x_T s.t. $|f(x_T) - f(x^*)| \leq \epsilon$ in $\frac{R^2L}{\epsilon}$ iterations.



Smooth + Strongly Convex Functions



Source: Martin Jaggi (CS 439)



Fastest Convergence with Smooth + Strongly Convex I

- Recall from Analysis I:

$$g_t^T(x_t - x^*) = \gamma_t/2 \|g_t\|^2 + 1/2 \gamma_t (\|x_t - x^*\|^2 - \|x_{t+1} - x^*\|^2)$$



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- We can use a **stronger** lower bound on the LHS via strong convexity:
$$g_t^T(x_t - x^*) \geq f(x_t) - f(x^*) + \frac{\mu}{2} \|x_t - x^*\|^2$$



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- Putting both together and next rearranging terms:

$$f(x_t) - f(x^*) \leq \frac{1}{2\gamma}(\gamma^2 \|g_t\|^2 + \|x_t - x^*\|^2 - \|x_{t+1} - x^*\|^2) - \frac{\mu}{2} \|x_t - x^*\|^2$$

$$\Rightarrow \|x_{t+1} - x^*\|^2 \leq 2\gamma(f(x^*) - f(x_t)) + \gamma^2 \|g_t\|^2 + (1 - \mu\gamma) \|x_t - x^*\|^2$$



Fastest Convergence with Smooth + Strongly Convex II

- From previous slide:

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- Now let's show that $2\gamma(f(x^*) - f(x_t)) + \gamma^2\|g_t\|^2 \leq 0$. Let's set the step size $\gamma = 1/L$.

$$\begin{aligned} 2\gamma(f(x^*) - f(x_t)) + \gamma^2\|g_t\|^2 &\leq \frac{2}{L}(f(x_{t+1}) - f(x_t)) + \frac{1}{L^2}\|g_t\|^2 \\ &\leq -\frac{1}{L^2}\|g_t\|^2 + \frac{1}{L^2}\|g_t\|^2 = 0 \end{aligned}$$



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- Packing everything together:

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Fastest Convergence with Smooth + Strongly Convex III

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- Final step: Lets combine smoothness and the fact that $\nabla f(x^*) = 0$:

$$f(x_T) - f(x^*) \leq \nabla f(x^*)^T (x_T - x^*) + \frac{L}{2} \|x_T - x^*\|^2 = \frac{L}{2} \|x_T - x^*\|^2$$

$$\Rightarrow f(x_T) - f(x^*) \leq \frac{L}{2} \|x_T - x^*\|^2 \leq \frac{L}{2} \left(1 - \frac{\mu}{L}\right)^T \|x_0 - x^*\|^2$$



Convergence Rate For Smooth + Strongly Convex

- Set $R^2 = \|x_0 - x^*\|^2$. We get:

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- To get an error of $\epsilon = 0.01$, we now need only $L/\mu \log(50R^2 L)$ iterations as opposed to $50R^2 L$ iterations in the smooth case!



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- As ϵ reduces by 10, the number of iterations of strongly + smooth case increases only by a additive constant! This is linear convergence!



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- We can obtain an improved $O(1/\epsilon)$ bound!!



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- Combining with strong convexity we get (after $\|g_t\| \leq B$)

$$f(x_t) - f(x^*) \leq \frac{B^2\gamma_t}{2} + (\gamma_t^{-1} - \mu)/2\|x_t - x^*\|^2 - \gamma_t^{-1}/2\|x_{t+1} - x^*\|^2$$



Lipschitz + Strongly Convex II

- So Far:

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- Plug in $\gamma_t^{-1} = \mu(1+t)/2$ and multiply by t on both sides:

$$\begin{aligned} t[f(x_t) - f(x^*)] &\leq \frac{B^2 t}{\mu(t+1)} + \frac{\mu}{4} \{t(t-1)\|x_t - x^*\|^2 - (t+1)t\|x_{t+1} - x^*\|^2\} \\ &\leq \frac{B^2}{\mu} + \frac{\mu}{4} \{t(t-1)\|x_t - x^*\|^2 - (t+1)t\|x_{t+1} - x^*\|^2\} \end{aligned}$$



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- Now we can use the telescoping sum and obtain...

$$\sum_{t=1}^T t(f(x_t) - f(x^*)) \leq \frac{TB^2}{\mu} + \mu/4(0 - T(T+1)\|x_{T+1} - x^*\|^2) \leq TB^2/\mu$$



Lipschitz + Strongly Convex III

- So Far:

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- So Far:

$$\sum_{t=1}^T t(f(x_t) - f(x^*)) \leq TB^2/\mu$$

- Multiply by $2/(T(T+1))$ on both sides to make it a convex combination:

$$\sum_{t=1}^T \frac{2t}{T(T+1)} (f(x_t) - f(x^*)) \leq \frac{2B^2}{\mu(T+1)}$$



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- This implies if the error $\leq \epsilon$ implies $T \geq \frac{2B^2}{\mu\epsilon} - 1$



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- Case IV: Smooth + Strongly Convex: Define $\kappa = \frac{L}{\mu}$. Then Any black box procedure will have an error of at least $\frac{\mu}{2} \left(\frac{\sqrt{\kappa}-1}{\sqrt{\kappa}+1} \right)^{2(T-1)}$ (GD: $\frac{L}{2} \left(1 - \frac{\mu}{L} \right)^T = \frac{L}{2} \left(\frac{\kappa-1}{\kappa} \right)^T$)



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- Difference between Theory and Practice and the need to connect the two!
- Next, we will implement some of these algorithms for various ML Loss Functions!



Gradient Descent in Practice: Basic Version

- Credits to Mark Schmidt from UBC for this (I converted his Matlab based tutorial to python)



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- Next, implement a simple gradient descent algorithm.

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def gd( funObj , w , maxEvals , alpha , ...  
X , y , lam , verbosity , freq ) :  
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[python]



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[python]

- 'funObj' is the



Gradient Descent in Practice: Basic Version

```
def gd(funObj,w,maxEvals,alpha,X,y,lam,verbosity):  
    [f,g] = funObj(w,X,y,lam)  
    funEvals = 1  
    funVals = []  
    while(1):  
        [f,g] = funObj(w,X,y,lam)  
        optCond = LA.norm(g, np.inf)  
        if (verbosity > 0):  
            print(funEvals,alpha,f,optCond)  
        w = w - alpha*g  
        funEvals = funEvals+1  
        if ((optCond < 1e-2) and (funEvals > maxEvals)):  
            break  
        funVals.append(f)  
    return funVals
```



Gradient Descent in Practice: Basic Version

- Run this by invoking:

```
funV = gd(LogisticLoss ,w,200 ,1e-1,X,y ,1 ,1 ,10)
```

- Try running this with different values of learning rates:
 $\alpha = 1e-1, 1e-3, 1e-5, \dots$
- How do we find the optimal learning rate every time?
- Can there be better strategies to adapt the learning rates?
- Next, we shall see a few line search based strategies.



Armijo Backtracking Line-Search V1

- We don't want to tune α every time
- This is the idea behind line search
- Simple Line search strategy:
 - Start with a large value of α
 - Divide α by 1/2 if it doesn't satisfy Armijo's condition:

$$f(w - \alpha g) \leq f(w) - \gamma \alpha \|g\|^2$$

- Basically find α such that there is a reduction in function value by at least $\gamma \alpha \|g\|^2$
- Idea: Choose α and γ such that this happens.



Armijo Backtracking Line-Search V2

- Danger with the simple backtracking is that α may quickly become very small quickly
- Easy fix: Reset α every time!
- Issue with this: Too many function evaluations lost in repeated backtracking!



Armijo Backtracking Line-Search V3

- Just halving the step size ignores the information collected during line search!
- Reduce the number of backtracks using a polynomial interpolation!
- Minimize a quadratic passing through $f(w)$, $f'(w)$ and $f(w - \alpha g)$
- Choose α using a polynomial interpolation as follows:

$$\alpha = \frac{\alpha^2 g^T g}{2(f_{curr} + \alpha g^T g - f)}$$

- Here f_{curr} is the function evaluation with the current value of α and f is the function value before starting backtracking!



Armijo Backtracking Line-Search V4

- Final Issue to fix is better initialization of α .
- Initializing $\alpha = 1$ is too large in practice
- Wasted backtracks because of this.
- Use a heuristic like $\alpha = 1/\|g\|$
- On subsequent iterations again use a polynomial interpolation:

$$\alpha = \min(1, 2(f_{old} - f)/g^T g)$$

- A lot of this is tried empirically and based on empirical knowledge..

