

Capstone Project-5 Project Title Live Class Monitoring System (Face Emotion Recognition)

TEAM MEMBERS

Bhaskar Subanji

Jai Harish S

Pranil Thorat

Ashik Kumar

Saransh Srivastava

Content:

Al

- Introduction
- Problem Statement
- Data summary
- Model Overview
- Accuracy and Loss Curves
- Confusion Matrix
- * Real-Time Face Emotion Detection
- Deployment
- Challenges
- Conclusion

Introduction:



- For the past ten years, the Indian education system has been undergoing rapid changes due to the expansion of web-based learning services, specifically education platforms.
- During a lecture in a physical classroom, the teacher can see the students' faces and gauge their mood, and adjust their lecture accordingly, whether they are going fast or slow.
- They can identify students who want additional attention, but they are unable to see all students or access the mood in digital classrooms due to the usage of a video telephony software application (ex: Zoom). Students are unable to focus on content due to a lack of supervision as a result of this issue.
- Physical monitoring is limited on digital platforms, but they do come with the power of data and machines that can work for you. Deep learning algorithms may be used to examine its data, which not only solves the surveillance problem but also eliminates human bias from the system.

Problem Statement:



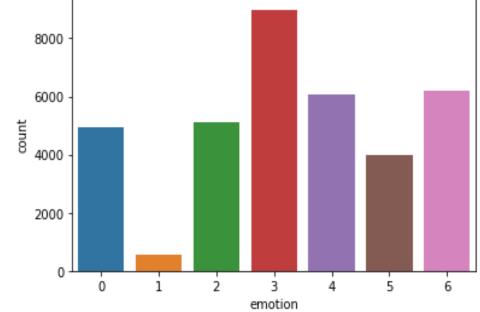
- The aim of the project is to create a Facial Emotion Recognition System (FERS) that can detect students' emotional states in e-learning systems that use video conferencing.
- This technology instantly conveys the emotional states of the students to the educator in order to create a more engaged educational environment.
- Our results supported those of other studies that have shown that in e-learning systems, it is possible to observe the motivation level of both the individual and the virtual classroom.

Data summary:



<u>Dataset link:- https://www.kaggle.com/deadskull7/fer2013</u>

Labels	Emotions	8000 -		
0	Anger	3000		
1	Disgust	6000 -		
2	Fear	sount count		
3	Happiness	4000 -		
4	Sadness	2000 -		
5	Surprise	2500		
6	Neutral	0 -	0	i
	•	•	0	1



• After looking at the bar plot, we can see that the bulk of the classes are 3: Happy, 4: Sad, and 6: Neutral, while 1: Disgust and 5: Surprise are less common, and 0: Anger is also common.

Data Summary Cont.









anger

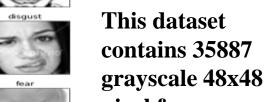














sadness







































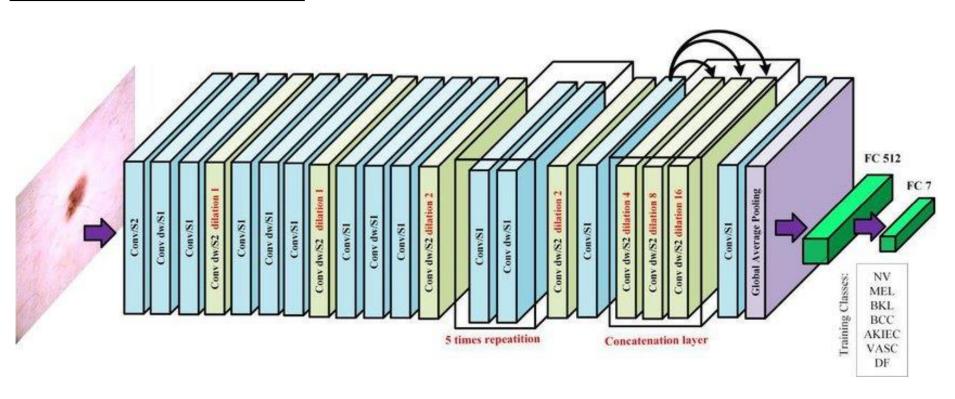


neutral



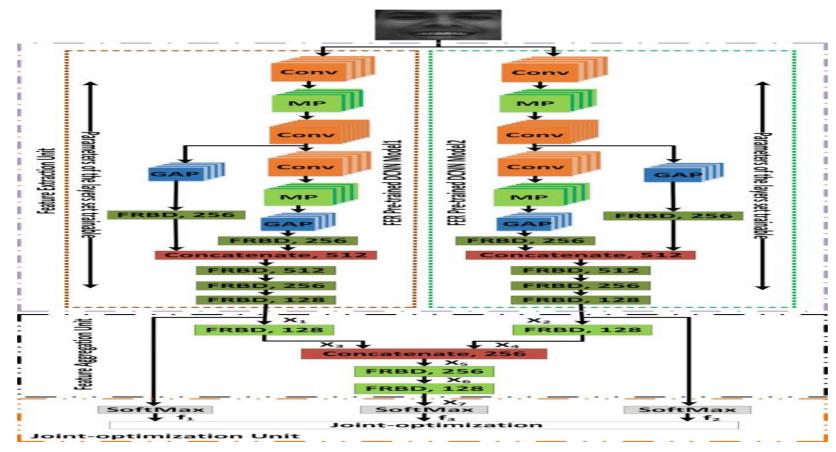
Al

1] MobileNet Model:-



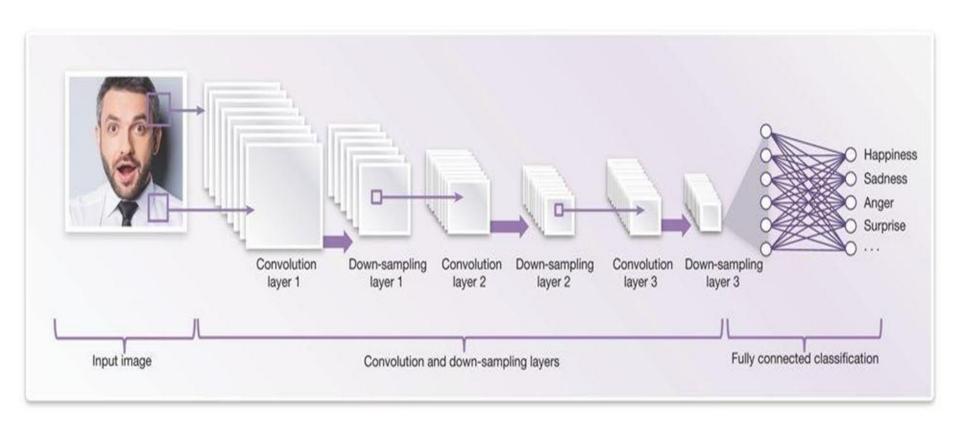


2] Dexpression Model:-



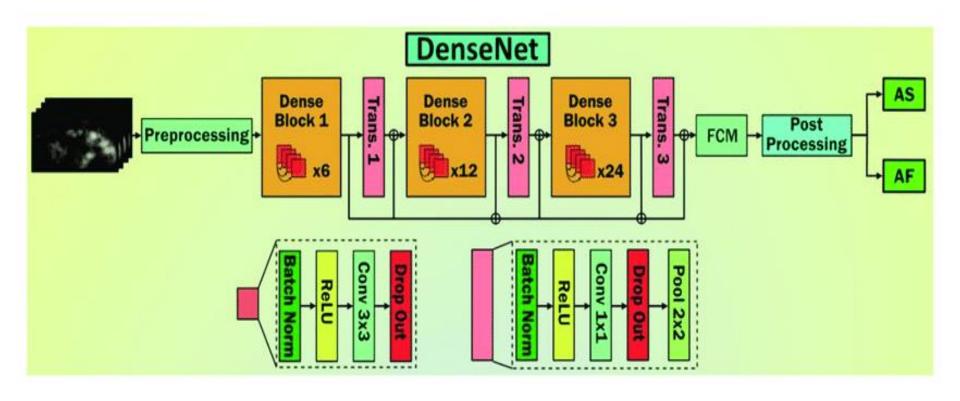


3] CNN Model:-



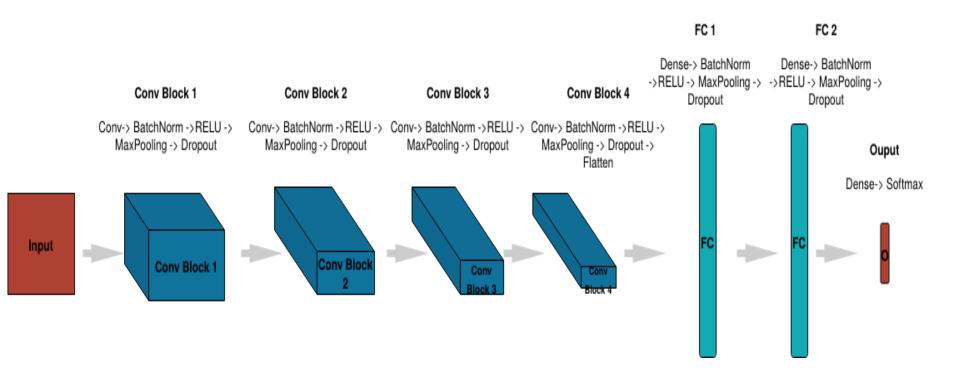


4] DenseNetModel:-



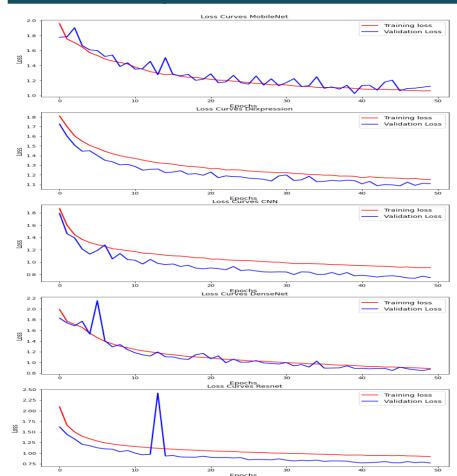


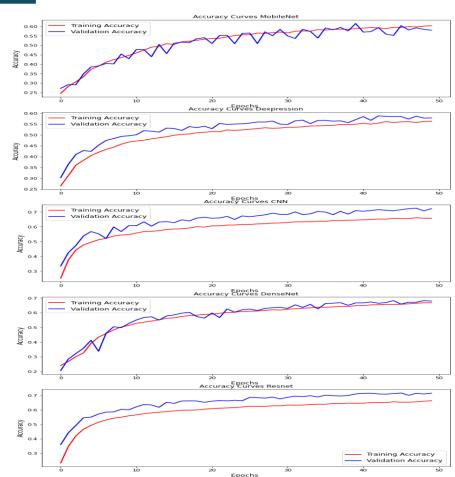
5] ResNet Model:-



Accuracy and Loss Curves:-

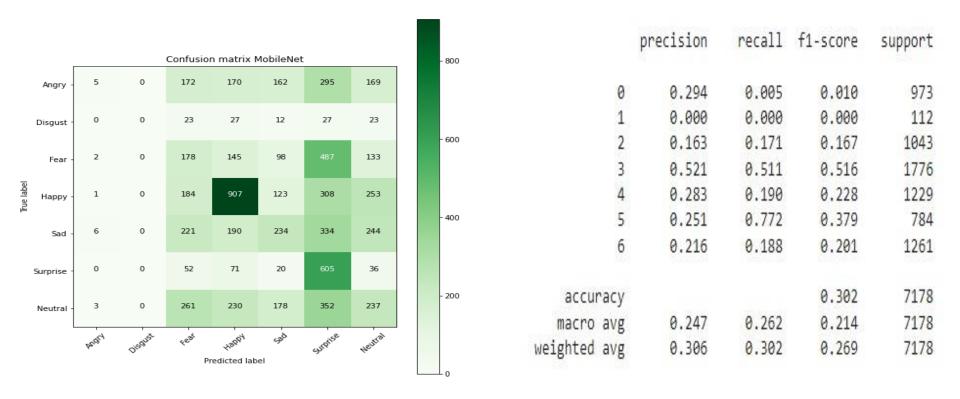






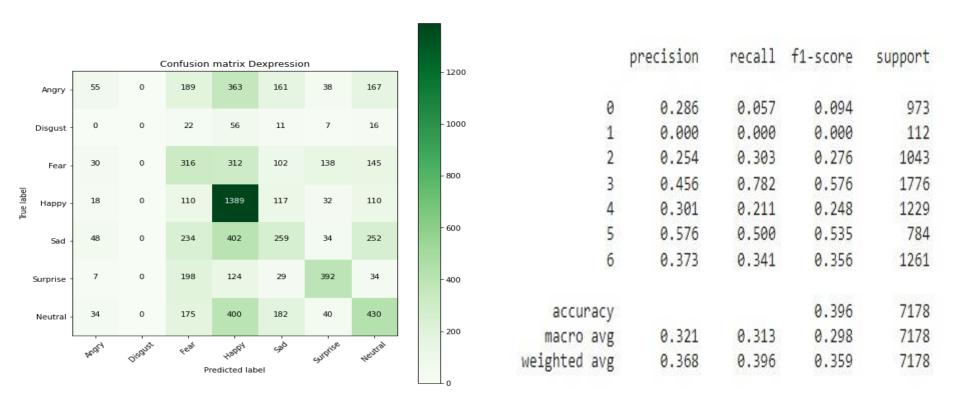
Confusion Matrix:-





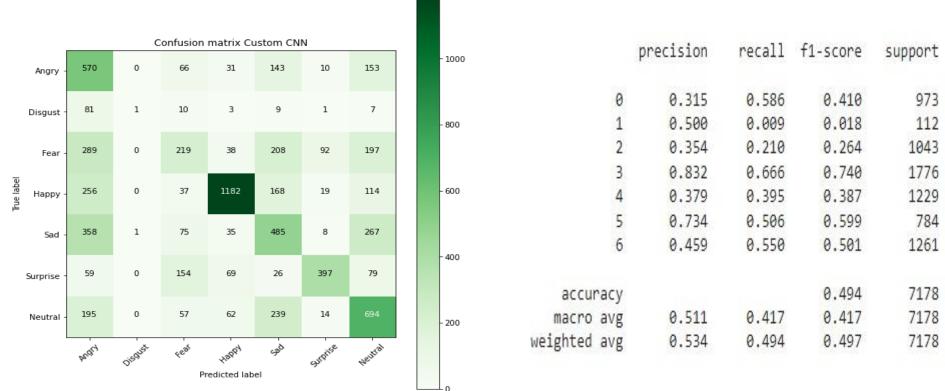
Confusion Matrix For MobileNet





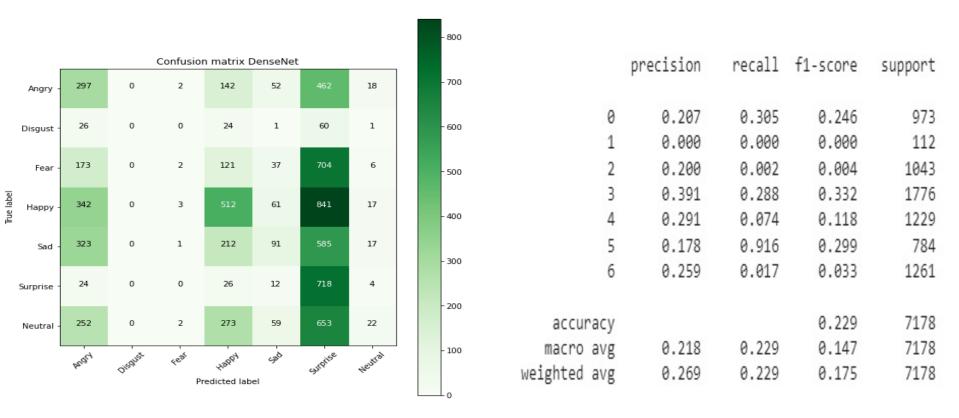
Confusion Matrix For Dexpression





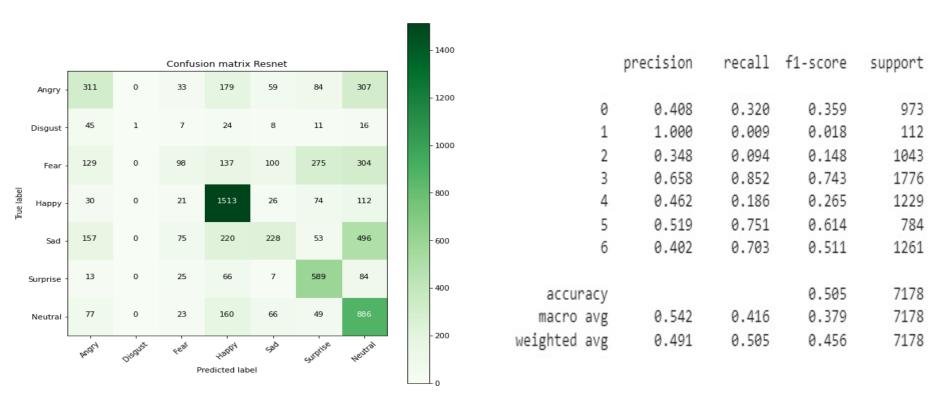
Confusion Matrix For CNN





Confusion Matrix For DenseNet





Confusion Matrix For Resnet

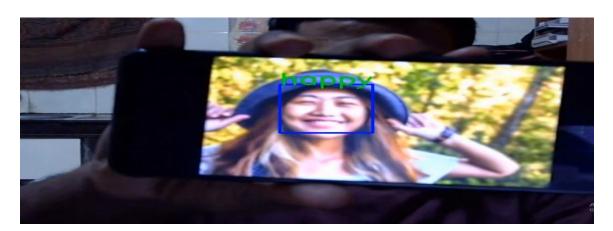


➤ The ResNet model was chosen because it had the highest training accuracy of all the models, and its validation accuracy was nearly 72 percent, which is comparable to CNN models.

Real-Time Face Emotion Detection:-

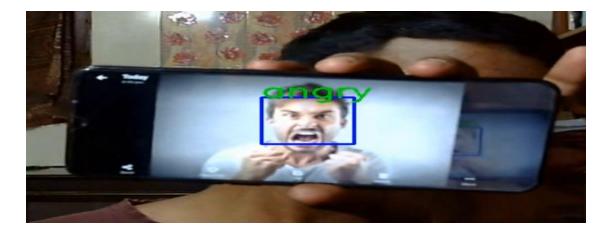


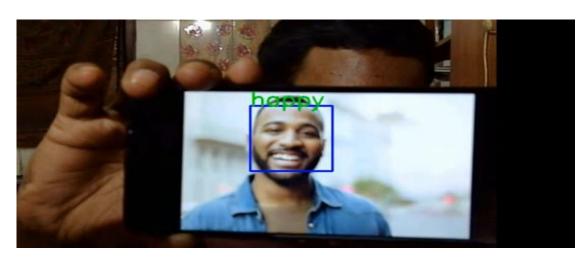




Real-Time Face Emotion Detection cont.











Creating Web App Using Streamlit:-

Streamlit is a Python framework for developing machine learning and data science web apps that is open-source. Using Streamlit, we can quickly create web apps and deploy them. You can use Streamlit to make an app the same way you'd make a Python programme. It's possible with Streamlit. Working on the interactive loop of coding and viewing results is a pleasure. In the web application.





Deployment in cloud platform:-

AWS (Amazon Web Services) is a comprehensive, evolving cloud computing platform provided by Amazon that includes a mixture of infrastructure as a service (IaaS), platform as a service (PaaS), and packaged software as a service (SaaS) offerings.



<u>Link of Deployment in AWS- http://15.206.194.193:8501/</u>

Challenges:-



- ➤ To handle a large image dataset.
- > Selecting the number of filters and neurons.
- > Select a batch size to avoid the system crashing.
- GPU connection to our notebook.
- > Deployment.

Conclusion:-



- We started this project with two objectives: to achieve the highest level of accuracy and to implement our model into practice in the real world.
- Among the models tested were MobileNet, Dexpression, CNN, DenseNet and Resnet
- The ResNet model was chosen because it had the highest training accuracy of all the models, and its validation accuracy was nearly 72 percent, which is comparable to CNN models.
- As a result, we save the Resnet model and use it for facial expression prediction.
- A front-end model was successfully created and run on a local web server using Streamlit.
- On Amazon's AWS cloud platform, the Streamlit web application has been successfully deployed.



Thank You