

City University
Department of Computer Science and
Engineering Faculty of Science and Engineering
CSE 326: System Analysis & Design Laboratory

Part-A

Course Code: CSE 326

Course Title: System Analysis & Design Laboratory

Course Type: Core Course

Semester: 3rdSemester

Academic Session: Summer 2023

Course Instructor: Sharmin Akter

Prerequisites:

Credit Value: 3 Credits

Contact Hours: 3 Hours/week

Total marks: 100

Rationale: Different types of information; Qualities of information; Analysis of information requirements for modern organizations; Role, tasks and attributes of a Systems Analyst; System Development Life Cycle (SDLC); Sources of information; Information gathering techniques; Editing; Handling of missing information; Requirements specifications; Steps of systems analysis; Concepts of feasibility analysis; Analysis of technical facilities; Cost-benefit analysis; Design of an information system; Network models for project time estimation; Estimation of confidence level; Simplex method for minimization of project time; Project effort analysis methods; Designing of inputs and outputs; Hardware and software analysis; Telecommunications requirements analysis; Project team organization; Database and files design; Project management and documentation; Analysis of system maintenance and upgrading; Ethics and privacy; Control and security; Case studies of various information systems such as Library management system, inventory system, voter identity management system, payroll system, etc.

Course Objectives:

- To describe principles, concepts and practice of System Analysis and Design process.
- To explain the processes of constructing the different types of information systems.
- To apply object oriented concepts to capture a business requirement.
- To design and develop of information systems in real world business environment.

Course Learning Outcomes (CLOs) of the Course

CLO1: Will be able to understand the principles and tools of systems analysis and design and professional and ethical responsibilities of practicing the computer professional including understanding the need for quality.
CLO2: Will be able to Solve a wide range of problems related to the analysis, design and construction of information systems
CLO3: Students will be able to make Analysis and Design of systems of small sizes.
CLO4: Will create positive attitude to an understanding of the object-oriented methods models as covered by the Unified Modelling Language.

Mapping of course CLO and PLO

Course	Program Learning Outcome (PLO)											
Learning Outcome (CLOs) of the Course	1	2	3	4	5	6	7	8	9	10	11	12
CLO 1	×											
CLO 2		×										
CLO 3			×									
CLO 4												×

Course plan specifying content, CLOs co-curricular activities, teaching learning and assessment strategy mapped with CLOs.

Part-B: Content of the course

Week	Topic	Teaching –Learning Strategy	Assessment Strategy	Corresponding CLOs
Week 1	Requirements Analysis and Planning .	<ul style="list-style-type: none"> • Demonstration • Lecture • Discussion 	<ul style="list-style-type: none"> • Short question 	1,2
Week 2	Proposed System Analysis	<ul style="list-style-type: none"> • Lecture • Discussion 	<ul style="list-style-type: none"> • Observational Skill • Comprehension • Short question 	1,2
Week 3	Project Planning and Reports Analysis	<ul style="list-style-type: none"> • Lecture • Demonstration • Logic Development • Implementation 	<ul style="list-style-type: none"> • Problem solving • Implementation skill • Short question 	1,2
Week 4,5	Use-case study and design	<ul style="list-style-type: none"> • Lecture • Demonstration • Implementation 	<ul style="list-style-type: none"> • Problem solving • Implementation skill • Short question 	1,2
	Activity diagram study and design	<ul style="list-style-type: none"> • Lecture • Demonstration • Logic Development • Implementation 	<ul style="list-style-type: none"> • Problem solving • Implementation skill • Short question 	3,4
Week 5,6	Sequence diagram study and design	<ul style="list-style-type: none"> • Lecture • Demonstration • Logic Development • Implementation 	<ul style="list-style-type: none"> • Logical questions • Design strategy • Implementation skill 	3,4
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Week 7,8	Existing System Analysis.	<ul style="list-style-type: none"> • Lecture • Demonstration • Logic Development • Implementation 	<ul style="list-style-type: none"> • Observational Skill • Implementation assessment, • Comprehension • Short question • Problem solving 	3,4
Week 9	DFD Design	<ul style="list-style-type: none"> • Lecture • Demonstration • Logic Development • Implementation 	<ul style="list-style-type: none"> • Observational Skill • Implementation assessment, • Comprehension • Short question • Problem solving 	3,4
Week 10,11	Object-oriented the design and model	<ul style="list-style-type: none"> • Lecture • Demonstration • Logic Development • Implementation 	<ul style="list-style-type: none"> • Observational Skill • Implementation assessment, • Comprehension • Short question • Problem solving 	3,4
Week 12	ERD	<ul style="list-style-type: none"> • Lecture • Demonstration • Logic Development • Implementation 	<ul style="list-style-type: none"> • Observational Skill • Implementation assessment • Comprehension • Short question • Problem solving 	3,4

Part C- Assessment and Evaluation

Assessments	%
Mid-Term Exam	20
Final Exam	30
Quizzes	10
Assignments/Report	10
Assessment	20
Present	10
Total	100

Part D-Learning Resources

List of References

Course Notes: Follow Lecture notes

Essential Books (Text Books): Whitten Bentley: System Analysis & Design Method.

V.Rajaraman : System Analysis & Design.

Recommended Reference Books: Gerald M. Weinberg : Rethinking System Analysis & Design

Online Recourses: Use Internet to get documents on specific topics

1. Facilities Required for Teaching and Learning

Projector, Whiteboard, Internet access from classroom computer, Audio/Visual equipment.