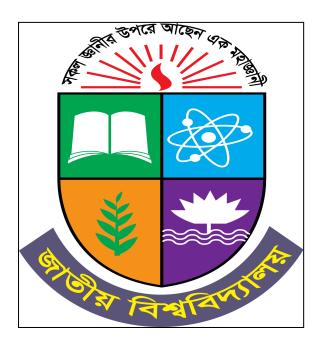
# RESULT PROCESSING SYSTEM

# SOFTWARE ENGINEERING LAB





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# Chapter-1

## RESULT PROCESSING SYSTEM

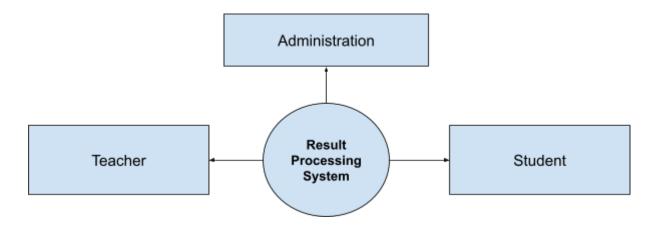
#### 1 Introduction

This document lays out a project plan for developing the "Result Processing System".

In the current result processing system, most of the work is done manually using paperwork, which makes the entire process time-consuming and error-prone. Manually managing records for a large number of students often leads to piles of files, making it hard to organize and retrieve data when needed.

This manual approach also increases the risk of losing important information due to human error, misplacement, or damage. Moreover, there's often a mismatch between the amount of work involved and the available manpower, which causes delays in processing results and affects their accuracy.

Our proposed software aims to solve these issues by automating the entire result processing workflow. It will efficiently store and manage student records, automatically calculate percentages and grade points, and significantly reduce the time and effort needed to publish accurate results. With this system, the result declaration process becomes faster, more reliable, and much easier to handle.



#### 1.1 Problem Definition

In many institutions, the current process of handling exams and processing student results is still done manually, involving a lot of paperwork. This makes it difficult and time-consuming to manage large volumes of student data, often leading to stacks of files that are hard to organize and maintain.

With everything being handled by hand, there's always a risk of losing important information due to errors, misplacement, or damage. On top of that, the amount of work required usually doesn't match the available manpower, which leads to delays and mistakes when publishing results.

Our system is designed to solve these issues by digitizing the entire result processing workflow. It will automatically store student records, calculate percentages and grade points, and help administrators generate results quickly and accurately. This will not only reduce the need for manual effort but also speed up the entire result declaration process.

### 1.2 Purpose

The purpose of the **Result Processing System** is to create an efficient result publishing that enables administrators, teachers, and students to manage their results, publish results, and view results, select, and purchase items effortlessly. Key purposes are:

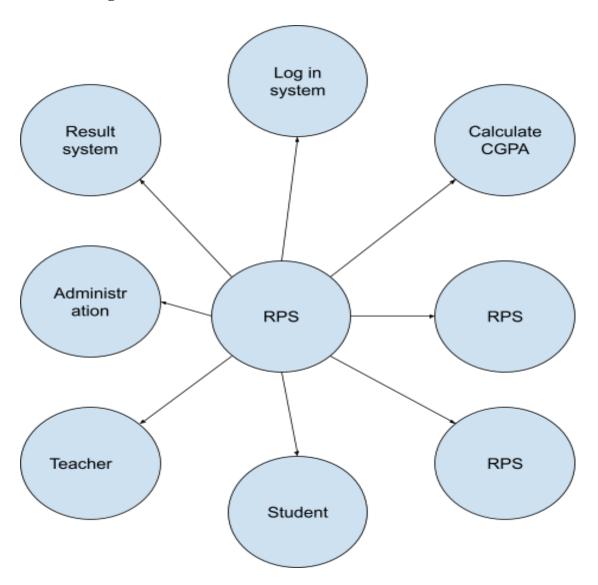
- The purpose of this project is to create a simple and reliable Result Processing System that makes it easier for students, teachers, and administrators to manage academic results.
- Instead of relying on manual work and paperwork, this system will handle everything digitally from storing student records to calculating grades.
- The aim is to save time, reduce errors, and make the whole process of managing and publishing results faster and more efficient for everyone involved.

#### 1.3 Scope

The **Result Processing System** is designed to handle the full lifecycle of academic result management in an educational institution. It will provide a digital platform to simplify and automate the tasks associated with student assessments, grading, and result generation.

- Student, teacher, and admin log in with role-based access
- Exam data entry and management
- Subject-wise mark entry by authorized personnel
- Automatic grade and GPA/CGPA calculation
- Generation of individual and batch result sheets
- Export of results in PDF/CSV format
- Result view portal for students
- Admin panel for user and data control

## Context Diagram of an RPS:



1.4 User and Literature Survey

User:

i) University/College Administrators

ii) Faculty Members (Teachers)

iii) Examination Controllers

iv) Students

v) IT Support Staff

**Literature Survey:** 

There are various academic management systems already in use, such as EduPage, Fedena,

and OpenSIS, but many of them are either too complex for smaller institutions or lack

features specifically focused on efficient result processing. Studies and user feedback suggest

that systems with automated grade calculation, flexible data entry, and customizable reporting

are more effective and widely adopted.

Modern web-based technologies like **Django**, **React**, and **Flask** are often used to create

responsive and scalable result processing systems. These technologies help ensure that the

system is fast, easy to use, and can handle large volumes of student data while allowing for

future upgrades and feature expansion.

1.5 Definition and Abbreviations

**RPS** – Result Processing System

UI – User Interface

**UX** – User Experience

**API** – Application Programming Interface

**CRUD** – Create, Read, Update, Delete

**DBMS** – Database Management System

1

**CGPA** – Cumulative Grade Point Average

**GPA** – Grade Point Average

**SQL** – Structured Query Language

**Admin Panel** – A secured section of the system for managing users, results, and system settings

**Semester** – A half-year term in an academic session

**Session** – The academic year or period for which results are managed

**Marksheet** – A document or digital record containing the subject-wise marks and grades of a student

#### 1.6 Books and Academic References

- Pressman, R. S., & Maxim, B. R. (2014). Software Engineering: A Practitioner's Approach (8th ed.). McGraw-Hill Education.
- Sommerville, I. (2016). Software Engineering (10th ed.). Pearson Education.

#### 1.7 Overview

This project focuses on building a full-stack **Result Processing System** using Python (Django/Flask) for the backend and a simple, responsive frontend (HTML, CSS, JavaScript or React), with **MySQL** as the database. The system includes modules for student record management, marks entry, automatic grade calculation, result generation, and admin control.

The goal is to create a secure, fast, and user-friendly platform to streamline the result processing workflow for schools, colleges, and universities. It is designed to reduce manual work, prevent data loss, and ensure accurate and timely result publication.

# **Overall Description**

#### 2.1 Product Perspective

The **Result Processing System (RPS)** is a web-based application designed to digitize and simplify the process of managing student results. It is a modular, full-stack system developed using Python (Django or Flask) for the backend, with a responsive frontend built using HTML, CSS, and JavaScript (or optionally React). MySQL is used as the database to store all academic records securely.

While the system functions as a standalone platform, it is built with scalability in mind, allowing future integration with mobile applications or other institutional software like student portals or attendance tracking systems. The system is ideal for schools, colleges, and universities looking to replace manual result processing with a faster, more accurate, and more efficient digital solution.

#### 2.1.1 System Interfaces

#### • User Interface:

The user interface is designed to be clean, responsive, and role-based. It is built using standard web technologies like HTML, CSS, and JavaScript (or React.js if used). Different users—such as administrators, teachers, students, and examination controllers—will see different dashboards and features based on their roles, ensuring that each user only has access to what they need.

#### • Hardware Interfaces:

The system can be accessed through any standard device like a **desktop**, **laptop**, or **tablet** with an internet connection. No special hardware is required, though basic peripherals like **printers** may be used for printing mark sheets or result reports.

## • Software Interfaces:

The front end communicates with the backend through **RESTful APIs**. The backend is developed using **Python (Django or Flask)** and is connected to a **MySQL** database to store all academic records. The architecture is modular and service-oriented, making it easy to maintain and extend in the future.