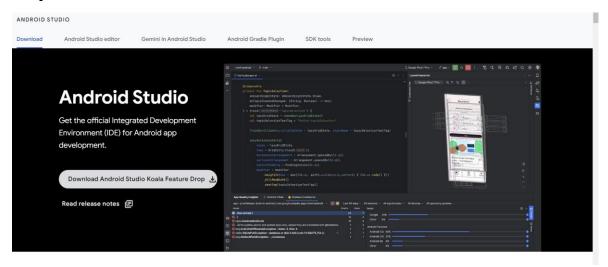
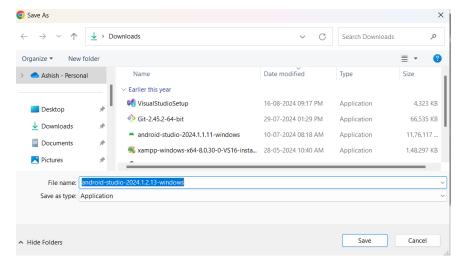
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Problem Statement 1: Show step by step procedure to install android studio.

Steps:

- 1. Go to the official Android Studio website
- 2. Click Download Android Studio
- 3. Read and agree to the terms and conditions
- 4. Click Download Android Studio for Windows
- 5. Click Save File to start downloading
- 6. Open the downloaded file and run it
- 7. If prompted, click Yes to allow the installation to make changes to your computer
- 8. Follow the Setup Wizard in Android Studio
- 9. Install any recommended SDK packages





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Problem Statement 2: Create a GitHub repository and push your project into the repository.

Steps:

1. Create a New GitHub Repository

- 1. Go to GitHub and log in to your account.
- 2. Click on the + icon in the top-right corner and select **New repository**.
- 3. Give your repository a name and description (optional).
- 4. Leave it public or private depending on your choice.
- 5. Click Create repository.

You will now have an empty GitHub repository with a URL like: https://github.com/your-username/your-repo-name.git

2. Open Your Project in Android Studio

- 1. Open Android Studio.
- 2. Open your existing Android project.
- 3. Make sure that **Git** is initialized in the project. Android Studio usually does this automatically when you create a new project. If not, you'll have to initialize it.

3. Initialize Git (if not already initialized)

- 1. Open **Terminal** inside Android Studio or use your system terminal.
- 2. Navigate to your project folder and run the following command to initialize Git (if Git is not initialized):

git init

4. Add Your Files to Git

- 1. To add all your project files to the Git staging area, use:
 - git add.
- 2. Then commit the files:

git commit -m "Initial commit"

5. Add Remote GitHub Repository

- 1. Connect your local Git repository to the remote GitHub repository. Use the URL of the GitHub repository you created earlier:
 - git remote add origin https://github.com/your-username/your-repo-name.git
- 2. Verify that the remote URL has been added:

git remote -v

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6. Push Your Project to GitHub

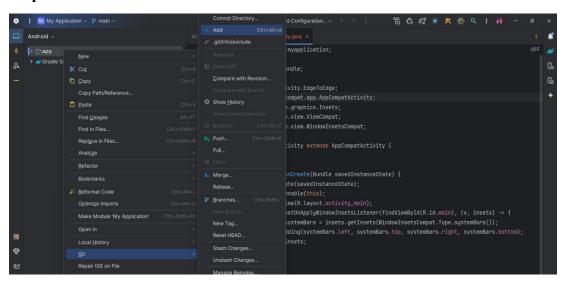
1. Push your project to the GitHub repository:

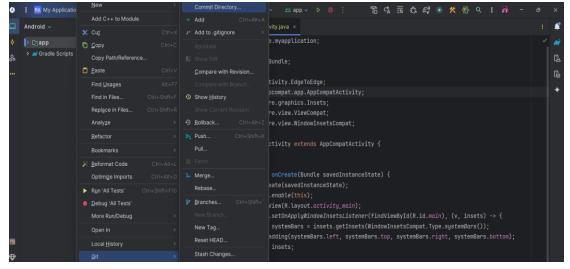
git push -u origin master

2. If you are asked for your GitHub credentials, enter your username and password (or personal access token if you've enabled two-factor authentication).

7. Check Your Repository on GitHub

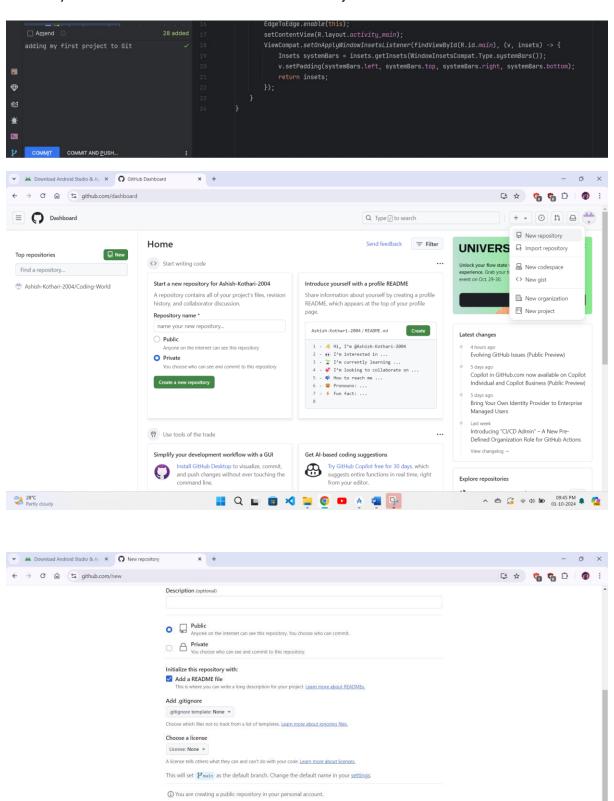
• Go to your GitHub repository URL in the browser, and you should see all your project files.





Name: Ashish Kothari University Roll No: 2221283

28°C Partly cloudy Subject: Android Programming Lab Subject Code: PBC 501

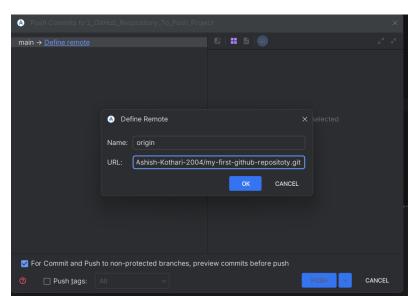


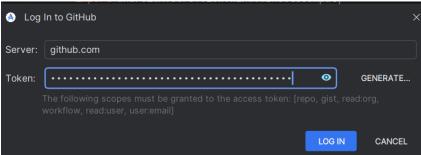
🔡 Q 🗳 🛅 🔌 🔄 🧿 🔼 🔅 🖫

Create repository

^ ♠ ∰ ♠ Ф) 🐿 09:47 PM 🖡 🧖

Name: Ashish Kothari Subject: Android Programming Lab University Roll No: 2221283 Subject Code: PBC 501





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Problem Statement 3: Develop an android application to display a message "welcome to graphic era" on button click.

Code:

```
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/main"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity"
  android:orientation="vertical"
  android:gravity="center">
  <Button
    android:id="@+id/btn1"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:text="@string/click"/>
```

MainActivity.java

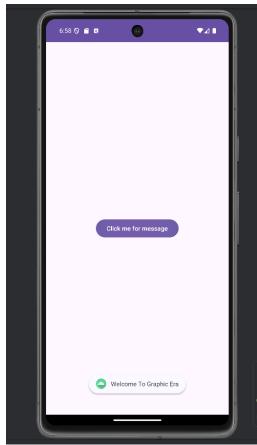
</LinearLayout>

```
package com.example.toastmessage;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);;
        setContentView(R.layout.activity_main);
        Button btn1 = findViewById(R.id.btn1);
        btn1.setOnClickListener(new View.OnClickListener() {
```

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```
@Override
    public void onClick(View view) {
        Toast.makeText(MainActivity.this, "Welcome To Graphic Era",
Toast.LENGTH_SHORT).show();
     }
    });
}
```





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Problem Statement 4: Create an android application to change background color on button click.

Code:

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/main"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity"
  android:gravity="center">
  <Button
    android:id="@+id/btn1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="@string/click background color"
     />
</LinearLayout>
```

```
package com.example.changebackgroundcolor;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.LinearLayout;
import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.graphics.Insets;
import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Button btn1 = findViewById(R.id.btn1);
    LinearLayout background = findViewById(R.id.main);
    btn1.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         background.setBackgroundResource(R.color.green);
```

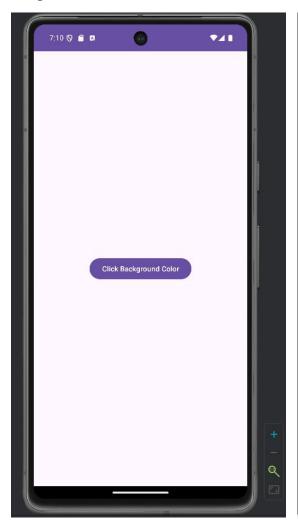
Name: Ashish Kothari

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```
});
}
}
```





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Problem Statement 5: Create an android application to add two numbers.

Code:

activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/main"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity"
  android:orientation="vertical">
  <EditText
    android:id="@+id/num1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:autofillHints=""
    android:hint="@string/enter first number"
    android:layout gravity="center horizontal"
    android:layout margin="50dp"
    android:inputType="numberDecimal"/>
  <EditText
    android:id="@+id/num2"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:autofillHints=""
    android:hint="@string/enter second number"
    android:layout gravity="center"
    android:inputType="numberDecimal"/>
  <TextView
    android:id="@+id/result"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout gravity="center horizontal"
    android:layout margin="80dp"
    android:textSize="20sp"
    android:textStyle="bold"/>
  <Button
    android:id="@+id/btn1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="@string/add"
    android:layout gravity="center horizontal"
    android:layout margin="50dp"/>
</LinearLayout>
```

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```
package com.example.additionotwonumbers;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    EditText num1 = findViewById(R.id.num1);
    EditText num2 = findViewById(R.id.num2);
    TextView result = findViewById(R.id.result);
    Button btn = findViewById(R.id.btn1);
    btn.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         double n1 = Double.parseDouble(num1.getText().toString());
         double n2 = Double.parseDouble(num2.getText().toString());
         double add = n1 + n2;
         result.setText(String.valueOf(add));
    });
  }
```

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Problem Statement 6: Create an android application of calculator.

Code:

activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:padding="16dp"
  android:background="@color/background"
  android:gravity="center horizontal">
  <!-- Display for the result -->
  <TextView
    android:id="@+id/resultText"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:gravity="end"
    android:padding="16dp"
    android:text="@string/0"
    android:textSize="32sp"
    android:textColor="@color/black"
    android:backgroundTint="@color/text background"
    android:background="@drawable/text view corner" />
  <!-- Row 1: Numbers and basic operations -->
  <GridLayout
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:columnCount="4"
    android:rowCount="5"
    android:layout marginTop="480dp">
    <!-- Buttons 1 to 9 -->
    <Button
       android:id="@+id/btn1"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:text="@string/ 1" />
    <Button
       android:id="@+id/btn2"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:text="@string/_2"/>
    <Button
       android:id="@+id/btn3"
       android:layout width="wrap content"
       android:layout height="wrap content"
```

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```
android:text="@string/ 3" />
<Button
  android:id="@+id/btnAdd"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="@string/plus" />
<!-- Buttons 4 to 6 -->
<Button
  android:id="@+id/btn4"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="@string/ 4" />
<Button
  android:id="@+id/btn5"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="@string/ 5" />
<Button
  android:id="@+id/btn6"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="@string/ 6" />
<Button
  android:id="@+id/btnSubtract"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="@string/minus" />
<!-- Buttons 7 to 9 -->
<Button
  android:id="@+id/btn7"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="@string/ 7" />
<Button
  android:id="@+id/btn8"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="@string/ 8" />
<Button
  android:id="@+id/btn9"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="@string/ 9" />
<Button
  android:id="@+id/btnMultiply"
  android:layout width="wrap content"
```

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```
android:layout height="wrap content"
       android:text="@string/multiplication" />
    <!-- Button 0, Clear, Equal, and Divide -->
    <Button
       android:id="@+id/btnClear"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:text="@string/c" />
    <Button
       android:id="@+id/btn0"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:text="@string/ 0" />
    <Button
       android:id="@+id/btnEqual"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:text="@string/equal" />
    <Button
       android:id="@+id/btnDivide"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:text="@string/divide" />
  </GridLayout>
</LinearLayout>
```

```
package com.example.calculator;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  TextView resultText;
  String currentOperator = "";
  String currentNumber = "";
  double operand 1 = 0, operand 2 = 0;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    resultText = findViewById(R.id.resultText);
    int[] numberButtons = {R.id.btn0, R.id.btn1, R.id.btn2, R.id.btn3, R.id.btn4, R.id.btn5,
R.id.btn6, R.id.btn7, R.id.btn8, R.id.btn9};
```

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```
for (int id : numberButtons) {
  findViewById(id).setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View view) {
       Button button = (Button) view;
       currentNumber += button.getText().toString();
       resultText.setText(currentNumber);
    }
  });
}
findViewById(R.id.btnAdd).setOnClickListener(new OperatorClickListener("+"));
findViewById(R.id.btnSubtract).setOnClickListener(new OperatorClickListener("-"));
findViewById(R.id.btnMultiply).setOnClickListener(new OperatorClickListener("*"));
findViewById(R.id.btnDivide).setOnClickListener(new OperatorClickListener("/"));
// Clear button
findViewById(R.id.btnClear).setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    currentNumber = "";
    currentOperator = "";
    operand 1 = 0;
    operand2 = 0;
    resultText.setText("0");
  }
});
findViewById(R.id.btnEqual).setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    if (!currentNumber.equals("") && !currentOperator.equals("")) {
       operand2 = Double.parseDouble(currentNumber);
       double result = 0;
       switch (currentOperator) {
         case "+":
           result = operand1 + operand2;
           break;
         case "-":
           result = operand1 - operand2;
           break:
         case "*":
           result = operand1 * operand2;
           break;
         case "/":
           if (operand != 0) {
              result = operand1 / operand2;
            } else {
              resultText.setText("Error");
```

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```
return;
              break;
         resultText.setText(String.valueOf(result));
         currentNumber = "";
         currentOperator = "";
         operand1 = result;
  });
private class OperatorClickListener implements View.OnClickListener {
  private final String operator;
  OperatorClickListener(String operator) {
    this.operator = operator;
  @Override
  public void onClick(View view) {
    if (!currentNumber.equals("")) {
       operand1 = Double.parseDouble(currentNumber);
       currentOperator = operator;
       currentNumber = "";
```



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Problem Statement 7: Create an application to set image on image view.

Code:

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/main"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <ImageView
        android:layout_width="wrap_content"
        android:layout_height="match_parent"
        android:contentDescription="set_images"
        android:src="@drawable/avatar"/>
    </LinearLayout>
```

```
package com.example.setimageview;
import android.os.Bundle;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
    }
}
```

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Problem Statement 8: Create a program to depict android activity life cycle

Code:

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/main"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello World!"/>
    </LinearLayout>
```

```
package com.example.activitylifecycleusinglogcat;
import android.os.Bundle;
import android.util.Log;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  public static final String status = MainActivity.class.getSimpleName();
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Log.e(status, "onCreate: Inside onCreate method");
  }
  @Override
  protected void onStart() {
    super.onStart();
    Log.e(status, "onStart: Inside onStart method");
  }
  @Override
  protected void onRestart() {
    super.onRestart();
    Log.e(status, "onRestart: Inside onRestart method");
  protected void onResume() {
    super.onResume();
    Log.e(status, "onResume: Inside onResume method");
```

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```
protected void onPause(){
    super.onPause();
    Log.e(status, "onResume: Inside onPause method");
}

@Override
protected void onStop() {
    super.onStop();
    Log.e(status, "onStop: Inside onStop method");
}

@Override
protected void onDestroy() {
    super.onDestroy();
    Log.e(status, "onDestroy: Inside onDestroy method");
}

}
```

```
2024-10-01 20:52:17.340 3817-3817 AppCompatDelegate com...activitylifecycleusinglogcat com...activitylifecycleusinglogcat
```

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Problem Statement 9: Create a program to show implicit intent

Code:

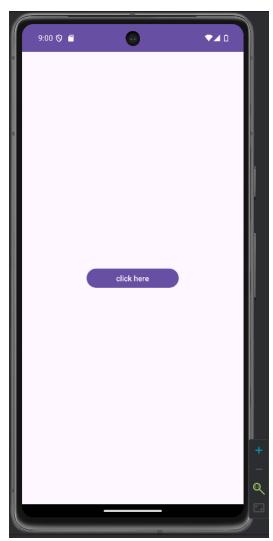
activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/main"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity"
    android:gravity="center">
    <Button
        android:layout_width="171dp"
        android:layout_width="171dp"
        android:layout_height="43dp"
        android:text="@string/click_here"/>
    </RelativeLayout>
```

```
package com.example.implicitintent;
import android.content.Intent;
import android.net.Uri;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Button btn1 = findViewById(R.id.btn);
    btn1.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         String url = "https://www.youtube.com/";
         Intent implicitIntent = new Intent(Intent.ACTION VIEW, Uri.parse(url));
         startActivity(implicitIntent);
    });
 }
```

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Problem Statement 10: Create a program to show explicit intent.

Code:

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/main"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/btn"
    android:layout width="wrap_content"
    android:layout height="wrap content"
    android:text="@string/next"
    android:layout alignParentStart="true"
    android:layout alignParentTop="true"
    android:layout alignParentEnd="true"
    android:layout alignParentBottom="true"
    android:layout marginStart="300dp"
    android:layout marginTop="700dp"
    android:layout marginEnd="20dp"
    android:layout marginBottom="50dp" />
</RelativeLayout>
```

```
package com.example.explicitintent;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Button btn = findViewById(R.id.btn);
    btn.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
       Intent explicitIntent = new Intent(MainActivity.this, SecondActivity.class);
       startActivity(explicitIntent);
```

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```
}
});
}
```

activity_second.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:gravity="center">
    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="@string/hello_world"
        android:textSize="22sp"
        android:textStyle="bold"/>
</RelativeLayout>
```

SecondActivity.java

```
package com.example.explicitintent;
import android.os.Bundle;
import androidx.annotation.Nullable;
import androidx.appcompat.app.AppCompatActivity;
public class SecondActivity extends AppCompatActivity {
    @Override
    protected void onCreate(@Nullable Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_second);
    }
}
```

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Problem Statement 11: Develop an android application to demonstrate Event Listener and Event Handlers.

Code:

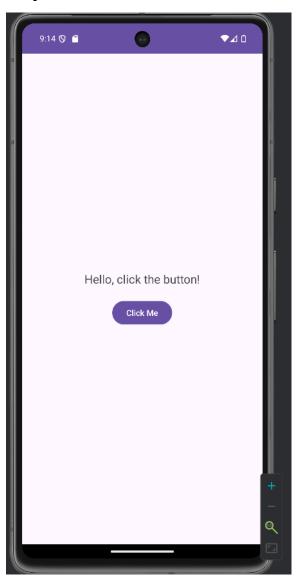
activity_main.xml

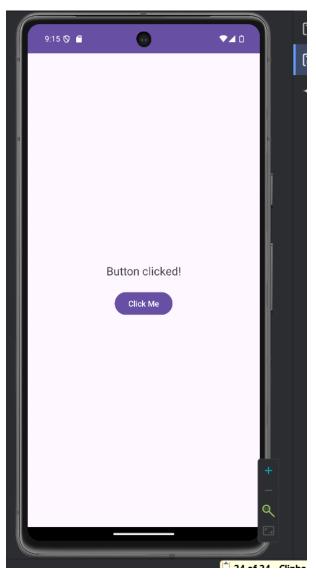
```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:gravity="center"
  android:padding="16dp">
  <TextView
    android:id="@+id/textView"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="@string/hello click the button"
    android:textSize="20sp"
    android:layout marginBottom="20dp"/>
  <Button
    android:id="@+id/button"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="@string/click me" />
</LinearLayout>
```

```
package com.example.eventlistenersandhandlers;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private TextView textView;
  private Button button;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    // Reference the UI elements
    textView = findViewById(R.id.textView);
    button = findViewById(R.id.button);
    // Set the event listener for the button
```

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```
button.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View v) {
          // Handle the button click event
          textView.setText("Button clicked!");
     }
});
}
```





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Problem Statement 12: Develop an android application to create two buttons and switch between images on button click.

Code:

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:gravity="center"
  android:padding="16dp">
  <ImageView
    android:id="@+id/imageView"
    android:layout width="250dp"
    android:layout height="250dp"
    android:src="@drawable/avatar1"
    android:contentDescription="@string/image placeholder"
    android:layout marginBottom="20dp" />
  <Button
    android:id="@+id/buttonImage1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="@string/show image 1" />
  <Button
    android:id="@+id/buttonImage2"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="@string/show image 2"
    android:layout marginTop="10dp"/>
</LinearLayout>
```

```
package com.example.switchbetweenimages;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.ImageView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
```

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```
ImageView imageView = findViewById(R.id.imageView);
Button buttonImage1 = findViewById(R.id.buttonImage1);
Button buttonImage2 = findViewById(R.id.buttonImage2);
buttonImage1.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View v) {
         imageView.setImageResource(R.drawable.avatar1);
     }
});
buttonImage2.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View v) {
         imageView.setImageResource(R.drawable.avatar2);
     }
});
}
```





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Problem Statement 13: Develop an android application to display toast message on button click.

Code:

activity_main.xml

```
package com.example.toastmessage;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);;
    setContentView(R.layout.activity main);
    Button btn1 = findViewById(R.id.btn1);
    btn1.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         Toast.makeText(MainActivity.this, "Displaying toast message",
Toast. LENGTH LONG). show();
       }
    });
  }
```

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