Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	26 July 2025
Team ID	PNT2025TMID14364
Project Name	iRevolution : A data-driven exploration of Apple's iPhone impact in India using Tableau
Maximum Marks	5 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Define Problem/ problem understanding	IRT-2	Specify the Business Problem.	2	Medium	Shrirang Bondre
Sprint-1	-	IRT-3	Business Requirement	2	Medium	Ashish Kumar
Sprint-1		IRT-4	Literature Survey	1	Medium	Shrirang Bondre
Sprint-1		IRT-5	Social or Business Impact	1	Medium	Ashish Kumar
Sprint-1	Data collection and Preparation	IRT-7	Collect the dataset	2	High	Shrirang Bondre
Sprint-1		IRT-8	Connect datasets with Tableau	1	High	Ashish Kumar
Sprint-2	Data Preparation	IRT-10	Prepare the Data for Visualization	3	Medium	Shrirang Bondre
Sprint-2		IRT-11	Handling missing values	3	High	Ashish Kumar
Sprint-2		IRT-12	Creating Fields	3	Low	Shrirang Bondre
Sprint-2		IRT-13	Handling data inconsistencies	3	High	Ashish Kumar

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-3	Data Visualization	IRT-15	No of Unique Visualizations	3	Medium	Shrirang Bondre
Sprint-3		IRT-16	KPI	2	Medium	Shrirang Bondre
Sprint-3		IRT-17	Text Table	2	Medium	Shrirang Bondre
Sprint-3		IRT-18	Bar Chart	2		Shrirang Bondre
Sprint-3		IRT-19	Bubble Chart	2	High	Ashish Kumar
Sprint-3		IRT-20	Donut Chart	2	High	Ashish Kumar
Sprint-3		IRT-21	Line Chart	2	High	Shrirang Bondre
Sprint-3		IRT-22	Treemap	3	High	Ashish Kumar
Sprint-3		IRT-23	Мар	5	High	Ashish Kumar
Sprint-4	Dashboard	IRT-25	Responsive and Design of Dashboard	5	High	Ashish Kumar
Sprint-4	Story	IRT-27	No of Scenes of Story	5	High	Ashish Kumar
Sprint-4	Performance Testing	IRT-29	Utilization of Filters	2	Medium	Shrirang Bondre
Sprint-4		IRT-30	Calculation Fields	1	Low	Shrirang Bondre
Sprint-4		IRT-31	No of visualizations/Graphs	2	Medium	Shrirang Bondre
Sprint-4	Publishing	IRT-34	Publishing Project	blishing Project 5 High		Ashish Kumar
Sprint-4	Project Demonstration & Documentation	IRT-35	Project Demo & Report	3 High		Ashish Kumar
Sprint-4		IRT-36	Final Report	5	High	Shrirang Bondre

Project Tracker, Velocity & Burndown Chart: (4 Marks)

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	9	1 Days	20 July 2025	21 July 2025	9	21 July 2025
Sprint-2	12	1 Days	21 July 2025	22 July 2025	12	22 July 2025
Sprint-3	23	6 Days	22 July 2025	23 July 2025	23	23 July 2025
Sprint-4	28	6 Days	23 July 2025	24 July 2025	28	30 July 2025

Total Story Points

Sprint 1 = 9

Sprint 2 = 12

Sprint 3 = 23

Sprint 4 = 28

Velocity= Total Story Points Completed / Number of Sprints

Total story Points= 9+12+23+28= 72

No of Sprints= 4

Velocity =72/4

18(Story Points per Sprint)

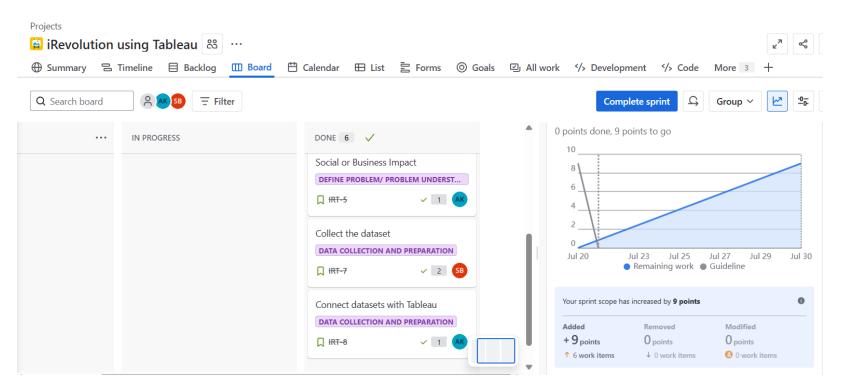
My team's velocity is 18 Story Points per Sprint.

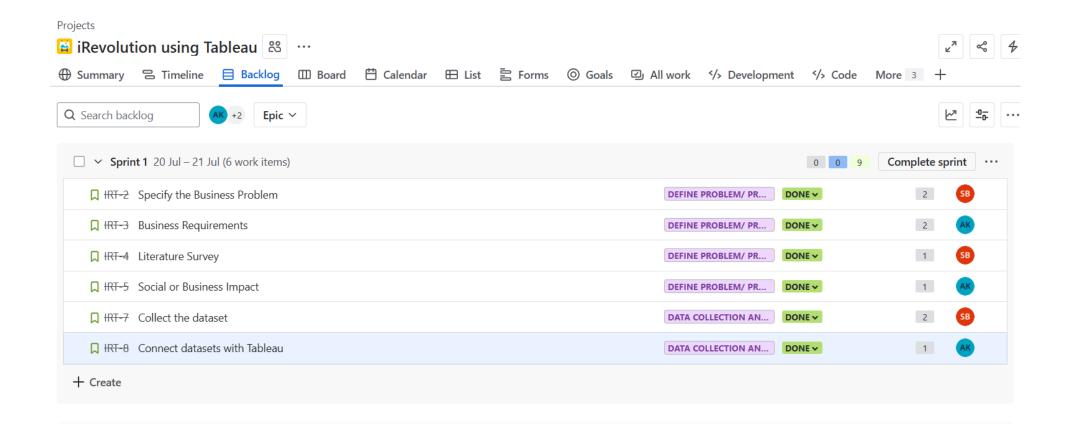
AVERAGE VELOCITY:

Avg velocity = velocity / sprint duration = 18/5 = 3.6

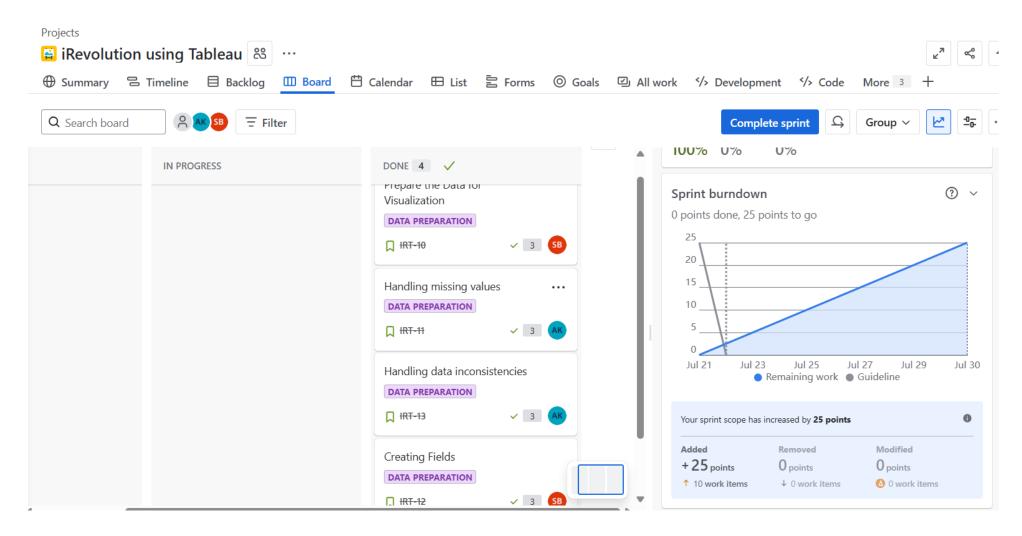
Burndown Chart:

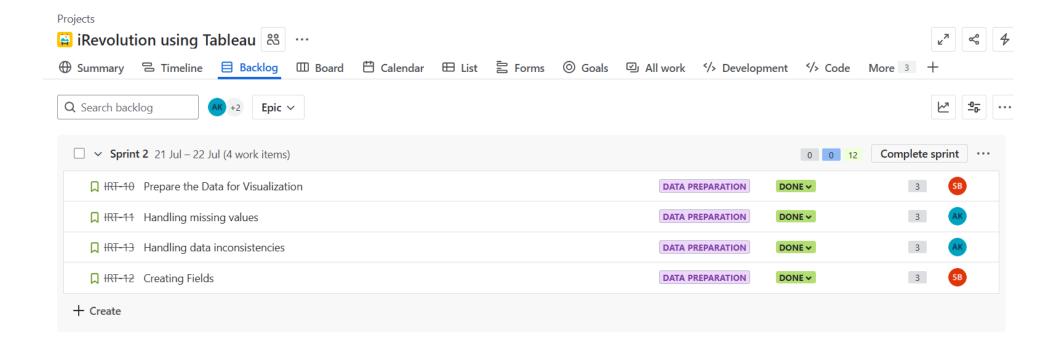
Sprint 1



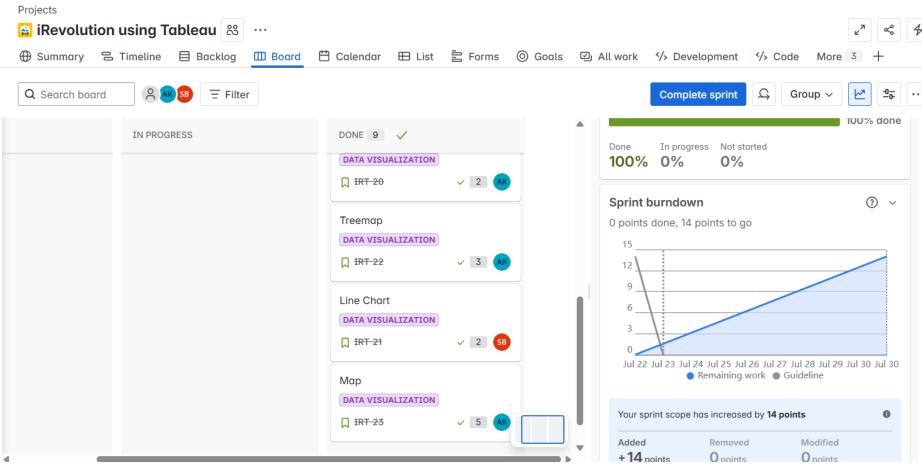


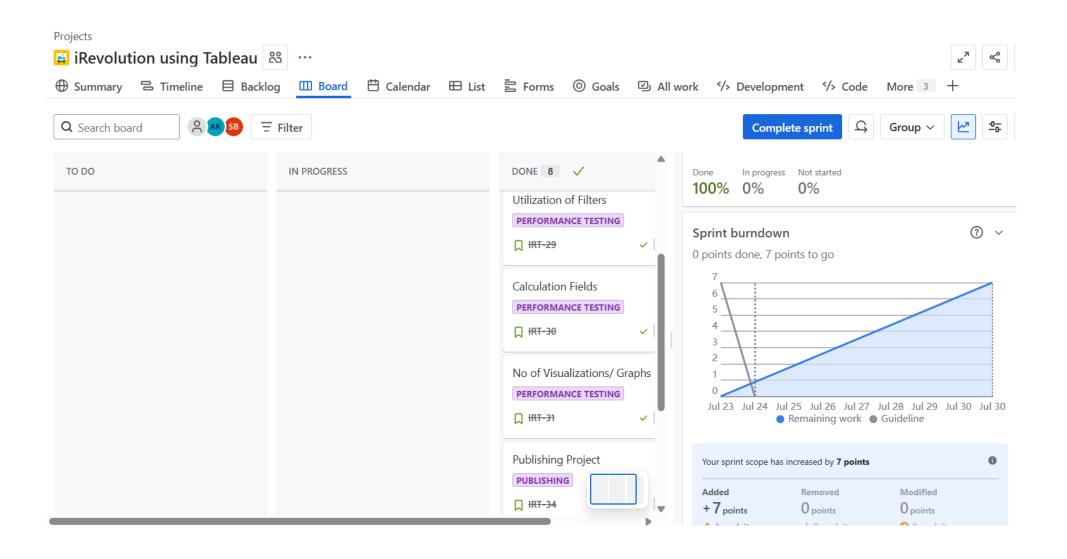
Sprint 2

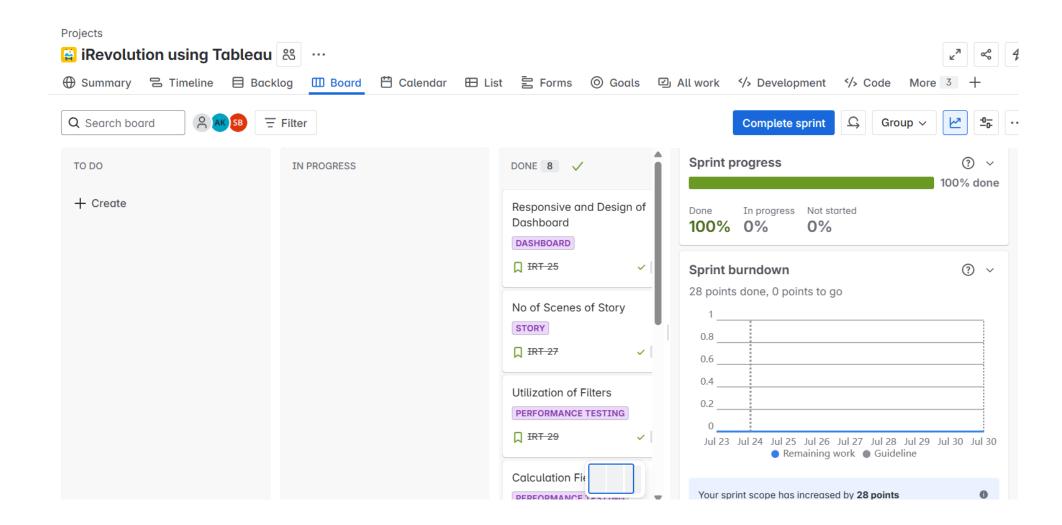


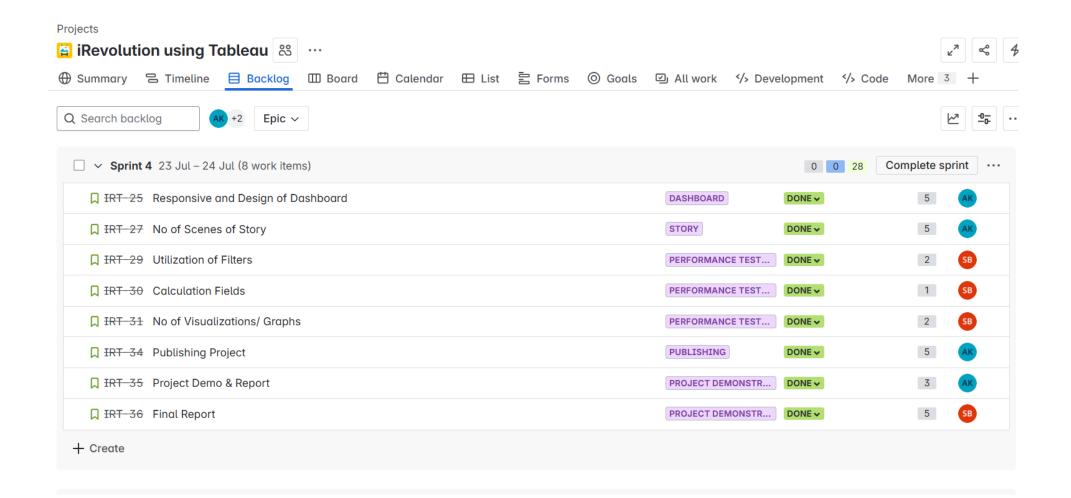


Sprint 3









Timeline

