




## darkshadows's blog

### DP on Trees Tutorial

By [darkshadows](#), [history](#), 3 years ago,

A certain question on Quora and some junior asking about DP on Trees is what inspired this post. Its been a long time since I wrote any tutorial, so, its a welcome break from monotonicity of events.

Pre-requisites:

- Will to read this post thoroughly. :)
- Also, you should know basic dynamic programming, the optimal substructure property and memoisation.
- Trees(basic DFS, subtree definition, children etc.)

Dynamic Programming(DP) is a technique to solve problems by breaking them down into overlapping sub-problems which follow the optimal substructure. We all know of various problems using DP like subset sum, knapsack, coin change etc. We can also use DP on trees to solve some specific problems.

We define functions for nodes of the trees, which we calculate recursively based on children of a nodes. One of the states in our DP usually is a node  $i$ , denoting that we are solving for the subtree of node  $i$ .

As we do examples, things will get clear for you.

### Problem 1

=====

#### → Pay attention

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The first problem we solve is as follows: Given a tree  $T$  of  $N$  nodes, where each node  $i$  has  $C_i$  coins attached with it. You have to choose a subset of nodes such that no two adjacent nodes(i.e. nodes connected directly by an edge) are chosen and sum of coins attached with nodes in chosen subset is maximum.

This problem is quite similar to 1-D array problem where we are given an array  $A_1, A_2, \dots, A_N$ ; we can't choose adjacent elements and we have to maximise sum of chosen elements. Remember, how we define our state as  $dp(i)$  denoting answer for  $A_1, A_2, \dots, A_i$ . Now, we define our recurrence as  $dp(i) = \max(A_i + dp(i-2), dp(i-1))$  (two cases: choose  $A_i$  or not, respectively).

Now, unlike array problem where in our state we are solving for first  $i$  elements, in case of trees one of our states usually denotes which subtree we are solving for. For defining subtrees we need to root the tree first. Say, if we root the tree at node 1 and define our DP  $dp(V)$  as the answer for subtree of node  $V$ , then our final answer is  $dp(1)$ .

Now, similar to array problem, we have to make a decision about including node  $V$  in our subset or not. If we include node  $V$ , we can't include any of its children(say  $v_1, v_2, \dots, v_n$ ), but we can include any grand child of  $V$ . If we don't include  $V$ , we can include any child of  $V$ .

So, we can write a recursion by defining maximum of two cases.

$$dp(V) = \max(\sum_{i=1}^n dp(v_i), C_V + (\sum_{i=1}^n \text{sum of } dp(j) \text{ for all children } j \text{ of } v_i)).$$

As we see in most DP problems, multiple formulations can give us optimal answer. Here, from an implementation point of view, we can define an easier solution using DP. We define two DPs,  $dp1(V)$  and  $dp2(V)$ , denoting maximum coins possible by choosing nodes from subtree of node  $V$  and if we include node  $V$  in our answer or not, respectively. Our final answer is maximum of two case i.e.  $\max(dp1(1) + dp2(1))$ .

And defining recursion is even easier in this case.  $dp1(V) = C_V + \sum_{i=1}^n dp2(v_i)$  (since we cannot include any of the children) and  $dp2(V) = \sum_{i=1}^n \max(dp1(v_i), dp2(v_i))$  (since we can include children now, but we can also choose not include them in subset, hence max of both cases).

About implementation now. You must notice that answer for a node is dependent on answer of its children. We write a recursive definition of DFS, where we first call recursive function for all children and then calculate answer for current node.

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```

//adjacency list
//adj[i] contains all neighbors of i
vector<int> adj[N];

//functions as defined above
int dp1[N],dp2[N];

//pV is parent of node V
void dfs(int V, int pV){

    //for storing sums of dp1 and max(dp1, dp2) for all children of V
    int sum1=0, sum2=0;

    //traverse over all children
    for(auto v: adj[V]){
        if(v == pV) continue;
        dfs(v, V);
        sum1 += dp2[v];
        sum2 += max(dp1[v], dp2[v]);
    }

    dp1[V] = C[V] + sum1;
    dp2[V] = sum2;
}

int main(){
    int n;
    cin >> n;

    for(int i=1; i<n; i++){
        cin >> u >> v;
        adj[u].push_back(v);
        adj[v].push_back(u);
    }
}

```

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```
dfs(1, 0);
int ans = max(dp1[1], dp2[1]);
cout << ans << endl;
}
```

Complexity is  $O(N)$ .

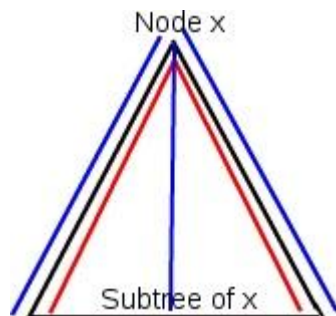
## Problem 2:

=====

Given a tree  $T$  of  $N$  nodes, calculate longest path between any two nodes(also known as diameter of tree).

First, lets root tree at node 1. Now, we need to observe that there would exist a node  $x$  such that:

- Longest path starts from node  $x$  and goes into its subtree(denoted by blue lines in the image). Lets define by  $f(x)$  this path length.
- Longest path starts in subtree of  $x$ , passes through  $x$  and ends in subtree of  $x$ (denoted by red line in image). Lets define by  $g(x)$  this path length.



If for all nodes  $x$ , we take maximum of  $f(x)$ ,  $g(x)$ , then we can get the diameter. But first, we need to see how we can calculate maximum path length in both cases.

Now, lets say a node  $V$  has  $n$  children  $v_1, v_2, \dots, v_n$ . We have defined  $f(i)$  as length of longest path that starts at node  $i$  and ends in subtree of  $i$ . We can recursively define  $f(V)$  as  $1 + \max(f(v_1), f(v_2), \dots, f(v_n))$ ,

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because we are looking at maximum path length possible from children of  $V$  and we take the maximum one. So, optimal substructure is being followed here. Now, note that this is quite similar to DP except that now we are defining functions for nodes and defining recursion based on values of children. This is what DP on trees is.

Now, for case 2, a path can originate from subtree of node  $v_i$ , and pass through node  $V$  and end in subtree of  $v_j$ , where  $i \neq j$ . Since, we want this path length to be maximum, we'll choose two children  $v_i$  and  $v_j$  such that  $f(v_i)$  and  $f(v_j)$  are maximum. We say that  $g(V) = 1 + \text{sum of two max elements from set } \{f(v_1), f(v_2), \dots, f(v_n)\}$ .

For implementing this, we note that for calculating  $f(V)$ , we need  $f$  to be calculated for all children of  $V$ . So, we do a DFS and we calculate these values on the go. See this implementation for details.

If you can get the two maximum elements in  $O(n)$ , where  $n$  is number of children then total complexity will be  $O(N)$ , since we do this for all the nodes in tree.

```
//adjacency list
//adj[i] contains all neighbors of i
vector<int> adj[N];

//functions as defined above
int f[N],g[N],diameter;

//pV is parent of node V
void dfs(int V, int pV){
    //this vector will store f for all children of V
    vector<int> fValues;

    //traverse over all children
    for(auto v: adj[V]){
        if(v == pV) continue;
        dfs(v, V);
        fValues.push_back(f[v]);
    }
```



```

//sort to get top two values
//you can also get top two values without sorting(think about it) in O(n)
//current complexity is n log n
sort(fValues.begin(), fValues.end());

//update f for current node
f[V] = 1;
if(not fValues.empty()) f[V] += fValues.back();

if(fValues.size()>=2)
    g[V] = 2 + fValues.back() + fValues[fValues.size()-2];

diameter = max(diameter, max(f[V], g[V]));
}

```

Now, we know the basics, lets move onto solving a little advanced problems.

## Problem 3:

=====

Given a tree  $T$  of  $N$  nodes and an integer  $K$ , find number of different sub trees of size less than or equal to  $K$ .

First, what is a sub tree of a tree? Its a subset of nodes of original tree such that this subset is connected. Note a sub tree is different from our definition of subtree.

Always think by rooting the tree. So, say that tree is rooted at node 1. At this moment, I define  $S(V)$  as the subtree rooted at node  $V$ . This subtree definition is different from the one in problem. In  $S(V)$  all nodes in subtree of  $V$  are included.

Now, lets try to count total number of sub trees of a tree first. Then, we'll try to use same logic for solving original problem.

Lets define  $f(V)$  as number of sub trees of  $S(V)$  which include node  $V$  i.e. you choose  $V$  as root of the sub trees that we are forming. Now, in these subtrees, for each child  $u$  of node  $V$ , we have two options: whether to





include them in sub tree or not. If you are including a node  $u$ , then there are  $f(u)$  ways, otherwise there is only one way(since we can't choose any nodes from  $S(u)$ , otherwise the subtree we are forming will get disconnected).

So, if node  $V$  has children  $v_1, v_2, \dots, v_n$ , then we can say that  $f(V) = \prod_{i=1}^n (1 + f(v_i))$ . Now, is our solution complete?  $f(1)$  counts number of sub trees of  $T$  which are rooted at 1. What about sub trees which are not rooted at 1? We need to define one more function  $g(V)$  as number of subtrees of  $S(V)$  which are not rooted at  $V$ . We derive a recursion for  $g(V)$  as  $\sum_{i=1}^n f(i) + g(i)$  i.e. for each child we add to  $g(V)$  number of ways to choose a subtree rooted at that child or not rooted at that child.

Our final answer is  $f(1) + g(1)$ .

Now, onto our original problem. We are trying to count sub trees of  $T$  whose size doesn't exceed  $K$ . We need to have one more state in our DP at each node. Lets define  $f(V, k)$  as number of sub trees with  $k$  nodes and  $V$  as root. Now, we can define recurrence relation for this. Let's say for node  $V$ , there are direct children nodes  $v_1, v_2, \dots, v_n$ . Now, to form a subtree with  $k + 1$  nodes rooted at  $V$ , lets say  $S(v_i)$  contributes  $a_i$  nodes. Of course,  $k$  must be  $\sum_{i=1}^n a_i$  since we are forming a sub tree of size  $k + 1$  (one node is contributed by  $V$ ). We should realise that  $f(V, k)$  is sum of the value  $\prod_{i=1}^n f(v_i, a_i)$  for all possible distinct sequences  $a_1, a_2, \dots, a_n$ .

Now, to do this computation at node  $V$ , we will form one more DP denoted by **dp1**. We say **dp1**( $i, j$ ) as number of ways to choose a total of  $j$  nodes from subtrees defined by  $v_1, v_2, \dots, v_i$ . The recurrence can be defined as **dp1**( $i, j$ ) =  $\sum_{k=0}^K \text{dp1}(i - 1, j - k) * f(i, k)$ , i.e. we are iterating over  $k$  assuming that subtree of  $v_i$  contributes  $k$  nodes.

So, finally  $f(V, k) = \text{dp1}(n, k)$ .

And our final solution is sum  $\sum_{i=1}^K f(V, i)$  for all nodes  $V$ .

So, in terms of pseudo code we write:

**f**[**N**][**K+1**]

**void** rec(**int** cur\_node){

**f**[cur\_node][1]=1





```

dp_buffer[K] = {0}
dp_buffer[0] = 1

for(all v such that v is children of cur_node)
    rec(v)

dp_buffer1[K] = {0}
for i=0 to K:
    for j=0 to K-i:
        dp_buffer1[i + j] += dp_buffer[i]*f[v][j]

dp_buffer = dp_buffer1

f[cur_node] = dp_buffer
}

```

Now, let's analyse complexity. At each node with  $n$  children, we are doing a computation of  $n * K^2$ , so total complexity is  $O(N * K^2)$ .

Another similar problem is : We are given a tree with  $N$  nodes and a weight assigned to each node, along with a number  $K$ . The aim is to delete enough nodes from the tree so that the tree is left with precisely  $K$  leaves. The cost of such a deletion is the sum of the weights of the nodes deleted. What is the minimum cost to reduce to tree to a tree with  $K$  leaves? Now, think about the states of our DP. Derive a recurrence. Before actually proceeding to the solution give it atleast a good thinking. Find solution [here](#).

## Problem 4:

=====

Given a tree  $T$ , where each node  $i$  has cost  $C_i$ . Steve starts at root node, and navigates to one node that he hasn't visited yet at random. Steve will stop once there are no unvisited nodes. Such a path takes total time equal to sum of costs of all nodes visited. What node should be assigned as root such that expected total time is minimised?







First, let's say tree is rooted at node 1, then we calculate total expected time for the tree formed. We define  $f(V)$  as expected total time if we start at node  $V$  and visit in subtree of  $V$ . If  $V$  has children  $v_1, v_2, \dots, v_n$ , we can say that  $f(V) = C_V + \frac{\sum_{i=1}^n f(v_i)}{n}$ , since with same probability we'll move down each of the children.

Now, we have to find a node  $v$  such that if we root tree at  $v$ , then  $f(v)$  is minimised. Now,  $f(v)$  is dependent on where we root the tree. If we do a brute force, it'll be  $O(N^2)$ . We need faster than this to pass.

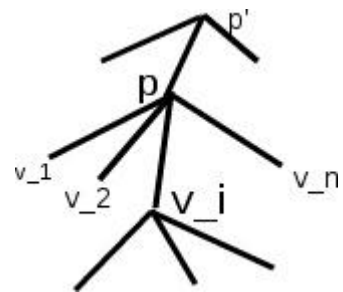
We'll try to iterate over all nodes  $V$  and quickly calculate the value of  $f(V)$  if tree is rooted at  $V$ . We need to see the contribution of  $f(\text{parent}(V))$  if tree is rooted at  $V$ . We already know the contribution of children of  $V$ . So, if we define one more quantity  $g(V)$  as the expected total time at node  $\text{parent}(V)$ , if we don't consider contribution of subtree of  $V$ .

Now, if I want to root my whole tree at  $V$ , then total expected time at this node will be  $C_V + \frac{g(V) + \sum_{i=1}^n f(v_i)}{n+1}$ . To realise this is correct, have a look at definition of  $g(V)$ .

Let's see how we can calculate  $g(V)$ . Keep referring to image below this paragraph while reading. Consider a node  $p$  which has parent  $p'$  and children  $v_1, v_2, \dots, v_n$ . Now, let's try to find  $g(v_i)$ .  $g(v_i)$  means root tree at node  $p$  and don't consider subtree of  $v_i$  for calculating  $f(p)$ . We can say that

$g(v_i) = C_p + \frac{g(p) + f(v_1) + \dots + f(v_{i-1}) + f(v_{i+1}) + \dots + f(v_n)}{n}$ , since  $g(p)$  gives us the

expected total time at  $p'$  without considering subtree of  $p$ . We divide by  $n$ , because  $p$  will have  $n$  children i.e.  $p', v_1, \dots, v_{i-1}, v_{i+1}, \dots, v_n$ .



We can calculate both functions  $f$  and  $g$  recursively in  $O(N)$ .





## Problem 5:

=====

Another very interesting problem goes as: Given two rooted trees  $T_1$  and  $T_2$ , you want to make  $T_1$  as structurally similar to  $T_2$ . For doing that you can insert leaves one by one in any of the trees. You have to tell the minimum number of insertions required to do so.

Lets say both trees are rooted at nodes 1. Now, say  $T1_1$  has children  $u_1, u_2, \dots, u_n$  and  $T2_1$  has children  $v_1, v_2, \dots, v_m$ , then we are going to create a mapping between nodes in set  $u$  and  $v$  i.e. we are going to make subtree of some node  $u_i$  exactly same as  $v_j$ , for some  $i, j$ , by adding required nodes. If  $n \neq m$ , then we are going to add the whole subtree required.

Now, how do we decide which node in  $T1$  is mapped to which in  $T2$ . Again, we use DP here. We define  $dp(i, j)$  as minimum additions required to make subtree of node  $i$  in  $T1$  similar to subtree of node  $j$  in  $T2$ . We need to come up with a recurrence.

Lets say node  $i$  has children  $u_1, u_2, \dots, u_n$  and node  $j$  has children  $v_1, v_2, \dots, v_m$ . Now, if we assign node  $u_i$  with node  $v_j$ , then the cost is going to be  $dp(u_i, v_j)$ . Now, to all nodes in  $u$ , we have to assign nodes from  $v$  such that total cost is minimised. This can be solved by solving assignment problem. In assignment problem there is a cost matrix  $C$ , where  $C(i, j)$  denotes cost if task  $i$  is assigned to person  $j$ . Our aim is to assign one task to one person such that total cost is minimised. This can be done in  $O(N^3)$ , if there are  $N$  tasks. Here in our problem  $C(i, j) = dp(v_i, v_j)$  and by solving this assignment problem, we can get value of  $dp(i, j)$ .

Total complexity of this solution is  $O(N^3)$ , where  $N$  is maximum number of nodes in  $T_1$  and  $T_2$ .

That's the end of it. Now time for some person advice :) The more you practice DP/DP on trees, the more comfortable you are going to be. So, get on your practice shoes and run over the obstacles! There are lot of DP on trees problem which you can try to solve and if you don't get the solution look at the tutorial/editorial, if you still don't get solution ask on various platforms.

Problems for practice:

1 2 3 4 5 6 7 (Solution for 7) 8 9 10 11 12 13



+251



[darkshadows](#)



3 years ago



[68](#)



## Comments (68)

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k-maxx

3 years ago, # | ☆

thankyou **darkshadows** bro

→ [Reply](#)

← Rev. 2

▲ +1 ▼



Manurung

3 years ago, # | ☆

What is C[V] stand for in the problem 1 Description?

→ [Reply](#)

← Rev. 2

▲ 0 ▼



darkshadows

3 years ago, # ^ | ☆

Its the number of coins attached with node V.

→ [Reply](#)

▲ 0 ▼



code\_fille

3 years ago, # | ☆

Love u man! :D Please keep putting up more interesting tutorials on anything everything. They re amazing.

→ [Reply](#)

▲ 0 ▼



Swistakk

3 years ago, # | ☆

Note that in problem 3., if we will iterate to size of a min(size of subtree, k), then complexity will be  $O(n \cdot \min(n, k^2))$ , which can be faster by an order of magnitude. Why? I will leave you that as an exercise, which I highly encourage you to solve.

→ [Reply](#)

▲ +13 ▼



sanchit\_h

3 years ago, # ^ | ☆

▲ 0 ▼

Consider  $K \gg N$  and a tree of size  $N$  such that it consists of a chain of length  $N/2$  and  $N/2$  nodes attached to the tail of the chain. Now if we root the tree at the head of the chain, wouldn't the actual runtime be  $O(N^3)$  because we do a total work of  $O(N^2)$  on  $N/2$  nodes.

→ [Reply](#)



retrograd

21 month(s) ago, # ^ | ☆

← Rev. 2 ▲ 0 ▼

I've actually seen a proof somewhere that what you described is actually  $O(n * \min(n, k)) = O(n * k)$ . It relies on the fact that you do  $k^2$  work only on nodes that have two children of size at least  $k$  and there's just  $n / k$  such nodes and similar observations.

→ [Reply](#)



tdas

new, 3 months ago, # ^ | ☆

▲ 0 ▼

Can someone share this proof?

→ [Reply](#)



gabrielsimoes

18 months ago, # ^ | ☆

▲ +4 ▼

I know this is rather old, but as a reference, I'll leave the link to a problem that requires this optimization: <http://codeforces.com/problemset/problem/815/C>

The contest announcement comments and the editorial and its comments are a good resource to learn about it, see the proof, etc.

→ [Reply](#)



rishus23

17 months ago, # ^ | ☆

▲ 0 ▼

**Swistakk** can you please explain why is it so? I have seen it in few places but couldn't understand it completely.

→ [Reply](#)

3 years ago, # | ☆  
Implementation of problem 2 :  $diameter = \max(diameter, f[N] + g[N])$

▲ +5 ▼





karunasagark

implementation of problem 2 : diameter = max(diameter, f[v] + g[v]),

Shouldn't this be diameter = max(diameter, max(f[v], g[v])); ?

→ [Reply](#)



darkshadows

3 years ago, # ^ | ☆

Fixed that. Thanks!

→ [Reply](#)

▲ 0 ▼

3 years ago, # | ☆

In problem1,instead of



grv95

sum1 += dp1[v];

.... dp1[V] = C[V] + sum1;

shouldn't it be sum1+=dp2[v];

because on including a vertex,all of it's children can't be included.

→ [Reply](#)

▲ 0 ▼



darkshadows

3 years ago, # ^ | ☆

Fixed.

→ [Reply](#)

▲ 0 ▼



darkshadows

3 years ago, # | ☆

Auto comment: topic has been updated by **darkshadows** (previous revision, new revision, compare).

→ [Reply](#)

▲ 0 ▼

2 years ago, # | ☆

Shouldn't "dp\_buffer[i] + il += fvl[i]\*fvl[i]" (in pseudocode of problem 3) be "dp\_buffer[i] + il



sudharsansai

Shouldn't `dp_buffer[i][j] += f[v][j]` (in pseudocode of problem 3) be `dp_buffer[i][j] += f[cur_node][i]*f[v][j]` ?

Correct me if I am wrong ..

→ [Reply](#)

▲ 0 ▼



mskd96

3 years ago, # ^ | ☆

I think it should be "`dp_buffer[i+j] += dp_buffer[i]*f[v][j]`". This is because, we should multiply existing number of subtrees containing `i` nodes with the number of subtrees containing `j` nodes in which `v` is the root.

→ [Reply](#)

▲ 0 ▼



sudharsansai

3 years ago, # ^ | ☆

Yep..Now its fine .

→ [Reply](#)

▲ 0 ▼



sudharsansai

3 years ago, # ^ | ☆

Oh ..One more doubt. Shouldn't `dp_buffer[1]` be initialised to '1' for each vertex.

→ [Reply](#)

▲ 0 ▼

3 years ago, # | ☆

In problem 3 (or any), you have taken **node 1** as a root, but could you prove that how the solution remains valid if we take **any node** as a root ??\*\*

▲ 0 ▼



yashpal1995

I got the intuition that suppose we make any other node as root, let's say **r** (instead of **1**) then the extra answer added in **r** due to the subtree containing **node 1** is already included in answer of **node 1** when we are taking **node 1** as root.

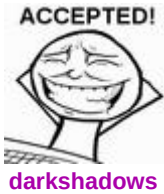
Or is it right prove that: the *answer* we need to calculate is independent of root of the tree, so it *does not* depend on the choices of *root* ..

→ [Reply](#)

▲ 0 ▼

3 years ago, # | ☆

Auto comment: topic has been undated by **darkshadows** (previous revision · new revision)



darkshadows

Auto comment: topic has been updated by [darkshadows](#) (previous revision, new revision, compare).

→ [Reply](#)



karunasagark

3 years ago, # | ☆

▲ 0 ▼

Problem 4: Could somebody explain how would one go about implementing this? g and f are interdependent; g(v) depends on values from siblings and grandparent while f(v) depends on values from children.

→ [Reply](#)

23 months ago, # ^ | ☆

▲ 0 ▼

Use two functions with memoization:

1) To Calculate f: Initialize f[vertex] with the value of cost[vertex], then use recursion at all it's children nodes. Then, use another function to calculate g, and call that function within this function.

2) To Calculate g: Initialize g[vertex] with cost[parent[vertex]] if it's not the root. Then recursively calculate the value of f for all the children of it's parent excluding the current vertex.

3) Call f on the root node in the main function. It will calculate all the f and g values, then calculate the total expected time for each of the nodes using a loop. This will be linear due to memoization.



hrithik96

This is how I implemented it, there can be tweaks to further fasten up but this is the basic way to implement it.

Make sure that the order is correct.

→ [Reply](#)



Deathstar

3 years ago, # | ☆

← Rev. 2

▲ 0 ▼

Can someone explain how to solve Problem 11?

→ [Reply](#)





→ [Copy](#)

3 years ago, # | ☆

← Rev. 2

▲ 0 ▼

problem 3 : someone please tell me what's wrong with my dfs function.

```
void dfs(int V,int pv) { f[V][1]=1; mem(dp1); dp1[0]=1;
```

```
for(int l=0; l<vec[V].size(); l++)
{
    int v=vec[V][l];
    if(v==pv) continue;
    dfs(v,V);
    mem(dp2);
    for(int i=0; i<=k; i++)
    {
        for(int j=0; j<=k-i; j++)
        {
            dp2[i+j]+=dp1[i]*f[v][j];
        }
    }
    for(int i=1; i<=k; i++)
    {
        dp1[i]=dp2[i];
    }
}
for(int i=1; i<=k; i++)
{
    f[V][i+1]=dp1[i];
}
}
```

→ [Reply](#)



backPacker



3 years ago, # ^ | ☆

never mind. solved

Denlv

▲ 0 ▼





backPacker

→ [reply](#)



effutue

18 months ago, # ^ | ☆

▲ 0 ▼

**BlueGold** Can you Please post what was the problem in your code? I am also stuck here.

→ [Reply](#)



backPacker

18 months ago, # ^ | ☆

▲ 0 ▼

I think the problem was , i declared both the dp arrays globally, whereas these should be declared locally ( inside the dfs function )

→ [Reply](#)



effutue

18 months ago, # ^ | ☆

▲ 0 ▼

Thanks a lot, worked for me as well!

→ [Reply](#)



siddharth.s.atwork

17 months ago, # ^ | ☆

▲ 0 ▼

it should be for(int i=1; i<=k; i++) dp1[i]+=dp2[i];

→ [Reply](#)



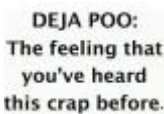
naruto09

3 years ago, # | ☆

▲ 0 ▼

can anyone help me understand problem number 3..I have been trying but i dont seem to get the explanation clearly

→ [Reply](#)



SarvagyaAgarwal

3 years ago, # | ☆

▲ 0 ▼

In problem 2 :

Instead of  $g(V) = 1 + \text{sum of two max elements from set } \{f(v1), f(v2), \dots, f(vn)\}$  shouldn't it be  $g(V) = 2 + \text{sum of two max elements from set } \{f(v1), f(v2), \dots, f(vn)\}$ .

→ [Reply](#)



wineColoredDays

3 years ago, # ^ | ☆

▲ 0 ▼

I think the first one is correct as he is counting number of vertices . See,  $f[V] = 1$ . Correct me if i'm wrong.

→ [Reply](#)



sumit.asr

3 years ago, # ^ | ☆

▲ 0 ▼

Yes it should be  $g(V) = 2 + \text{sum of two max elements from set } \{f(v1), f(v2), \dots, f(vn)\}$  because we need to consider length of 2 edges .

→ [Reply](#)



SProf

3 years ago, # | ☆

▲ 0 ▼

in problem 2 why  $f[v]=1$  when we have only 1 vertex?

→ [Reply](#)



Sullipopa

2 years ago, # ^ | ☆

▲ -8 ▼

Yes, it's a typo.

→ [Reply](#)



JavaKurious

3 years ago, # | ☆

▲ 0 ▼

In the explained Problem 3, are subtree and sub tree different terms ?

→ [Reply](#)



shahidul\_brur

2 years ago, # | ☆

▲ 0 ▼

In problem 1, you said, "Our final answer is maximum of two case i.e.  $\max(dp1(1) + dp2(1))$ " Shouldn't it be  $\max(dp1(1), dp2(1))$  ?

→ [Reply](#)

2 years ago, # ^ | ☆

▲ 0 ▼

vaa its a typo



anekeshgupta007

you are a type:  
→ [Reply](#)

2 years ago, # | ☆

▲ 0 ▼

In problem-2, won't  $g(v)$  always be greater than or equal to  $f(v)$ ?



ShalinShah28

$f(v) = 1 + \max(f(v1), f(v2) \dots)$

$g(v) = 2 + \text{sum of two max elements from } (f(v1), f(v2) \dots)$

Hence,  $g(v) \geq f(v)$ ?

→ [Reply](#)

2 years ago, # | ☆

▲ 0 ▼

In Problem 3, you have written :

$$dp1(i, j) = \sum_{k=0}^K dp1(i-1, j-k) * f(i, k)$$

But, what if the  $j$  value we are currently looking at is less than  $K$ ?

Shouldn't the summation be  $\sum_{k=0}^j$  ?

→ [Reply](#)



rahulkhairwar



Sullipopa

2 years ago, # ^ | ☆

▲ -8 ▼

Well, it should be  $\min(j, K)$ .

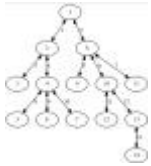
→ [Reply](#)

2 years ago, # | ☆  
nvm

← Rev. 2

▲ +3 ▼





vatsal

→ [Reply](#)

2 years ago, # | ☆

← Rev. 2 ▲ -8 ▼



Sullipopa

Shouldn't you initialize  $f[v]=0$ , instead of  $f[v]=1$ .? Since for a leaf node, the length of the path in its subtree will be 0.

Code.

→ [Reply](#)

2 years ago, # | ☆

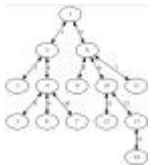
▲ 0 ▼



hulk\_baba

Can the problem 1 which you explained not be solved by greedy... If I take all the nodes at a level and sum alternate nodes and find maximum of both stating with zero and starting with one.. would yield me correct answer?

→ [Reply](#)



vatsal

23 months ago, # | ☆

▲ 0 ▼

The practice problem 13 is not linked to any website.

→ [Reply](#)



AaronSwartz

21 month(s) ago, # | ☆

▲ 0 ▼

Where can I found a problem like Problem 3?

→ [Reply](#)



PrakharJain

20 months ago, # ^ | ☆

▲ 0 ▼

This is somewhat like this : <http://codeforces.com/contest/816/problem/E> I'm not completely sure though.

→ [Reply](#)



deadpool\_18

18 months ago, # | ☆

▲ 0 ▼

has anyone got any idea where were these questions taken from... ?

→ [Reply](#)



pieby2

17 months ago, # | ☆

▲ 0 ▼

In problem 3rd, should'nt  $f(i,j)$  be written as  $f(i,j)+1$  in the second part because there will be case when the Node i is not choosen

→ [Reply](#)



shahidul\_brur

17 months ago, # | ☆

▲ 0 ▼

Can anyone give the problem links for all five problems, which are discussed in the post?

→ [Reply](#)



shahidul\_brur

17 months ago, # | ☆

▲ 0 ▼

Link to problem 1 in discussion: <https://www.e-olymp.com/en/contests/7461/problems/61451>

→ [Reply](#)



nimom

16 months ago, # | ☆

▲ 0 ▼

This tutorial is great! But Problem 3 is not clear to me. :( What do you mean by your definition of sub tree and the actual definition of sub tree?

→ [Reply](#)



siddharth.s.atwork

16 months ago, # ^ | ☆

▲ +1 ▼

Yes it is a bit confusing. I think first of all he tried to explain how can you find the number of subtrees of a given tree. I will try to explain what I understood.

lets take a tree and make it rooted at 1 where node 2 and 3 are connected directly to node 1 and we know that a node itself a subtree. We will define a recursive function  $F(V)$  means number of subtrees rooted at V and with dp we will define  $dp[V]=1$  as base case as we know that every node will contain at least one subtree that is itself. so in recursively while counting subtrees we have two option whether to include a node or not. Lets try to

understand this way we will make sets for node node 2 we have (null ?) null when we are



understand this way we will make sets for node node 2 we have (null,2) null when we are not choosing 2 and 2 for when we are choosing itself. similiary for node three we have (null,3) that's why we used  $1+f(v)$  in problem 3. So product of these subsets gives us (null,null),(null,3),(2,null),(2,3) where (null,null) means when we are neither choosing 2 nor 3 which gives us (1) alone as a subtree ,(null,3) means when we chose only 3 so we get (1,3) as subtree with (2,null) we got (1,2) and with (2,3) we got (1,2,3) while we already had (2) and (3) rooted at themselves so total number of subtrees are (1),(2),(3),(1,2),(1,3),(1,2,3).I hope it's true and makes sense.

→ [Reply](#)



KAISER17

14 months ago, # | ☆

▲ 0 ▼

can you suggest any codeforces or any other online judge problems which are similar to problem 3?

→ [Reply](#)



sebach

14 months ago, # | ☆

▲ 0 ▼

Hey, really nice post, thank you very much!

In the code for calculating the diameter, you forgot to change the code of  $g[V]=1 + \dots$  as you changed in the explanation. The "2" for "1"

→ [Reply](#)



palindromeguy

7 months ago, # ^ | ☆

▲ -8 ▼

Actually we are counting the no of edges and not the vertices. That's why the +2

→ [Reply](#)



alphaWizard

14 months ago, # | ☆

← Rev. 2 ▲ 0 ▼

[deleted]

→ [Reply](#)



11 months ago, # | ☆

▲ 0 ▼

What does dp\_buffer and dp\_buffer1 represent in problem 3 ?

→ [Reply](#)



karanbatra

10 months ago, # | ☆

▲ 0 ▼



ultra\_instinct

In discussion problem 5, how does the total complexity becomes  $O(N^3)$ ? If we consider a particular node from  $T_1$ , then matching it's children with children of all the nodes from  $T_2$  should give  $O(N^3)$ . so, overall complexity should be  $O(N^4)$ . Am I calculating wrong somewhere?

→ [Reply](#)



prathmesh\_01

8 months ago, # | ☆

▲ 0 ▼

Can you please explain how to solve first and second practice problem, I don't understand the editorial;

→ [Reply](#)



knakuul853

7 months ago, # | ☆

▲ 0 ▼

Thank you for such clear and concise tutorial

→ [Reply](#)



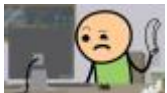
Patti

6 months ago, # | ☆

▲ 0 ▼

Tanks, this blog is really really helpful orz!!!

→ [Reply](#)



devarshi09

6 months ago, # | ☆

▲ 0 ▼

Awesome stuff!

→ [Reply](#)



prashantkn94

5 months ago, # | ☆

▲ 0 ▼

Is there any judge where we can submit problem 4?

→ [Reply](#)

5 months ago, # | ☆

▲ 0 ▼

Is there any code for problem 5?



Testduk



atlasworld

is there any code for problem 3:

→ [Reply](#)

5 months ago, # | ☆

▲ 0 ▼

for problem 1 : this can also be the solution :

```
#include<bits/stdc++.h>
using namespace std;
vector<int> v[12345];
int dp[12345];
void dfs(int curr,int parent)
{
    for(auto child:v[curr]){
        if(child==parent) continue;
        dfs(child,curr);
    }
    int take = dp[curr];
    int not_take = 0;
    for(auto child:v[curr]){
        if(child==parent) continue;
        not_take+=dp[child];
    }
    dp[curr]=max(dp[curr],max(take,not_take));
}
int main()
{
    int nodes;
    cin>>nodes;
    for(int i=1;i<nodes;++i){
        int x,y;
        cin>>x>>y;
        v[x].push_back(y);
        v[y].push_back(x);
    }
}
```

1







```

    }
    // enter value of each node
    for(int i=1;i<=nodes;++i){
        cin>>dp[i];
    }
    dfs(1,-1);
    cout<<dp[1]<<endl;
    cout.flush();
    return 0;
}

```

→ [Reply](#)



atlasworld

4 months ago, # | ☆

shouldn't  $g[v] = 1 + \dots$  in the code

```

#include<bits/stdc++.h>
using namespace std;
typedef long long ll;
vector<ll> gr[12345];
ll f[12345],g[12345];
ll diameter=-1;
void dfs(ll curr,ll par){
    vector<ll> v;
    for(auto child:gr[curr]){
        if(child == par) continue;
        dfs(child,curr);
        v.push_back(f[child]);
    }
    sort(v.begin() , v.end());
    f[curr] = 1;
    if(v.empty() == false) {
        f[curr] = 1 + v[v.size()-1];
    }
    if(v.size()>=2){
        g[curr] = 1 + v[v.size()-1] + v[v.size()-2];
    }
}

```

▲ 0 ▼

↑  
1  
↓



```
        g[curr] = 1 + v[v.size()-1] + v[v.size()-2],
    }
    diameter = max(diameter , max(f[curr] , g[curr]));
}
int main()
{
    ll n;
    cin>>n;
    ll t=n-1;
    while(t--){
        ll f ,t ;
        cin >> f>> t;
        gr[f].push_back(t);
        gr[t].push_back(f);
    }

    dfs(1,0);
    cout<<diameter<<endl;
    return 0;
}
```

→ [Reply](#)





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↑

1

↓