ASHISH CHOUDHARY

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CAREER OBJECTIVE

Aspiring Game Developer and Computer Science undergraduate with hands-on experience in Unity3D, C#, and Blender3D. Skilled in game mechanics, interactive design, and 3D modeling, with a strong grasp of programming fundamentals and real-time rendering. Passionate about creating immersive and engaging digital experiences. Seeking to grow within a creative studio that values storytelling, innovation, and player-centered design.

EDUCATION

KIIT Deemed to be University, Bhubaneswar   2022 – Present
B.Tech in Computer Science and Engineering   CGPA: 8.02/10

Sun Valley International School, Ghaziabad   2022
CBSE – Class XII   Percentage: 82.2%

Sun Valley International School, Ghaziabad   2020
CBSE – Class X   Percentage: 89%

## PROJECTS

Math Race | *Unity 3D Game*   *(May 2025)*

- Developed an engaging **endless runner game** in Unity 3D that integrates arithmetic puzzles into fast-paced gameplay.
- Implemented dynamic equation generation with four operators (`+`, `-`, `*`, `/`) for player decision-making.
- Designed scalable C# scripts for random number generation, operator logic, and difficulty scaling.
- Published as an Android APK, enhancing accessibility and player engagement.
- Promoted educational value by blending fun and math practice, earning positive player feedback.

TECHNICAL SKILLS

- **Languages:** C#, Python, C, JavaScript, Java, LaTeX
- **Game Development:** Unity3D, PyGame, Blender3D
- **Design & VFX:** After Effects, Premiere Pro, Audition, Figma, Canva
- **Tools & Platforms:** Git, GitHub, JetBrains, Visual Studio
- **Other:** Game Mechanics, UI/UX Design, Asset Integration, Level Design, Substance Painter

CERTIFICATIONS

- Build a Face Recognition Application using Python   ⬈ *(May'21)*
- GeeksforGeeks 160 - 160 Days of DSA (With Summer Workshops)   ⬈ *(Dec'24)*
- Data Structures Algorithm DSA in Python + JavaScript (LeetCode)   ⬈ *(Apr'25)*
- Python Software, Application, Games, Automation Development   ⬈ *(Jun'25)*
- JavaScript Fundamentals to Advanced: Full Stack Development   ⬈ *(Jun'25)*

POSITIONS OF RESPONSIBILITY

Director – Creative |*Enactus KIIT University*   (*Dec 2024 – Present*)

- Led creative, design, and media for a 200+ membered society under **Enactus India**.
- Drove strategy that won **Enactus India NE '24 & '25**, making us **Team India** at global stages (Kazakhstan '24, Bangkok '25).
- Earned official appointment (Jan '25) and awards, including "Most Viewed Video" at Enactus India NE 2023.