

Definition

① Regular language

A language that can be defined by a regular exp. is called regular language.

eg: $L_1 = \{a, ab, abb, \dots\}$
 $\text{or } L_1 = \{ab^*\}$

② Regular Expression

Any language that can be defined by all the symbols of alphabet set Σ can be treated as i.e.

③ If L_1 and L_2 are regular languages, then $L_1 + L_2$, $L_1 \cdot L_2$ and L_1^* are also regular languages.

→ $L_1 + L_2$ means lg of all words in either L_1 or L_2 .

→ $L_1 \cdot L_2$ means lg of all words formed by concatenating a word from L_1 with a word from L_2 .

→ L_1^* means strings that are concatenation of arbitrarily many factors from L_1 .

Proof: L_1 and L_2 are regular lg; there must be TGS that accept them.

Let TGS₁ accept L_1 and TGS₂ accept L_2 .

Let us further assume that TGS₁ and TGS₂ each have unique start and unique separate final state.

① For $L_1 + L_2$

$$L_1 \not\models L_2$$

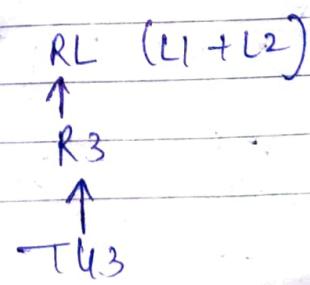
$$R_1 \not\models R_2$$

$$T_{G1} \not\models T_{G2}$$

By kleene theorem

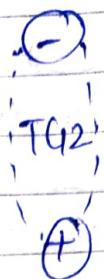
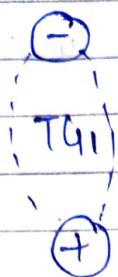
$$T_{G2}$$

$$\xrightarrow{\text{Map}}$$



$L_1 \rightarrow TQ_1$ accepts
all words in L_1

$L_2 \rightarrow TQ_2$ accepts all words
in L_2



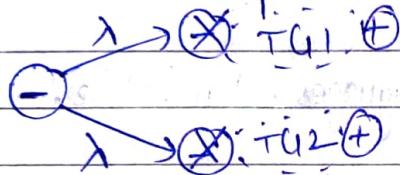
$$TQ = TQ_1 + TQ_2$$

↓

e.g.

$$\downarrow L_1 + L_2$$

→ TQ which accepts all words in L_1 or L_2



→ for L_1, L_2

TQ_1

TQ_2

(-) TQ_1 (+)

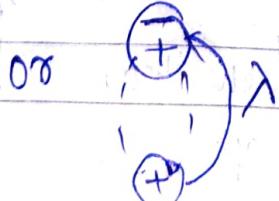
(-) TQ_2 (+)

$$TQ_1 \cdot TQ_2 \Leftarrow L_1, L_2$$



→ for $(L_1)^*$

$$TQ \Leftarrow TQ_1^* \leftrightarrow L_1^*$$



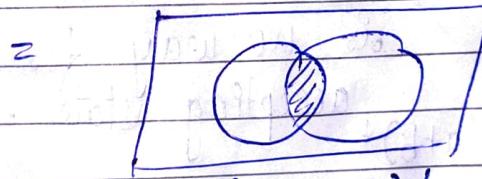
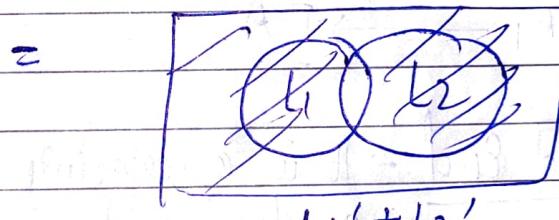
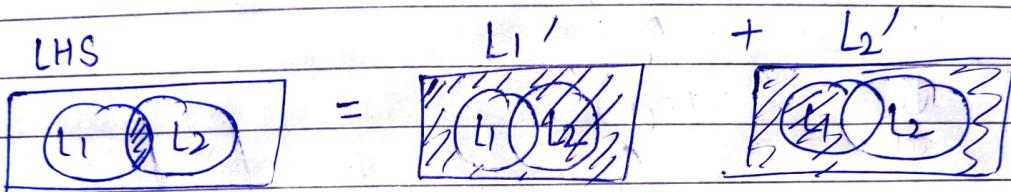
(4) If L is a lg over alphabet Σ , we define its complement L' , to be the lg of all strings of letters from Σ^* that are not words in L .
 → set of neg. lg is closed under complementation

(5) Intersection

By De-Morgan law of sets

$$L_1 \cap L_2 = (L_1' \cup L_2')'$$

Illustration through venn diagram



$L_1 \cap L_2$

$(L_1' + L_2)'$

(6) Complement

If L is neg. lg, by Kleene's theorem that there is some FA that accepts the lg L . Some of states of this FA are final states and some are not.
 Let us reverse the final state of each state, i.e.,

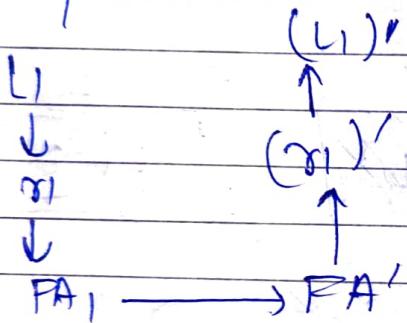
if it was a $(+)$, make it \circ and if it was \circ , make it $(+)$.

If input string formerly ended in a non-final state, it now ends in final state and vice-versa.

This new m/c we have built accepts all input strings that were not accepted by original FA (all words in L') and rejects all input strings that FA used to accept (words in L).

So, this m/c accepts exactly L' .

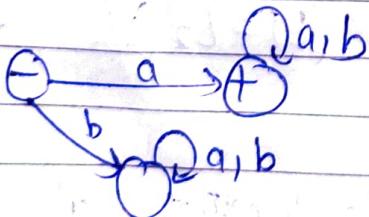
So by Kleene theorem L' is regular.



* Dead End \rightarrow It is a rejecting state i.e. essentially a dead end.

Once the m/c enters a dead state, there is no way for it to reach an accepting state.

e.g. $a(a+b)^*$



* Properties of CFL

① If L_1 is CFL and L_2 is CFL, then $L_1 \cup L_2$ is also CFL

We will prove above theorem by constructive algorithm which means that we shall show to create a grammar $L_1 \cup L_2$ out of grammar for L_1 and L_2 .

Since, L_1 is CFL \rightarrow there exist CFG $_1$ for it
 L_2 is CFL \rightarrow " " CFG $_2$ for it

\rightarrow let us assume a CFG for CFL, L_1 (words starting with a)
 CFG, $S \rightarrow aX$
 $X \rightarrow aX | bX | \lambda$

we will rename non-terminal by adding subscript,

$$\begin{aligned} S_1 &\rightarrow aX_1 \\ X_1 &\rightarrow aX_1 | bX_1 | \lambda \end{aligned}] - ①$$

\rightarrow let us assume a CFG for CFL, L_2 (word starting with b)
 which has start symbol S ,

$$S \rightarrow bX$$

$$X \rightarrow aX | bX | \lambda$$

we will rename non-terminal by adding subscript,

$$\begin{aligned} S_2 &\rightarrow bX_2 \\ X_2 &\rightarrow aX_2 | bX_2 | \lambda \end{aligned}] - ②$$

\rightarrow Build a new CFG with new start symbols S and add a new production of form

$$S \rightarrow S_1 | S_2$$

$$S_1 \rightarrow aX_1$$

$$X_1 \rightarrow aX_1 | bX_1 | \lambda$$

$$S_2 \rightarrow bX_2$$

$$X_2 \rightarrow aX_2 | bX_2 | \lambda$$

$L_1 \cup L_2$

② Concatenation

Rule 1 let $L_1 = a(a+b)^*$

CFG₁

$S \rightarrow aX$

$X \rightarrow aX | bX | \lambda$

$L_2 = b(a+b)^*$

CFG₂

$S \rightarrow bX$

$X \rightarrow aX | bX | \lambda$

Rule 1 Rename non-terminal of CFG₁ & CFG₂

CFG₁

$S_1 \rightarrow aX_1$

$X_1 \rightarrow aX_1 | bX_1 | \lambda$

CFG₂

$S_2 \rightarrow bX_2$

$X_2 \rightarrow aX_2 | bX_2 | \lambda$

Rule 2 allow, $CFG_3 \rightarrow L_1 \cdot L_2$

Rule 2. add new rule with start symbol

$S \rightarrow S_1 \cdot S_2$

New, CFG₃

$S \rightarrow S_1 \cdot S_2$

S_1

X_1

S_2

X_2

$L_1 \cdot L_2$

③ Kleene closure

let $L_1 = a(a+b)^*$

CFG₁

$S \rightarrow aX$

$X \rightarrow aX | bX | \lambda$

① Rename A.T of CFG₁

$S_1 \rightarrow aX_1$

$X_1 \rightarrow aX_1 | bX_1 | \lambda$

② Add a new rule with start symbol S

s.t.

$$S \rightarrow SIS|\lambda$$

allow, new CFG for L_1^*

$$\begin{array}{l} S \rightarrow SSIS|\lambda \\ S \\ S_I \\ X_I \end{array}$$

④

Intersection

Case 1: $L_1 \cap L_2$ is a CFL

If L_1 & L_2 are 2 CFLs and L_2 is contained in L_1 , then intersection of 2 lgs in L_2 is again a CFL

for eg:

L_1 = Palindrom excluding λ

L_2 = string of all a's excluding λ

$$S_1 \rightarrow aS_1a | bS_1b | aS_1b | bS_1a$$

$$S_2 \rightarrow aS_2a$$

L_2 is contained in L_1

$L_1 \cap L_2 = L_2$ which is again a CFL

Case 2: may not be a CFL

$$L_1 = \{a^n b^n c^i ; n, i \geq 0\} \quad L_2 = \{a^i b^n c^n ; n, i \geq 0\}$$

$$S_1 \rightarrow X_1 Y_1$$

$$X_1 \rightarrow aX_1b | ab$$

$$Y_1 \rightarrow cY_1 | c$$

$$S_2 \rightarrow X_2 Y_2$$

$$X_2 \rightarrow aX_2a | a$$

$$Y_2 \rightarrow bY_2c | bc$$

$$L_1 \cap L_2 = \{a^n b^n c^n\} \neq \text{CFL}$$

(5) CFL closed under complement

let us assume $CFL_1 \& CFL_2$ are closed under
Complementation — (1)

If $L_1 \& L_2$ are CFL

$L_1', L_2' - \text{CFL (by (1))}$

$L_1' + L_2' - \text{CFL (union)}$

$(L_1' + L_2')' - \text{CFL (1)}$

$= L_1 \cap L_2$ (CFL not closed under intersection)

Thus, assumption 1 failed.

∴ CFL are not closed under complement.

* Turing Machine

A TM is a quintuple (K, Σ, S, s, H) where

- (i) K is a finite set of states,
- (ii) Σ is an alphabet, containing \sqcup and \triangleright but not containing symbols \leftarrow and \rightarrow ,
- (iii) $s \in K$ is initial state,
- (iv) $H \subseteq K$ is set of halting states,
- (v) S is the transition function,

$S(\text{current state}, \text{symbol read}) = (\text{next state}, \text{action})$

there is no algorithm that correctly determines whether arbitrary program eventually halts when run

- * Halting Problem \rightarrow It is a type of problem in which you don't know when TM will stop or not.

It is a unsolvable problem, which means there does not exist any such algorithm.

- * Recursive language

language L is called recursive if there is a TM that decides L .

Let $M = (k, \Sigma, \delta, s, H)$ be a TM

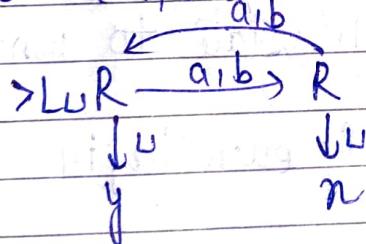
Let $\Sigma_0 \subseteq \Sigma = \{L, D\}$ be a alphabet called the I/p alphabet of M ,

We say that M decides a lg. $L \subseteq \Sigma_0^*$, if for any string $w \in \Sigma_0^*$, the following is true :

① If $w \in L$, then M accepts w

② If $w \notin L$, then M rejects w

e.g. $w \in \{a, b\}^*$ having even length



- * Recursively enumerable lg

A lg L is RE if and only if there is TM 'M' that semi decides L

Let $M = (k, \Sigma, \delta, s, H, \Sigma)$ be a TM,

Let $\Sigma_0 \subseteq \Sigma - \{L, D\}$ be an alphabet,

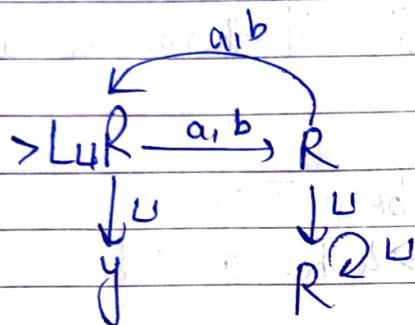
Let, $L \subseteq \Sigma_0^*$ be a lg.
We say that,

M semi decides L , if for any string $w \in \Sigma_0^*$ the following is true:

$w \in L$ if only if M halts on input w .

$w \notin L$, M fails to halt and goes forever to blanks.

e.g.

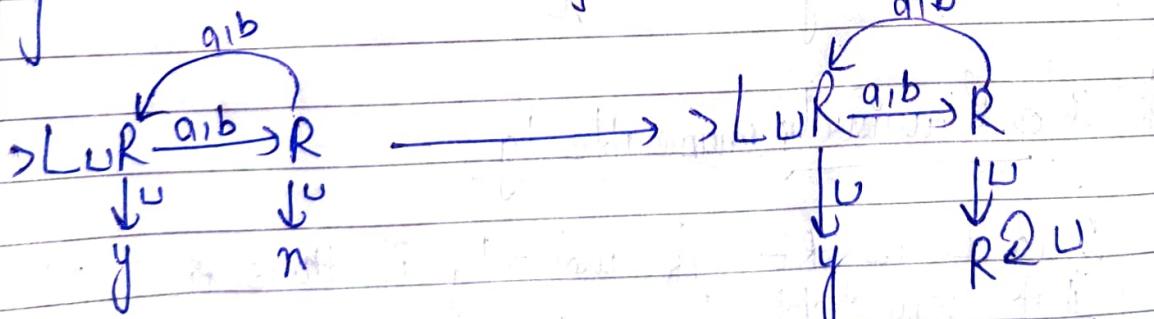


* If a lg is recursive, then it is recursively enumerable.

Every recursive L is also recursively enumerable.

It means if TM decides L , then it also semi decides L .
→ for this, make all 'n' state to non-halting state

e.g. $w \in \{a, b\}^*$ having even length



TM decides L

TM semi decides L

* If L is recursive lg, then its complement \bar{L} is also

Proof If L is decided by TM; $M = \{k, \Sigma, \delta, s, \$y, n\}$, then

L is decided by TM, $M' = \{k, \Sigma, \delta', s, \$y, n\}$ which is identical to M except that it reverses the roles of two special halting states y and n .

i.e., s' is defined as follows:

$$s'(q, a) = \begin{cases} n & \text{if } (q, a) = y, \\ y & \text{if } (q, a) = n, \\ s(q, a) & \text{otherwise} \end{cases}$$

$M'(\omega) = y$ if and only if $M(\omega) = n$ and

$\therefore M'$ decides \bar{L} .

* Church-Turing thesis

TM that halts on all inputs is a precise formal notion corresponding to the intuitive notion of an algorithm.

Nothing will be considered an algorithm if it cannot be rendered as TM that is guaranteed to halt on all inputs and all such m/c will be rightly called algo.

Acc. to CTT, computational tasks that cannot be performed by TM are impossible, hopeless, undecidable (no algo exist)

* Universal Turing M/c

UTC stimulates a TM, UTC can be considered as a subset of all TNs, it can match or surpass other TNs including itself.

UTC is like sing TM that has a solⁿ to all problems that is computable.

It contains a TM operatⁿ. description as input along with an input string, run TM on input and returns a result.

Programmable TM is called UTC