## University of Massachusetts Lowell — Comp 3010: Organization of Programming Languages Assignment 7

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Make sure that the remaining pages of this assignment do not contain any identifying information.

1 References (20 points)

$$\begin{array}{l} \text{let } y = \text{ref } \lambda x.\,x \text{ in} \\ \text{let } z = (y := \lambda x.\,!y\ 4) \text{ in} \\ !y\ 2 \end{array}$$

$$\langle \text{let } y = \text{ref } \lambda x. \, x \text{ in let } z = (y := \lambda x. ! y \, 4) \text{ in } ! y \, 2, \, \{\} \rangle$$
 Step 1: Allocate a reference  $l$  for the lambda function  $\lambda x. \, x.$  
$$\rightarrow \langle \text{let } z = (l := \lambda x. ! l \, 4) \text{ in } ! l \, 2, \, \{l \mapsto \lambda x. \, x\} \rangle$$
 Step 2: Update  $l$  to hold the new function  $\lambda x. ! l \, 4.$  
$$\rightarrow \langle ! l \, 2, \, \{l \mapsto \lambda x. \, ! l \, 4\} \rangle$$
 Step 3: Dereference  $l$  and apply the resulting function to 2. 
$$\rightarrow \langle (\lambda x. \, ! l \, 4) \, 2, \, \{l \mapsto \lambda x. \, ! l \, 4\} \rangle$$
 Step 4: Apply the function  $\lambda x. \, ! l \, 4$ , leading to another dereference of  $l$ . 
$$\rightarrow \langle ! l \, 4, \, \{l \mapsto \lambda x. \, ! l \, 4\} \rangle$$
 Step 5: Repeat the process, which causes an infinite loop. 
$$\rightarrow \langle (\lambda x. \, ! l \, 4) \, 4, \, \{l \mapsto \lambda x. \, ! l \, 4\} \rangle$$
 
$$\rightarrow \langle ! l \, 4, \, \{l \mapsto \lambda x. \, ! l \, 4\} \rangle$$
 
$$\rightarrow \langle ! l \, 4, \, \{l \mapsto \lambda x. \, ! l \, 4\} \rangle$$
 
$$\rightarrow \ldots$$

**Explanation:** This program enters an infinite loop because each dereference of l retrieves a function that again dereferences l. This cycle repeats indefinitely, preventing the program from terminating or evaluating to a value.

## 2 Typing Derivation

(30 points)

Show the type-checking for the following terms using derivation trees to get credit.

(i)  $y : \mathsf{int} \vdash (\lambda x : \mathsf{int}.\ y + 40)\ y : \mathsf{int}$ 

$$\begin{array}{c} \text{T-VAR} & \hline y : \textbf{int}, x : \textbf{int} \vdash y : \textbf{int} & \hline y : \textbf{int}, x : \textbf{int} \vdash 40 : \textbf{int} \\ \hline y : \textbf{int}, x : \textbf{int} \vdash y + 40 : \textbf{int} \\ \hline \text{T-ABS} & \hline y : \textbf{int} \vdash \lambda x : \textbf{int} \cdot y + 40 : \textbf{int} \\ \hline & y : \textbf{int} \vdash (\lambda x : \textbf{int}, y + 40) \ y : \textbf{int} \\ \hline \end{array} \quad \begin{array}{c} \text{T-VAR} & \hline y : \textbf{int} \vdash y : \textbf{int} \\ \hline \end{array}$$

**Explanation:** The typing derivation shows that the term is well-typed. In the context y: **int**: 1. y + 40 is typed as **int** using the 'T-Add' rule. 2.  $\lambda x$ : **int**. y + 40 is typed as **int** using the 'T-Abs' rule. 3.  $(\lambda x$ : **int**. y + 40) y is typed as **int** using the 'T-App' rule.

(ii) 
$$\vdash (\lambda x \colon \mathbf{int}.\ y + 40)\ (1+2) \colon \mathbf{int}$$

This term is not well-typed. Here's the partial typing derivation that shows why it is not well typed:

$$\begin{array}{c} \text{T-ADD} & \frac{\text{T-VAR} \quad & \text{Error: } y \text{ not in context}}{x : \text{int} \vdash y : \text{int}} \quad & \text{T-INT} \quad &$$

**Explanation:** This term is not well-typed because y is a free variable in the body of the lambda abstraction but is not present in the typing context. The derivation fails when attempting to type y within the lambda abstraction.