ASHISH AGARWAL

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EDUCATION

Bachelor of Engineering in Computer Science | Dayananda Sagar College of Engineering (DSCE)

Aug 2014 – June 2018

Percentage: 73.57%

Relevant Coursework: Design and Analysis of Algorithms, Graph Theory and Combinatorics, Operating Systems, Computer Networks, Compiler Design, Java & J2EE, C# Programming & .Net, Data Structures with C

WORK EXPERIENCE

Zomentum | Software Engineer | Bangalore, India

Sep 2021 - Present

- Upskilled myself by learning scala and play framework.
- Worked on integrations with 3rd party professional services automation.

JP Morgan Chase and Co. | Software Engineer | Bangalore, India

July 2018 - Sep 2021

- Worked in both frontend (particularly Javascript and React) and backend (particularly Java with Spring Boot).
- Worked on maintenance and development on elastic search. It involved full indexing and delta indexing jobs, retrieval queries.
- Created kafka clusters for multiple consumers, and consumed from third-party, all as kafka as a messaging platform.
- Initiated and worked towards the migration of application from one front-end architecture to another. Built complete front-end application from scratch while using necessary tools and packages.
- Took initiatives on architectural design suggestions. Many of these suggestions were taken up as decisions by the architect team.
- Got promoted to Associate Software Engineer.
- Responsible for improving and deploying the applications used by the team. Led many production releases. Followed Agile methodology for efficient work.

TECHNICAL SKILLS

Programming – Java, Scala, C, C++

Website Development – HTML, CSS, Javascript, ¡Query, NodeJS, ReactJS

Database – MySQL, MongoDB

Others - Spring Boot, Kafka, Elastic search, Play Framework, Android App Development, Machine Learning

PROJECTS

Kalpayita: A Machine Learning Approach to Interior Designing

2018

A voice driven tool to convert the voice or text to a relevant 3D scene | Worked on Scene Parsing (used StanfordCoreNLP to extract parts of text); Scene Generation (conversion of scene graph to tree) | <u>youtu.be/r8xzs9W0gz0</u>

Sign Language Gesture Recognition

2018

A PC application for recognizing the hand gestures through a live video | Contributed towards model training and application testing; Created entire UI | youtu.be/qSdMSDVd2Zw

Easy Cash 2017

Application to make online UPI payment simple by providing an interactive payment system, and facilitating the addition of multiple UPI accounts | Worked on Transaction completion, notification management, user profile management | youtu.be/Nwr vF2uL4M

Smart Trauma Reliever (STAR) App

2017

Android Application that uses NLP and Machine Learning approaches to find crime violation types and report them | Worked on model training, REST endpoint using flask, large parts of UI

2016 Safety App

An app for emergencies. Shaking the phone will send a danger message along with user's location to selected contacts | Worked on contact picker, database management in phone's memory, automation of text message sending

CERTIFICATIONS

• Ultimate AWS Certified Solutions Architect Professional 2021 Udemy	2021
Docker and Kubernetes: The Complete Guide Udemy	2020

• Machine Learning A-ZTM: Hands-On Python & R In Data Science | Udemy

2018

PUBLICATIONS

• Kalpayita - A Machine Learning Approach to Interior Designing | International Journal for Scientific Research and Development | ijsrd.com/Article.php?manuscript=IJSRDV6I30847

1 Jun, 2018

AWARDS AND ACHIEVEMENTS / POSITIONS OF RESPONSIBILITY

• Best Project award for the final year project at the project exhibition in the institute DSCE	2018
• 1st place in Fintech Hackathon in Student's Category DCB Bank	2017

• Coordinated and taught in a 2 day Android Workshop in Computer Science department | DSCE

2017

• 3rd prize (Website Development) in hackathon conducted by the institute | DSCE

2016 2016

• 2nd place in institute's coding competition named Codewars | DSCE

• Coordinator of Microsoft Innovation Lab in Computer Science department | DSCE

2015-2018