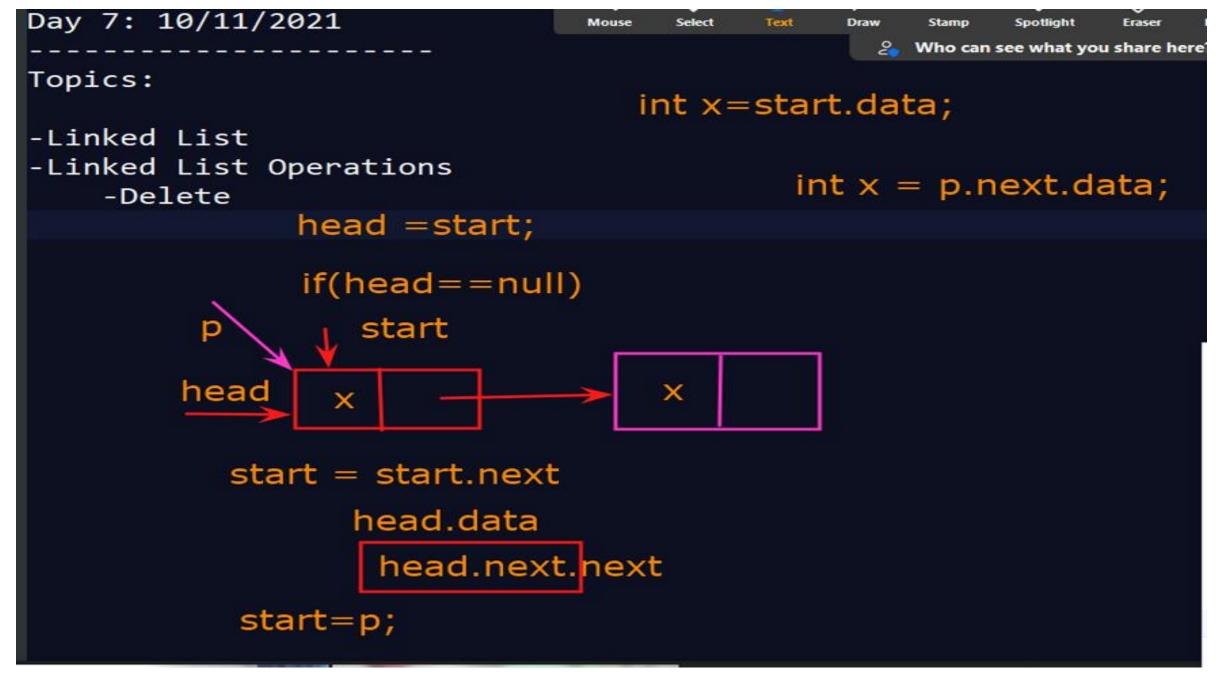
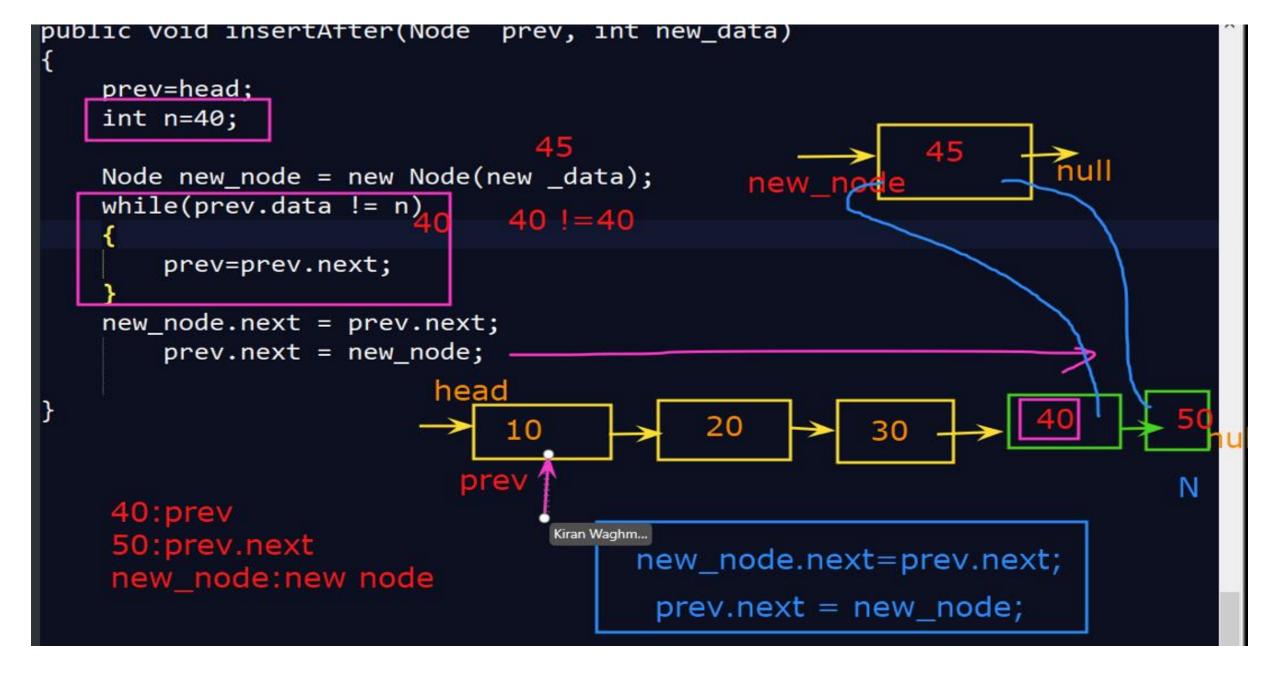
Algorithms & Data Structure

Kiran Waghmare

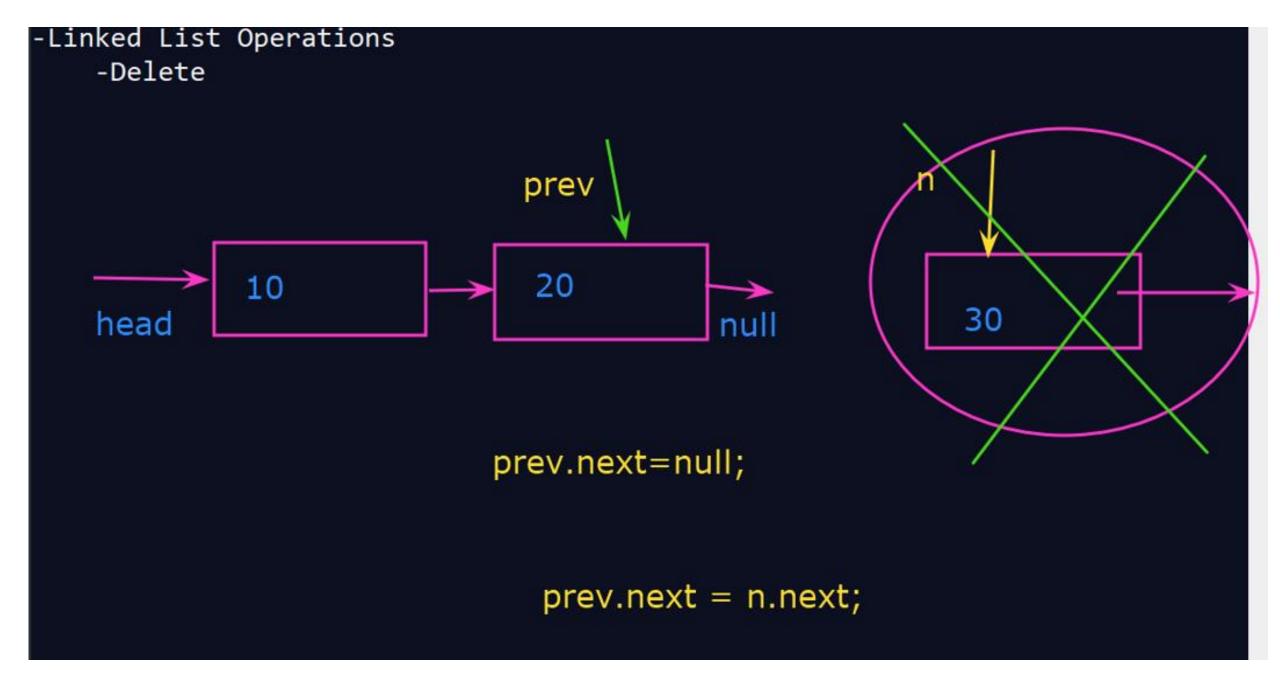


```
public class List4 {
                                  Mouse
                                        Select
                                              Text
                                                        Stamp
                                                              Spotlight
                                                                     Eraser
    Node head; //Start of list
                                                       Who can see what you share he
    static class Node
                                 Node structure
         int data;
                                            head
         Node next;
         Node(int d)
              data = d;
              next = null;
                                                     start
     public void display()
          Node n = head;
          while(n != null)
               System.out.print(n.data+ "--->");
               n = n.next;
```

```
last.next = new_node;
                                            11.head.next -unird;
       return;
                                               third.next = second;
                        Node structure
                                 head
public static void main(String args[])
   List4 11 = new List4();
   11.head = new Node(11);
                                        secon
   Node second = new Node(22);
   Node third = new Node(33);
   11.head.next = second;
                                                 33
   second.next = third;
                                         third
   l1.display();// 11 22 33
   System.out.println(".....");
   l1.insert(44);// 44 11 22 33
   l1.insertAfter(l1.head.next, 55);//44 11 55 22 33
```



```
if(head == null)
       head = new Node(new_data);
       //head = new_node;
       return;
                                                          n
                           head
   Node n = head;
   while(n.next != null)
       n=n.next;
   n.next=new_node;
   return;
Case 3: Insertion of between 2 nodes
                                        n.next = new_node;
```



```
if(head == null)
                                         n
    return;
                         head
Node n = head;
if(pos == 0)
    head = n.next;
for(int i=0;n != null && i < pos-1;i++)
    n=n.next;
if(n == null)
    return;
    n.next = n.next.next;
```

```
int c = 0;
                                                           Kiran Wagh...
    while(n != null)
                             head
        c++;//1, 2, 3, 4
        n = n.next;
    return c;
                                                                 1+0=1
Using Recursion:
                                                                 1+1=2
                                                                 1+2=3
int count(Node n)
                                                                 1+3=4
    if(n == null)
        return 0;
    return 1+ count()
```

```
return 0;
                                             n
                                     0
   return 1+ count(n.next);
                                                                     78
                                               33
                                                          56
                                   11
Search in Linked List:
                                                   key=56
boolean search(Node head, int key)
                                                               1+0=1
   Node n = head;
   while(n != null)
                                                               1+3=4
       if(n.data == key)
           return true;
       n=n.next;
   return false;
```

Thanks