

Date: -10.11.2022

Program: -To perform Selection Sorting.

```
#include<stdio.h>
```

```
#define SIZE 10
```

```
void selection_sort(int[],int);
```

```
int main()
```

```
{
```

```
    int a[SIZE],n,i;
```

```
    printf("enter how many elements:");
```

```
    scanf("%d",&n);
```

```
    for(i=0;i<n;i++)
```

```
    {
```

```
        printf("enter element %d:",i+1);
```

```
        scanf("%d",&a[i]);
```

```
    }
```

```
    selection_sort(a,n);
```

```
    for(i=0;i<n;i++)
```

```
        printf("%d\n",a[i]);
```

```
    return 0;
```

```
}
```

```
void selection_sort(int a[],int n)
```

```
{
```

```
    int minpos;
```

```
    int i,j,t;
```

```
    for(i=0;i<n-1;i++)
```

```
    {
```

```
        minpos=i;
```

```
        for(j=i+1;j<n;j++)
```

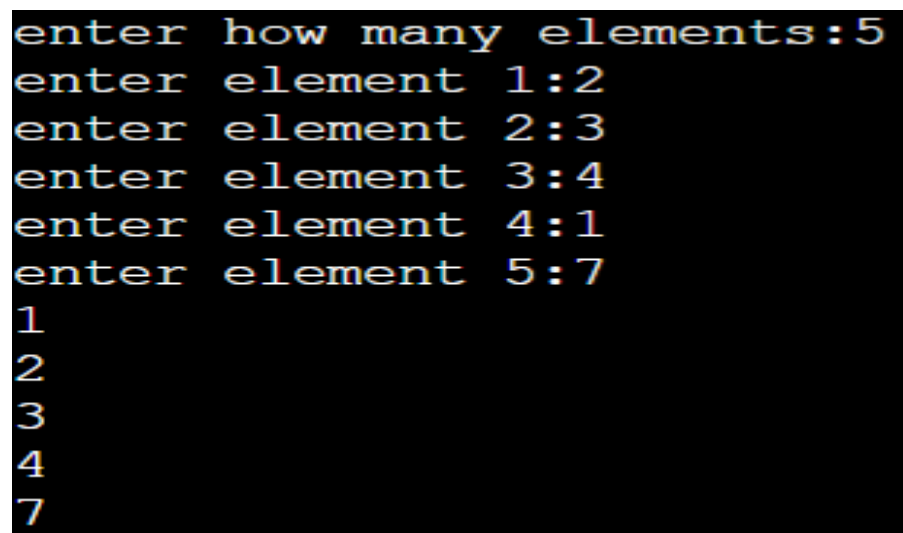
```
        {
```

```
            if(a[minpos]>a[j])
```

```
            {
```

```
        minpos=j;
    }
}
if(minpos!=i)
{
    t=a[i];
    a[i]=a[minpos];
    a[minpos]=t;
}
}
```

Output: -



```
enter how many elements:5
enter element 1:2
enter element 2:3
enter element 3:4
enter element 4:1
enter element 5:7
1
2
3
4
7
```

Program: - To perform Insertion Sorting

```
#include<stdio.h>

#define SIZE 10

void insertion_sort(int [],int);

int main()
{
    int a[SIZE],i,n;
    printf("enter how many elements:");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        printf("enter element %d:",i+1);
        scanf("%d",&a[i]);
    }
    insertion_sort(a,n);
    for(i=0;i<n;i++)
        printf("%d\\n",a[i]);
    return 0;
}

void insertion_sort(int a[],int n)
{
    int i,j,item;
    for(i=1;i<n;i++)
    {
        item=a[i];
        for(j=i-1;j>=0&& a[j]>item;j--)
            a[j+1]=a[j];
        a[j+1]=item;
    }
}
```

Output: -

```
enter how many elements:5
enter element 1:1
enter element 2:4
enter element 3:2
enter element 4:5
enter element 5:3
1
2
3
4
5
```

Program: - To perform Quick Sorting.

```
#include<stdio.h>

#define SIZE 10

int partition(int [],int,int);
void quick_sort(int [],int,int);
int main()
{
    int a[SIZE],n,i;
    printf("enter how many elements:");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        printf("enter element %d:",i+1);
        scanf("%d",&a[i]);
    }
    quick_sort(a,0,n-1);
    for(i=0;i<n;i++)
        printf("%d\n",a[i]);
    return 0;
}

int partition(int a[],int lb,int ub)
{
    int down,up,t,pivot;
    down=lb;
    up=ub;
    pivot=a[lb];
    while(down<up)
    {
        while(a[down]<=pivot&&down<up)
            down++;
        while(a[up]>pivot)
```

```

        up--;
    if(down<up)
    {
        t=a[down];
        a[down]=a[up];
        a[up]=t;
    }
}
a[lb]=a[up];
a[up]=pivot;
return(up);
}
void quick_sort(int a[],int lb,int ub)
{
    int mid;
    if(lb>=ub)
        return;
    mid=partition(a,lb,ub);
    quick_sort(a,lb,mid-1);
    quick_sort(a,mid+1,ub);
}

```

Output: -

```

enter how many elements:5
enter element 1:2
enter element 2:4
enter element 3:5
enter element 4:3
enter element 5:1
1
2
3
4
5

```

Program: - To perform Heap Sorting.

```
#include<stdio.h>

#define SIZE 10

void insheap(int[],int,int);
int delheap(int[],int);
void heapsort(int[],int);
int main()
{
    int a[SIZE],i,n;
    printf("enter how many elements:");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        printf("enter element%d:",i+1);
        scanf("%d",&a[i]);
    }
    heapsort(a,n);
    for(i=0;i<n;i++)
        printf("%d\n",a[i]);
    return 0;
}

void insheap(int tree[],int n,int item)
{
    int ptr,par;
    n++;
    ptr=n;
    while(ptr>0)
    {
        par=(ptr-1)/2;
        if(item<=tree[par])
        {
```

```

        tree[ptr]=item;
        return;
    }
    tree[ptr]=tree[par];
    ptr=par;
}
tree[0]=item;
}
int delheap(int tree[],int n)
{
    int item,ptr,last,left,right;
    item=tree[0];
    last=tree[n];
    ptr=0;
    left=1;
    right=2;
    while(right<=n)
    {
        if(last>=tree[left]&&last>=tree[right])
        {
            tree[ptr]=last;
            return(item);
        }
        if(tree[right]<=tree[left])
        {
            tree[ptr]=tree[left];
            ptr=left;
        }
        else
        {
            tree[ptr]=tree[right];

```



```

        ptr=right;
    }
    left=2*ptr+1;
    right=left+1;
}
if(left==n-1&&last<tree[left])
{
    tree[ptr]=tree[left];
    ptr=left;
}
tree[ptr]=last;
return(item);
}
void heapsort(int a[],int n)
{
    int item,j;
    for(j=0;j<n-1;j++)
        insheap(a,j,a[j+1]);
    while(n>0)
    {
        item=delheap(a,n-1);
        a[n-1]=item;
        n--;
    }
}

```

Output:-

```
enter how many elements:5
enter element1:3
enter element2:2
enter element3:4
enter element4:1
enter element5:5
1
2
3
4
5
```

Program: -To perform Shell Sorting

```
#include<stdio.h>

#define SIZE 10

void shell_sort(int[],int);

void main()
{
    int a[SIZE],i,n;
    printf("enter how many elements:");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        printf("enter element %d:",i+1);
        scanf("%d",&a[i]);
    }
    shell_sort(a,n);
    for(i=0;i<n;i++)
        printf("%d\n",a[i]);
}

void shell_sort(int a[],int n)
{
    int i,j,item,span;
    span=n/2;
    while(span>=1)
    {
        for(i=span;i<n;i++)
        {
            item=a[i];
            for(j=i-span;j>=0&& a[j]>item;j-=span)
                a[j+span]=a[j];
            a[j+span]=item;
        }
    }
```

```
    span=span/2;  
}  
}
```

Output:

```
enter how many elements:5  
enter element 1:3  
enter element 2:4  
enter element 3:5  
enter element 4:2  
enter element 5:8  
2  
3  
4  
5  
8
```

Program: - To perform Merge Sorting.

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
void merge(int a[],int ub,int mid,int lb)
```

```
{
```

```
    int i,j,k;
```

```
    int n1=mid-ub+1;
```

```
    int n2=lb-mid;
```

```
    int leftarray[n1],rightarray[n2];
```

```
    for (int i = 0; i < n1; i++)
```

```
        leftarray[i] = a[ub + i];
```

```
    for (int j = 0; j < n2; j++)
```

```
        rightarray[j] = a[mid + 1 + j];
```

```
    i = 0,
```

```
    j = 0;
```

```
    k = ub;
```

```
    while (i < n1 && j < n2)
```

```
    {
```

```
        if(leftarray[i] <= rightarray[j])
```

```
        {
```

```
            a[k] = leftarray[i];
```

```
            i++;
```

```
        }
```

```
    else
```

```
    {
```

```
        a[k] = rightarray[j];
```

```
        j++;
```

```
    }
```

```
    k++;
```

```
}
```

```
while (i<n1)
```

```

{
    a[k] = leftarray[i];

    i++;

    k++;
}

while (j<n2)
{
    a[k] = rightarray[j];

    j++;

    k++;
}
}

void mergeSort(int a[], int ub, int lb)
{
    if (ub < lb)
    {
        int mid = (ub + lb) / 2;

        mergeSort(a, ub, mid);

        mergeSort(a, mid + 1, lb);

        merge(a, ub, mid, lb);
    }
}

void printArray(int a[], int n)
{
    int i;

    for (i = 0; i < n; i++)

        printf("%d ", a[i]);

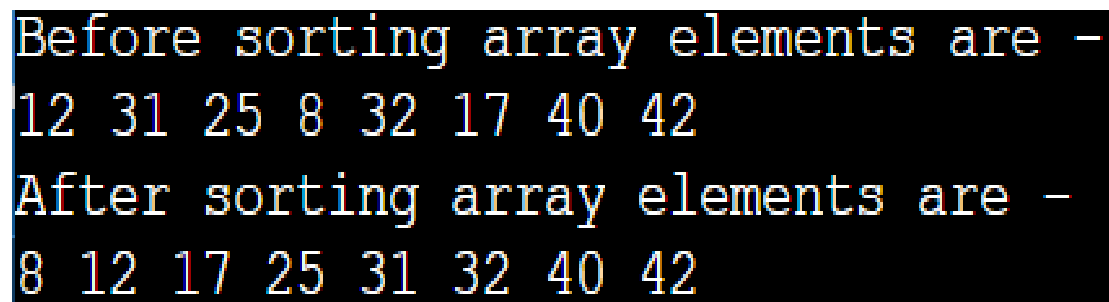
    printf("\n");
}

int main()

```

```
{  
    int a[] = { 12, 31, 25, 8, 32, 17, 40, 42 };  
    int n = sizeof(a) / sizeof(a[0]);  
    printf("Before sorting array elements are - \n");  
    printArray(a, n);  
    mergeSort(a, 0, n - 1);  
    printf("After sorting array elements are - \n");  
    printArray(a, n);  
    return 0;  
}
```

Output: -

A terminal window with a black background and white text. The output shows the array elements before and after sorting. The text is: "Before sorting array elements are -", followed by "12 31 25 8 32 17 40 42" on the next line. Then "After sorting array elements are -", followed by "8 12 17 25 31 32 40 42" on the next line.

```
Before sorting array elements are -  
12 31 25 8 32 17 40 42  
After sorting array elements are -  
8 12 17 25 31 32 40 42
```

**PRACTICAL FILE**  
**ON**  
**Data Structure Using C**  
**[CSIT124]**



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