Naive Bayes Classifier

Naive Bayes classifiers are a collection of classification algorithms based on **Bayes' Theorem**. It is not a single algorithm but a family of algorithms where all of them share a common principle, i.e. every pair of features being classified is independent of each other.

To start with, let us consider a dataset.

Consider a fictional dataset that describes the weather conditions for playing a game of golf. Given the weather conditions, each tuple classifies the conditions as fit("Yes") or unfit("No") for playing golf.

Here is a tabular representation of our dataset.

Outlook Temperature Humidity Windy Play Golf

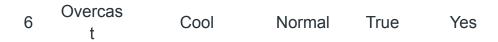
0 Rainy Hot High False No

1 R	Rainy	Hot	High	True	No
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3 Sunny Mild High False Yes

4 Sunny Cool Normal False Yes

5 Sunny Cool Normal True No



9 Sunny Mild Normal False Yes

1 0 Rainy Mild Normal True Yes



The dataset is divided into two parts, namely, **feature matrix** and the **response vector**.

- Feature matrix contains all the vectors(rows) of the dataset in which each vector consists of the value of **dependent features**. In the above dataset, features are 'Outlook', 'Temperature', 'Humidity' and 'Windy'.
- Response vector contains the value of the class variable(prediction or output) for each row of the feature matrix. In the above dataset, the class variable name is 'Play golf'.

Assumption:

The fundamental Naive Bayes assumption is that each feature makes an:

- independent
- equal

contribution to the outcome.

With relation to our dataset, this concept can be understood as:

- We assume that no pair of features are dependent. For example, the temperature being 'Hot' has nothing to do with the humidity or the outlook being 'Rainy' has no effect on the winds. Hence, the features are assumed to be **independent**.
- Secondly, each feature is given the same weight(or importance). For
 example, knowing only temperature and humidity alone can't predict the
 outcome accurately. None of the attributes is irrelevant and assumed to
 be contributing equally to the outcome.

Note: The assumptions made by Naive Bayes are not generally correct in real-world situations. In-fact, the independence assumption is never correct but often works well in practice.

Now, before moving to the formula for Naive Bayes, it is important to know about Bayes' theorem.

Bayes' Theorem

Bayes' Theorem finds the probability of an event occurring given the probability of another event that has already occurred. Bayes' theorem is stated mathematically as the following equation:

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

where A and B are events and $P(B) \neq 0$.

- Basically, we are trying to find the probability of event A, given that event B is true. Event B is also termed as evidence.
- P(A) is the **priori** of A (the prior probability, i.e. Probability of event before evidence is seen). The evidence is an attribute value of an unknown instance(here, it is event B).
- P(A|B) is a posteriori probability of B, i.e. probability of event after evidence is seen.

Now, with regards to our dataset, we can apply Bayes' theorem in following way:

$$P(y|X) = \frac{P(X|y)P(y)}{P(X)}$$

where, y is class variable and X is a dependent feature vector (of size n) where:

$$X = (x_1, x_2, x_3,, x_n)$$

Just to clear, an example of a feature vector and corresponding class variable can be: (refer 1st row of dataset)

So basically, P(y|X) here means, the probability of "Not playing golf" given that the weather conditions are "Rainy outlook", "Temperature is hot", "high humidity" and "no wind".

Naive assumption

Now, it's time to put a naive assumption to Bayes' theorem, which is, **independence** among the features. So now, we split **evidence** into the independent parts.

Now, if any two events A and B are independent, then,

$$P(A,B) = P(A)P(B)$$

Hence, we reach to the result:

$$P(y|x_1,...,x_n) = \frac{P(x_1|y)P(x_2|y)...P(x_n|y)P(y)}{P(x_1)P(x_2)...P(x_n)}$$

This is the general result of the Bayes' Theorem for 'n' variables. Does need to be memorised, but the student should know of it's existence.

which can be expressed as:

$$P(y|x_1,...,x_n) = \frac{P(y)\prod_{i=1}^n P(x_i|y)}{P(x_1)P(x_2)...P(x_n)}$$

Now, as the denominator remains constant for a given input, we can remove that term:

$$P(y|x_1,...,x_n) \propto P(y) \prod_{i=1}^n P(x_i|y)$$

Now, we need to create a classifier model. For this, we find the probability of a given set of inputs for all possible values of the class variable *y* and pick up the output with maximum probability. This can be expressed mathematically as:

$$y = argmax_y P(y) \prod_{i=1}^n P(x_i|y)$$

So, finally, we are left with the task of calculating P(y) and $P(x_i \mid y)$.

Please note that P(y) is also called **class probability** and $P(x_i \mid y)$ is called **conditional probability**.

The different naive Bayes classifiers differ mainly by the assumptions they make regarding the distribution of $P(x_i \mid y)$.

Let us try to apply the above formula manually on our weather dataset. For this, we need to do some pre computations on our dataset.

We need to find $P(x_i \mid y_j)$ for each x_i in X and y_j in y. All these calculations have been demonstrated in the tables below:

<-- In the outlook table 'sunny' would be "Yes" 3 times and "No" 2 times. -!>

Outlook

	Yes	No	P(yes)	P(no)
Sunny	2	3	2/9	3/5
Overcast	4	0	4/9	0/5
Rainy	3	2	3/9	2/5
Total	9	5	100%	100%

Temperature

	Yes	No	P(yes)	P(no)
Hot	2	2	2/9	2/5
Mild	4	2	4/9	2/5
Cool	3	1	3/9	1/5
Total	9	5	100%	100%

Humidity

	Yes	No	P(yes)	P(no)
High	3	4	3/9	4/5
Normal	6	1	6/9	1/5
Total	9	5	100%	100%

Wind

	Yes	No	P(yes)	P(no)
False	6	2	6/9	2/5
True	3	3	3/9	3/5
Total	9	5	100%	100%

Play	P(Yes)/P(No)	
Yes	9	9/14
No	5	5/14
Total	14	100%

So, in the figure above, we have calculated $P(x_i | y_j)$ for each x_i in X and y_j in y manually in the tables 1-4. For example, probability of playing golf given that the temperature is cool, i.e P(temp. = cool | play golf = Yes) = 3/9.

Also, we need to find class probabilities (P(y)) which have been calculated in table 5. For example, P(play golf = Yes) = 9/14.

So now, we are done with our pre-computations and the classifier is ready!

Let us test it on a new set of features (let us call it today):

So, probability of playing golf is given by:

$$P(Yes|today) = \frac{P(SunnyOutlook|Yes)P(HotTemperature|Yes)P(NormalHumidity|Yes)P(NoWind|Yes)P(Yes)}{P(today)} = \frac{P(SunnyOutlook|Yes)P(NoWind|Yes)P(Yes)}{P(today)} = \frac{P(SunnyOutlook|Yes)P(Yes)}{P(today)} = \frac{P($$

and probability to not play golf is given by:

$$P(No|today) = \frac{P(SunnyOutlook|No)P(HotTemperature|No)P(NormalHumidity|No)P(NoWind|No)P(No)P(NoWind|No)P(No)P(NoWind|No)P(No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(NoWind|No)P(Nowind|No)P(Nowind|No)P(Nowind|No)P(Nowind|No)P(Nowind|No)P(Nowind|No)P(Nowind|No)P(Nowind|No)P(Nowind|No)P(Nowind|No)P(Nowind|No$$

Since, P(today) is common in both probabilities, we can ignore P(today) and find proportional probabilities as:

$$P(Yes|today) \propto \frac{2}{9} \cdot \frac{2}{9} \cdot \frac{6}{9} \cdot \frac{6}{9} \cdot \frac{9}{14} \approx 0.0141$$

and

$$P(No|today) \propto \frac{3}{5} \cdot \frac{2}{5} \cdot \frac{1}{5} \cdot \frac{2}{5} \cdot \frac{5}{14} \approx 0.0068$$

Now, since

$$P(Yes|today) + P(No|today) = 1$$

These numbers can be converted into a probability by making the sum equal to 1 (normalization):

$$P(Yes|today) = \frac{0.0141}{0.0141+0.0068} = 0.67$$

and

$$P(No|today) = \frac{0.0068}{0.0141 + 0.0068} = 0.33$$

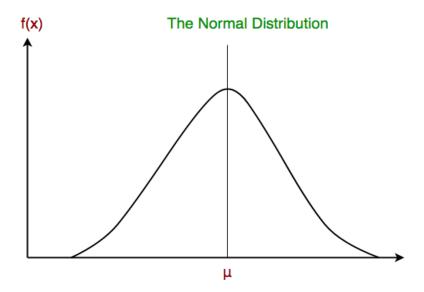
Since, P(Yes|Today) > P(No|Today), the prediction that golf would be played is 'Yes'.

The method that we discussed above is applicable for discrete data. In case of continuous data, we need to make some assumptions regarding the distribution of values of each feature. The different naive Bayes classifiers differ mainly by the assumptions they make regarding the distribution of $P(x_i \mid y)$.

Now, we discuss one such classifier here.

Gaussian Naive Bayes classifier

In Gaussian Naive Bayes, continuous values associated with each feature are assumed to be distributed according to a **Gaussian distribution**. A Gaussian distribution is also called Normal distribution. When plotted, it gives a bell shaped curve which is symmetric about the mean of the feature values as shown below:



The likelihood of the features is assumed to be Gaussian, hence, conditional probability is given by:

$$P(x_i|y) = \frac{1}{\sqrt{2\pi\sigma_y^2}} exp\left(-\frac{(x_i - \mu_y)^2}{2\sigma_y^2}\right)$$

*The above formula is not important and can be skipped based on the mentor's discretion depending on the response of the classroom.

Now, we look at an implementation of Gaussian Naive Bayes classifiers using scikit-learn.

```
# load the iris dataset
from sklearn.datasets import load iris
iris = load iris()
# store the feature matrix (X) and response vector (y)
X = iris.data
y = iris.target
# splitting X and y into training and testing sets
from sklearn.model selection import train test split
X train, X test, y train, y test = train test split(X, y,
test size=0.4, random state=1)
# training the model on training set
from sklearn.naive bayes import GaussianNB
qnb = GaussianNB()
gnb.fit(X train, y train)
# making predictions on the testing set
y_pred = gnb.predict(X test)
# comparing actual response values (y test) with predicted
response values (y pred)
from sklearn import metrics
print("Gaussian Naive Bayes model accuracy(in %):",
metrics.accuracy score(y test, y pred)*100)
```

Output:

Other popular Naive Bayes classifiers are:

- Multinomial Naive Bayes: Feature vectors represent the frequencies
 with which certain events have been generated by a multinomial
 distribution. This is the event model typically used for document
 classification.
- Bernoulli Naive Bayes: In the multivariate Bernoulli event model, features are independent booleans (binary variables) describing inputs.

 Like the multinomial model, this model is popular for document classification tasks, where binary term occurrence(i.e. a word occurs in a document or not) features are used rather than term frequencies(i.e. frequency of a word in the document).

As we reach to the end of this article, here are some important points to ponder upon:

- In spite of their apparently over-simplified assumptions, naive Bayes
 classifiers have worked quite well in many real-world situations,
 famously document classification and spam filtering. They require a
 small amount of training data to estimate the necessary parameters.
- Naive Bayes learners and classifiers can be extremely fast compared to more sophisticated methods. The decoupling of the class conditional feature distributions means that each distribution can be independently

estimated as a one dimensional distribution. This in turn helps to alleviate problems stemming from the curse of dimensionality.

-----X-----X

Gaussian Naive Bayes is one form of NB. Similarly, the basic concept behind Naive Bayes is important. Other forms of NB can be learnt as and when the problem statement arrives. However, the learner should be very clear about the basic concepts.
