ASHISH NEHRA

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EDUCATION

VIT BHOPAL UNIVERSITY   Bhopal
B.Tech Computer Science and Engineering (Gaming Technology)   Expected May 2026
Cumulative GPA: 8.22

Relevant Coursework: Game Development; Operating Systems; Data Structures & Algorithms; Computer Networks

Ajmera Mukesh Nemi Chand Bhai, Indore
12th (CBSE Board)
Cumulative Percentage : 77.4%   June 2021

10th (CBSE Board)
Cumulative Percentage : 77.2%   June 2019

WORK EXPERIENCE

Snap Stories Productions (Editor)   Pune
Video Editing Intern   Dec 2024 – Feb 2025
- Edited and refined 5+ short and long-form videos for social media platforms, including brand projects for **Audi India (Pune)** and **Vredestein Tyres**, enhancing client visibility across digital platforms.
- Conceptualized storyboards with creative directors for 5+ promotional brand reels, integrating client feedback to ensure alignment with brand guidelines and target audience, resulting in high client satisfaction..
- Optimized raw footage using Premiere Pro and After Effects, reducing turnaround time by 25% while maintaining visual consistency and quality.

UNIVERSITY PROJECTS

DAILY GROCER - GROCERY WEBSITE   Dec 2024
- Built a responsive grocery web application using HTML, CSS, React, and JavaScript, delivering a seamless user experience across desktop platforms.
- Increased user interactivity with features like live cart updates and smooth navigation, resulting in a 20% faster user checkout experience during testing.

CAR RACING GAME (UNREAL ENGINE)   May 2025
- Engineered a high-speed car racing game using Blueprints, implementing core gameplay logic and engaging lap tracking for a smoother player experience.
- Integrated 20+ Megascan assets to build realistic racing environments and configured an optimized input system, reducing control response lag by 30% during testing.

DIGITAL DYNASTY (2D PLATFORM GAME IN UNITY ENGINE)   May 2024
- Designed a multi-stage 2D platformer with C#, featuring enemies, power-ups, and interactive mechanics across 5 levels..
- Led QA testing and debugging efforts for a group-developed 2D platformer in Unity, identifying and resolving 10+ gameplay and UI bugs, ensuring smooth performance across multiple devices.

ACTIVITIES

INSIGHTS CLUB, VIT BHOPAL   Bhopal
Editing Team Member   June 2023 – May 2024
- Produced and edited 10+ long- and short-form videos for the club's Instagram and YouTube pages using Adobe Premiere Pro, After Effects, collaborating with fellow editors to deliver high-quality content for various college events..
- Directed and produced the launch video for **Insights University Annual Magazine 2022–23**, showcased at the Freshers Welcome event graced by Chancellor Dr. G. Viswanathan.
- Led and executed the Animax 2.0 event, interviewing 30+ participants and assisting in winner selection as a key contributor from the editing team.

ADDITIONAL

Technical Skills: SQL, JavaScript, HTML/CSS, Unreal Engine, Unity (C#), React, C++, Python.
Languages: Hindi, English.
Tools and Technologies: Adobe Premiere Pro, After Effects, Blender 3D, AWS.
Certifications & Training: Intro to AR/VR/MR/XR: Technologies, Applications & Issues (Coursera), Practical Cyber Security for Cyber Security Practitioners (Nptel), Technical Support Fundamentals (Coursera), Bits and Bytes of Computer Networking (Coursera), MERN Full Stack (Ethnus), AWS Solution Architect (Ethnus), Blender 3D Full Course (Udemy).
Awards: Secured 3rd position in Firefox Expedition 2024.