Ex. no: 7

Name: Ashish P Shaji

Roll NO: 230701041

IPC USING SHARED MEMORY

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To write a C program to do Inter Process Communication (IPC) using shared memory between sender process and receiver process.

Algorithm:

sender

- 1. Set the size of the shared memory segment
- 2. Allocate the shared memory segment using shmget
- 3. Attach the shared memory segment using shmat
- 4. Write a string to the shared memory segment using sprintf
- 5. Set delay using sleep
- 6. Detach shared memory segment using shmdt

receiver

- 1. Set the size of the shared memory segment
- 2. Allocate the shared memory segment using shmget
- 3. Attach the shared memory segment using shmat
- 4. Print the shared memory contents sent by the sender process.
- 5. Detach shared memory segment using shmdt

Program Code:

sender.c

```
#include <stdib.h>
#include <stdib.h>
#include <sys/ipc.h>
#include <sys/sym.h>
#include <sys/sym.h>
#include <sys/sym.h>
#include <sys/sym.h>
#include <sys/sym.h>
#include <sys/sym.h>
#include <string.h>
#include <string.h>
#include <string.h>
#include <sys/sym.h>
#include <sys/sym.hole
#include <instruction
#include <i
```

receiver.c:

```
#include <stdio.h>
#include <systjbc.h>
#include <systjsc.h>
#include <systjsc.h>
#include <systjsc.h>
#include <systjsc.h>
#include <systjsc.h>
#include <systjsc.h>
#include <string.h>
#define SHM_SIZE 1824 // Size of the shared memory segment

int main() {
    key.t key = ftok("shmfile", 65); // Generate a unique key
    int shmid = shmget(key, SHM_SIZE, 8666 | IPC_CREAT); // Allocate shared memory segment

if (shmid == -1) {
    perror("shmget failed");
    exit(1);
}

char *str = (char *)shmat(shmid, NULL, 8); // Attach to shared memory

if (str == (char *)(-1)) {
    perror("shmat failed");
    exit(1);
}

printf("Message Received: %s\n", str); // Read and print the message from shared memory
    shmdt(str); // Detach from shared memory segment
    return 8;
}

printf("Wessage Received: %s\n", str); // Read and print the message from shared memory
    shmdt(str); // Detach from shared memory segment
    return 8;
}
```

OUTPUT:

```
liveuser@localhost-live:~$ gcc sender.c -o sender # Compile sender.c
./sender # Run sender process
Writing to shared memory...
liveuser@localhost-live:~$ gcc receiver.c -o receiver # Compile receiver.c
./receiver # Run receiver process
Message Received: Welcome to Shared Memory
```