

Go Grammar

program -> declarationList

declarationList -> declarationList declaration | declaration

declaration -> varDeclaration | funcDeclaration

varDeclaration -> **var** varDeclList typeSpecifier \n

varDeclList -> varDeclList, varDeclInitialise | varDeclInitialise

varDeclInitialise -> varDeclId | varDeclId = simpleExpression

varDeclId -> **ID** | **ID**[**NUMCONST**]

typeSpecifier -> int | bool | string

funcDeclaration -> **func** **ID**(params) typeSpecifier statementList \n

params -> paramList | **e**

paramList -> paramList , param

param -> paramIds typeSpecifier

paramIds -> paramIds , **ID** | **ID**

statementList -> statementList statement | **e**

statement -> expressionStmt | selectionStmt | forStmt | returnStmt

expressionStmt -> expression \n | \n

selectionStmt -> **if** simpleExpression { statementList } elseIfList
| **if** simpleExpression { statementList } elseIfList **else** { statementList }

elseIfList -> elseIfList **else if** simpleExpression { statementList } | **e**

forStmt -> **for** varDeclId := simpleExpression ; simpleExpression ; simpleExpression ; { statementList }

returnStmt -> **return** expression

expression -> mutable = expression | mutable += expression | mutable -= expression | mutable *= expression |
mutable /= expression | mutable++ | mutable-- | simpleExpression

simpleExpression -> simpleExpression || andExpression | andExpression

andExpression -> andExpression && unaryRelExpression | unaryRelExpression

unaryRelExpression -> ! unaryRelExpression | relExpression

relExpression -> sumExpression relOperator sumExpression | sumExpression

relOperator -> == | != | < | <= | > | >=

sumExpression -> sumExpression sumOperator mulExpression | mulExpression
 sumOperator -> + | -
 mulExpression -> mulExpression mulOperator unaryExpression | unaryExpression
 mulOperator -> * | / | %
 unaryExpression -> unaryOperator unaryExpression | factor
 unaryOperator -> + | -
 factor -> immutable | mutable
 mutable -> **ID** | **ID**[expression]
 immutable -> (expression) | functionCall | constant
 functionCall -> **ID**(args)
 args -> argList | **e**
 argList -> argList , expression | expression
 constant -> **NUMCONST** || **CHARCONST** || **STRINGCONST** || true || false