Assignment: Build a mobile and desktop social networking web app with functionality to make friends and post on friends’ walls, using MVC architecture on the client-side.

1. All data is stored in users.json
2. userCollection.js is a backbone collection, which fetches data from users.json as and when required.
3. There are 6 views: login, home, friends, wall, allUsers and profile.
4. $('#allContent').undelegate(); fn is used whenever we create new views, to unbind any events created by previous views, as it causes memory leak, and sometimes events are fired multiple times.
5. After login authentication, user is navigated to home view.
6. Friend requests can be send to user who is not a friend from allusersView.
7. All extra information is stored in localStorage, so friend requests and extra wall posts all remain as long as lcalstorage.clear is not called, even if page is refreshed.
8. In friends and alluser view, on clicking on user, his wall/profile opens in profile view.
9. We can only post on friend’s wall.
10. Everything is client-side, to implement server, returned data should be in form as in users.json.