#### Operators in 'C'

In C language, operators are categorized in following six categories :

- ✓ **Arithmetic**: Perform basic mathematical operations over one or more than one operands.
- ✓ Relational and Logical operator: Relational operators are used to compare two expressions and return the value as 0 and 1. Logical operator combines two or more operands.
- ✓ **Bitwise:** Bitwise operator operates at bit level...
- ✓ Assignment Operator: Assigns value.

#### Operators in 'C'

Simplest meaning of operator is which works on operand.

#### ✓ Arithmetic:

```
✓ Perform basic mathematical operations on operands.
```

```
1-Unary Operator (one operand)
```

2-Binary Operator (two operand)

Unary Operator (one operand)

Increment- The ++ operator is used to increment the value of integer.

```
a++ post increment ++a pre increment
```

Decrement- The -- operator is used to decrement the value of integer.

```
a-- post decrement --a pre decrement
```

Operator	Definition	Example	Unary or Binary
+	adds two operands	a+b	binary
-	Subtracts second operands from first.	a-b	binary
*	multiply two operands	a*b	binary
/	Divides numerator by denominator.	a/b	binary
%	Gives remainder after an integer division.	a%b	binary
++	Increase an integer value by one.	++a , a++	unary
	Decrease an integer value by one.	a , a	unary

```
#include <stdio.h>
int main(void)
{
    float a=5.0,b=2.0,c;
    c=a % b;
    printf("%f",c);
    return 0;
}
```

What would be the output of the above code? Choose the correct option.

A. 1.0

**B.** 5.0

**C.** 2.0

```
#include <stdio.h>
int main(void)
{
    float a=5.0,b=2.0,c;
    c=a % b;
    printf("%f",c);
    return 0;
}
```

- A. 1.0
- **C.** 2.0

- **B.** 5.0
- D. Error

```
#include <stdio.h>
int main(void)
{
    int a=5,b=2,c;
        c=a++ + ++b + b++ + ++a + a++ + ++b;
        printf("%d",c);
        return 0;
}
```

What would be the output of the above code? Choose the correct option.

**A.** 22

**B.** 32

**C.** 24

**D.** 30

```
#include <stdio.h>
int main(void)
{
    int a=5,b=2,c;
        c=a++ + ++b + b++ + ++a + a++ + ++b;
        printf("%d",c);
        return 0;
}
```

- **A.** 22
- **C.** 24

- **B.** 32
- **D.** 30

```
#include <stdio.h>
int main(void)
{
    int a=5,b=3,c;
    c=a-- + --a + b-- + --b + --b;
    printf("%d",c);
    return 0;
}
```

What would be the output of the above code? Choose the correct option.

**A.** 22

**B.** 12

**C.** 24

D. Compiler
dependent

```
#include <stdio.h>
int main(void)
{
    int a=5,b=3,c;
    c=a-- + --a + b-- + --b + --a;
    printf("%d",c);
    return 0;
}
```

- **A.** 22
- **C.** 24

- **B.** 12
- D. Compiler
  dependent

```
#include <stdio.h>
int main(void)
{
    int a=5;
    printf("%d%d%d",a++,++a,++a);
    return 0;
}
```

What would be the output of the above code? Choose the correct option.

**A.** 7 7 6

**B.** 5 7 8

**C.** 5 6 7

D. Compiler
dependent

```
#include <stdio.h>
int main(void)
{
    int a=5;
    printf("%d%d%d",a++,++a,++a);
    return 0;
}
```

- **A.** 7 7 6
- **C.** 5 6 7

- **B.** 5 7 8
- D. Compiler
  dependent

```
#include <stdio.h>
int main()
{
  int i = 3;
  printf("%d", (++i)++);
  return 0;
}
```

What would be the output of the above code? Choose the correct option.

**A.** 4

B. error

**C.** 5

D. Compiler
dependent

# (N)

### Technical Training (C Basics)

```
#include <stdio.h>
int main()
{
   int a = 4;
   printf("%d", (++a)++);
   return 0;
}
```

- **A.** 4
- **C.** 5

- B. error
- D. Compiler
  dependent

✓ **Bitwise Operator**: In C bitwise operator works at bit level.

Operator	Definition
&	Bitwise And
	Bitwise Or
^	Bitwise XOR
~	Bitwise NOT
>>	Right Shift Operator
<<	Left Shift Operator



#### ✓ Bitwise Operator:

points to remember-

- 1.Left and right shift operators should not be used for negative numbers.
- 2.if the number is shifted more than the size of integer the behavior is undefined.
- 3. The bitwise operator should not be used in place of logical operators.

```
#include <stdio.h>
int main()
{
  int i = 3;
  printf("%d", (++i)++);
  return 0;
}
```

What would be the output of the above code? Choose the correct option.

**A.** 4

B. error

**C.** 5

D. Compiler
dependent

### Operators in 'C'

In C language, operators are categorized in following six categories :

✓ **Logical Operator**: Perform basic mathematical operations over one or more than one operands.

Operator	Definition
&&	Logical And
II	Logical Or

### Operators in 'C'

In C language, operators are categorized in following six categories :

- **✓** Assignment Operator:
- ✓ It is a binary Operator
- ✓ Evaluates the operator on Right side and assigns it to on Left side.
- ✓ Example



#### Operators in 'C'

In C language, operators are categorized in following six categories :

Operators	Туре	Associativity
() [] -> .		Left to right
! ~ ++ + - * & (type) sizeof	Unary	Right to left
* / %	Binary	Left to right
+ -	Binary	Left to right
<< >>	Binary	Left to right
< <= > >=	Binary	Left to right
== !=	Binary	Left to right
&	Binary	Left to right
Λ	Binary	Left to right
	Binary	Left to right
&&	Binary	Left to right
H	Binary	Left to right
?:	Binary	Right to left
= += -= *= /= %= &=  = ^= >>= <==	Binary	Right to left
,	Binary	Left to right



```
#include <stdio.h>
    int a = 2;
    int a;
    int main(void) {
        printf("%d", a);
5
6
        int a;
        for(int i = 0; i < 3; i++)
8
            printf("%d", a);
10
            a++;
11
12
        printf("%d", a);
13
        return 0;
14
```

- **A.** 20123
- **C.** 21122

- **B.** 22223
- D. Compiler error

```
#include <stdio.h>
    int a = 2;
    int a;
    int main(void) {
        printf("%d", a);
5
6
        int a;
        for(int i = 0; i < 3; i++)
8
            printf("%d", a);
10
            a++;
11
12
        printf("%d", a);
13
        return 0;
14
```

What would be the output of the above code? Choose the correct option.

**A.** 20123

**B.** 22223

**C.** 21122

D. Compiler error

```
1  #include <stdio.h>
2  int a = 12;
3  int main(void) {
4    for(int j = 0; j <= 1; j++)
5    {
6       int a = 4;
7       a++;
8    }
9    printf("%d" , a);
10    return 0;
11 }</pre>
```

- **A.** 4
- **C.** 5

- **B.** 12
- D. Compiler error

```
1  #include <stdio.h>
2  int a = 12;
3  int main(void) {
4    for(int j = 0; j <= 1; j++)
5    {
6       int a = 4;
7       a++;
8    }
9    printf("%d" , a);
10    return 0;
11 }</pre>
```

- **A.** 4
- **C.** 5

- **B.** 12
- D. Compiler error

```
1  #include <stdio.h>
2  int main(void) {
3     for(int i = 0; i < 2; i++)
4     {
5         static int a = 4;
6         a++;
7     }
8     printf("%d", a);
9     return 0;
10 }</pre>
```

What would be the output of the above code? Choose the correct option.

**A.** 4

**B.** 5

**C.** 6

```
1  #include <stdio.h>
2  int main(void) {
3     for(int i = 0; i < 2; i++)
4     {
5         static int a = 4;
6         a++;
7     }
8     printf("%d", a);
9     return 0;
10 }</pre>
```

What would be the output of the above code? Choose the correct option.

**A.** 4

**B.** 5

**C.** 6

```
#include <stdio.h>
    int a;
    int main(void) {
3
5
            a = 2;
6
         for(int i = 0; i < 2; i++)</pre>
8
9
             a++ ;
             printf("%d " , a);
10
11
12
         return 0;
13
```

What would be the output of the above code? Choose the correct option.

A. 0 1

**B.** 2 3

**C.** 3 4

```
#include <stdio.h>
    int a;
3
    int main(void) {
5
6
         for(int i = 0; i < 2; i++)</pre>
8
             a++ ;
             printf("%d " , a);
10
11
12
         return 0;
13
```

What would be the output of the above code? Choose the correct option.

A. 0 1

**B.** 2 3

**C.** 3 4

D. Error

agar bracket ke andar int a hota to error hota

```
#include <stdio.h>
    int main(void) {
3
        int x = 1;
        printf("%d", x ); {
5
             int x = 10;
6
             printf("%d", x ); {
                 х;
8
                 printf("%d", x );
9
10
11
     return 0;
12
```

- A. 1 10 0
- **C.** 1 10 10

- B. 1 10 1
- D. Error

```
Technical Training (C Basics)
```

```
#include <stdio.h>
    int main(void) {
3
        int x = 1;
        printf("%d", x ); {
5
             int x = 10;
6
             printf("%d", x ); {
                 х;
8
                 printf("%d", x );
9
10
11
     return 0;
12
```

What would be the output of the above code? Choose the correct option.

A. 1 10 0

B. 1 10 1

**C.** 1 10 10

```
# include<stdio.h>
    int a = 10;
3
    int main(void) {
5
            a = 30;
6
8
                    a = 20;
9
                    printf("%d", a);
10
11
12
            printf("%d", a);
13
14
       return 0;
15
```

What would be the output of the above code? Choose the correct option.

**A.** 20 20

**B.** 30 20

**C.** 10 20

**D.** 20 30

```
# include<stdio.h>
    int a = 10;
    int main(void) {
5
            a = 30;
6
8
                    a = 20;
                    printf("%d", a);
10
11
12
            printf("%d", a);
13
       return 0;
14
15
```

```
1 #include<stdio.h>
2 int main(void) {
3    int a = 7;
4    int s = a++ + ++a + a-- + a % 2;
5    printf("%d", s);
6 }
```

What would be the output of the above code? Choose the correct option.

**A.** 28

**B.** 25

**C.** 29

**D.** 30

```
1 #include<stdio.h>
2 int main(void) {
3    int a = 7;
4    int s = a++ + ++a + a-- + a % 2;
5    printf("%d", s);
6 }
```

What would be the output of the above code? Choose the correct option.

**A.** 28

**C.** 29

**B.** 25

**D.** 30

```
1 #include<stdio.h>
2 int main(void) {
3    int i = 1, j = 2, k, l = 1;
4    {
5         k = i++ + ++i + j || l++;
6         printf("%d %d %d", i, l, k);
7    }
8    return 0;
9 }
```

What would be the output of the above code? Choose the correct option.

A. 2 1 1

**C.** 3 1 1

**B.** 3 2 1

**D.** 2 2 1

```
#include<stdio.h>
    int main(void) {
      int i = 1, j = 2, k, l = 1;
5
          k = i++ + ++i + j \mid | 1++;
          printf("%d %d %d", i, l, k);
6
8
      return 0;
```

```
1  #include <stdio.h>
2  int main(void) {
3    int a = 5;
4    int s = a-- || a-- && 4;
5    printf("%d", s);
6  }
```

What would be the output of the above code? Choose the correct option.

**A.** 3

**B.** 4

**C.** 2

D. 1

```
#include <stdio.h>
    int main(void) {
       int a = 5;
       int s = a-- || a-- && 4;
5
6
       printf("%d", s);
```

What would be the output of the above code? Choose the correct option.

**A.** 3

**C.** 2

B. 4

D. 1

```
Accenture
```

```
#include<stdio.h>
    int main(void) {
      int i = 0, j = 2, k, l = 0;
         k = (i++ && l++) \mid j+++i++;
5
         printf("%d %d %d", i, l, j);
6
      return 0;
```

What would be the output of the above code? Choose the correct option.

**A.** 1 0 2

**C.** 2 0 3

**B.** 1 1 3

**D.** 2 1 2

```
#include<stdio.h>
int main(void) {
   int i = 0, j = 2, k, l = 0;
   {
       k = (i++ && l++ ) || j++ + i++;
       printf("%d %d %d", i, l, j);
   }
   return 0;
}
```

```
1  #include<stdio.h>
2  int main(void) {
3    int i = 10, j = 10;
4    int k = 4;
5    {
6       printf("%d", sizeof(k /= i+j));
7       printf("%d", k);
8    }
9    return 0;
10 }
```

What would be the output of the above code? Choose the correct option.

**A.** 4 5

B. 4 4

**C.** 5 4

**D.** 5 5

here because of sizeof, the value of k remains same it does not gets modified.

```
#include<stdio.h>
    int main(void) {
      int i = 10, j = 10;
      int k = 4;
5
         printf("%d", sizeof(k /= i+j));
6
         printf("%d", k);
      return 0;
10
```

What would be the output of the above code? Choose the correct option.

**A.** 4 5

**C.** 5 4

B. 4 4

**D.** 5 5