Data Structure Training Algorithm & Complexity

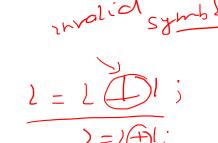
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Algorithm-

- 1-Finite set of steps to solve a problem is called algorithm.
- 2-Here steps means instruction which contain fundamental operators.

Characteristics Of fundamental Instruction-

1-Definiteness-



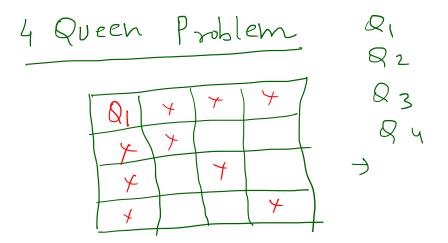
Every fundamental instruction must be definite without any ambiguity.

```
i=i+1; /
2-Finiteness-
```

Every instruction must be terminate within finite amount of time.

Steps For Solving Any Problem-

1-Identifying Problem Statement







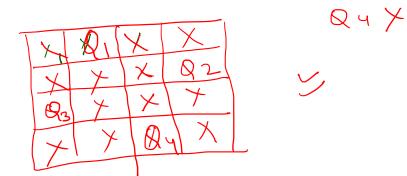
Steps For Solving Any Problem-

3-Design Logic-

Depends on the characteristics of the problem we can choose any one of the following

design strategy for design logic.

- a)Devide & Conquer <
- b)Greedy Method
- c)Dynamic Programming
- d)Branch & Bound <
- e)Backtracking etc.....



4-Validation-

Most of the algorithm validated by mathematical induction.

5-Analysis-

Process of comparing two algorithms with respect to time, space, number of register, network bandwidth etc is called analysis.

Types Of Analysis- Priory Analysis-

1-Analysis done before executing

X=x+1;

2-Principle-//

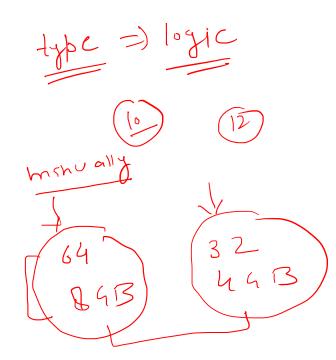
Frequency count of fundamental instruction.

Since x=x+1 being carried out only one time so its complexity os O(1) order of 1 \longrightarrow O(h)

3-It provides estimated values.

4-It provides uniform values.

5-It is independent of CPU,O/S & system architecture



Types Of Analysis-Posterior Analysis-

1-Analysis done after executing

X=x+1;

3-It provides exact values.

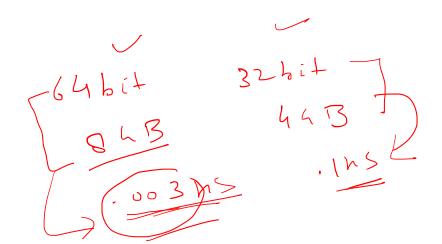
4-It provides non uniform values.

5-It is dependent of CPU,O/S & system architecture

6- Implementation →

C, c++, Jeva, bythop

7-Testing And Debugging



Time Complexity

```
1-Simple for loop
2-Nested for loop
3-if-else
4-Recursive Algorithm
```

Simple for loop

```
#include <stdio.h>
int main(void)
{
    int sum=0,i;
    for(i=1;i<=n;i++)
    {
        sum=sum+i;
    }
    return 0;
}</pre>
```

Simple for loop

```
#include <stdio.h>
int main(void)
         int sum=0,i;^{\times}
         for(i=1;i<=n;)i=i+2)→
                  sum=sum+i;
         return 0; <sub>k</sub>
```

Simple for loop

```
#include <stdio.h>
int main(void)
        int sum=0,i;
        for(i=1;i<=n;i=i*2)</pre>
                sum=sum+i;
        return 0;
```

Simple for loop

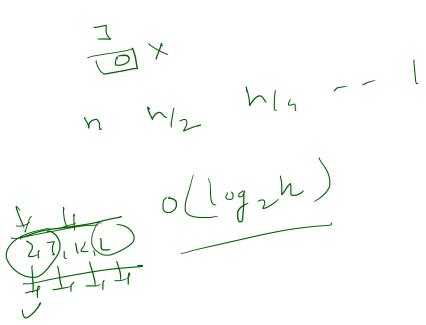
```
#include <stdio.h>
int main(void)
       int sum=0,i;
       for(i=n;i>0;i=i/2)
              sum=sum+i;
       return 0;
                     K=1+10422
```

Simple for loop

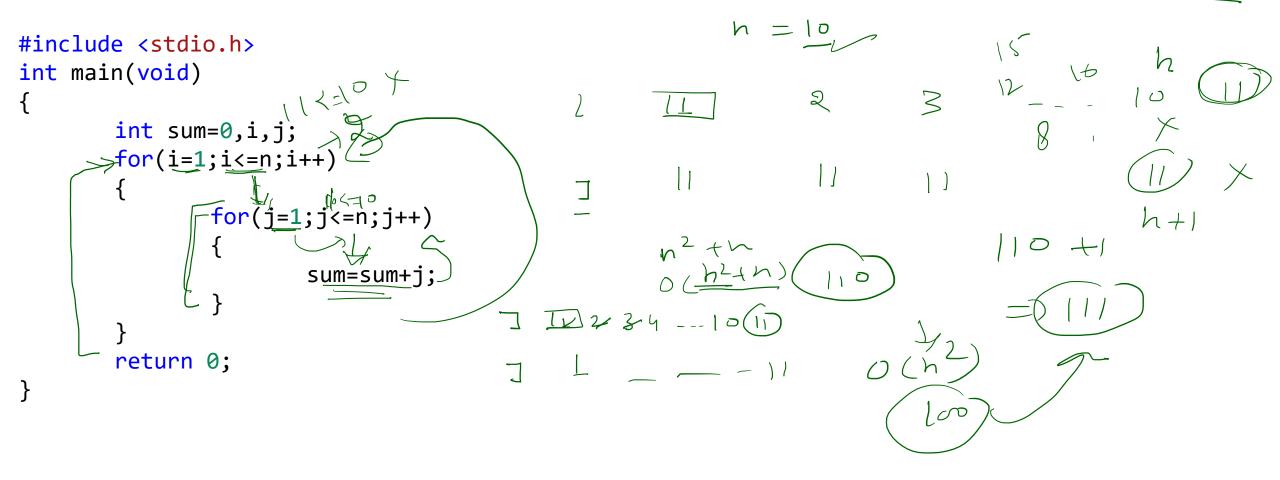
Find total comparison and time complexity of following code and let val(j) denote value stored in variable j.after

termination of loop what is the value of val(j)

```
#include <stdio.h>
int main(void)
{
    int sum=0,i,j;
    for(i=n;j=0,i>0;i=i/2,j=j+i)
    {
        sum=sum+i;
    }
    return 0;
}
```



Nested for loop



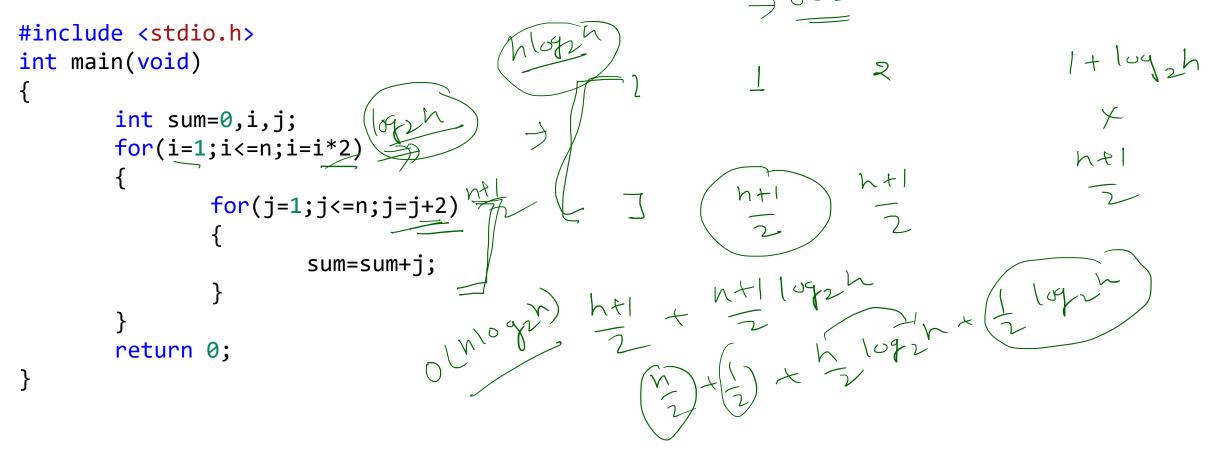
Nested for loop

```
#include <stdio.h>
int main(void)
        int sum=0,i,j;
        for(i=1;i<=n;i++)</pre>
                 for(j=1; j<=n; j=j+2)</pre>
                          sum=sum+j;
        return 0;
```

Nested for loop

```
#include <stdio.h>
int main(void)
        int sum=0,i,j;
        for(i=1;i<=n;i++)</pre>
                 for(j=1;j<=n;j=fj*3</pre>
                         sum=sum+j;
        return 0;
```

Nested for loop



Nested for loop

```
0 (21 0 427)
#include <stdio.h>
int main(void)
        int sum=0,i,j;
        for(i=1;i<=n;i=i+1)</pre>
                                                                       1+1 04 2h
                for(j=1;j<=i;j=j
                         for(k=1;k<=n;k=k*2)</pre>
                                sum=sum+k;
                                                                   17 logur.
        return 0;
```

Nested for loop

```
#include <stdio.h>
int main(void)
        int sum=0,i,j;
        for(i=0;i<=n;i=i+1)</pre>
                for(j=1;j<=i;j=j+1)</pre>
                          if(j%i==0)
                                 for(k=1;k<=n;k=k+1)
                                         sum=sum+k;
        return 0;
```

Recursive Algorithm-

```
int fact(int n)
{
    if(n==0 || n==1)
        return 1;
    else
        return n*fact(n-1);
}
```

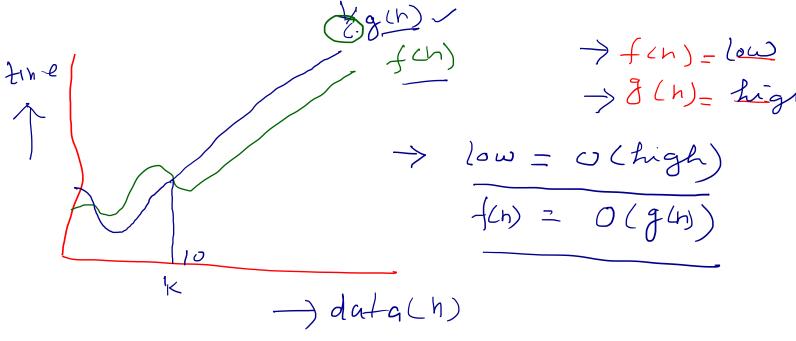
Recursive Algorithm-

```
int fib(int n)
{
    if(n==0)
        return 0;
    if(n==1)
        return 1;
    else
        return fib(n-1) +fib(n-2);
}
```

Asymptotic Notation-

to compare two algorithms rate of growth with respect to time and space, need asymptotic notation.

Big-Oh (O) f(n) is O(g(n)) iff there exist some constants c>0 and k>=0 such that f(n) <= c.g(n) for every n>=k



$$\frac{g(n) \times f(n)}{g(n) \times g(n) \times g(n)}$$

$$\frac{g(n) \times g(n)}{g(n)}$$

$$\frac{g($$

$$\frac{n^{2} \times n^{3}}{n^{2} + n + 1 \times n^{3} + n^{3} + n^{3}}$$

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$$f(n) = n^{2}logh \qquad g(n) = h(logn)^{10}$$

$$f(n) = o(g(n)), \quad g(n) \neq o(f(n))$$

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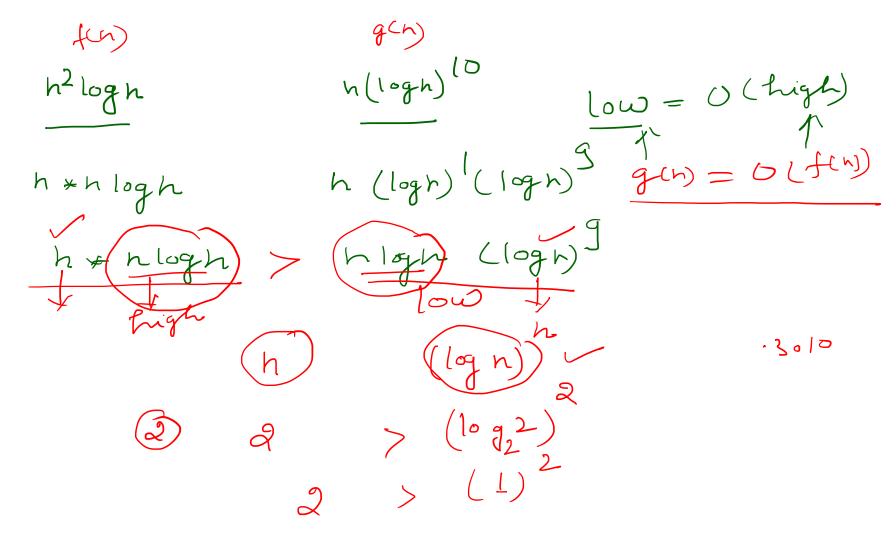
$$g(n) = o(f(n))$$

$$h(logn)^{10}$$

$$h(logn)^{10}$$

$$f(n) \rightarrow g(n)$$

$$f(n) \rightarrow g(n)$$



$$f(n) = h! \qquad o(?)$$
= $h(n-1)(n-2) - - 1$
= $h(n-1)(n-2) - - h(1)$
= $h(1-1)(1-2) - - h(1)$
= $h(1-1)(1-2) - - h(1)$
= $a_0 + a_1 h + - a_m h$
= $a_0 + a_1 h + - a_m h$

$$f(n) = \log(n!) \qquad f(n) = O(?)$$

$$= \log(0) \qquad (23)$$

$$= O(\log n) \qquad (23)$$

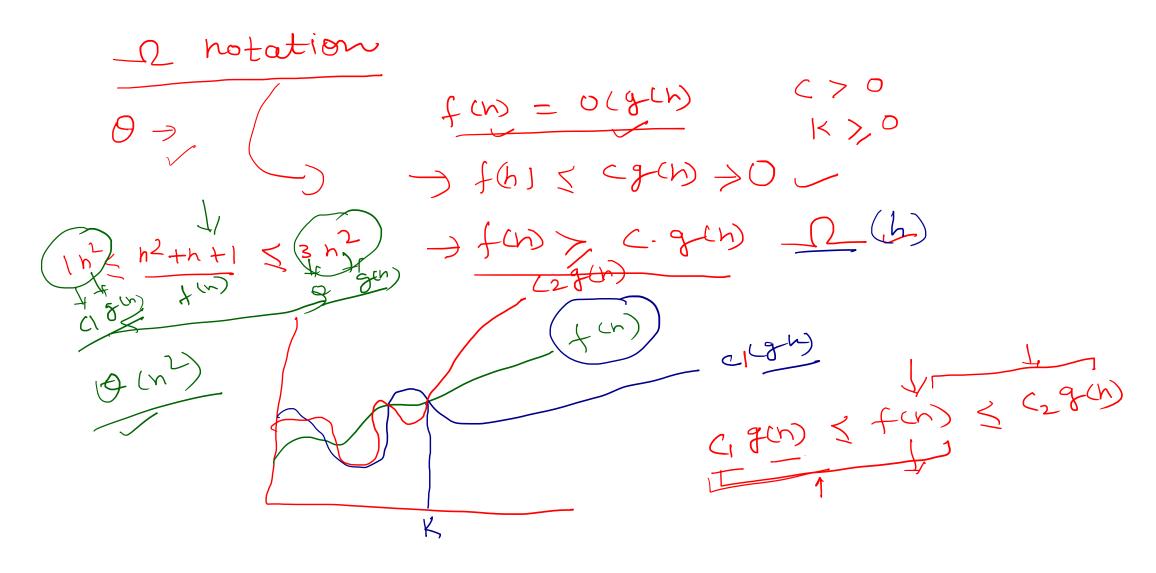
$$= O(\log n) \qquad (23)$$

$$\begin{array}{c} 3^{n} > h! > 4^{n} > 2^{n} > n^{3} > n^{2} > h \log h > h \end{array}$$

$$> \log \log h > \frac{\log h}{\log \log h} > 1$$

Dominance Ranking

g(n) = of(n)



$$f(n) = \frac{n^2 + n + 1}{n^2}$$

$$h^2 + h + 1 > 1$$

$$h^3 + h^3 +$$

