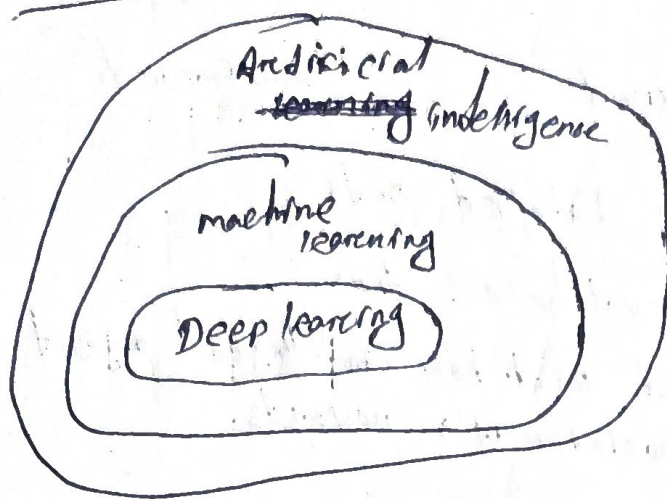


# Machine Learning



AI

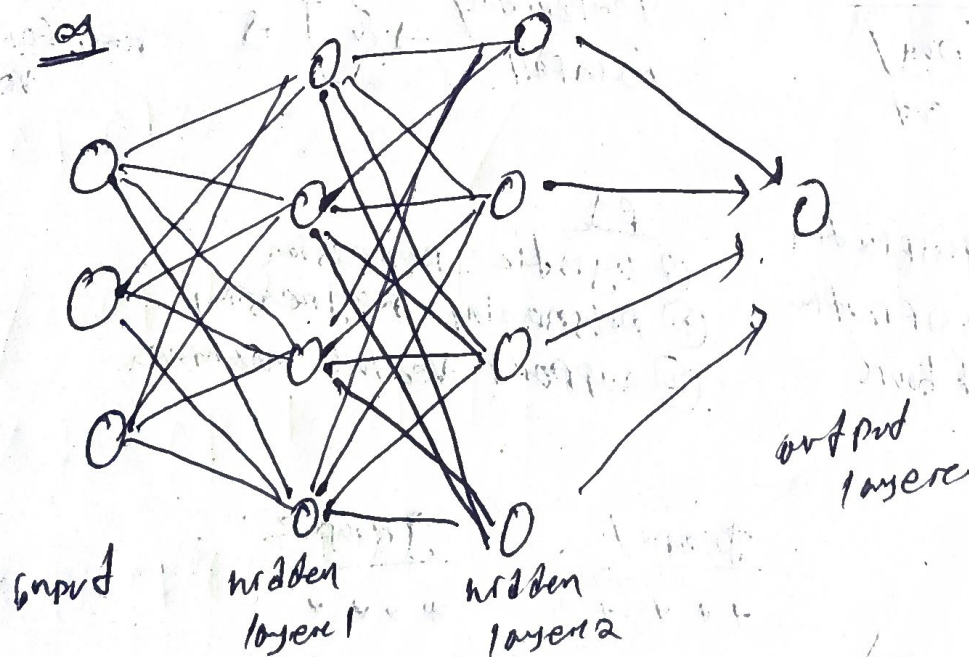
Branch of CS that is concerned with building smart & intelligent machines.  
→ can think, make decision.

ML

It is a technique to implement AI that can learn from the data by themselves without being explicitly programmed.  
→ a child sees and learn from it.

DL

It is a subfield of ML that uses Artificial neural networks to learn from the data.



# Types of ML

① supervised

unsupervised

Reinforced

Supervised - Algorithm learns from Labelled Data.

unsupervised - Algorithm learns from unlabelled data.

Reinforcement - Area of ML concerned with how intelligent agent take actions in an environment to maximize it's rewards.

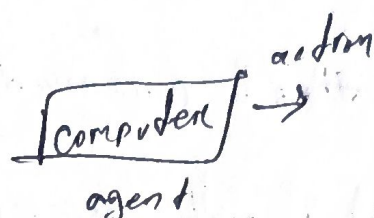
→ unknown aspect.

① Environment

② Agent

③ Action

④ Reward



press game  
env

goals, are reward  
bad → -ve reward

## Supervised

① Classification

→ about predicting a class or discrete values.

eg → male / female  
True / False.



② Regression

→ about predicting a qty or continuous values

eg → salary, age, price.



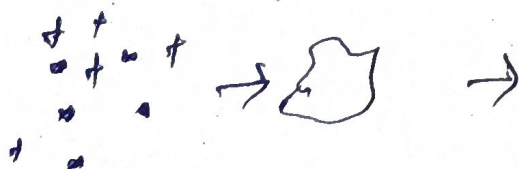
eg

- ① Decision tree classification
- ② Random forest classification
- ③ k-nearest Neighbour

eg

- ① logistic regression
- ② Polynomial Regression
- ③ Support Vector machine

## unsupervised



① clustering

→ involves grouping the similar data points.

Group 1

++++

Group 2

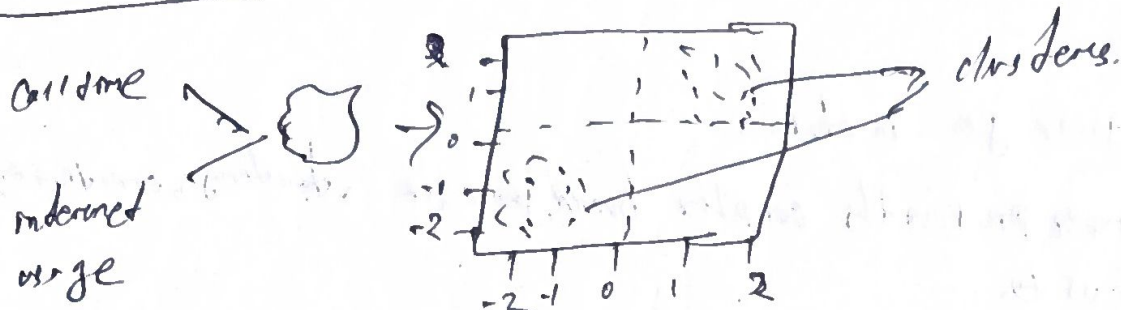
xxxx

② Association

→ used to find important relationship b/w data points.



## clustering



## Association

consider a supermarket;

customer	C-2
→ Bread	→ Bread
→ milk	→ milk
→ Airtel	→ Rice
→ Wheat	→ Butter

→ then if C-3 buys bread then,  
definitely a chance to buy milk.

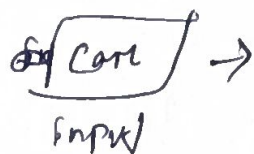
## unsupervised learning algorithms

- 1) k-means - clustering
- 2) hierarchical clustering.
- 3) principal component analysis

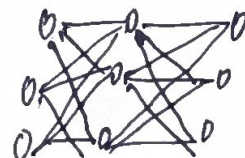
- 4) Apriori
- 5) Eclat

## ~~Deep Learning~~

### ML vs DL



feature  
extraction



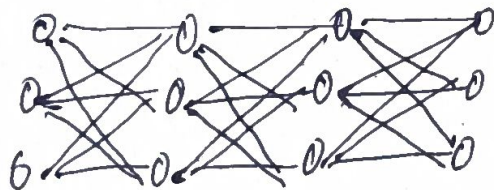
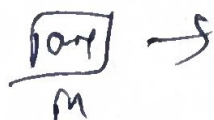
classification

→ outputs

(car/not car)

(ML)

## DL



feature ~~extraction~~, ~~classification~~  
extraction



output

(car/not car)

(DL)



## Deep learning

↳ sub field of ML

↳ There was a game go machine

which was ~~quite~~ profoundly complex board game of <sup>strategy, creativity</sup>  
and ingenuity.

Complex than chess with  $10^{170}$  possible configs.

and it beat a 18 times champion.

### applications

↳ speech recog

↳ comp vision

↳ Autonomous car

↳ NLP

## Google Colab

↳ cloud based app

↳ Jupyter system specification

! cat /proc/cpuinfo

↳ Ram info

! cat /proc/meminfo

↳ install python

! pip install

