



#### **Problems**

- Managing and tracking changes in the code is difficult
- Incremental builds are difficult to manage, test and deploy
- Manual testing and deployment of various components/modules takes a lot of time
- Ensuring consistency, adaptability and scalability across environments is very difficult task
- Environment dependencies makes the project behave differently in different environments



### Solutions to the problem

- Managing and tracking changes in the code is difficult: SCM tools [ 4tt]
- Incremental builds are difficult to manage, test and deploy: Jenkins [CI/CD Pipeline]
- Manual testing and deployment of various components/modules takes a lot of time: Selenium
- Ensuring consistency, adaptability and scalability across environments is very difficult task: Puppet
- Environment dependencies makes the project behave differently in different environments: Docker

```
Scm = git ->

Containers = Docker

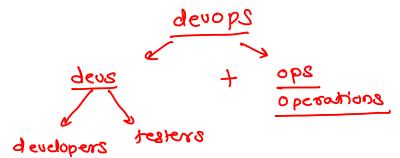
Orchestration = Kubernetes

CEI(D = Jenkins
```



#### **Overview**

- DevOps is a combination of two words development and operations
- Promotes collaboration between Development and Operations Team to deploy code to production faster in an automated & repeatable way
- DevOps helps to increases an organization's speed to deliver applications and services
- It allows organizations to serve their customers better and compete more strongly in the market
- Can be defined as an alignment of development and IT operations with better communication and collaboration





### Why DevOps is Needed?

- Before DevOps, the development and operation team worked in complete isolation
- Testing and Deployment were isolated activities done after design-build. Hence they consumed more time than actual build cycles.
- Without using DevOps, team members are spending a large amount of their time in testing, deploying, and designing instead of building the project.
- Manual code deployment leads to human errors in production
- Coding & operation teams have their separate timelines and are not in synch causing further delays





- DevOps is not a goal but a never-ending process of continuous improvement
- It integrates Development and Operations teams
- It improves collaboration and productivity by
  - Automating infrastructure [ server + shooge + configuration]
  - · Automating workflow [ checkout the code, build, test, deploy ]
  - Continuously measuring application performance > (monthod)



automotion

### **Common misunderstanding**

- DevOps is not a role, person or organization
- DevOps is not a separate team
- DevOps is not a product or a tool
- DevOps is not just writing scripts or implementing tools

Devops -> mindset of continuous improvement



### Reasons to use DevOps

- Predictability: DevOps offers significantly lower failure rate of new releases [version]
- Reproducibility: Version everything so that earlier version can be restored anytime
- Maintainability: Effortless process of recovery in the event of a new release crashing or disabling the current system
- Time to market: DevOps reduces the time to market up to 50% through streamlined software delivery. This is particularly the case for digital and mobile applications
- Greater Quality: DevOps helps the team to provide improved quality of application development as it incorporates infrastructure issues
- Reduced Risk: DevOps incorporates security aspects in the software delivery lifecycle. It helps in reduction of defects across the lifecycle
- Resiliency: The Operational state of the software system is more stable, secure, and changes are auditable

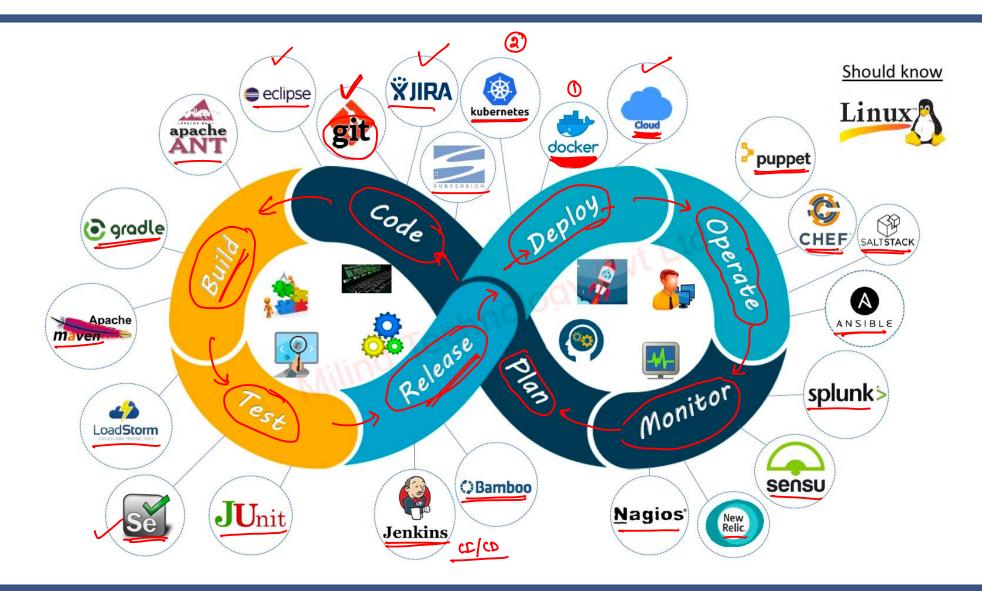


### Reasons to use DevOps

- Cost Efficiency: DevOps offers cost efficiency in the software development process which is always an aspiration of IT companies' management
- Breaks larger code base into small pieces: DevOps is based on the agile programming method.
   Therefore, it allows breaking larger code bases into smaller and manageable chunks



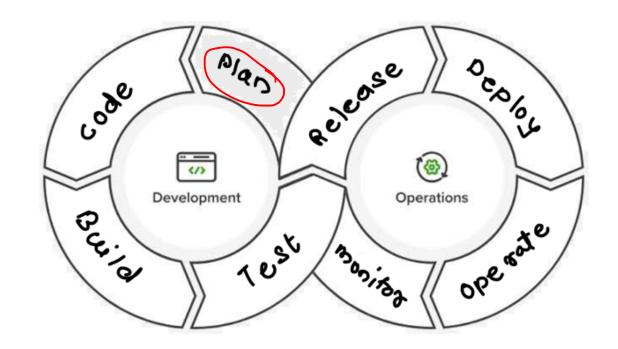
## **DevOps Lifecycle**





## **DevOps Lifecycle - Plan**

- First stage of DevOps lifecycle where you plan, track, visualize and summarize your project before you start working on it
- Planning tools
  - Google sheet
  - Box
  - Dropbox
  - Trello
  - Jira
  - Planio

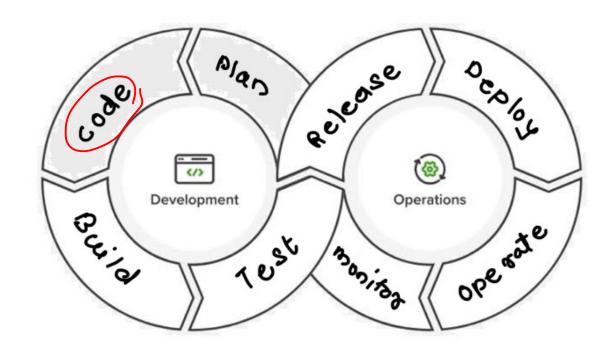




# DevOps Lifecycle - Code

- Second stage where developer writes the code using favorite programming language
- Coding Tools
  - IDEs: Eclipse, Visual Studio etc.
  - SCM: Git, Subversion, CVS etc.
  - Package management: npm etc.

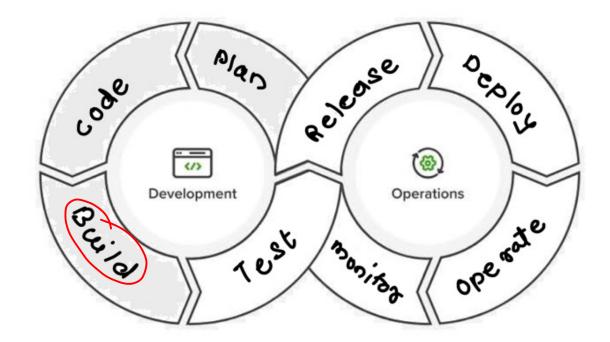
yarn





# DevOps Lifecycle -Build

- Integrating the required libraries
- Compiling the source code
- Create deployable packages
- Build tools
  - Maven
  - Gradle
  - Ant メ

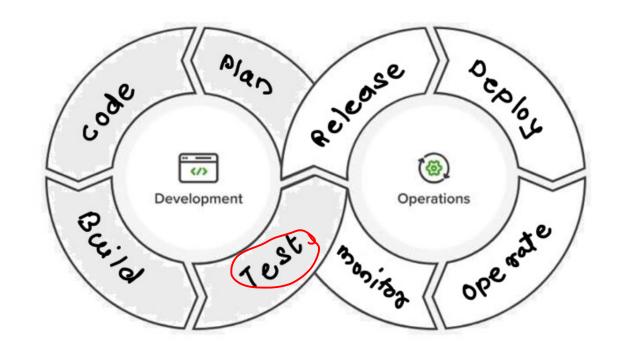




### **DevOps Lifecycle - Test**

- Process of executing automated tests
- The goal here is to get the feedback about the changes as quickly as possible
- Testing tools

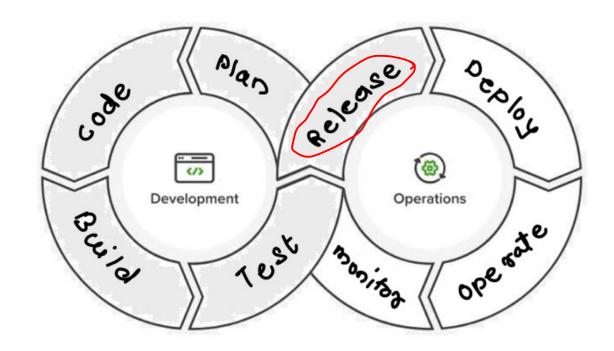
```
    JMeter & shell felter
    Selenium
    JUnit
    QUnit
    NUnit
    Appium > mobile apple
```





## **DevOps Lifecycle - Release**

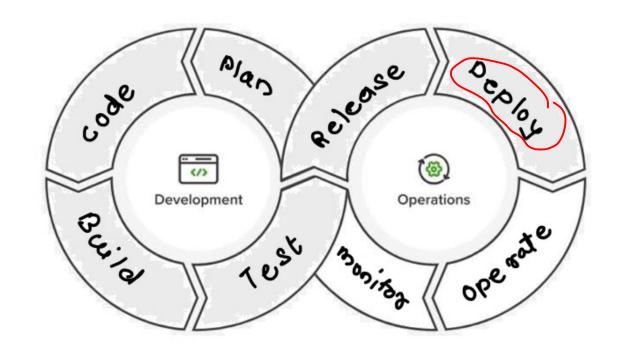
- This phase helps to integrate code into a shared repository using which you can detect and locate errors quickly and easily
- Release tools
  - Jenkins
  - Travis CI
  - Bamboo
  - GitLab CI





### **DevOps Lifecycle - Deploy**

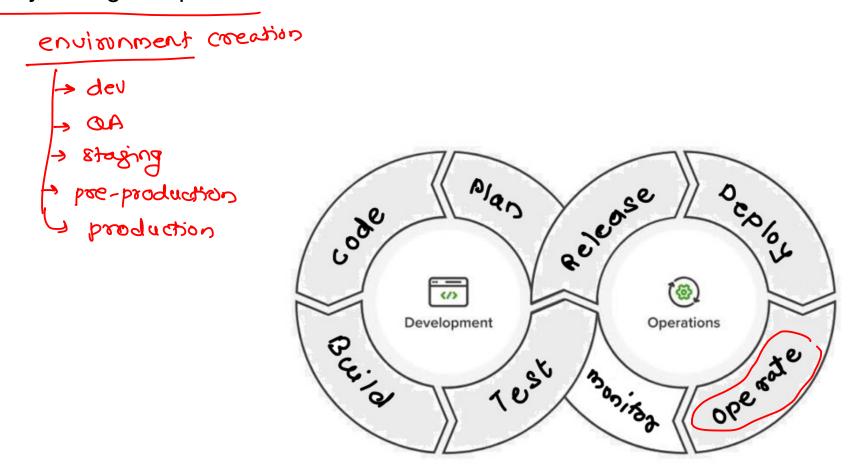
- Manage and maintain development and deployment of software systems and server in any computational environment
- Deployment tools
  - Docker
  - Kubernetes
  - Virtual Machines
- Configuration management tools
  - Puppet
  - Chef
  - Ansible





## **DevOps Lifecycle - Operate**

- This stage where the updated system gets operated
- Operating Tools
  - Puppet
  - Chef
  - Ansible





certifications - cloud: AW3: 45 certicates: - Associate + professional | architect

GCP: 20 certicates

Azure: 13 certicates क्षेत्रक द्वेरङा - Docker : DCA \$200 \$300 \$800 \$300 - Kubernetes : (KA, (KAD, CKS - Jenting : CJE \$ 110 - Ancible : Red Had \$100 - Puppet & chef: Red Host \$100 \$150 \$99 \$289 - networking : conf, mose, networkt - hardware : A+ \$289 - security: c 2329, Security +

### **DevOps Lifecycle - Monitor**

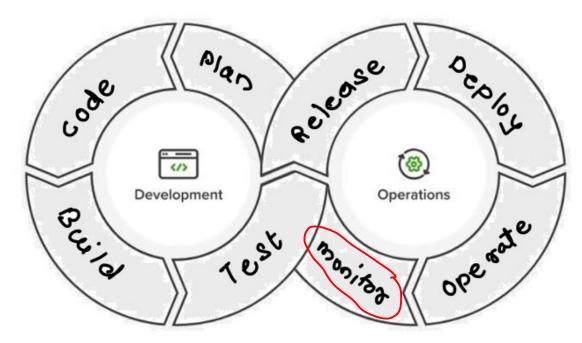
- It ensures that the application is performing as expected and the environment is stable
- It quickly determines when a service is unavailable and understand the underlying causes
- Monitoring tools

Lo health check

- Nagios
- Sensu
- Splunk
- DataDog

new relic







### **DevOps Terminologies**

- Continuous Development
- Continuous Testing
- Continuous Integration
- Continuous Delivery
- Continuous Deployment
- Continuous Monitoring

Continous learning :)

