

Program No: 1

Aim: program to perform merge operation of two sorted arrays.

Step 1: Start

Step 2: Declare the variables

Step 3: Read size of first array

Step 4: Read elements of first array in sorted order

Step 5: Read size of second array

Step 6: Read the elements of second array in sorted order.

Step 7: Rpt 8 & 9 while $i < m$ & $j < n$

Step 8: Check if $a[i] \geq b[j]$
then $c[k++]$ = $b[j++]$

Step 9: Else $c[k++]$ = $a[i++]$

Step 10: Repeat step 11 & while $i < m$

Step 11: $c[k++]$ = $a[i++]$

Step 12: Repeat step 13 while $j < n$

Step 13: $c[k++]$ = $b[j++]$

Step 14: print the first array

Step 15: print the ~~sorted~~ second array

Step 16: print the Merged array.

Step 17: End.

Program No: 2Aim:

Program to perform operations in singly linked list in stack

Steps:

- 1> Start
- 2> Declare mode & required variables.
- 3> Declare the functions for push, pop, display & search an element.
- 4> Read the choice from the user.
- 5> If the user choose PUSH operation & call PUSH()
- 5.1> Declare the newnode & allocate memory for new node.
- 5.2> Set newnode → data = value.
- 5.3> Check If top == NULL Then
- 5.4> Set newnode → next = ~~top~~ NULL
- 5.5> newnode → next = ~~top~~
- 5.6> Set top = newnode & print "Insertion Success"
- 6> If user POP , then call POP()
- 6.1> If top == NULL,
 print "Stack is empty"
- 6.2> Else, declare a pointee variable
 temp & initialize to top

6.3) print "Top is deleted"
6.4) temp = temp \rightarrow next

6.5) free(temp);

7) If user choose 4 & play call the
the display()

7.1) check if top == NULL,
print "Stack is empty"

7.2) Else,
declare a pointer temp &
Initialise to top;

7.3) Repeat steps below
while temp \rightarrow next != NULL

7.4) print temp \rightarrow next

7.5) set temp = temp \rightarrow next

8) If user choose SEARCH, call the
Search()

8.1) declare a pointer variable ptr
& other necessary variable.

8.2) Initialise top = ptr = top.

8.3) check ptr == null, then
print "Stack empty";

8.4) Else, read the element from the
user.

8.5) Repeat steps 8.6 & 8.8 while (ptr != null)

8.6) check if $\text{ptr} \rightarrow \text{data} == \text{item}$,
then print "element found"
Set flag = 1

8.7) else flag = 0

8.8) increment i. by 1 & set $\text{ptr} = \text{ptr} \rightarrow \text{next}$

8.9) check if flag = 0 then
print "Element Notfound"

9) END.

program No: 3Aim:

program to perform operation in
Circular Queue.

Steps:

1) Start

2) Declare the queue & other variable.

3) Read the choice from the user.

4) If the user select ENQUEUE then,
read element to be inserted. & call
enqueue ()4.1) Check if front == -1 & rear == -1 then
Set front = 0 & rear = 0 &
Set queue [rear] = element.4.2) Else if rear + 1 % max == front or
front == rear + 1

then, print "Queue is overflow"

4.3) Else,

Set rear = rear + 1 % max & set que [rear]

5) If user choose dequeue,
then call "dequeue ()".5.1) Check if front == -1 & rear == -1
print "Queue is underflow."

5.2) Else check if front == rear then,

print "element is deleted."

Set front = -1 & rear = -1

5.3) Else print dequeued.

Set front = front + 1 % max

6) If the user choose is display
display()

6.1) If front = -1 & rear = -1 then,
print queue is empty.

6.2) Else repeat the step 6.3 while i <= max

6.3) print queue[i] & set i = i + 1 % max.

7) If the user choose the search then
call search()

7.1) Read element to search

7.2) If item == queue[i] then print
"Item found & its position"

7.3) check if c == 0 then,
print "NOT FOUND"

8) END.

Program No: 4

Aim:

program to perform operations in doubly linked list

Steps

- 1, start
- 2, Declare a structure and related variables.
- 3, Declare functions to create node, insert a node in the beginning, at end and on a given position; display & Search the list.
- 4, Define a function to create a node.
+ the Variables
4.1, Set memory allocated to the node;
node = temp then
Set temp \rightarrow prev = null
temp \rightarrow next = null
- 4.2, Read the value to inserted to the node
- 4.3, Set temp \rightarrow n = data & increment count by 1
- 5, Read the choice from user to perform different operation on the list.
- 6, If user choose to perform insertion at the beginning then call the function to perform insertion
6.1, Check if head == NULL, then create a node. 8t - 4 & 3
4.3

6.2> Set head = temp & temp¹ = head.

6.3> Else, call function to create a node
perform step 4 to 4.3 thus,
temp \rightarrow next = head;
head \rightarrow prev = temp

7> If the user choose insertion at end
call that function.

7.1> Check if head == NULL then,
create a new node then, set temp = head
set head = temp¹

7.2> Else, create a new node
Set temp² \rightarrow next = temp
temp \rightarrow prev = temp¹ &
temp¹ = temp

8> If user choose to perform insertion
list at any position then call the
function

8.1> Declare the variables.

8.2> Read the position where the node
head to be inserted, set temp² = head

8.3> Check "if pos < 1 or pos >= count + 1
then, "position Out of Range"

8.4> check if head == NULL & pos == 1 then,
print "Empty list"

8.5) check if $\text{head} == \text{NULL}$ & $\text{pos} = 1$ then
create newnode then,

Set $\text{temp} = \text{head}$ & $\text{head} = \text{temp}$

8.6) While $i < \text{pos}$ then,

Set $\text{temp}^2 = \text{temp}^2 \rightarrow \text{next}$ then,
increment i by 1

8.7) Call the function to create a newnode

set $\text{temp} \rightarrow \text{prev} = \text{temp}^2$

$\text{temp} \rightarrow \text{next} = \text{temp}^2 \rightarrow \text{next}$ $\text{prev} = \text{temp}$

$\text{temp}^2 \rightarrow \text{next} = \text{temp}$.

9.) If user choose a deletion operation then
list then perform the deletion operation

9.1) Declare necessary variables.

9.2) Read the position where node need to be
deleted set $\text{temp}^2 = \text{head}$.

9.3) If $\text{pos} < 1$ or $\text{pos} > \text{count} + 1$ then
print "position Out of range"

9.4) Check if $\text{head} == \text{NULL}$, then
print "list is Empty"

9.5) While $i < \text{pos}$ then $\text{temp}^2 = \text{temp}^2 \rightarrow \text{next}$
& increment i by 1

9.6) Check if $i == -1$ then check if
 $\text{temp}^2 \rightarrow \text{next} == \text{NULL}$ then print "Node
deleted" $\rightarrow \text{free}(\text{temp}^2)$

Set $\text{temp}^2 = \text{head} = \text{NULL}$

9.7 check if $\text{temp2} \rightarrow \text{next} == \text{NULL}$ - then
 $\text{temp2} \rightarrow \text{prev} \rightarrow \text{next} = \text{NULL}$
free (temp2)
print "Node deleted"

9.8 $\text{temp2} \rightarrow \text{next} \rightarrow \text{prev} = \text{temp2} \rightarrow \text{prev}$ then
check if $i != 1$ then,
 $\text{temp2} \rightarrow \text{prev} \rightarrow \text{next} = \text{temp2} \rightarrow \text{next}$

9.9 check if $i == 1$ then $\text{head} = \text{temp2} \rightarrow \text{next}$
then - print Node deleted then
free (temp2) & decrement count by 1.

10. If user choose to perform display
operation then call `display()`

10.1 Set $\text{temp2} = n$

10.2 check if $\text{temp2} == \text{NULL}$ - then,
print "List is empty"

10.3 while $\text{temp2} \rightarrow \text{next} != \text{NULL}$ - then
- print $\text{temp2} \rightarrow n$ then $\text{temp2} = \text{temp2} \rightarrow \text{next}$

11. If user choose to perform the search
operation call `search()`

11.1 declare the necessary variables.

11.2 set $\text{temp2} = \text{head}$.

11.3 check if $\text{temp2} == \text{NULL}$ then
print the list "empty"

11.4 Read the value to be searched

11.5) While $\text{temp}2 \neq \text{NULL}$ Then, Check
 $\text{temp}2 \rightarrow \text{n} == \text{data}$ Then print "Element
found at position count + 1

11.6) Else.

Set $\text{temp}2 = \text{temp}2 \rightarrow \text{next}$ &
Increment count by 1.

11.7) print "Element Not found"

12) END.

Program:

Aim: program to perform set operations.

Steps:

- 1) Start
- 2) Declare necessary variables
- 3) Read the choice from the user to perform set operations
- 4) If user choose Union call union()
 - 4.1) Read cardinality of two sets
 - 4.2) Check if $m \neq n$ then,
print "cannot perform Union"
 - 4.3) Else,
Read both sets.
 - 4.4) Repeat the step 4.5 to 4.7 until i:m
 - 4.5) $C[i] = A[i] \cup B[i]$
 - 4.6) print $C[i]$
 - 4.7) Increases i by 1
- 5) Read the choice from the user to perform intersection
- 5.1) Read cardinality of two sets.
- 5.2) Check if $m \neq n$ print "not able to perform intersection"
- 5.3) Else, read elements in both the sets.

5.4> Repeat 3.5 to 5.7 until i=n.

5.5> $c[ij] = AC[ij] - BC[ij]$

5.6> print $c[ij]$

5.7> increment i by 1

6> If the user chosen to perform union .

6.1> Read cardinality of 2 sets .

6.2> check if $m \neq n$ then print " .

cannot perform difference operations

6.3> Else. read elements in both sets.

6.4> Repeat the 6.1 to 6.8 until i=n

6.5> check if $AC[ij] == 0$ then,

$$CC[ij] = 0$$

6.6> Else if $BC[ij] == 1$ then $CC[ij] = 0$

6.7> Else $CC[ij] = 1$

6.8> Increment by 1 .

7> Repeat step 7.1 & 7.2 until i=n

7.1> print $CC[ij]$

7.2> increment i by 1 .

Program :

Aim: Program to perform binary search tree operations.

steps :-

- 1) Start
- 2) Declare a structure & pointer for insertion deletion & search. also declare a function to perform inorder traversal.
- 3) Declare a pointer as root & also the required variable.
- 4) Read the choice from the user
- 5) If user chosen to perform insertion then call insert().
 - 5.1) pass the value to insert pointer & also the root pointer
 - 5.2) check if !root then, allocate memory for root.
 - 5.3) set the value to the info part of the root & then set left & right part of the root to NULL return root .
 - 5.4) check if $\text{root} \rightarrow \text{info} \geq x$ then call the insert pointer to insert to left of the root.
 - 5.5) check if $\text{root} \rightarrow \text{info} \leq x$ then call

pointer to insert to the right of the root.

5. b) Return the root.

b) If the user choose to perform deletion operation then read the element to be deleted from the tree pass the root pointer & item to the delete pointer.

6. 1) Check if not ptr then,

print "node not found"

6. 2) Else if $ptr \rightarrow info = item$ then call
delete pointer by passing the right
pointer & the item

6. 3) Else if $ptr \rightarrow info > item$ then call
delete pointer by passing the left
pointer and the item

6. 4) Check if $ptr \rightarrow info < item$ then,
if $ptr \rightarrow left == ptr \rightarrow right$ then
free ptr & return null

6. 5) Else if $ptr \rightarrow left == NULL$ then
set $ptr \rightarrow right$ & free ptr, return p1

6. 6) Else if $ptr \rightarrow right == NULL$ then,
set $p1, p1 \rightarrow left = ptr$ & free ptr, return p1

6. 7) Else set $p1 = ptr \rightarrow right$ &

$ptr = ptr \rightarrow right$

6.8 > while $p_1 \rightarrow \text{left}$ node equal to null,
But $p_1 \rightarrow \text{left}$ $p_1 \rightarrow \text{left} \& \text{free } p_1$,
return p_2

6.9 > Returns p_1 .

7.1 > If the user choose to perform Search operation the call the pointer to perform search operation

7.2 > declare the necessary pointer & variables.

7.3 > Read the element to be searched

7.3 > While p_1 check if item $\neq p_1 \rightarrow \text{info}$ then, $g_1 = p_1 \Rightarrow \text{right}$

7.4 > Else if item $< p_1 \rightarrow \text{info}$ then, $p_1 = p_1 + \text{left}$.

7.5 > Else break.

7.6 > check if p_1 then print that the element is found.

7.7 > take print element not found
in tree & return root.

8.1 > If the user choose to perform traversal this call the traversal & pass the root pointers

8.2 > If root not equals to null,
recursively call the function

by passing root \rightarrow left

8.2.7 print root \rightarrow info.

8.3 call the traversal function recursively by passing root \rightarrow right.

Program No: 7

AIM:

program to perform operations on disjoint set.

Steps:

1) Start

2) Declare the structure & related structure Variable

3) Declare a function makeset()

3.1) Repeat 3.2 to 3.4 until i < n

3.2) ds.parent[i] is set to i

3.3) Set ds.rank[i] is equal to 0

3.4) Increment i by 1

4) Declare a function display set.

4.1) Repeat step 4.2 & 4.3 until i < n

4.2) print ds.parent[i]

4.3) increment by 1

4.4) Repeat step 4.5 & 4.6 until i < n

4.5) print ds.rank[i]

4.6) increment i by 1

5) Declare a function find & pass x to the function

5.1) check if ds.parent(x) != x then,
set return value to ds.parent(x)

5. \Rightarrow return dis.parent[x]

6) declare a function union & join
two variables x & y

6.1) Set x & y to find (x)

6.2) Set y set to find(y)

6.3) check if $x \in y = y \in x$ then
return

6.4) Check if dis.rank[xset] < dis.rank[yset]
then,

6.5) Set y set = dis.parent[yset]

6.6) Set -1 to dis.rank[xset]

6.7) Else if check dis.rank[xset] > dis.
rank[yset]

6.8) Set x set to dis.parent[yset]

6.9) Set -1 to dis.rank[yset]

6.10) Else dis.parent[yset] = xset.

6.11) Set dis.rank[xset] + 1 to dis.rank[xset]

6.12) Set -1 to dis.rank[yset]

7) Read the number of elements -

8) call function make set

9) Read the choice from the user
to perform union, find & display
operation

10) If user choose union call union

11. if user choose find operation
- call find()

11.1, check if $\text{find}(x) == \text{find}(y)$
then print "connected component."

11.2, else print "Not connected component"

12, If the user choose to perform
display operation call function
display set.

13, End.